

2023

Observa



OBSERVA

READY.SET.PROTECT.

CSED-2026

HCI Project

11/10/2023

Observa – Milestone 1 Report

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Team Members: (Team 5)

- | | |
|---------------------------------|----------|
| • Ahmed Mustafa Elmorsy Amer | 21010189 |
| • Ahmed Youssef Sobhy Elgoerany | 21010217 |
| • Moustafa Esam El-Sayed Amer | 21011364 |
| • Ebrahim Alaa Eldin Ebrahim | 21010017 |
| • Ahmed Ayman Ahmed Abdallah | 21010048 |
| • Ali Hassan Ali Mohamed | 21010837 |

Analyzing User's Requirements and Task Description:

User Stories

- ✚ I am Abdallah, I work till late hours, so I want to view the camera when I am away, so that I can see what/who is at my door at any time.

Tasks Included

- Receive the stream on the server.
- Stream Camera from bell app.
- Send the stream to the front end.
- Show the received stream to the user.

- ✚ I am Ahmed, I want to get notified with the name of the visitor, so that I know who is at the bell without opening the camera.

Tasks Included

- Facial Recognition of visitors.
- Database with saved visitors faces.
- Add database to model.
- Upload images of new visitor faces.
- View current visitor's name in dashboard.
- Send notifications through the web.

- ✚ I am Ayman, I work multiple jobs, so I am a bit forgetful. I want to change my email address and password because I forgot them.

Tasks Included

- Add settings page to edit the user info.
- Add API requests for updating user info.

- ✚ I am Said, I want to see who the last people who visited me are because I am sometimes busy and didn't see who was at my door.

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Tasks Included

- Add visitors page to show the known visitors history.

✚ I am Mohammed, I don't want to enter my email and password every time I login because it is repetitive and tiring.

Tasks Included

- Generate an authentication token.
- Add remember me option.
- Save the authentication token to a cookie.

✚ I am Alaa, I want no one to be able to view my data as it invades my privacy.

Tasks Included

- Add authentication layer for each user for all requests.
- Create login and signup pages.
- Add login to bell app using api key.
- Scan API key using QR code.

✚ I am Mustafa, I am a 60-year-old senior. I want to have an easy way to access the camera, visitors, etc. because I am a bit tech illiterate.

Tasks Included

- Create a navigation bar for the users.
- User-manual for the website.

✚ I am Ebrahim, I am a person who gets confused and doesn't like complicated things. I want the application interface to be simple and beautiful.

Tasks Included

- Create wireframe designs for website pages.
- Implement the pages designs with HTML, CSS, JS.
- Implement the pages designs using VueJS.
- Test the UI and UX of the pages.

Data Gathering

In the process of gathering data for our *Observa* Smart Doorbell System project, we employed a combination of surveys and collaborative teamwork. The data collection strategy involved two primary methods:

Surveys:

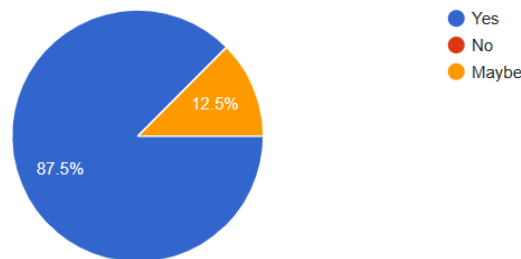
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We conducted surveys to systematically gather insights from potential users, aiming to understand their preferences, expectations, and specific requirements regarding home security systems. The survey responses provided valuable qualitative and quantitative data, informing the design and functionality aspects of the *Observe* system.

Do you believe the name 'Observe' effectively describes the application's purpose and functionality?

 Copy

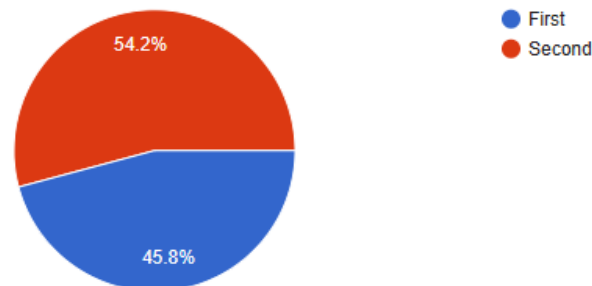
24 responses



Which dashboard suits you better as a user?

 Copy

24 responses



Team Collaboration

Internally, our team engaged in collaborative discussions and workshops to leverage the collective expertise and diverse perspectives within the group. Through brainstorming sessions and collaborative work, we were able to extract valuable insights, identify key challenges, and establish consensus on various design and functionality aspects of the smart doorbell system.

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Prototyping

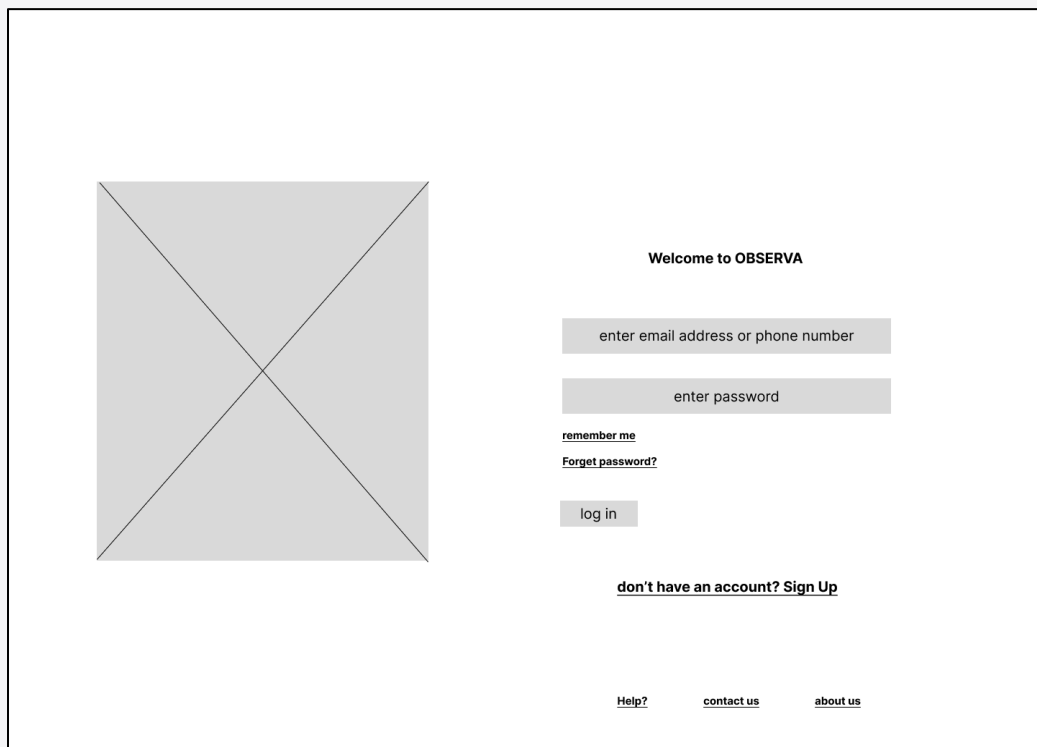
In regard to the UI/UX design process, we first designed the wireframes, then came up with UI Design, then implemented some unfinalized front-end codes and got feedback from potential users, so we will work on the enhancements before the next milestone.

