

```
classmethod left(renderable, style=None, *, vertical=None, pad=True, width=None, height=None)
```

Align a renderable to the left.

#### Parameters

- **renderable** (*RenderableType*)
- **style** (*str* / *Style* / *None*)
- **vertical** (*Literal*['top', 'middle', 'bottom'] / *None*)
- **pad** (*bool*)
- **width** (*int* / *None*)
- **height** (*int* / *None*)

#### Return type

*Align*

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```

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#### Parameters

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- **style** (*str* / *Style* / *None*)
- **vertical** (*Literal*['top', 'middle', 'bottom'] / *None*)
- **pad** (*bool*)
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- **height** (*int* / *None*)

#### Return type

*Align*

```
class rich.align.VerticalCenter(renderable, style=None)
```

Vertically aligns a renderable.

#### Warns

- This class is deprecated and may be removed in a future version. Use Align class with `vertical="middle"`.

#### Parameters

- **renderable** (*RenderableType*) – A renderable object.
- **style** (*StyleType*, *optional*) – An optional style to apply to the background. Defaults to None.

## 23.2 rich.bar

```
class rich.bar.Bar(size, begin, end, *, width=None, color='default', bgcolor='default')
```

Renders a solid block bar.

#### Parameters

- **size** (*float*) – Value for the end of the bar.
- **begin** (*float*) – Begin point (between 0 and size, inclusive).