Practical 2.1: Create a Math Server (Factorial, Fibonacci, Prime, and Palindrome) with multi-client support using TCP.

SERVER :

```
import java.net.*;
import java.io.*;
import java.math.BigInteger;

public class Mathrealserver
{
   public Mathrealserver(int port)
   {
                Socket         soc   = null;
           ServerSocket    ss   = null;
           try {
                                ss = new ServerSocket(port);
                        } catch (IOException e) {
                                // TODO Auto-generated catch block
                                e.printStackTrace();
                        }
        System.out.println("Server started");
        System.out.println("Waiting for a client ...");
           while(true)
           {
                try
                {
                                soc = ss.accept();
                                System.out.println("Client accepted");
                DataInputStream dis = new DataInputStream(soc.getInputStream());
                DataOutputStream dout = new DataOutputStream(soc.getOutputStream());

                String line = "";
```

```
String ans=new String();
line = (String)dis.readUTF();
String[] test=line.split("#");
String str=test[0];
if(str.isEmpty())
        ans="Enter Text First";
    else
    {
            int data=Integer.parseInt(str);
            if(test[1].equals("1"))
            {
                int flag=0;
                for(int i=2;i<data/2;i++)
                {
                    if(data%i==0)
                    {
                    flag=1;
                    ans=data+" is not Prime.";
                    break;
                    }
                }
                if(flag==0)
                {
                    ans=data+" is Prime.";
                }
            }
            else if(test[1].equals("2"))
            {

                int len=str.length();
                int f=0;
                for(int i=0;i<len/2;i++)
```

```
            {
            if(str.charAt(i)!=str.charAt(--len))
            {
                    f=1;
                    ans=str+" is not Palidrome.";
                    break;
            }
            }
            if( f==0)
                    ans=str+" is Palidrome.";
}

else if(test[1].equals("3"))
{
             BigInteger f = new BigInteger("1");
        for (int i = 2; i <= data; i++)
           f = f.multiply(BigInteger.valueOf(i));
        String str1 = f.toString();
            ans=str1;
}
else if(test[1].equals("4"))
{

            String ans2;
            ans2="0 1 ";
            int a=0,b=1,temp;
            for(int i=0;i<data-2;i++)
            {
                    temp=a+b;
                    a=b;
                    b=temp;
```

```
            ans2=ans2+Integer.toString(b)+"    ";
                                                }
                                                ans=ans2;
                                                }
                                                }
                                        dout.writeUTF(ans);
                                        dout.flush();
                                }
                                        catch(IOException i)
                                        {
                                                System.out.println(i);
                                        }
                        }
    }

    public static void main(String args[])
    {
        Mathrealserver server = new Mathrealserver(8004);
    }
}
```

CLIENT :

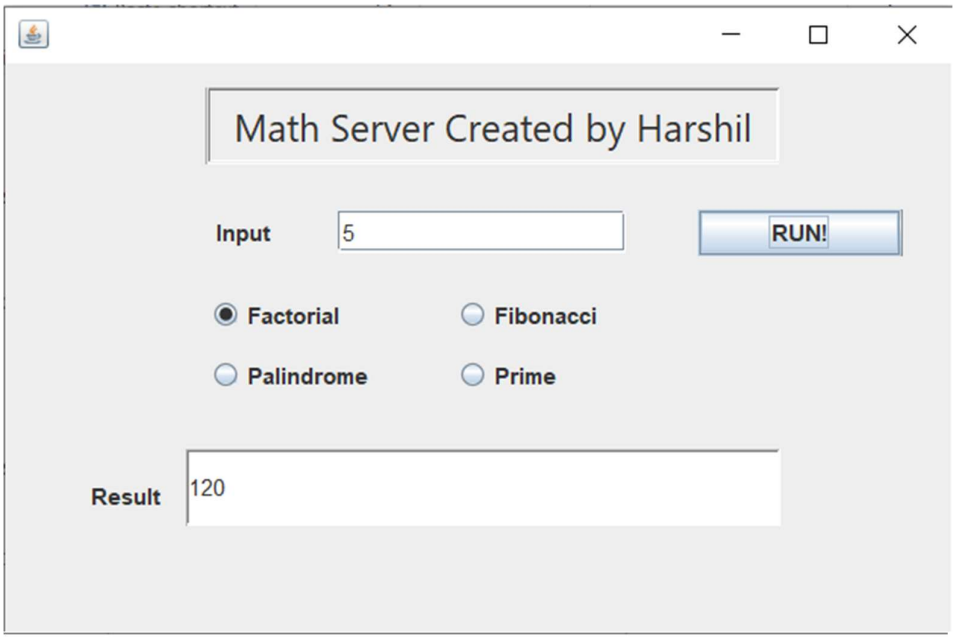
```
import java.awt.EventQueue;
import javax.swing.JFrame;
import javax.swing.JPanel;
import java.awt.BorderLayout;
import javax.swing.JTextField;
import javax.swing.JLabel;
import java.awt.Font;
import java.awt.event.ActionEvent;
```

