

pad_left(*count, character=' '*)

Pad the left with a given character.

Parameters

- **count** (*int*) – Number of characters to pad.
- **character** (*str, optional*) – Character to pad with. Defaults to “ “.

Return type

None

pad_right(*count, character=' '*)

Pad the right with a given character.

Parameters

- **count** (*int*) – Number of characters to pad.
- **character** (*str, optional*) – Character to pad with. Defaults to “ “.

Return type

None

property plain: str

Get the text as a single string.

remove_suffix(*suffix*)

Remove a suffix if it exists.

Parameters

suffix (*str*) – Suffix to remove.

Return type

None

render(*console, end=' '*)

Render the text as Segments.

Parameters

- **console** (*Console*) – Console instance.
- **end** (*Optional[str], optional*) – Optional end character.

Returns

Result of render that may be written to the console.

Return type

Iterable[*Segment*]

right_crop(*amount=1*)

Remove a number of characters from the end of the text.

Parameters

amount (*int*)

Return type

None

rstrip()

Strip whitespace from end of text.