Q3 Implement an Edge Chasing Algorithm Graph Input

```
node = Node(6)
node.add_edge(0, (0, 1))
node.add_edge(1, (1, 4))
node.add_edge(2, (2, 4))
node.add_edge(3, (3, 0))
node.add_edge(4, (4, 3))
node.add_edge(5, (5, 1))

Detailock detected involving process o
    PS D:\#4 CSE CLG\8th SEM 2023\TDS\Assignment-2\Code Files> python -u "d:\#4 CSE CLG\8th SEM 202
    3\TDS\Assignment-2\Code Files\EdgeChasing.py"
    Deadlock detected involving process o
    PS D:\#4 CSE CLG\8th SEM 2023\TDS\Assignment-2\Code Files>
```

Graph Input

```
node = Node(10)

node.add_edge(0, (0, 1))

node.add_edge(0, (0, 2))

node.add_edge(1, (1, 3))

node.add_edge(2, (2, 4))

node.add_edge(3, (3, 4))

node.add_edge(4, (4, 5))

node.add_edge(4, (4, 6))

node.add_edge(6, (6, 7))

node.add_edge(7, (7, 8))

node.add_edge(8, (8, 9))
```