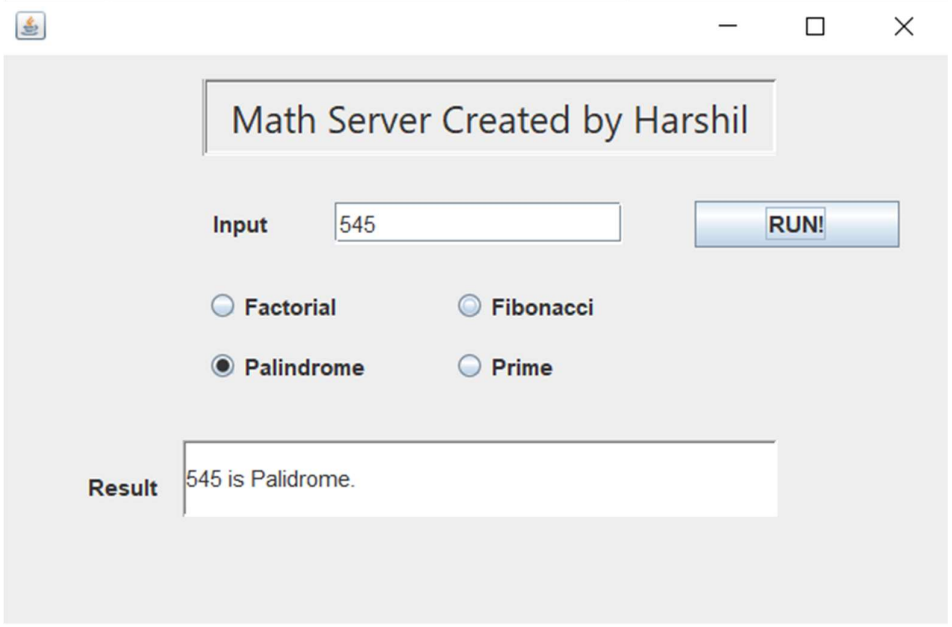
```
import java.awt.event.ActionListener;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.io.IOException;
import java.io.PrintWriter;
import java.math.BigInteger;
import java.net.Socket;
import java.net.UnknownHostException;
import javax.swing.JRadioButton;
import javax.swing.ButtonGroup;
import javax.swing.JButton;
import javax.swing.border.LineBorder;
import java.awt.Color;
import javax.swing.border.BevelBorder;
import java.awt.Component;
import javax.swing.SwingConstants;
import javax.swing.UIManager;

public class mathserver {
	private JFrame frame;
	private JTextField input;
	private JTextField output;
	private JLabel lblNewLabel_1;
	public static void main(String[] args) {
		EventQueue.invokeLater(new Runnable() {
			public void run() {
				try {
					mathserver window = new mathserver();
					window.frame.setVisible(true);
				} catch (Exception e) {
					e.printStackTrace();
				}
```

```
                }
        });
}
public mathserver() {
        initialize();
}


private void initialize() {
        frame = new JFrame();
        frame.setBounds(100, 100, 518, 341);
        frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);

        JPanel panel = new JPanel();
        frame.getContentPane().add(panel, BorderLayout.CENTER);
        panel.setLayout(null);

        input = new JTextField();
        input.setBounds(177, 79, 153, 22);
        panel.add(input);
        input.setColumns(10);

        output = new JTextField();
        output.setBorder(new BevelBorder(BevelBorder.LOWERED, null, null, null, null));
        output.setBounds(96, 205, 316, 41);
        panel.add(output);
        output.setColumns(10);

        JLabel lblNewLabel = new JLabel("Math Server Created by Harshil");
        lblNewLabel.setHorizontalAlignment(SwingConstants.CENTER);
        lblNewLabel.setBorder(new BevelBorder(BevelBorder.LOWERED, null, null, null, null));
        lblNewLabel.setFont(new Font("Segoe UI", Font.PLAIN, 20));
```

```
lblNewLabel.setBounds(107, 13, 305, 41);
panel.add(lblNewLabel);
ButtonGroup G1 = new ButtonGroup();
lblNewLabel_1 = new JLabel("Input");
lblNewLabel_1.setBounds(112, 75, 77, 31);
panel.add(lblNewLabel_1);

JRadioButton factbtn = new JRadioButton("Factorial");
factbtn.setBounds(108, 122, 127, 25);
panel.add(factbtn);
G1.add(factbtn);
JRadioButton palibtn = new JRadioButton("Palindrome");
palibtn.setBounds(108, 154, 127, 25);
panel.add(palibtn);
G1.add(palibtn);
JRadioButton fibobtn = new JRadioButton("Fibonacci");
fibobtn.setBounds(239, 122, 98, 25);
panel.add(fibobtn);
G1.add(fibobtn);
JRadioButton primebtn = new JRadioButton("Prime");
primebtn.setBounds(239, 154, 98, 25);
panel.add(primebtn);
G1.add(primebtn);
JButton runbtn = new JButton("RUN!");
runbtn.setBounds(368, 78, 109, 25);
panel.add(runbtn);

JLabel lblNewLabel_2 = new JLabel("Result");
lblNewLabel_2.setBounds(46, 216, 67, 28);
panel.add(lblNewLabel_2);

runbtn.addActionListener(new ActionListener() {
```

```
@Override
public void actionPerformed(ActionEvent arg0) {
		String str;
		String option=new String();
		try
		{
		Socket s=new Socket("localhost",8004);
DataInputStream dis = new DataInputStream(s.getInputStream());
DataOutputStream dout = new DataOutputStream(s.getOutputStream());
		str=input.getText();
		if(primebtn.isSelected())
			option="1";
		else if(palibtn.isSelected())
			option="2";
		else if(factbtn.isSelected())
			option="3";
		else if(fibobtn.isSelected())
			option="4";
		str=str+"#"+option;
		dout.writeUTF(str);
		String s2=new String();
		s2 = (String)dis.readUTF();
		output.setText(s2);
		s.close();
		}
		catch(Exception e)
		{
			e.printStackTrace();
		}
		}
		});}}
```






```
C:\CODING\SEM 6 IT\Advance Java\Week2\src>javac Mathrealserver.java

C:\CODING\SEM 6 IT\Advance Java\Week2\src>java Mathrealserver
Server started
Waiting for a client ...
Client accepted
Client accepted
```

