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401-HasTools

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Cheat Sheet 3

Lists in Python: stores values or objects in python that you create that can be changed and stored/re-used in code → created by square brackets by commas that can either be string, int, or float objects

 $0\ 1\ 2\ 3\ 4$ \rightarrow index numbers

Ex: example [1, 2, 3, 4, 5]

examplelist [1:3] = 2.3

→ "start to stop, not including 3"

examplelist [0:4:2] = 1,3

 \rightarrow "start at 0, stop at 4, and count by 2"

- 1. You can access the list by the negative index numbers and the items in the list instead of the index numbers
- 2. You can use: len(list_name) to find the length of the list
- 3. You can use: list_name(index) = value to replace that index value with a new variable **or** list_name.insert(0,value) that will insert a value at the index value of 0 in the list you created
- 4. To delete a value in the list file use: del list name[index]
- 5. To append a value in the list file use: list_name.append (value)
- 6. To add items to the list file use: list_name = value + list_name → this will add a value to the beginning of the list file

Operators in Python: symbols that carry out specific computations or operations in python

- 1. <u>Arithmetic:</u> mathematic computations (+, -, *, /, **)
- 2. <u>Comparison:</u> used when trying to find if values are greater than or equal to a value you are trying to find \rightarrow **true or false** (=, !=, >, >=, <, <=)
- 3. <u>Logical:</u> used when trying to determine whether values are within a ven diagram or not
 → true or false (and, or, not)
- Membership: used to check whether a value is included in another operand or not → true or false (in, not in)
- 5. <u>Identity:</u> used to check whether an operand is the same or not → **true or false** (is, is not)

- 6. <u>Assignment:</u> used to assign new values (ex: var = 10, $var += 2 \rightarrow 12$, which is the same as: $var = var + 2 \rightarrow 12$)
 - a. You use print(var) = 12

Conditional Statements: used to determine whether you already ran something else in your code that is the same (if: or else:)

DRY (Don't repeat yourself): make easy code to work with → easier for you and easier for people to add and follow along with code you made

- Elif statement: use this to check for an alternative condition (I don't really understand this?) → use this after the if statement is not satisfied
- If \rightarrow elif \rightarrow else

Conditional statements with a combination of conditions:

- 1. And: executing a code when all specifications have been made
- 2. Or: executing a code when at least one specified condition has been made
- 3. Not: executing a code when no specified condition has been made

Loops: sequence of operations performed repeatedly in a specific order \rightarrow helps make code cleaner and easier to read (DRY) \rightarrow "for" and "while" loops

Ex: "for avalue in list_values:" then "print avalue" → should output all the values instead of printing all the values in brackets

- 1. For loops are used to execute values from a list that was already defined
 - a. You can also add a number with placeholder, and it will add that number to each of the numbers in the already defined list
 - b. You can also create for loops with text strings (fname)
 - c. You can also create for loops on data structures (dlist)