

## 23.12 rich.logging

```
class rich.logging.RichHandler(level=0, console=None, *, show_time=True, omit_repeated_times=True,
                               show_level=True, show_path=True, enable_link_path=True,
                               highlighter=None, markup=False, rich_tracebacks=False,
                               tracebacks_width=None, tracebacks_code_width=88,
                               tracebacks_extra_lines=3, tracebacks_theme=None,
                               tracebacks_word_wrap=True, tracebacks_show_locals=False,
                               tracebacks_suppress=(), tracebacks_max_frames=100,
                               locals_max_length=10, locals_max_string=80, log_time_format='[%x %X]', keywords=None)
```

A logging handler that renders output with Rich. The time / level / message and file are displayed in columns. The level is color coded, and the message is syntax highlighted.

 Note

Be careful when enabling console markup in log messages if you have configured logging for libraries not under your control. If a dependency writes messages containing square brackets, it may not produce the intended output.

### Parameters

- **level** (*Union[int, str]*, *optional*) – Log level. Defaults to `logging.NOTSET`.
- **console** (*Console*, *optional*) – Optional console instance to write logs. Default will use a global console instance writing to `stdout`.
- **show\_time** (*bool*, *optional*) – Show a column for the time. Defaults to `True`.
- **omit\_repeated\_times** (*bool*, *optional*) – Omit repetition of the same time. Defaults to `True`.
- **show\_level** (*bool*, *optional*) – Show a column for the level. Defaults to `True`.
- **show\_path** (*bool*, *optional*) – Show the path to the original log call. Defaults to `True`.
- **enable\_link\_path** (*bool*, *optional*) – Enable terminal link of path column to file. Defaults to `True`.
- **highlighter** (*Highlighter*, *optional*) – Highlighter to style log messages, or `None` to use `ReprHighlighter`. Defaults to `None`.
- **markup** (*bool*, *optional*) – Enable console markup in log messages. Defaults to `False`.
- **rich\_tracebacks** (*bool*, *optional*) – Enable rich tracebacks with syntax highlighting and formatting. Defaults to `False`.
- **tracebacks\_width** (*Optional[int]*, *optional*) – Number of characters used to render tracebacks, or `None` for full width. Defaults to `None`.
- **tracebacks\_code\_width** (*int*, *optional*) – Number of code characters used to render tracebacks, or `None` for full width. Defaults to `88`.
- **tracebacks\_extra\_lines** (*int*, *optional*) – Additional lines of code to render tracebacks, or `None` for full width. Defaults to `None`.
- **tracebacks\_theme** (*str*, *optional*) – Override `pygments` theme used in traceback.
- **tracebacks\_word\_wrap** (*bool*, *optional*) – Enable word wrapping of long tracebacks lines. Defaults to `True`.