

**Practical 3:** Implementation of Adaptive Huffman Algorithm.

```

#include<bits/stdc++.h>
#include<iostream>
#include<vector>
using namespace std;
typedef struct node
{
    int weight,num;
    char ch;
    struct node *left;
    struct node *right;
}node;

//GLOBAL DEFINATIONS
typedef node* branch;
branch root=NULL,save=NULL,up=NULL;          //save and up pointer used to
store parent pointer so we can easily swap value by change left and right
of parent nodes
string encoded,input,decoded,output;
vector<char> v;          //to save discovered char
int flag=0,child=-1,side=-1; //(save pointer)child =0 left child  child=1
right child same goes to (up pointer)side
char lastch;
bool entry=false;

//FUNCTION DECLARATION
branch new_branch(char,int,int);
void NodePath(branch,char , string &);
string getbinary(int,int);
string findcode(char);
char findchar(int,int);
void createtree();
int isfound(char);
void travel(branch);
void Rebalance(branch);
char getChar(int &);
void gotopath(string &,branch,int &);
void deletetree(branch);
void largestInBlock(branch,int,int&);
void swap2(branch,branch);
void reset()
{
    save=NULL;up=NULL;side=-1;child=-1;
}

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int main()
{
    ifstream inFile;
    inFile.open("Originaladaptive.txt");
    char t;
    while(inFile>>t)
    {
        input+=t;
    }
    createtree();
    for(int i=1;i<input.length();i++)
    {
        flag=0;
        string strcode;
        if(isfound(input[i]))
        {
            NodePath(root,input[i],strcode);
            encoded+=strcode;
            cout<<"\nPath to "<<input[i]<<" : "<<strcode;
        }
        else
        {
            lastch=input[i];
            v.push_back(input[i]);
            NodePath(root,'#',strcode);
            cout<<"\nPath to NYT for finding "<<input[i]<<" : "<<strcode;
            encoded+=strcode;
            string charcode=findcode(input[i]);
            encoded+=charcode;
            cout<<"\nAdd new character "<<input[i]<<" of code : "<<charcode;

        }
        Rebalance(root);
        entry=false;
    }
    cout<<endl<<"Traversal In Tree(node->num) : "; travel(root);
    cout<<"\nEncoded : "<<encoded;
    int i=0;
    inFile.close();
    ofstream outFile;
    outFile.open("Compressedadaptive.txt");
    int repeat=encoded.size()/8;
    int len=repeat;
    int remained=encoded.size()%8;
    while(repeat--)
    {
        int sum=0;

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        string chopped=encoded.substr(i,8);
        for(int j=0;j<8;j++)
        {
            if(chopped[j]=='1')
                sum+=pow(2,7-j);
        }
        i+=8;                                //for next 8 bits
        cout<<"\nChopped String : "<<chopped<<" Decimal : "<<sum;
        char c=sum;
        outFile<<c;
    }
    int sum=0;
    string chopped=encoded.substr(i);
    for(int j=0;j<remained;j++)
    {
        if(chopped[j]=='1')
            sum+=pow(2,7-j);
    }
    cout<<"\nChopped String : "<<chopped<<" Decimal : "<<sum;
    outFile<<(char)sum;
    cout<<"\n-----End of encoding-----";
    outFile.close();
    inFile.close();
    inFile.open("Compressedadaptive.txt",ios::in | ios::binary);
    outFile.open("Outputadaptive.txt");
    inFile>>std::noskipws;
    while(!inFile.eof())
    {
        char x;
        int y;
        inFile>>x;
        if(inFile.eof())
            break;
        if((int)x<0)
            y=(int)x+256;
