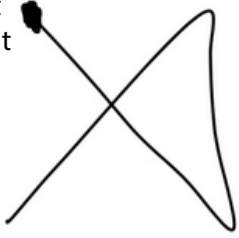


gesture #1

start
point

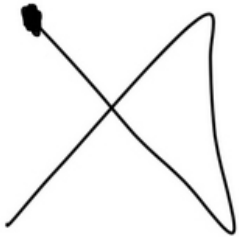


gesture #2

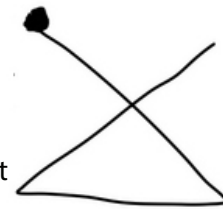


both look
the same

gesture #1



gesture #2



but are
actually
different
gestures
after taking
into account
stroke
direction