



## **SLAM with Factor Graphs**

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## **Team members**



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#### Introduction

**Project description:** Implementing Simultaneous Localization and Mapping (SLAM) using Factor Graphs

#### **Project Goals:**

- Creating a scientific library for factor graphs in GNU GSL
- Practical implementation of the developed library on a marker based localization problem



Priority: High	US01	Estimation: 3 week		
Requirement	As developers,			
	We want to create factor graphs using GTSAM			
	so that we can understand factor graph			
	and the GTSAM library			
Acceptance criteria	The created factor graph should be			
	able to take conditional probability			
	statements as input and gives marginal			
	probability as output			





Priority: High	US02	Estimation: 3 week		
Requirement	As developers,			
	We want to build a custom library using			
	GNU-GSL to generate factor graph			
	So that we can have my custom factor graph			
	library for solving future problems in robotics			
Acceptance criteria	The created factor graph should be			
	able to take conditional probability			
	statements as input and gives marginal			
	probability as output			





Priority: High	US03	Estimation: 3 week			
Requirement	As developers,				
	We want to develop a				
	message-passing algorithm				
	So that we can infer information from				
	thos	se factors between the nodes			
Acceptance criteria	The al	gorithm should be implemented			
	in	a way that it should update			
	the	factors from the observations			



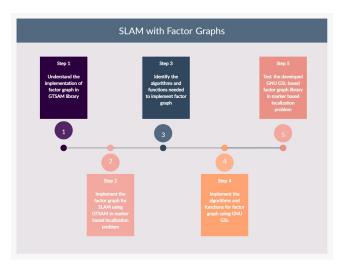


Priority: High	US04	Estimation: 1 week		
Requirement	As developers,			
	We want to build a library with functionalities			
	for landmark based localization			
	So that we can localize the robot			
	based on the aruco markers			
Acceptance criteria	Given that the position of the aruco markers are known, the implemented functionality			
	should be able to perceive the aruco markers			
	with the help of camera and estimate the			
	position of the robot			





### **Process Workflow**







# Software development methodology

#### SCRUM process

- Goal/backlog setting for next sprint
- Retrospection of the past sprint
- Sprint Meetings
  - Meeting among developers to discuss what has been done/ongoing [10min]
  - Sprint meetings every three weeks with scrum master/coach [1hr]
    - 1. April 25
    - 2. May 16
    - 3. June 7
    - 4. June 27





## Minimum viable prototype - features

- Able to create a factor(data structure) with variables and probability values.
- Able to add factors to form a factor graph based on the conditional and joint probabilities.
- Able to visualise the generated factor graph.
- Have functions to calculate factor product, factor marginalisation, factor reduction, joint distribution.
  - Add or remove factor node
  - Add or remove variables node
  - 3. Updating the factors
- Able to represent marker based localisation problems





#### Means of communication

- Github: Task assigning, maintaining to-do lists, documentation of meetings
- Webex/offline: For conducting sprint meetings and technical discussions





## **Tools and Technologies**

#### Languages

- C, C++
- Python

#### Libraries

- GTSAM
- GNU GSL