        else if(x==13)
        {
            if(inFile.peek()==10)
                inFile>>x;
            y=(int)x;
        }
        else
            y=(int)x;
        cout<<"\nChopped String : "<<getbinary(y,8)<<" Decimal : "<<y;
        decoded+=getbinary(y,8);
    }
    cout<<"\n-----End of Decoding-----";

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deletetree(root);
decoded=decoded.substr(0,8*len+remained);
cout<<endl<<"Decoded : "<<decoded;
i=0;
char x=getChar(i);
branch nn=new_branch('*',0,101);      //alloting memory for new node
nn->weight=0;
nn->ch='#';
branch par=new_branch('*',1,103);
branch child=new_branch(x,1,102);
par->left=nn;
par->right=child;
root=par;
string path;
while(1)
{
    if(input.length()==output.length())
        break;
    path+=decoded[i];
    gotopath(path,root,i);
    if(i>=decoded.length())
        break;
}
cout<<endl<<"Traversal In Tree(node->num) : ";
travel(root);
cout<<endl<<"Decoded : "<<output;
outFile<<output;
if(decoded==encoded)
    cout<<"\nSTATUS[OK]      : The Decoded binary 100% matches
with Encoded binary.....";
else
    cout<<"\nSTATUS[FAIL] : Decoded binary does match with encoded
binary.....";
    if(input==output)
        cout<<"\nSTATUS[SUCCESS] : The Decoded string 100% matches
with Encoded string.....";
    else
        cout<<"\nSTATUS[FAIL] : Decoded string does match with encoded
string.....";
}

branch new_branch(char c,int w,int n)
{
    branch nn;
    nn=new node();
    nn->left=NULL;
    nn->right=NULL;

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    nn->weight=w;
    nn->num=n;
    nn->ch=c;
    return nn;
}
void NodePath(branch temp,char c, string &str)
{
    if(c==temp->ch)
    {
        if(c=='#')
        {
            branch l=new_branch('#',0,temp->num-2);
            branch r=new_branch(lastch,1,temp->num-1);
            temp->left=l;
            temp->right=r;
            temp->ch='*'; //overwrite the old nyt(#) with *(inter node)
        }
        else
        {
            temp->weight++;
            int largest=-1;
            largestInBlock(root,temp->weight-1,largest);
            if(largest>temp->num &&temp!=root )
            {
                cout<<"\nCheck for : "<<temp->weight-1;
                cout<<"\nLARGEST FOUND : "<<largest;
                cout<<"\nSTATUS[REFRESHING] : Swapify the nodes
"<<temp->weight<<("("<<temp->num<<") ");
                if(child==0 && side==0)
                {
                    cout<<save->left->weight<<("("<<save->left->num<<")");
                    swap2(save->left,up->left);
                }
                else if(child==0 && side==1)
                {
                    cout<<save->left->weight<<("("<<save->left->num<<")");
                    swap2(save->left,up->right);
                }
                else if(child==1 && side==0)
                {
                    cout<<save->right->weight<<("("<<save->right->num<<")");
                    swap2(save->right,up->left);
                }
                else if(child==1 && side==1)
                {
                    cout<<save->right->weight<<("("<<save->right->num<<")");
                    swap2(save->right,up->right);
                }
            }
        }
    }
}

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        }
        }
        reset();
    }
    flag=1;
}
if(temp->left!=NULL && flag==0)
{
    str+="0";
    up=temp;
    side=0;
    NodePath(temp->left,c,str);
