| Primitive |
|---|
| + pose |
| + getClosestPoints()<br>+ getClosestPoints()<br>+ getClosestPoints()<br>+ getClosestPoints()<br>+ getShortestDirection()<br>+ getShortestDirection()<br>+ getShortestDirection()<br>+ getShortestDirection()<br>+ getShortestDistance()<br>+ getShortestDistance()<br>+ getShortestDistance()<br>+ getShortestDistance() |