1 Running the Examples

Having a concrete implementation means that now we can try and run the examples of which we only listed the code and gave the type. Let us start with:

```
ex_1 = \text{eval i} >>= (\lambda \text{v. i} := (\text{v} \times 10) >> \text{eval i})
\text{We wish to evaluate the term } runST \ ex_1 \ (5:Nil), \text{ assuming that:}
\text{i}=\text{Reference } (\lambda \text{ h.} (\text{hRead h } (\_:Z),\text{h})) \ (\lambda \text{ v.} \lambda \text{ h.} (\_(),\text{hWrite v h } (\_:Z)))
\text{the resulting evaluation is:}
= \text{runST } (\text{eval i} >>= (\lambda \text{v. ...})) \ (5:\text{Nil}) \setminus
= \text{runST } ((\text{ST } \lambda \text{h.} (\text{hRead h } (\_:Z),\text{h})) >>= (\lambda \text{v. ...})) \ (5:\text{Nil}) \setminus
= \text{runST } ((\text{ST } \lambda \text{h.} ((),\text{hWrite } 50 \text{ h } (\_:Z))) >> \dots) \ (5:\text{Nil}) \setminus
= \text{runST } (\text{eval i}) \ (50:\text{Nil}) \setminus
= \text{runST } (\text{ST } \lambda \text{h.} (\text{hRead h } (\_:Z),\text{h})) \ (50:\text{Nil}) \setminus
= \text{runST } (\text{ST } \lambda \text{h.} (\text{hRead h } (\_:Z),\text{h})) \ (50:\text{Nil}) \setminus
= \text{runST } (\text{ST } \lambda \text{h.} (\text{hRead h } (\_:Z),\text{h})) \ (50:\text{Nil}) \setminus
= \text{sunST } (\text{ST } \lambda \text{h.} (\text{hRead h } (\_:Z),\text{h})) \ (50:\text{Nil}) \setminus
```

This is exactly the result we would have expected. Also notice that for all practical purpose our programs act as if exactly one heap is accessible at all times. Depending on the capabilities of the runtime this might also be essentially true, as most of the parts of a heap could be shared thanks to the immutability of the data structures of the various heaps which are allocated with various shared parts.

Let us now consider our second example:

```
ex'_2 =
\mathbf{do} \ 10 >>= (\lambda \mathbf{i} .
\mathbf{do} \ " \ \mathbf{hello} \ " \ >>= (\lambda \mathbf{s} .
\mathbf{do} \ \mathbf{s} \ *= (\lambda \mathbf{x} . \mathbf{x} +\!\!\!\!+ " \ \mathbf{world}")
\mathbf{let} \ i' = \mathbf{downcast} \ \mathbf{i}
\mathbf{v} \leftarrow \mathbf{eval} \ \mathbf{s}
\mathbf{x} \leftarrow \mathbf{eval} \ i'
\mathbf{return} \ \mathbf{v} \ +\!\!\!\!+ \mathbf{show} \ \mathbf{x}))
```

We will evaluate this as if it were a program launched all by itself (that is with an empty heap and no external references), by evaluating the term runST ex'_2 Nil; we will evaluate this term with a (simpler) small-step semantics that refers to the effect our statements have on the heap and the various bound variables:

ect our statements have on the heap and the various bound variables.					
Statement	i	s	x	v	Heap
ex_2^'=do	-	-	-	-	10::Nil
$10\gg+(\lambda i.$					
do(_	10	"Hello"	-	-	"Hello"::10::Nil
^")hello^" \gg +(λ s.					
do s*=(λ x.x++^"	10	"Hello	-	-	"Hello
world^")		World"			World"::10::Nil
let i^'=downcast i	10	"Hello	-	-	"Hello
		World"			World"::10::Nil
v?eval s	10	"Hello	10	"Hello	"Hello
		World"		World"	World"::10::Nil
x?eval i'	10	"Hello	10	"Hello	"Hello
		World"		World"	World"::10::Nil
return v++show	-	-	_	-	Nil
x))					

The returned result is (as expected) "10Hello World".