}
if(temp->right!=NULL && flag==0)
{
    if(str.substr(str.size()-1)=="1")
        str=str.substr(0,str.size()-1);
    str=str.substr(0,str.size()-1);
    str+="1";
    up=temp;
    side=1;
    NodePath(temp->right,c,str);
}
}

string getbinary(int n,int bit)    //converting int to 8 bit binary
{
    string str;
    for (int i=(bit-1);i>=0;i--)
    {
        int k=n>>i;
        if(k&1)
            str+="1";
        else
            str+="0";
    }
    return str;
}

string findcode(char c)
{
    int x=c;
    string code;
    if(x>=65 && x<=92)
    {
        x=x-65;
        code=getbinary(x,6);
    }
}

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        else if(x>=97 && x<=110 )
        {
            x=x-71;
            code=getbinary(x,6);
        }
        else
        {
            x=x-91;
            code=getbinary(x,5);
        }
        return code;
    }
    char findchar(int v,int k)
    {
        if(k==5)
            v+=91;
        else if(v<=25 && k==6)
            v+=65;
        else if(v>=26 && k==6)
            v+=71;
        return char(v);
    }
    void createtree()
    {
        branch nn=new_branch('#',0,101);        //alloting memory for new node
        encoded+=findcode(input[0]);
        branch par=new_branch('*',1,103);
        branch child=new_branch(input[0],1,102);
        par->left=nn;
        par->right=child;
        root=par;
        cout<<"New Tree Created with node characters : '*'(Internal Node) ,
        '#'(NYT Node), "<<input[0]<<"(First character Node)";
        cout<<"\nFor Next character...";
        v.push_back(input[0]);        //saving discovered char in vector
    }
    int isfound(char c)
    {
        for(int i=0;i<v.size();i++)
        {
            if(v[i]==c)
                return true;
        }
        return false;
    }
    void Rebalance(branch temp)
    {

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if(temp->left->left!=NULL ) //only go to the node if it have childs
{
    up=temp;
    side=0;
    Rebalance(temp->left);
}
if(temp->right->left!=NULL ) //in other words dont go to leaf nodes
{
    up=temp;
    side=1;
    Rebalance(temp->right);
}
if(temp->left->ch=='#') //NYT found so start summing the nodes
    entry=true;
if(entry)
{
    temp->weight=temp->left->weight+temp->right->weight;
    cout<<"\n\t\t\t\t\tSUM of "<<temp->left->ch<<" ("<<temp->left-
>num<<") and "<<temp->right->ch<<" ("<<temp->right->num<<") is "<<temp-
>weight;
    if(temp->weight>1 && temp!=root)
    {
        int largest=-1;
        largestInBlock(root,temp->weight-1,largest);
        if(largest>temp->num )
        {
            cout<<"\nCheck for : "<<temp->weight-1;
            cout<<"\nLARGEST FOUND : "<<largest;
            cout<<"\nSTATUS[REFRESHING] : Swapify the nodes
            "<<temp->weight<<"("<<temp->num<<")  ";
            if(child==0 && side==0)
            {
                cout<<save->left->weight<<"("<<save->left->num<<");
                swap2(save->left,up->left);
            }
            else if(child==0 && side==1)
            {
                cout<<save->left->weight<<"("<<save->left->num<<");
                swap2(save->left,up->right);
            }
            else if(child==1 && side==0)
            {
                cout<<save->right->weight<<"("<<save->right->num<<");
                swap2(save->right,up->left);
            }
            else if(child==1 && side==1)
            {