Wireframing

The initial phase involved the creation of wireframes. Wireframes are low-fidelity, basic representations of the user interface layout and structure. They serve as a blueprint for the design, focusing on functionality and content placement without delving into visual details.

Log In page

The Log-in page where the user enters his e-mail and password to access his data.

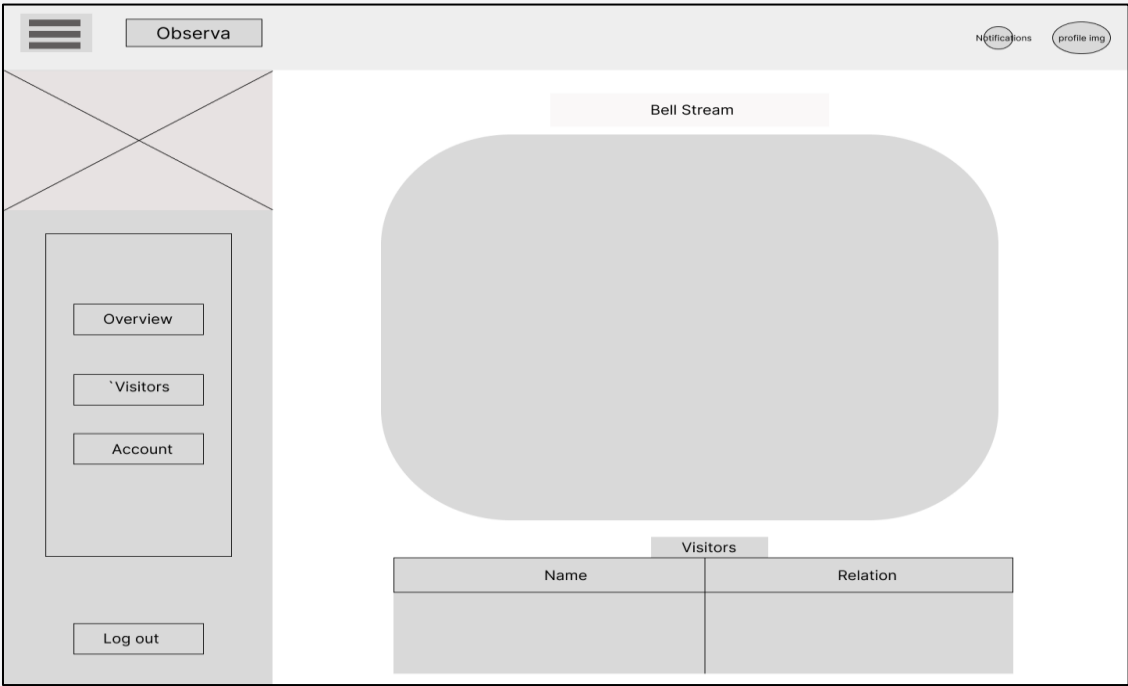


Wireframe of a Log In page for OBSERVA. The page is divided into two main sections. On the left is a large gray square placeholder with a black 'X' across it. On the right is the login form. The form starts with the heading "Welcome to OBSERVA". Below this are two input fields: "enter email address or phone number" and "enter password". Under the password field are links for "remember me" and "Forgot password?". A "log in" button is positioned below these links. At the bottom of the form area is a link: "don't have an account? Sign Up". At the very bottom of the page are three links: "Help?", "contact us", and "about us".

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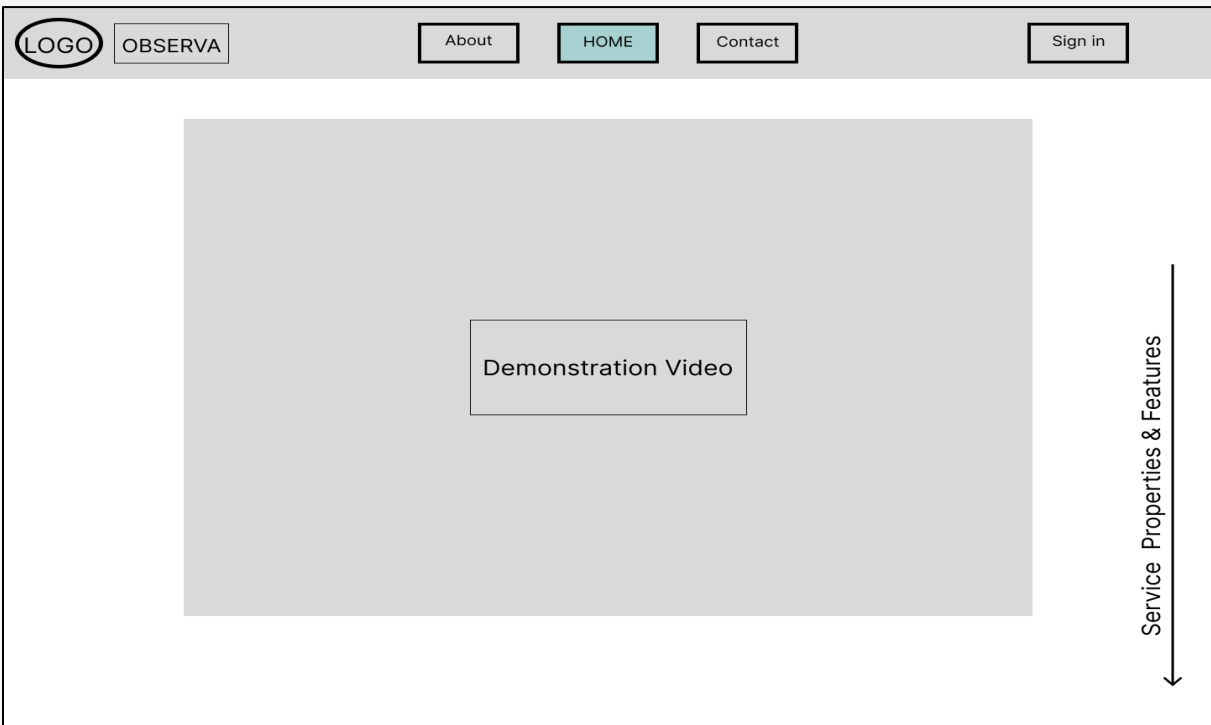
Dashboard

The main page, where the stream is viewed, and the user gets an overview of his door-front visitors.