Practical 2.2: Implement any one sorting algorithm using TCP on Server application and Give input on client side and client should sorted output from server and display sorted on input side.

SERVER :

```
import java.net.*;
import java.io.*;

public class sortingserver
{
   public sortingserver(int port)
   {
                Socket         soc   = null;
            ServerSocket    ss   = null;
            try
            {
                                ss = new ServerSocket(port);
                        }
            catch (IOException e)
            {
                                e.printStackTrace();
                        }

            System.out.println("Server started");
            System.out.println("Waiting for a client ...");
            while(true)
            {
                try
                {


                        soc = ss.accept();
                        System.out.println("Client accepted");
```

```
    DataInputStream dis = new DataInputStream(soc.getInputStream());
DataOutputStream dout = new DataOutputStream(soc.getOutputStream());
        String line = "";
        String ans=new String();
        line = (String)dis.readUTF();
        String[] test=line.split(" ");
        if(line.isEmpty())
                {
            ans="Enter Text First";
                }
                else
                {
                        int len=test.length;
                        int[] arr=new int[len];
                        for(int i=0;i<len;i++)
                        {
                                arr[i]=Integer.parseInt(test[i]);

                        }
                        for(int i=0;i<len-1;i++)
                        {
                                for(int j=0;j<len-i-1;j++)
                                {
                                        if(arr[j]>arr[j+1])
                                        {
                                                int temp = arr[j];
                    arr[j] = arr[j+1];
                    arr[j+1] = temp;
                                        }
                                }
                        }
                        for(int i=0;i<len;i++)
```

```
                                                    ans=ans+Integer.toString(arr[i])+" ";
                                        }
                                dout.writeUTF(ans);
                                dout.flush();
        }
        catch(IOException i)
        {
            System.out.println(i);
        }
       }
    }

    public static void main(String args[])
    {
        sortingserver server = new sortingserver(8004);
    }
}
```

