

PANEL

To draw a border around text or other renderable, construct a *Panel* with the renderable as the first positional argument. Here's an example:

```
from rich import print
from rich.panel import Panel
print(Panel("Hello, [red]World!"))
```

You can change the style of the panel by setting the *box* argument to the *Panel* constructor. See *Box* for a list of available box styles.

Panels will extend to the full width of the terminal. You can make panel *fit* the content by setting *expand=False* on the constructor, or by creating the *Panel* with *fit()*. For example:

```
from rich import print
from rich.panel import Panel
print(Panel.fit("Hello, [red]World!"))
```

The *Panel* constructor accepts a *title* argument which will draw a title on the top of the panel, as well as a *subtitle* argument which will draw a subtitle on the bottom of the panel:

```
from rich import print
from rich.panel import Panel
print(Panel("Hello, [red]World!", title="Welcome", subtitle="Thank you"))
```

See *Panel* for details how to customize Panels.