# User Documentation: Mode Extraction

#### Introduction

In order to make sufficient use of compliant elements in robots, we developed a simple, yet energy efficient controller. The controller is able to drive multiple actuated joints with one control signal, while automatically adapting the weights to the relative forces of each actuator to match the everchanging mechanical conditions of the robot and its environment. The controller is able to extract the eigenfrequencies of the mechanical system and drives the motion along this frequencies. In this way, the intrinsic motions of the system are excited leading to a close to optimal energy efficiency. This manual explains the implementation of this controller in the Neurorobotics Platform and how to use it.

## Setup

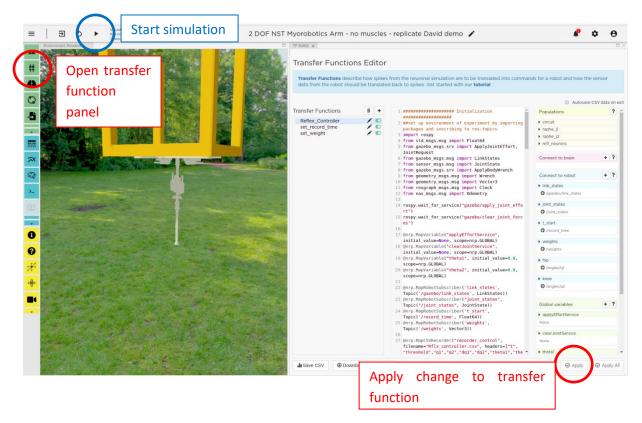
Exemplary, the controller is implemented in the Myoarm, controlling its two joints. After cloning and launching the experiment, the following setup should show up:



#### Use

To open the transfer function, click the second green button from the top. A panel opens, in which the transfer functions defined in the .bibi-file can be found. In the Default Setup, the three functions that show up are:

- Reflex Controller: defines how the control signal is applied to robot
- set weight : define how the weights are adjusted (Default: 3 → Oja Rule)
- set\_record\_time : time from which a recording a recrding starts, when saving a .csv
  (helpful for debugging) (Default: 0, from beginning)



The function <code>set\_weight</code> defines if and with which method the weights applied the motor signals are determined to map the 1D signal to multiple joints. For more information on this, please refer to the <code>Tech Documentation</code> of this experiment.

- [0]: the weighting is zero, so the control signal is scaled to zero.
- [1]: the weights are set to a constant of 1 and do not adapt automatically; the sign (±) may vary depending on the employed model.
- [2]: constant weights, but a difference of pi\*alpha between the weights.
- [3]: the weights are adapted using the Oja rule
- [4]: the weights are adapted using the Gradient Descent method

To apply one of the options either change the transfer function, so that

```
weight_change = [number]
```

and click "Apply" in the right lower corner or use the ROS to publish the weight through the terminal:

```
rostopic pub /set weight std msgs/Int64 '[number]'
```

If needed, the time to start a recording to save as .csv-file can be set in the set\_record\_time transfer function by setting

```
t start = [time]
```

To start the simulation press the "Play" button on the top.

When started, the arm will not start moving. To initiate the movement, you have to manually apply a force to the arm to trigger the controller, which is based on a threshold (for more information see *Tech Documentation*)

To apply a manual force press the button on the side panel with the sliding square (see below). A force panel opens. Slide the slider all the way to the right. Now click on the tick of the robot arm, keep the left mouse button pushed and pull to the side.



This will trigger the initial motion of the robot. The controller will now continue to drive the motion along its eigenfrequency and the weights will adapt to maximize the energy efficiency.

For more information on the working principle of the controller see the *Tech Documentation*.

#### **IBA**

Instead of using the transfer functions, it is also possible to use the IBA, which already implement the functions of set\_weight.py and Reflex\_Controller.py. The recording time cannot be manually set in this case. The way in which the weights can be changed can now only be commanded through the terminal using ROS as described above:

For the [number] the values correspond to the following settings:

- [0]: the weighting is zero, so the control signal is scaled to zero.
- [1]: the weights are set to a constant of 1 and do not adapt automatically
- [2]: the weights are adapted using the Oja rule
- [3]: the weights are adapted using the Gradient Descent method

### ATTENTION:

Option "2" from the Transfer Function is left out, since it will not be relevant for most users