property is_alt_screen: `bool`

Check if the alt screen was enabled.

> **Returns**
>> True if the alt screen was enabled, otherwise False.
>
> **Return type**
>> `bool`

property is_dumb_terminal: `bool`

Detect dumb terminal.

> **Returns**
>> True if writing to a dumb terminal, otherwise False.
>
> **Return type**
>> `bool`

property is_terminal: `bool`

Check if the console is writing to a terminal.

> **Returns**
>> **True if the console writing to a device capable of**
>> understanding escape sequences, otherwise False.
>
> **Return type**
>> `bool`

line(*count=1*)

Write new line(s).

> **Parameters**
>> **count** (`int, optional`) – Number of new lines. Defaults to 1.
>
> **Return type**
>> None

log(**objects*, *sep=' '*, *end='\n'*, *style=None*, *justify=None*, *emoji=None*, *markup=None*, *highlight=None*, *log_locals=False*, *_stack_offset=1*)

Log rich content to the terminal.

> **Parameters**
>> - **objects** (`positional args`) – Objects to log to the terminal.
>>
>> - **sep** (`str, optional`) – String to write between print data. Defaults to " ".
>>
>> - **end** (`str, optional`) – String to write at end of print data. Defaults to "\n".
>>
>> - **style** (`Union[str, Style], optional`) – A style to apply to output. Defaults to None.
>>
>> - **justify** (`str, optional`) – One of "left", "right", "center", or "full". Defaults to `None`.
>>
>> - **emoji** (`Optional[bool], optional`) – Enable emoji code, or `None` to use console default. Defaults to None.
>>
>> - **markup** (`Optional[bool], optional`) – Enable markup, or `None` to use console default. Defaults to None.
>>
>> - **highlight** (`Optional[bool], optional`) – Enable automatic highlighting, or `None` to use console default. Defaults to None.