Home page

Shows a demonstration video of how to handle the stream and navigate the dashboard.

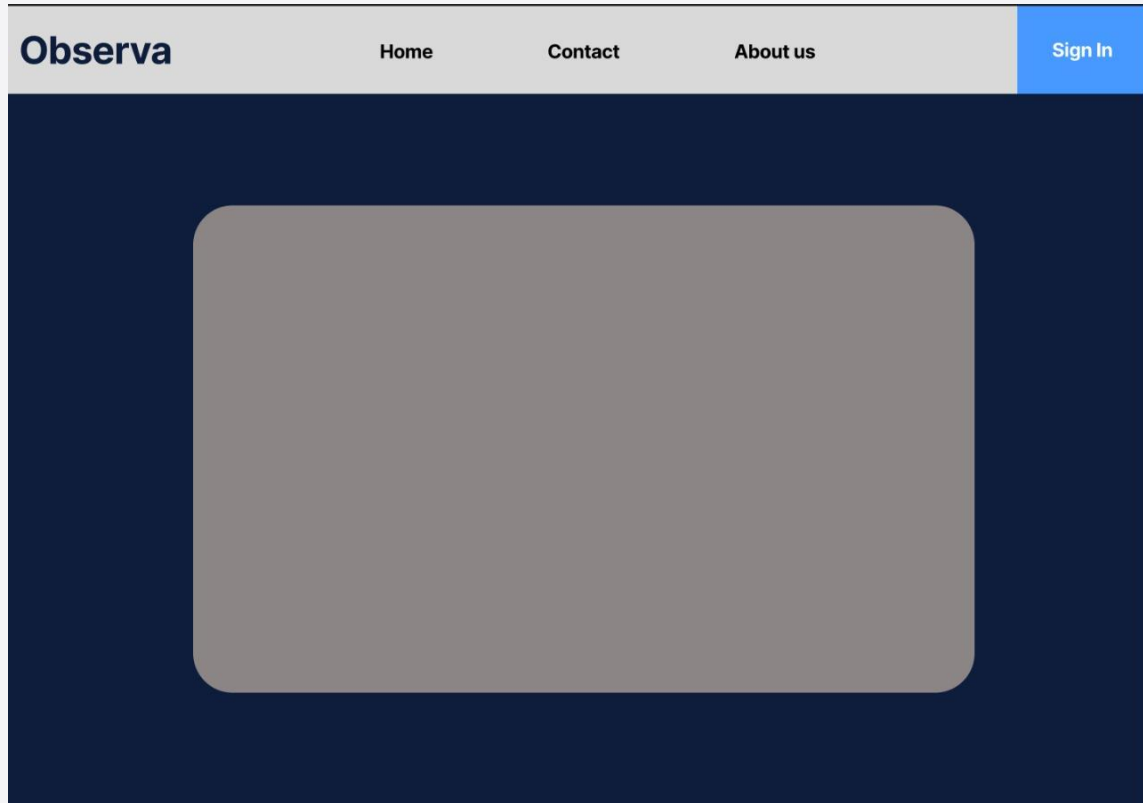


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UI Design

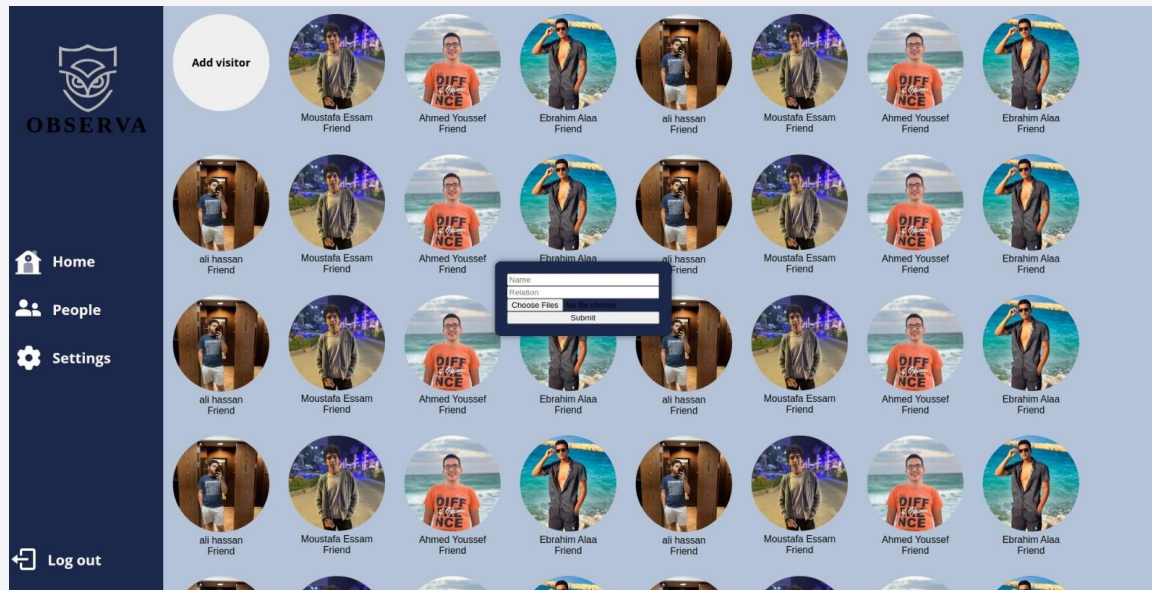
Building upon the wireframes, the next step was the UI design. This phase focused on adding visual elements to the wireframes, such as color schemes, typography, and imagery. The goal was to create a visually appealing and cohesive design that aligns with the brand identity and user preferences.

