

Curriculum Vitae

Personal Data

Name: Siusko Kirill

E-mail: kirill.syusko17@gmail.com

Nationality: **Ukrainian**

Status: **single**

Sex: **Male**

Education

- Black Sea State University, Mykolaiv. Bachelor of Computer Science, July 2018-2022
- Black Sea State University, Mykolaiv. Master of Computer Science, July 2022-...

Languages

- English (intermediate)
- Ukrainian (native)
- Russian (native)

Career Goals

I am dedicated to advancing my expertise and proficiency in the ever-evolving landscape of software development methodologies and technologies, within a dynamic and growth-oriented professional environment. My commitment extends to staying adaptable in the face of rapidly changing industry trends. Furthermore, I am determined to excel in my exploration of Golang, a programming language that is new to me.

Skills

Hard

- Python
- Django
- DRF
- Django channels
- Celery
- Fastapi
- SQLAlchemy
- Docker, Docker compose
- Unittest
- PostgreSQL
- MongoDB
- Redis
- Nginx
- Git
- AWS Lightsail, S3, Route 53
- CI/CD (GitHub Actions)

Other:

- GitHub Dashboard, Trello
- Slack, Microsoft Teams
- Linux, Microsoft Windows
- Base (js, css, html)
- Base (golang)
- Understanding how frontend works
- Sentry

SOFT

- **Effective Communicator:** Proficient in delivering and receiving constructive feedback, actively contributing suggestions for product improvement, and maintaining open lines of communication with Product Owners (POs), Project Managers (PMs), frontend, QA teams, and backend colleagues.
- **Conflict Resolution:** Skilled in conflict resolution, with a preference for collaborative problem-solving and seeking compromises to foster a harmonious work environment.
- **Team Player:** Committed to the well-being of both individuals and the organization. While valuing personal growth, I recognize the importance of collective success and collaboration within the team.
- **Time Management:** Dedicated to meeting project deadlines, emphasizing the timely completion of tasks as a priority over hourly compensation. Adaptable to working between 4 to 12 hours a day, depending on project requirements

Commercial work experience

Backend engineer | Rentzila | 12.01.2022 – real time

The platform goes beyond a simple classified board by creating a vibrant community of rental service providers nationwide. By joining Rentzila, providers gain access to a steady stream of clients, allowing them to grow their businesses and establish long-term relationships.

Technology stack

- Python
- Django, DRF, DjangoOrm, Django channels
- PostgreSQL
- Docker, Docker compose
- Unittest
- Redis
- Nginx
- Celery
- Liqpay
- Third-party API's
- AWS Lightsail, S3, Route 53
- CI/CD (GitHub Actions)
- Certbot

Backend engineer | CMS | 13.09.2022 – real time

The CMS allows the customer to manage sales, hiring, project management, and leadership teams with unparalleled efficiency and effectiveness.

Technology stack

- Python
- FastAPI
- Uvicorn
- SQLAlchemy
- Alembic
- PostgreSQL
- Unittest
- Redis
- Docker, Docker compose
- Nginx
- Third-party API's
- AWS Lightsail, S3, Route 53
- CI/CD (GitHub Actions)
- Certbot

Backend engineer | CREDIT CARD ANALYSER| 26.01.2021 – 19.06.2021

Our solution analyzes the bank transactions of users and recommends the most suitable card option available in the chosen market.

Technology stack

- Python
- FastAPI
- Uvicorn
- MongoDB
- Unittest
- Docker, Docker compose
- Nginx
- Hetzner
- MX API
- Third-party API's

Backend engineer | CMS FOR VR PROJECTS | 16.09.2023 – 07.11.2023

This is a platform for hyper-lessons that use virtual and augmented reality to bring education to a new level. Our key online experiences can be used both in-class and remotely, as well as within specially equipped facilities. Immersive environments allow teachers to increase effectiveness of the learning

process by visualizing concepts in a more intuitive form that makes comprehension easier, faster, and less stressful, while the memory of a material lasts longer. The online component of individual experiences further enhances them through competitive and collaborative games.

Technology stack

- Python
- Django
- DRF
- Django channels
- Celery
- Docker, Docker compose
- PostgreSQL
- Redis
- Nginx
- BitBucket
- Sentry

Social Links

- Github - <https://github.com/HAtherlolz>
- Linkedin - <https://www.linkedin.com/in/kirill-siusko-38006a243/>