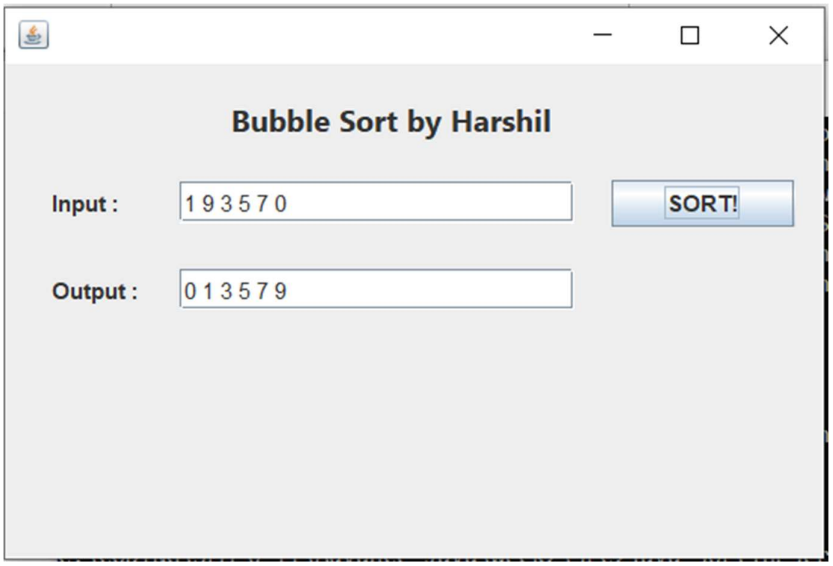
CLIENT :

```
import java.awt.EventQueue;
import javax.swing.JFrame;
import javax.swing.JLabel;
import java.awt.Font;
import java.awt.event.ActionEvent;
import java.awt.event.ActionListener;
import java.io.DataInputStream;
import java.io.DataOutputStream;
import java.net.Socket;
import javax.swing.JTextField;
import javax.swing.JButton;

public class sortingclient1 {
```

```
private JFrame frame;
private JTextField input;
private JTextField output;
public static void main(String[] args) {
	EventQueue.invokeLater(new Runnable() {
		public void run() {
			try {
				sortingclient1 window = new sortingclient1();
				window.frame.setVisible(true);
			} catch (Exception e) {
				e.printStackTrace();
			}
		}
	});
}
public sortingclient1() {
	initialize();
}
private void initialize() {
	frame = new JFrame();
	frame.setBounds(100, 100, 450, 300);
	frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
	frame.getContentPane().setLayout(null);

	JLabel lblNewLabel = new JLabel("Bubble Sort by Harshil ");
	lblNewLabel.setFont(new Font("Segoe UI", Font.BOLD, 16));
	lblNewLabel.setBounds(120, 13, 178, 33);
	frame.getContentPane().add(lblNewLabel);

	JLabel lblNewLabel_1 = new JLabel("Input : ");
	lblNewLabel_1.setBounds(25, 66, 56, 16);
	frame.getContentPane().add(lblNewLabel_1);
```

```
JLabel lblNewLabel_2 = new JLabel("Output : ");
lblNewLabel_2.setBounds(25, 112, 56, 16);
frame.getContentPane().add(lblNewLabel_2);

input = new JTextField();
input.setBounds(93, 63, 210, 22);
frame.getContentPane().add(input);
input.setColumns(10);

output = new JTextField();
output.setBounds(93, 109, 210, 22);
frame.getContentPane().add(output);
output.setColumns(10);

JButton sortbtn = new JButton("SORT!");
sortbtn.setBounds(323, 62, 97, 25);
frame.getContentPane().add(sortbtn);
sortbtn.addActionListener(new ActionListener() {

        @Override
        public void actionPerformed(ActionEvent arg0) {
                try
                {
                String str;
                Socket s=new Socket("localhost",8004);
        DataInputStream dis = new DataInputStream(s.getInputStream());
        DataOutputStream dout = new DataOutputStream(s.getOutputStream());
                str=input.getText();
                dout.writeUTF(str);
                String s2=new String();
                s2 = (String)dis.readUTF();
```

```
                output.setText(s2);
                s.close();
                }
                catch(Exception e)
                {
                        e.printStackTrace();
                }
                }
        });
        }
}
```