Home page

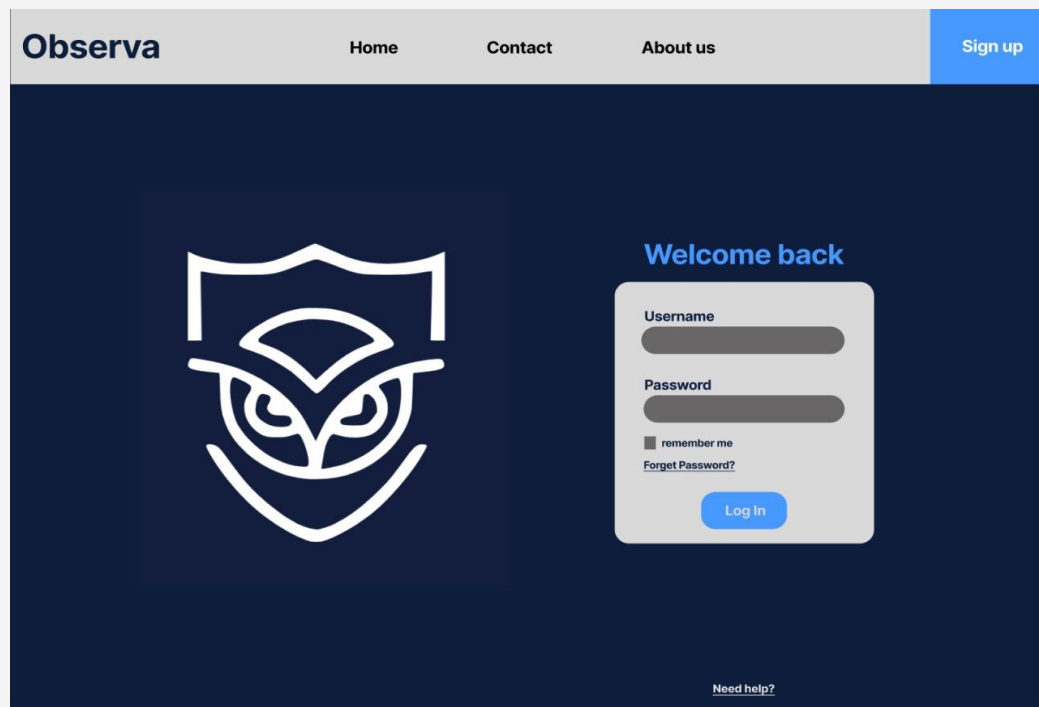


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Peoples Page

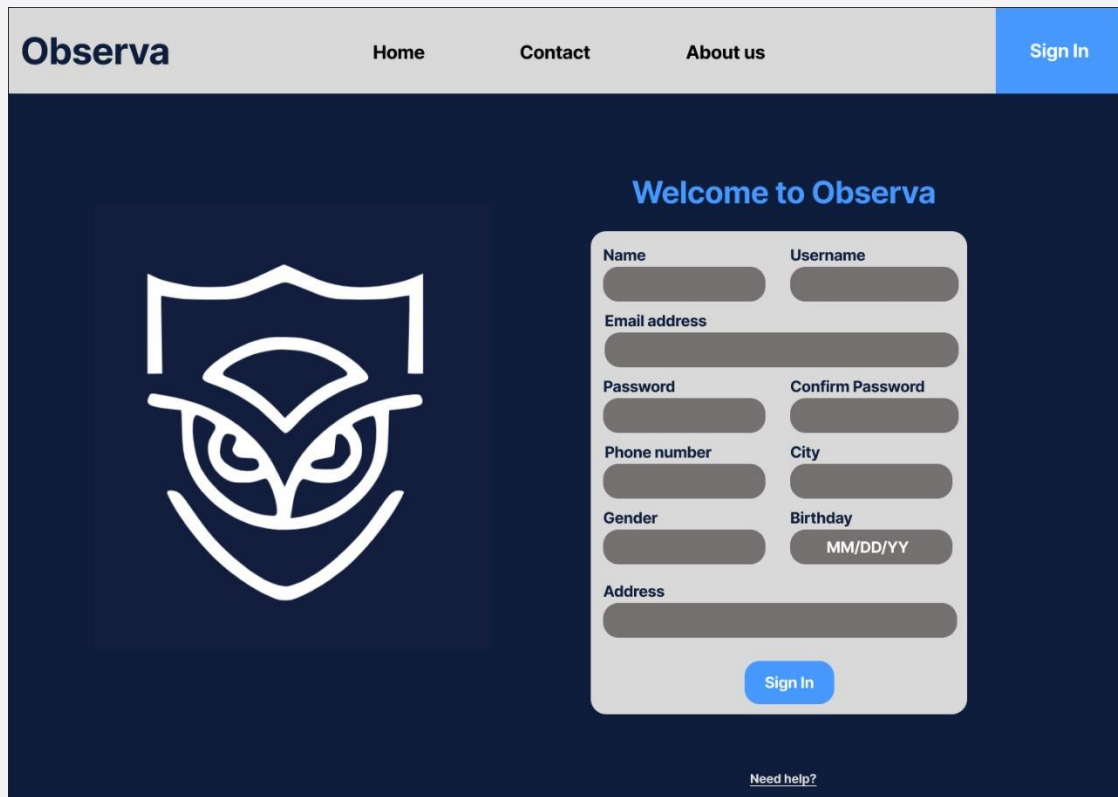


Log In



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Sign Up



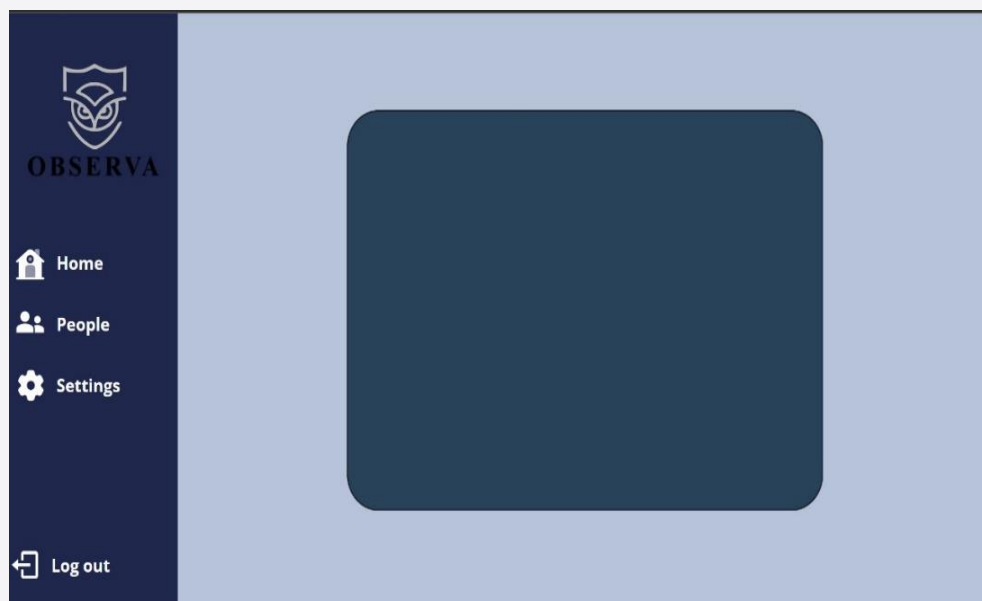
The sign-up form is titled "Welcome to Observa" and is set against a dark blue background. On the left is a large white owl logo. The form fields are arranged in a grid: Name and Username (top row), Email address (second row), Password and Confirm Password (third row), Phone number and City (fourth row), Gender and Birthday (fifth row), and Address (bottom row). A "Sign In" button is located at the bottom right of the form. A "Need help?" link is at the bottom center.

Name	Username
<input type="text"/>	<input type="text"/>
Email address <input type="text"/>	
Password <input type="password"/>	Confirm Password <input type="password"/>
Phone number <input type="text"/>	City <input type="text"/>
Gender <input type="text"/>	Birthday <input type="text" value="MM/DD/YY"/>
Address <input type="text"/>	

[Sign In](#)

[Need help?](#)

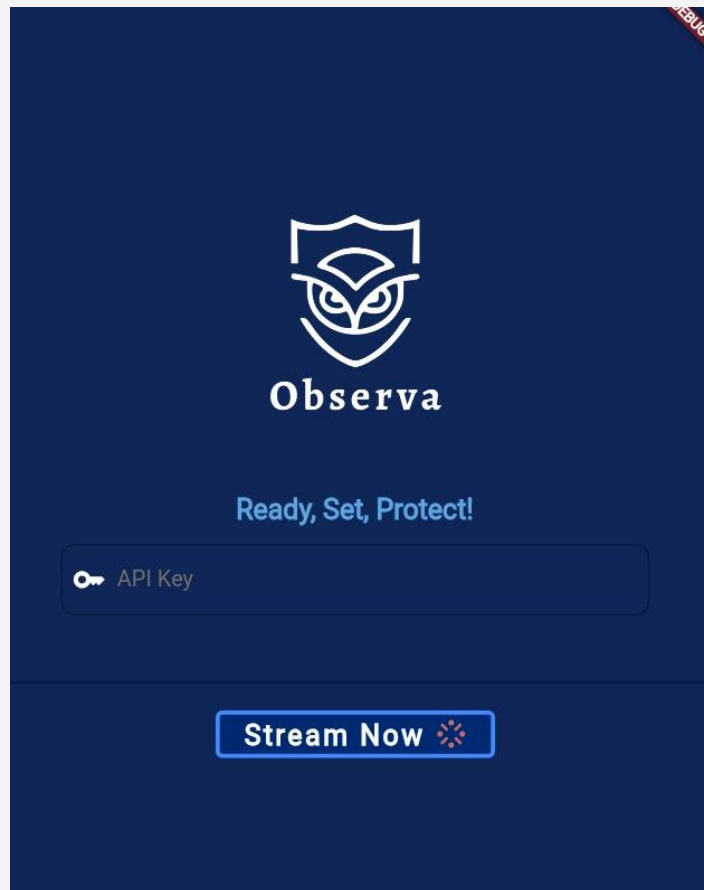
Dashboard



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Mobile Bell Application

- Using Flutter framework



Iterative Testing and Feedback

The UI design needed a lot of testing and feedback from potential users, so this is not the final design, and we will conduct more surveys to fulfill all requirements that satisfy user's experience and expectations.

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Project Management

