- **title** (`Optional[TextType], optional`) – Optional title displayed in panel header. Defaults to None.

- **title_align** (`AlignMethod, optional`) – Alignment of title. Defaults to "center".

- **subtitle** (`Optional[TextType], optional`) – Optional subtitle displayed in panel footer. Defaults to None.

- **subtitle_align** (`AlignMethod, optional`) – Alignment of subtitle. Defaults to "center".

- **safe_box** (`bool, optional`) – Disable box characters that don't display on windows legacy terminal with *raster* fonts. Defaults to True.

- **expand** (`bool, optional`) – If True the panel will stretch to fill the console width, otherwise it will be sized to fit the contents. Defaults to True.

- **style** (`str, optional`) – The style of the panel (border and contents). Defaults to "none".

- **border_style** (`str, optional`) – The style of the border. Defaults to "none".

- **width** (`Optional[int], optional`) – Optional width of panel. Defaults to None to auto-detect.

- **height** (`Optional[int], optional`) – Optional height of panel. Defaults to None to auto-detect.

- **padding** (`Optional[PaddingDimensions]`) – Optional padding around renderable. Defaults to 0.

- **highlight** (`bool, optional`) – Enable automatic highlighting of panel title (if str). Defaults to False.

classmethod **fit**(*renderable*, *box=Box(...)*, ***, *title=None*, *title_align='center'*, *subtitle=None*, *subtitle_align='center'*, *safe_box=None*, *style='none'*, *border_style='none'*, *width=None*, *height=None*, *padding=(0, 1)*, *highlight=False*)

An alternative constructor that sets expand=False.

Parameters

- **renderable** (*RenderableType*)

- **box** (*Box*)

- **title** (*str* | Text | *None*)

- **title_align** (*Literal['left', 'center', 'right']*)

- **subtitle** (*str* | Text | *None*)

- **subtitle_align** (*Literal['left', 'center', 'right']*)

- **safe_box** (*bool* | *None*)

- **style** (*str* | Style)

- **border_style** (*str* | Style)

- **width** (*int* | *None*)

- **height** (*int* | *None*)

- **padding** (*int* | *Tuple[int]* | *Tuple[int, int]* | *Tuple[int, int, int, int]*)

- **highlight** (*bool*)