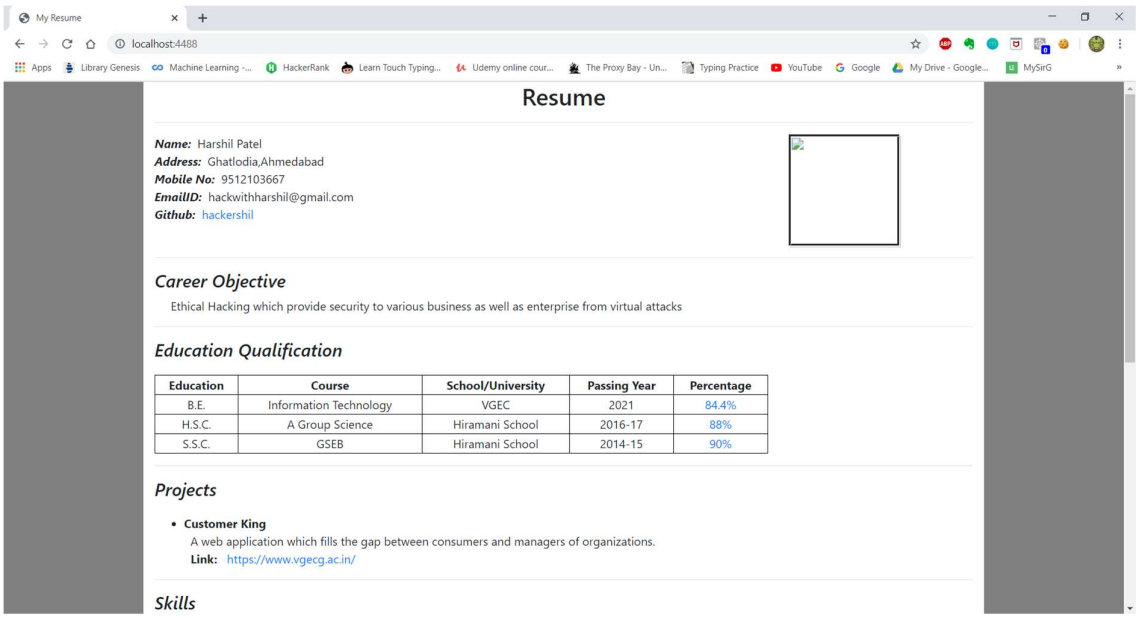

```
C:\CODING\SEM 6 IT\Advance Java\Week2\src>java sortingserver
Server started
Waiting for a client ...
Client accepted
```

Practical 2.3: Implement a basic web server which will serve html files. Use browser to send request to server and server returns requested html page. (Note: Don't create client program. Use browser as a client program).

SERVER :

```
import java.io.BufferedReader;
import java.io.File;
import java.io.FileReader;
import java.io.IOException;
import java.net.ServerSocket;
import java.net.Socket;
import java.util.Date;
 public class Browserconnection
{
        public static void main(String args[]) throws IOException
        {
        ServerSocket server2 = new ServerSocket(4488);
        System.out.println("Listening for connection on port "+server2.getLocalPort());
                while (true)
                {
                        try (Socket socket = server2.accept())
                        {
                                File file = new File("C:\\CODING\\SEM 6 IT\\WTP\\WT\\Practical
                                                1\\Practical_1.html");
                                BufferedReader br = new BufferedReader(new FileReader(file));
                                String st;
                                String forward=new String();
                                while ((st = br.readLine()) != null)
                                        forward=forward+ st;
                               String httpResponse = "HTTP/1.1 200 OK\r\n\r\n" + forward;
                               socket.getOutputStream().write(httpResponse.getBytes("UTF-8"));
                        }
```

```
            }
        }
}
```




```
C:\CODING\SEM 6 IT\Advance Java\Week2\src>javac Browserconnection.java

C:\CODING\SEM 6 IT\Advance Java\Week2\src>java Browserconnection
Listening for connection on port 4488
```