Tools Used

Notion with Scrum Framework

- Notion served as the central project management hub, leveraging the Scrum framework. Scrum principles provided a flexible and iterative approach, enabling the team to adapt to changing requirements and continuously improve the development process.
- [Notion Workspace](#)

Figma

- Figma played a crucial role in the UI/UX design process. It allowed the team to collaboratively create and iterate on design prototypes. Figma's cloud-based platform facilitated real-time collaboration, streamlining communication among team members involved in the design phase.
- [Figma Workspace](#)

GitHub

- GitHub served as the version control system for the project, enabling collaborative development. It allowed the team to manage and track changes to the codebase, facilitating seamless collaboration among front-end and back-end developers.
- [GitHub Repository Link](#)

Development Phases

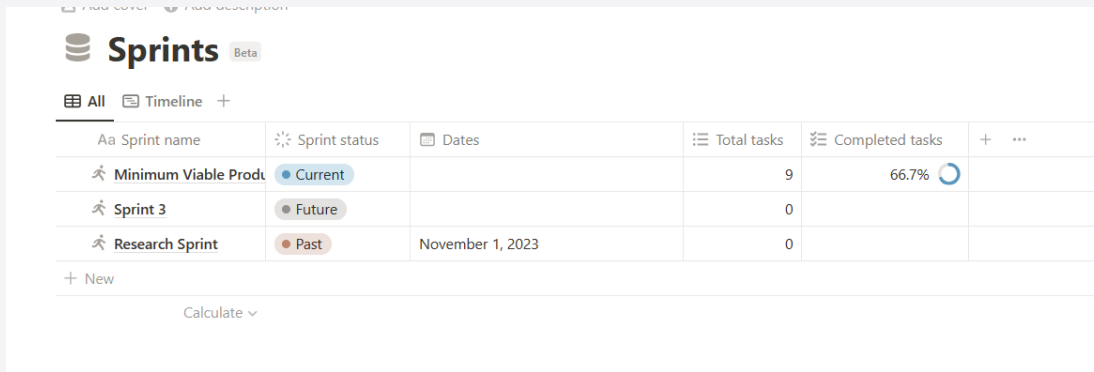
First Sprint - Research

- The project kicked off with a research sprint, focusing on understanding user needs, market trends, and technological requirements. This information guided the subsequent phases of development, ensuring a user-centric and technically feasible solution.

Minimum Viable Product (MVP)

- The second sprint focuses on developing the Minimum Viable Product. This involved implementing the core functionalities necessary for the system to be functional and valuable to users. The MVP approach allows for quicker delivery of a basic yet functional version for testing and validation.