```



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        cout<<save->right->weight<<"("<<save->right->num<<")";
        swap2(save->right,up->right);
    }
    reset();
}
}
}
}
void travel(branch temp)
{
    if(temp!=NULL)
    {
        printf("%d ",temp->num);
        travel(temp->right);
        travel(temp->left);
    }
}
char getChar(int &i)
{
    int sum=0,k=6;
    if(decoded[i]=='1' && (decoded[i+1]=='1' || decoded[i+2]=='1'))
        k=5;
    string code=decoded.substr(i,k);
    i+=k;
    for(int j=0;j<k;j++)
    {
        if(code[j]=='1')
            sum+=pow(2,k-1-j);
    }
    char c=findchar(sum,k);
    cout<<endl<<"STATUS[MATCHED] : "<<code<<" matches with "<<c<<" where
k = "<<k;
    output+=c;
    return c;
}
void gotopath(string &path,branch temp,int &i)
{
    cout<<"\nPath : "<<path;
    for(int j=0;j<path.size();j++)
    {
        if(path[j]=='1')
            temp=temp->right;
        else if(path[j]=='0')
            temp=temp->left;
    }
    if(temp->ch=='#')
    {

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cout<<" reaches to NYT meoutput the next k bits shows new character.";
    i++;
    branch l=new_branch('#',0,temp->num-2);
    branch r=new_branch(getChar(i),1,temp->num-1);
    temp->left=l;
    temp->right=r;
    temp->ch='*'; //overwrites old nyt data to make internal node
    path.clear();
}
else if(temp->ch!='*')          //if it not a internal node
{
    i++;
    temp->weight++;
    cout<<" reached to Leaf Node where character saved is "<<temp->ch
    <<" and weight increaded to the "<<temp->weight;
    output+=temp->ch;
    cout<<"\nSTATUS[CLEANING] : Clear Old Path Data";
    path.clear();
}
else
{
    cout<<" leads to internal node.\nSTATUS[TRY AGAIN] : by
adding next bit in the path string.";
    i++;
}
Rebalance(root);
}
void largestInBlock(branch temp,int v,int &largest)
{
    if(temp->left!=NULL)
    {
        if(v==temp->left->weight && largest < temp->left->num )
        {
            largest=temp->left->num;
            save=temp;
            child=0;
        }
        if(v==temp->right->weight && largest < temp->right->num )
        {
            largest=temp->right->num;
            save=temp;
            child=1;
        }
        largestInBlock(temp->left,v,largest);
        largestInBlock(temp->right,v,largest);
    }
}
}

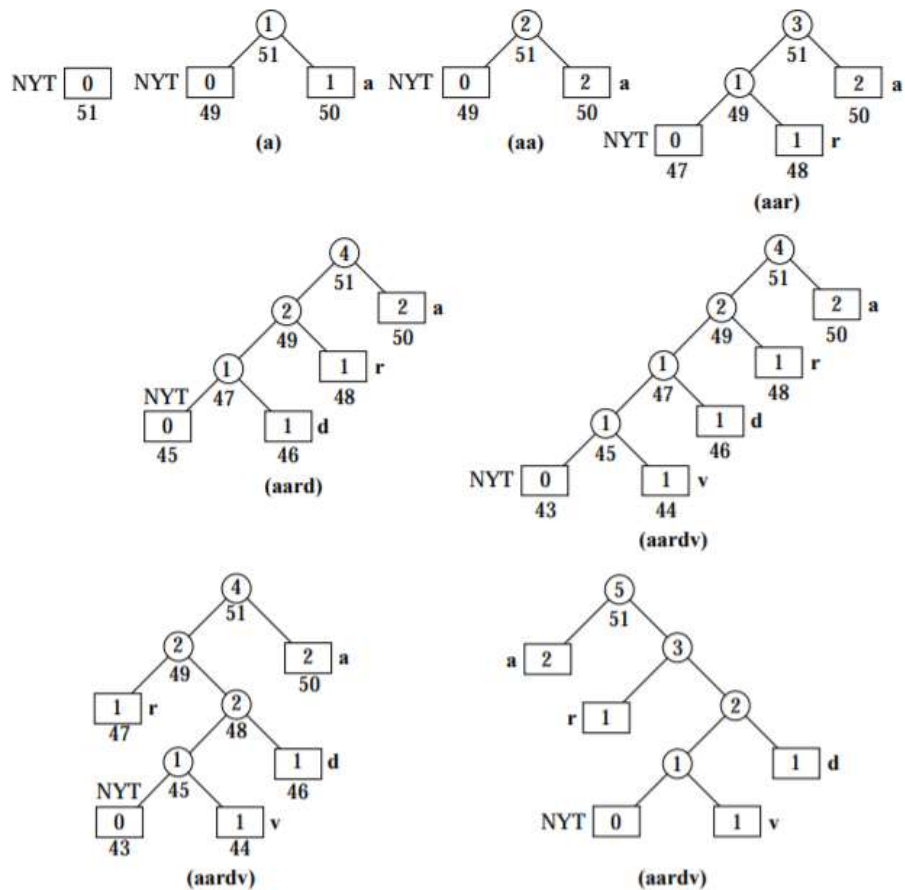
```

```
void deletetree(branch tree)
{
    if(tree!=NULL)
    {
        deletetree(tree->left); deletetree(tree->right);free(tree);
    }
}

void swap2(branch a,branch b)
{
    branch t; t=a; a=b; b=a;
}
```

OUTPUT:

Example:



