

# PROJECT PHASE - 1

## T20 Ipl

Team : Deoxyribonucleic acid

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## Introduction

The Indian Premier League (IPL) is a professional Twenty20 cricket league , contested by eight teams based out of eight different Indian cities . Inorder to decide the winner amongst the teams , number of matches won by each team and several other details must be stored .

## Purpose

The purpose of the database is to easily store and access information like the schedule of the matches , their venues , points scored by teams , stats of players , other details of teams and umpires .

## Users

- Parametric End users : They access the ipl website to use the database , to know the details of matches like winners and standings .
- BCCI : Any update or modification in the database player stats is done by the database management .

## Applications

Without the database , it would be impossible for the BCCI to announce the winners . So it is required to produce winners season wise , and for the audience to watch the matches for entertainment.

# Database Requirements

## Entities

### 1. Players:

- First\_Name
- Last\_Name
- Player\_ID (primary key)
- Current\_Team
- Previous\_Teams(multivalued)
- Base\_Price
- Age
- Batting\_Style
- Bowling\_Style

### 2. Teams:

- Team\_name (candidate key,because team names are also unique)
- Team\_code (CSK,RCB ...etc)(primary key)
- Owner
- Home\_Ground
- Debut
- Years\_active(multivalued)
- Trophies(no\_of\_trophies,{win\_years}) (composite attribute)
- Coach
- Captain
- {Squad(year,{Squad\_members(player\_Id,First\_Name,Last\_Name)}}}
- Team\_gallery

### 3. Venues:

- Venue\_Name(Candidate Key)
- Venue\_ID (primary key,Super Key)
- Seating\_capacity
- Contact\_number
- Images
- Address(location,city,state,pin) (composite attribute)
- {Ticket\_Prices}
- Home\_Team

### 4. Umpires:

- First\_Name
- Last\_Name
- Umpire\_ID(primary key)

- Age
- Country

5. Matches: Candidate Key --> Year+Timing , Primary Key, Super Key ---> Year+Match\_ID

- Year
- Match\_ID
- Timing(date,day,month,time) (composite attribute)
- Venue\_Name
- Venue\_Id
- Team1\_Code
- Team2\_Code
- Match\_Status  
Constraints: done or yet to be done or cancelled
- Winner\_Team  
constraints : Team1\_Code or Team2\_Code or Draw
- Player\_of\_the\_match
- Umpire\_Details(First\_Name, Last\_Name)

6. Points\_Table: Primary key ---> Year

- Year
- {Table(Team\_name, Team\_code, No\_Matches\_Played, No\_Won, No\_Lost, No\_Tied, Net\_RR, Total\_Pts)}

## Weak Entities:

1. Batting\_Stats: (Primary key ---> Year+Player\_ID)

- Year
- Player\_last\_name
- Player\_first\_name
- Player\_ID (Foreign key)
- No\_of\_matches
- No\_of\_innings
- Total\_Runs
- Highest\_Score
- Balls\_faced
- Strike\_Rate(derived Attribute --->  $(\text{Total\_Runs} / \text{Balls\_faced}) * 100$ )
- No\_of\_fours
- No\_of\_sixs
- No\_of\_centuries
- No\_of\_half-centuries
- Total\_Not\_outs
- Average (derived --->  $\text{Total\_Runs} / \text{Total\_Not\_outs}$ )

2. Bowling\_Stats:(Primary Key---->Year+Player\_ID)

- Year
- Player\_last\_name
- Player\_first\_name
- Player\_ID (Foreign key)
- No\_of\_matches
- No\_of\_innings
- No\_of\_overs\_bowled
- Total\_Runs\_Conceded
- Total\_Wickets
- Best\_Bowling\_in\_Innings
- Economy (derived---->Total\_Runs\_Conceded/No\_of\_overs\_bowled)
- Average (derived---->Total\_Runs\_Conceded/Total\_Wickets)
- Strike\_Rate(derived----> ((No\_of\_overs\_bowled\*6)/Total\_Wickets)

3. MVP (Primary Key -->Year+Player\_ID)

- Year
- Player\_First\_Name
- Player\_Last\_Name
- Player\_ID (foreign key)
- Player\_Team
- Matches
- Wickets
- Dots
- Total\_no\_fours
- Total\_no\_sixs
- Catches
- Run\_outs
- Stumpings
- Points (derived from  
matches,Wickets,Dots,Total\_no\_fours,Total\_no\_sixs,Catches,Run\_outs,Stumpin  
gs)

## Relationships

1. Teams ----- Matches (**Team** plays **Match**)

- This is a binary relationship.

- The degree is 2.
  - The cardinality ratio is M:N
  - Cardinality Constraints , Teams (M,M) → Matches (N,N)
2. Players ----- Teams (**Player** belongs to this **Team** currently.) (constraint:A player can belong to only one team for a season.)
- This is a binary relationship
  - The degree is 2.
  - The cardinality Ratio is N:1
  - Cardinality Constraints, Players (N,N) → Teams (1,1)
3. Umpires-----Matches (**Umpire** umpires a **Match**)
- This is a binary relationship
  - The degree is 2.
  - The cardinality Ratio is M:N.
  - Cardinality Constraints,Umpires (M,M) → Matches (1,N)
4. Matches ----- Venues(**Match** is held at a **Venue**)
- This is a binary relationship.
  - The degree is 2.
  - The cardinality ratio is N:1.
  - Cardinality constraints, (1,N) → Venue (1,1)
5. Players ----- Batting\_Stats (**Player** has his **Batting\_Stats**)
- This is a binary relationship
  - The degree is 2.
  - The cardinality ratio is N:1.
  - Cardinality Constraints, Players (N,N) → Batting\_Stats (1,1)
6. Players ----- Players (bonus)
- **Player(Players entity)** is a captain to another **Player(Players entity)**.
  - The same Players entity participates in Captain role and player role.

Ternary Relationship:

**Match** at **Venue** is umpired by **Umpire**.

- Ternary relationship b/w Matches,Venues and Umpires.

Quaternary Relationship:(N>3 Relationship)

- There is a quaternary relationship b/w Players,Teams,Bowling\_Stats,Batting\_Stats.
- Player** belonging to a **Team** has his **Bowling\_Stats** and **Batting\_stats**.

## Sub-Classes:

- For the Players entity Overseas\_Players and Indian\_Players are subclasses. Overseas\_Players subclass has the attribute Country\_Of\_Player, and Indian\_Players subclass has the attribute State\_Of\_Player.

## Functional Requirements

### 1. Retrieval

- a. i . Selection - Retrieve complete data tuples of Batting\_Stats of players or the data tuples of Venues .
- li. Projection - Venue\_Id of all the matches with Winner\_Team = RCB .
- lii. Aggregate - Average age of the Players , maximum number of centuries scored by players
- lv. Search - search "Virat" , search "Roy"
- b. Analysis
  - I . Maximum of the total runs of players , whose team won  $\geq 7$  matches in the season .
  - li . Percentage of victories of RCB with Venue\_Name = M. Chinnaswamy Stadium .

### 2. Modifications

- a. Insert - Insert umpire in the Umpires Table. Insert player in the Players Table.
- b. Update - Update the no\_of matches played by a player in Batting\_Stats. Update Match\_Status in the Matches Table . Modify captain in the Teams Table.
- c. Delete - Delete player in the Players Table.