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The screenshot shows a 'Sprints' dashboard with a table of sprints. The table has columns for 'Aa Sprint name', 'Sprint status', 'Dates', 'Total tasks', and 'Completed tasks'. The 'Minimum Viable Product' sprint is currently active with 9 tasks, 66.7% completed. 'Research Sprint' is in the past.

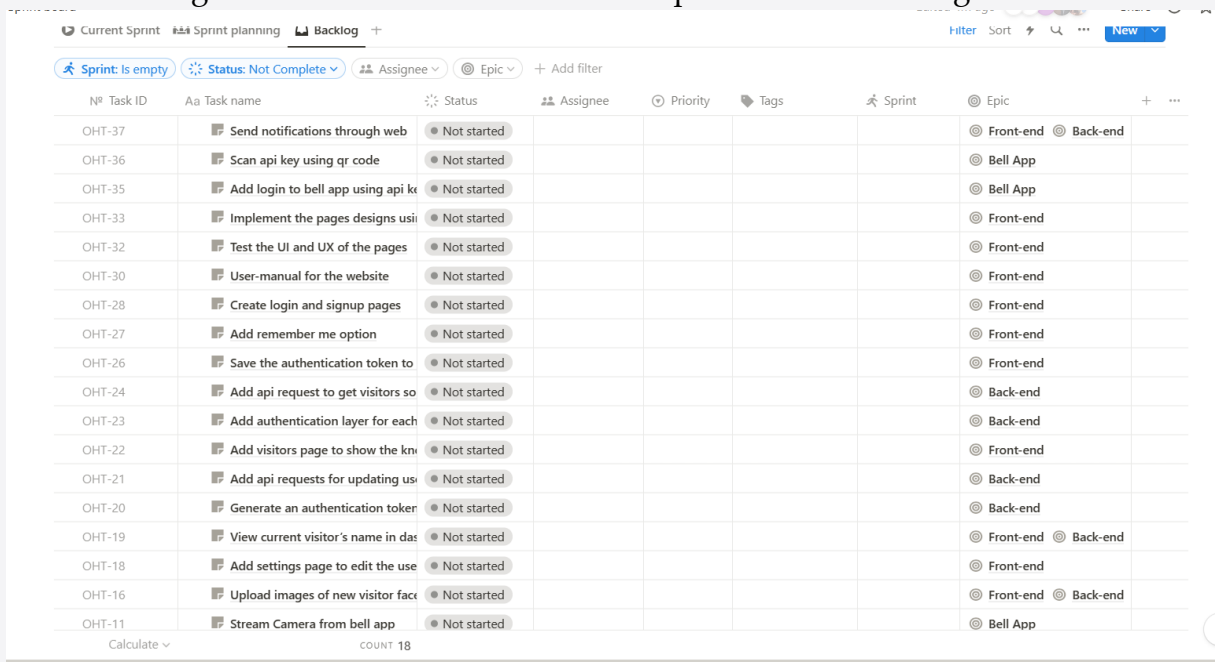
Aa Sprint name	Sprint status	Dates	Total tasks	Completed tasks
Minimum Viable Product	Current		9	66.7%
Sprint 3	Future		0	
Research Sprint	Past	November 1, 2023	0	

Task Distribution and Epics

- Tasks are distributed across different epics to streamline development efforts. Epics were categorized into front-end and back-end, aligning with the division of responsibilities among team members. This approach facilitated focused development and allowed team members to work efficiently within their respective domains of expertise.

User Stories

- User stories are employed to define and communicate specific features and functionalities from the end-user's perspective. This user-centric approach ensures that development efforts are aligned with the actual needs and expectations of the target users.



The screenshot shows a task backlog with columns for Task ID, Task name, Status, Assignee, Priority, Tags, Sprint, and Epic. All tasks are currently 'Not started'.

Task ID	Task name	Status	Assignee	Priority	Tags	Sprint	Epic
OHT-37	Send notifications through web	Not started					Front-end, Back-end
OHT-36	Scan api key using qr code	Not started					Bell App
OHT-35	Add login to bell app using api key	Not started					Bell App
OHT-33	Implement the pages designs using figma	Not started					Front-end
OHT-32	Test the UI and UX of the pages	Not started					Front-end
OHT-30	User-manual for the website	Not started					Front-end
OHT-28	Create login and signup pages	Not started					Front-end
OHT-27	Add remember me option	Not started					Front-end
OHT-26	Save the authentication token to local storage	Not started					Front-end
OHT-24	Add api request to get visitors so we can track them	Not started					Back-end
OHT-23	Add authentication layer for each api request	Not started					Back-end
OHT-22	Add visitors page to show the known visitors	Not started					Front-end
OHT-21	Add api requests for updating user profile	Not started					Back-end
OHT-20	Generate an authentication token for each user	Not started					Back-end
OHT-19	View current visitor's name in dashboard	Not started					Front-end, Back-end
OHT-18	Add settings page to edit the user profile	Not started					Front-end
OHT-16	Upload images of new visitor face	Not started					Front-end, Back-end
OHT-11	Stream Camera from bell app	Not started					Bell App

Progress Tracking

- Progress was tracked using a Kanban board. This visual representation allowed the team to monitor the status of tasks immediately, from "To Do" to "In Progress" and finally "Done." The Kanban board facilitated transparency and enabled quick identification of bottlenecks or areas that required additional attention.