```

C:\CODING\SEM 6 IT\DCDR\Practical 3 Adaptive Huffman\finalworkingwithcommentadaptive.exe
New Tree Created with node characters : '*' (Internal Node) , '#' (NYT Node), A (First character Node)
For Next character...
Path to A : 1
SUM of # (101) and A (102) is 2
Path to NYT for finding R : 0
Add new character R of code : 010001
SUM of # (99) and R (100) is 1
SUM of * (101) and A (102) is 3
Path to NYT for finding D : 00
Add new character D of code : 000011
SUM of # (97) and D (98) is 1
SUM of * (99) and R (100) is 2
SUM of * (101) and A (102) is 4
Path to NYT for finding V : 000
Add new character V of code : 010101
SUM of # (95) and V (96) is 1
SUM of * (97) and D (98) is 2
Check for : 1
LARGEST FOUND : 100
STATUS[REFRESHING] : Swapify the nodes 2(99) 1(100)
SUM of * (99) and R (100) is 3
Check for : 2
LARGEST FOUND : 102
STATUS[REFRESHING] : Swapify the nodes 3(101)
SUM of * (101) and A (102) is 5
Traversal In Tree(node->num) : 103 102 101 100 99 98 97 96 95
Encoded : 0000001001000100000011000010101
Chopped String : 00000010 Decimal : 2
Chopped String : 01000100 Decimal : 68
Chopped String : 00001100 Decimal : 12
Chopped String : 00101010 Decimal : 42
-----End of encoding-----
Chopped String : 00000010 Decimal : 2
Chopped String : 01000100 Decimal : 68
Chopped String : 00001100 Decimal : 12
Chopped String : 00101010 Decimal : 42
-----End of Decoding-----
Decoded : 0000001001000100000011000010101

```

Originaladaptive.txt - Notepad	Compressedadaptive.txt - Notepad	Outputadaptive.txt - Notepad
File Edit Format View Help <b>AARDV</b>	File Edit Format View Help <b>D*</b>	File Edit Format View Help <b>AARDV</b>

```

C:\CODING\SEM 6 IT\DCDR\Practical 3 Adaptive Huffman\finalworkingwithcommentadaptive.exe
Chopped String : 00101010 Decimal : 42
-----End of Decoding-----
Decoded : 0000001001000100000011000010101
STATUS[MATCHED] : 000000 matches with A where k = 6
Path : 1 reached to Leaf Node where character saved is A and weight increased to the 2
STATUS[CLEANING] : Clear Old Path Data
SUM of # (101) and A (102) is 2
Path : 0 reaches to NYT meoutput the next k bits shows new character.
STATUS[MATCHED] : 010001 matches with R where k = 6
SUM of # (99) and R (100) is 1
SUM of * (101) and A (102) is 3
Path : 0 leads to internal node.
STATUS[TRY AGAIN] : by adding next bit in the path string.
SUM of # (99) and R (100) is 1
SUM of * (101) and A (102) is 3
Path : 00 reaches to NYT meoutput the next k bits shows new character.
STATUS[MATCHED] : 000011 matches with D where k = 6
SUM of # (97) and D (98) is 1
SUM of * (99) and R (100) is 2
SUM of * (101) and A (102) is 4
Path : 0 leads to internal node.
STATUS[TRY AGAIN] : by adding next bit in the path string.
SUM of # (97) and D (98) is 1
SUM of * (99) and R (100) is 2
SUM of * (101) and A (102) is 4
Path : 00 leads to internal node.
STATUS[TRY AGAIN] : by adding next bit in the path string.
SUM of # (97) and D (98) is 1
SUM of * (99) and R (100) is 2
SUM of * (101) and A (102) is 4
Path : 000 reaches to NYT meoutput the next k bits shows new character.
STATUS[MATCHED] : 010101 matches with V where k = 6
SUM of # (95) and V (96) is 1
SUM of * (97) and D (98) is 2
Check for : 1
LARGEST FOUND : 100
STATUS[REFRESHING] : Swapify the nodes 2(99) 1(100)
SUM of * (99) and R (100) is 3
Check for : 2
LARGEST FOUND : 102
STATUS[REFRESHING] : Swapify the nodes 3(101)
SUM of * (101) and A (102) is 5
Traversal In Tree(node->num) : 103 102 101 100 99 98 97 96 95
Decoded : AARDV
STATUS[OK] : The Decoded binary 100% matches with Encoded binary.....
STATUS[SUCCESS] : The Decoded string 100% matches with Encoded string.....
-----
Process exited after 0.6518 seconds with return value 0
Press any key to continue . . . █

```