

- a text column showing completion percentage (TextColumn)
- an estimated-time-remaining column (TimeRemainingColumn)

If the Progress instance is created without passing a columns argument, the default columns defined here will be used.

You can also create a Progress instance using custom columns before and/or after the defaults, as in this example:

```
progress = Progress(  
    SpinnerColumn(), *Progress.get_default_columns(), "Elapsed:", TimeElapsedColumn(),  
)
```

This code shows the creation of a Progress display, containing a spinner to the left, the default columns, and a labeled elapsed time column.

**Return type**

*Tuple*[ProgressColumn, ...]

**get\_renderable()**

Get a renderable for the progress display.

**Return type**

ConsoleRenderable | RichCast | str

**get\_renderables()**

Get a number of renderables for the progress display.

**Return type**

*Iterable*[ConsoleRenderable | RichCast | str]

**make\_tasks\_table(tasks)**

Get a table to render the Progress display.

**Parameters**

**tasks** (*Iterable*[Task]) – An iterable of Task instances, one per row of the table.

**Returns**

A table instance.

**Return type**

Table

```
open(file: str | PathLike[str] | bytes, mode: Literal['rb'], buffering: int = -1, encoding: str | None = None,  
      errors: str | None = None, newline: str | None = None, *, total: int | None = None, task_id: TaskID |  
      None = None, description: str = 'Reading...') → BinaryIO
```

```
open(file: str | PathLike[str] | bytes, mode: Literal['r', 'rt'], buffering: int = -1, encoding: str | None = None,  
      errors: str | None = None, newline: str | None = None, *, total: int | None = None, task_id: TaskID |  
      None = None, description: str = 'Reading...') → TextIO
```

Track progress while reading from a binary file.

**Parameters**

- **path** (*Union*[str, PathLike[str]]) – The path to the file to read.
- **mode** (str) – The mode to use to open the file. Only supports “r”, “rb” or “rt”.
- **buffering** (int) – The buffering strategy to use, see `io.open()`.
- **encoding** (str, optional) – The encoding to use when reading in text mode, see `io.open()`.