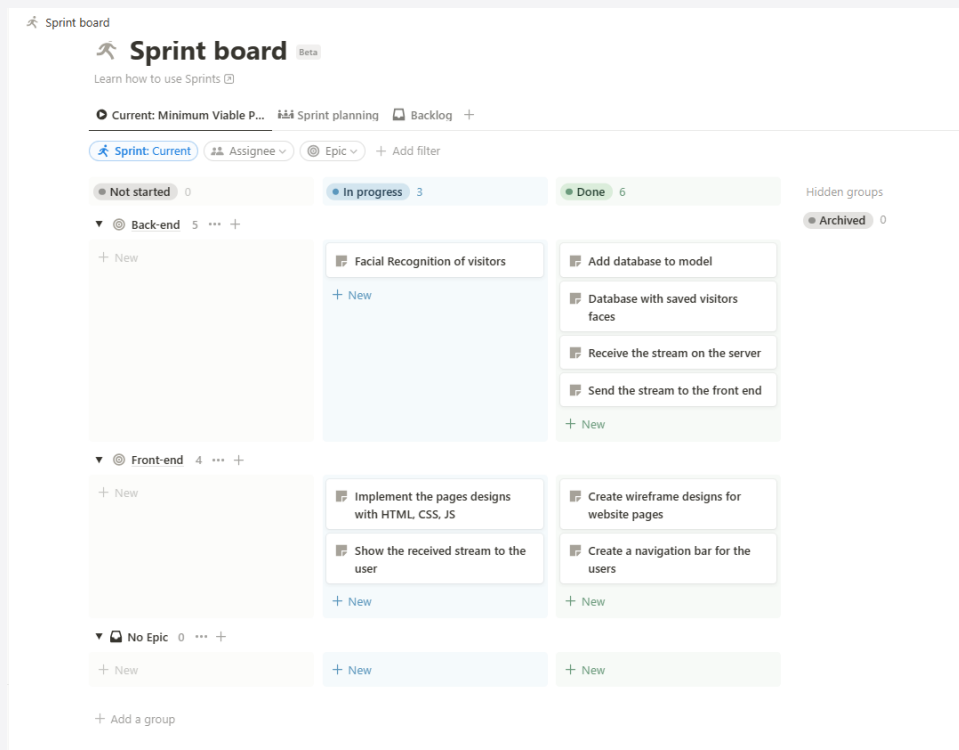
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Iterative Development

- The use of Scrum principles, user stories, and iterative development cycles allowed the team to adapt to changing requirements and continuously improve the product. Regular sprint reviews and retrospectives ensured that the team learned from each iteration, fostering a culture of continuous improvement.

Collaborative Environment

- The combination of tools like Notion, Figma, and GitHub contributed to a collaborative and efficient work environment. Real-time collaboration in design, version control in development, and organized project management in Notion collectively supported the team throughout the project lifecycle.

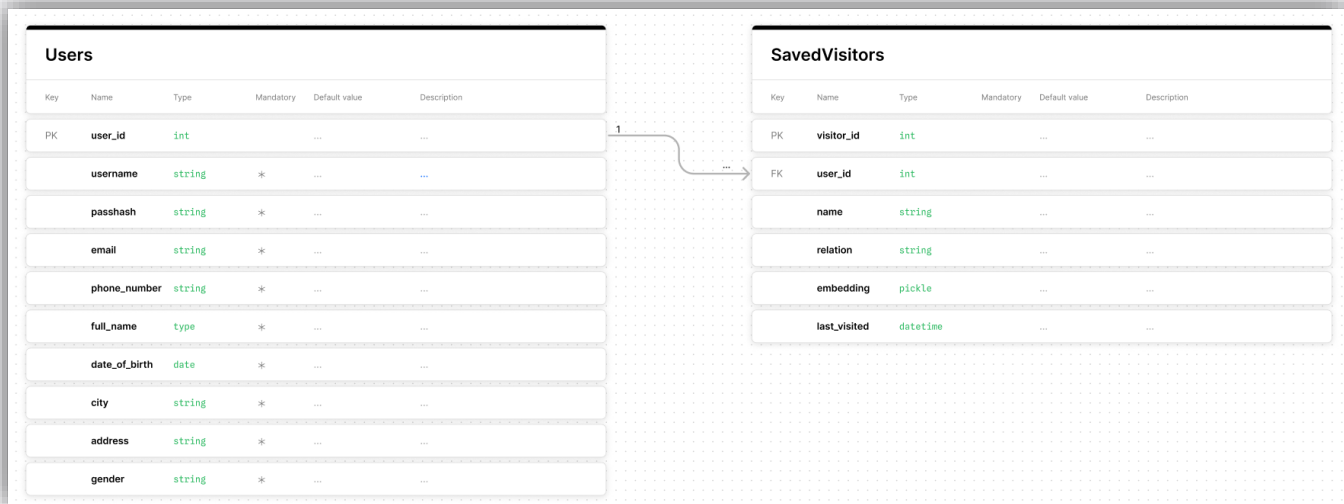


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Database Management

Description

As shown in the diagram below, the database consists mainly of two tables one for the users signed up to the platform and the other is for their visitors. Each table has its own public key with additional one to many relationships between the Users' dataset and Visitors' dataset.

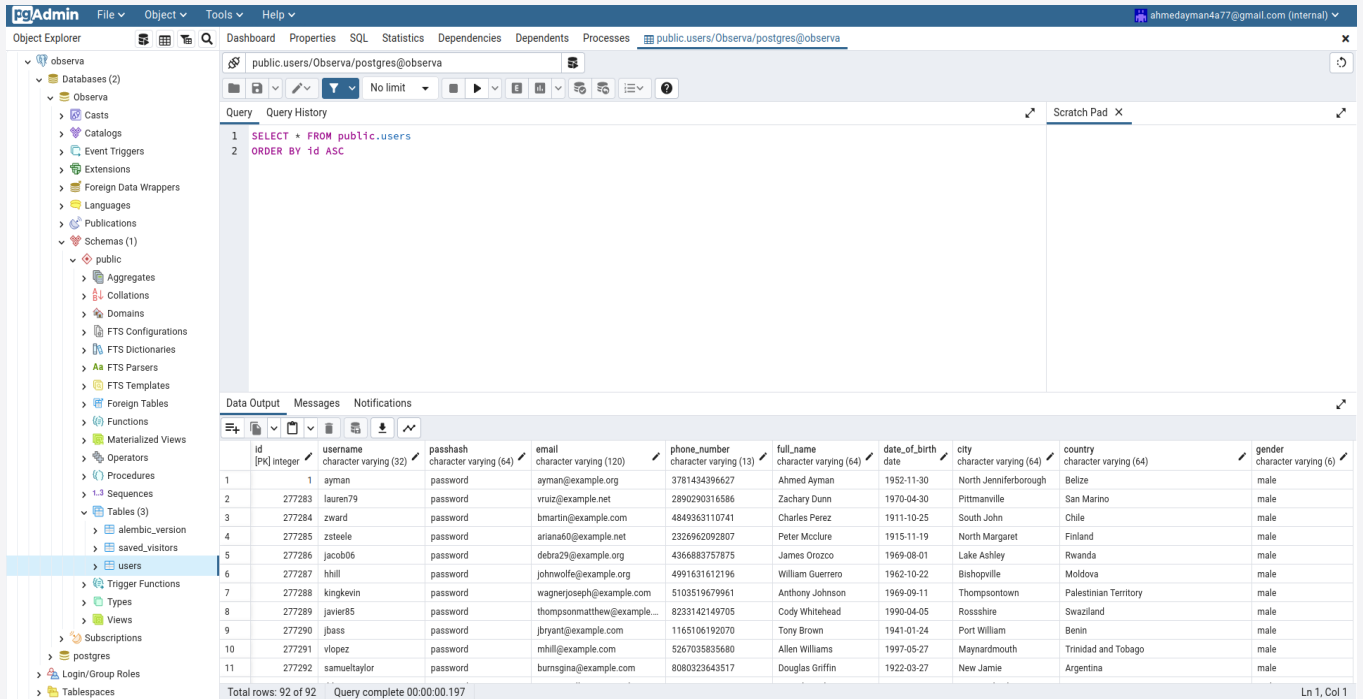


Visual Representation

We use graphical interface to help us navigate the database, graphically through **pgadmin** platform.

