

Variable Assignment

Dynamic Typing

Python uses dynamic typing, meaning you can reassign variables to different data types. This makes Python very flexible in assigning data types; it differs from other languages that are statically typed.

In [1]:

```
my_dogs = 2
```

In [2]:

```
my_dogs
```

Out[2]:

```
2
```

In [3]:

```
my_dogs = ['Bruno', 'Sheru']
```

In [4]:

```
my_dogs
```

Out[4]:

```
['Bruno', 'Sheru']
```

Pros and Cons of Dynamic Typing

Pros of Dynamic Typing

- very easy to work with

- faster development time

Cons of Dynamic Typing

- may result in unexpected bugs!

Assigning Variables

Variable assignment follows `name = object`, where a single equals sign `=` is an assignment operator

In [5]:

```
a = 5
```

In [6]:

```
a
```

Out[6]:

```
5
```

You can now use a in place of the number 5:

```
In [7]:
```

```
a + a
```

```
Out[7]:
```

```
10
```

Reassigning Variables

Python lets you reassign variables with a reference to the same object.

```
In [8]:
```

```
a = a + 10
```

```
In [9]:
```

```
a
```

```
Out[9]:
```

```
15
```

There's actually a shortcut for this. Python lets you add, subtract, multiply and divide numbers with reassignment using `+=`, `-=`, `*=`, and `/=`.

```
In [10]:
```

```
a += 10
```

```
In [11]:
```

```
a
```

```
Out[11]:
```

```
25
```

```
In [12]:
```

```
a *= 2
```

```
In [13]:
```

```
a
```

```
Out[13]:
```

```
50
```

Determining variable type with `type()`

You can check what type of object is assigned to a variable using Python's built-in `type()` function. Common data types include:

- **int** (for integer)
- **float**
- **str** (for string)
- **list**
- **tuple**
- **dict** (for dictionary)
- **set**
- **bool** (for Boolean True/False)

In [14]:

```
type(a)
```

Out[14]:

int

In [15]:

```
a = (1,2)
```

In [16]:

```
type(a)
```

Out[16]:

tuple

In []: