Mobile Applications CSCI 448 Lecture 33

UI / UX:

Navigating

&

Floating Action Button

Learning Outcomes For Today

 Discuss the interactions between the Floating Action Button

Scaffold Components

- TopBar
- Drawer
- Content
- FloatingActionButton
- Snackbar
- BottomBar





Navigation UI/UX

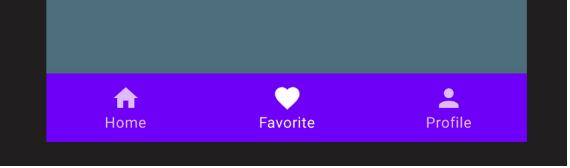
- Depending on number of destinations
 - 2-3: Use TopBar
 - 3-5: Use BottomBar
 - 5+: Use Drawer

Scaffold Top Bar

```
Scaffold(
  topBar = {
      TopAppBar (
       navigationIcon = ...,
        title = { Text("Page title") },
        actions = {
          IconButton (
            onClick = { navController.navigate(...) }
  },
                                                                    // other arguments
                                    Page title
```

Scaffold Bottom Bar

```
Scaffold(
  bottomBar = {
    BottomNavigation {
    BottomNavigationIcon(
        icon = { ... },
        selected = (selected.value == idx),
        onClick = {
        selected.value = idx
            navController.navigate(...)
        }
    )
    },
    // other arguments
)
```



Scaffold Drawer

```
Scaffold(
  drawerContent = { /* already set up as Column */
     MyContent1(
          modifier = Modifier
              .clickable {
                  navController.navigate(...)
      Divider()
      MyContent2(
          modifier = Modifier
              .clickable {
                  navController.navigate(...)
  },
  // other arguments
```

```
Drawers
```

Scaffold FAB

Pages most important action

```
Scaffold(
  floatingActionButton = {
     FloatingActionButton(
         onClick = { /*action*/ }
     ) {
         /* content */
     }
},
// other arguments
)
```



Scaffold FAB

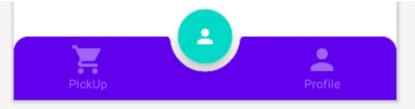
```
Scaffold(
  floatingActionButton = {
     FloatingActionButton(
         onClick = { /*action*/ }
     ) {
         /* content */
     }
},
isFloatingActionButtonDocked = true,
// other arguments
)
```

Scaffold FAB w/ ButtonBar

```
Scaffold(
  floatingActionButton = {
      FloatingActionButton(
        onClick = { /*action*/ }
          /* content */
  },
  isFloatingActionButtonDocked = true,
 bottomBar = {
      BottomBar(
        cutoutShape = MaterialTheme.shapes.small.copy(
           CornerSize(percent = 50)
          /* content */
  },
  // other arguments
```

Scaffold FAB w/ ButtonBar

```
Scaffold(
  floatingActionButton = {
      FloatingActionButton(
        onClick = { /*action*/ }
         /* content */
  },
  isFloatingActionButtonDocked = true,
  floatingActionButtonPosition = FabPosition.center,
 bottomBar = {
     BottomBar(
        cutoutShape = MaterialTheme.shapes.small.copy(
           CornerSize(percent = 50)
          /* content */
  },
  // other arguments
```



Beta Release / Feedback

- BR due tonight
- Feedback
 - Works same way as Alpha Feedback
 - Install assigned apps
 - Provide feedback via form
 - Due Thursday

L11 / A3 Updates

- L11 due Mon Apr 17
 - (was posted late)

- A3 due Tue Apr 18
 - (API Webpage was down)