An example is shown below of our visual representation of the dataset:

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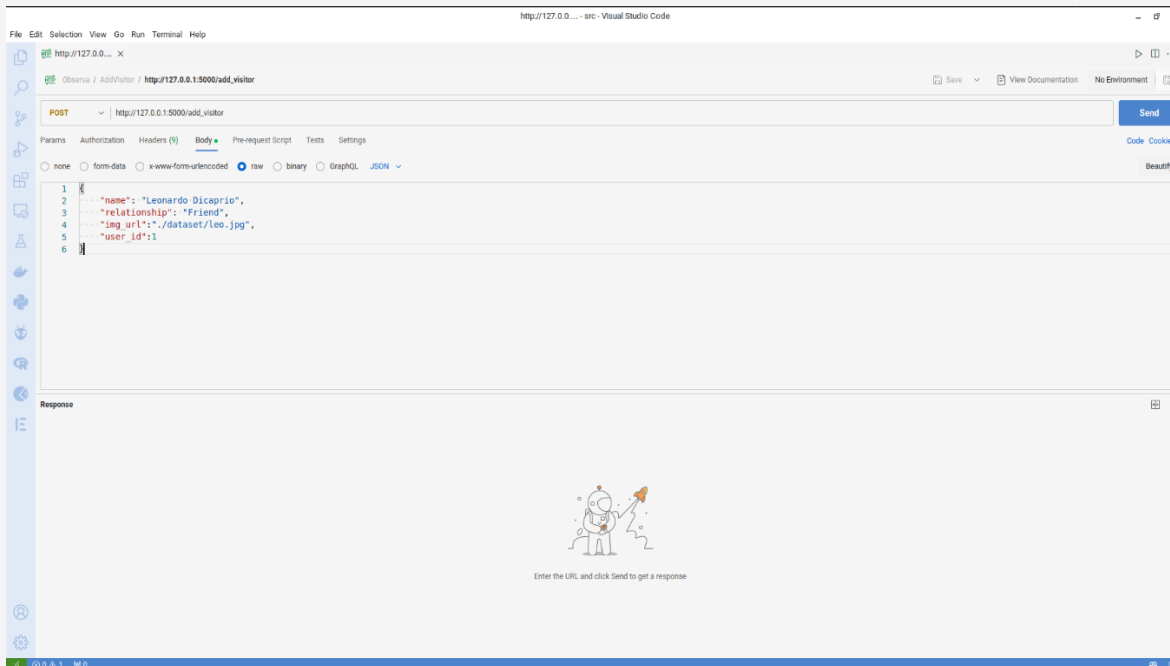


	id	username	passhash	email	phone_number	full_name	date_of_birth	city	country	gender
1	1	ayman	password	ayman@example.org	3781434396627	Ahmed Ayman	1952-11-30	North Jenniferborough	Belize	male
2	277283	lauren79	password	vruiz@example.net	2890290316586	Zachary Dunn	1970-04-30	Pittmanville	San Marino	male
3	277284	zward	password	bmartin@example.com	4849363110741	Charles Perez	1911-10-25	South John	Chile	male
4	277285	zstele	password	ariana60@example.net	2326962092807	Peter McClure	1915-11-19	North Margaret	Finland	male
5	277286	jacob06	password	debra29@example.org	4366883757875	James Orozco	1969-08-01	Lake Ashley	Rwanda	male
6	277287	hhill	password	johnwolfe@example.org	4991631612196	William Guerrero	1962-10-22	Bishopville	Moldova	male
7	277288	kingkevin	password	wagnerjoseph@example.com	5103519679961	Anthony Johnson	1969-09-11	Thompsonstown	Palestinian Territory	male
8	277289	javier85	password	thompsonmatthew@example...	8233142149705	Cody Whitehead	1990-04-05	Rossshire	Swaziland	male
9	277290	jbass	password	jbryant@example.com	1165106192070	Tony Brown	1941-01-24	Port William	Benin	male
10	277291	vlopez	password	mhill@example.com	5267035835680	Allen Williams	1997-05-27	Maynardmouth	Trinidad and Tobago	male
11	277292	samueltaylor	password	burnsaina@example.com	8080323643517	Douglas Griffin	1922-03-27	New Jamie	Argentina	male

Total rows: 92 of 92 Query complete 00:00:00.197 Ln 1, Col 1

Request Cycle

We use a graphical interface to handle the request cycle like postman.



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Next Milestone

In the following phase of our smart-door bell application development, we are going to introduce some enhancement features, that improves the functionality of the project in addition to the user experience.

We will implement the following features:

Visitor History

Users can now seamlessly review past interactions, providing an extra layer of security. The application ensures that each visit is logged and stored, allowing users to access and manage their historical data effortlessly, by storing videos and visitors' history.

User Notifications

The application will be enhanced with a notifications system, which notifies users and keeps them up to date with their visitors whenever someone arrives at their doorstep.

WebApplication UI

The UI now combines aesthetics with functionality, offering users an intuitive and visually pleasing experience. The thoughtful arrangement of elements ensures easy navigation and access to the application's enhanced features, creating a seamless and enjoyable interaction.

Optimize User Experience

Conducting interviews with potential users will take place, to benefit from their experience to optimize the user experience to what relieves them. Collecting these data will help us improving the UI.

Two-Way Communication

Adding another layer of interactivity, the Smart Doorbell Application now features two-way communication with visitors. Users can seamlessly engage in conversations, enhancing security and convenience. This bidirectional communication capability not only serves as a deterrent for potential intruders but also facilitates smooth communication with expected visitors.