- **force_interactive** (*Optional[bool]*, *optional*) – Enable/disable interactive mode, or None to auto detect. Defaults to None.

- **soft_wrap** (*Optional[bool]*, *optional*) – Set soft wrap default on print method. Defaults to False.

- **theme** ([Theme](), *optional*) – An optional style theme object, or None for default theme.

- **stderr** (*bool*, *optional*) – Use stderr rather than stdout if file is not specified. Defaults to False.

- **file** (*IO*, *optional*) – A file object where the console should write to. Defaults to stdout.

- **quiet** (*bool*, *Optional*) – Boolean to suppress all output. Defaults to False.

- **width** (*int*, *optional*) – The width of the terminal. Leave as default to auto-detect width.

- **height** (*int*, *optional*) – The height of the terminal. Leave as default to auto-detect height.

- **style** (*StyleType*, *optional*) – Style to apply to all output, or None for no style. Defaults to None.

- **no_color** (*Optional[bool]*, *optional*) – Enabled no color mode, or None to auto detect. Defaults to None.

- **tab_size** (*int*, *optional*) – Number of spaces used to replace a tab character. Defaults to 8.

- **record** (*bool*, *optional*) – Boolean to enable recording of terminal output, required to call [export_html()](), [export_svg()](), and [export_text()](). Defaults to False.

- **markup** (*bool*, *optional*) – Boolean to enable *[Console Markup]()*. Defaults to True.

- **emoji** (*bool*, *optional*) – Enable emoji code. Defaults to True.

- **emoji_variant** (*str*, *optional*) – Optional emoji variant, either "text" or "emoji". Defaults to None.

- **highlight** (*bool*, *optional*) – Enable automatic highlighting. Defaults to True.

- **log_time** (*bool*, *optional*) – Boolean to enable logging of time by [log()]() methods. Defaults to True.

- **log_path** (*bool*, *optional*) – Boolean to enable the logging of the caller by [log()](). Defaults to True.

- **log_time_format** (*Union[str, TimeFormatterCallable]*, *optional*) – If log_time is enabled, either string for strftime or callable that formats the time. Defaults to "[%X] ".

- **highlighter** (*HighlighterType*, *optional*) – Default highlighter.

- **legacy_windows** (*bool*, *optional*) – Enable legacy Windows mode, or None to auto detect. Defaults to None.

- **safe_box** (*bool*, *optional*) – Restrict box options that don't render on legacy Windows.

- **get_datetime** (*Callable[[], datetime]*, *optional*) – Callable that gets the current time as a datetime.datetime object (used by Console.log), or None for datetime.now.

- **get_time** (*Callable[[], time]*, *optional*) – Callable that gets the current time in seconds, default uses time.monotonic.

- **_environ** (*Mapping[str, str]*)