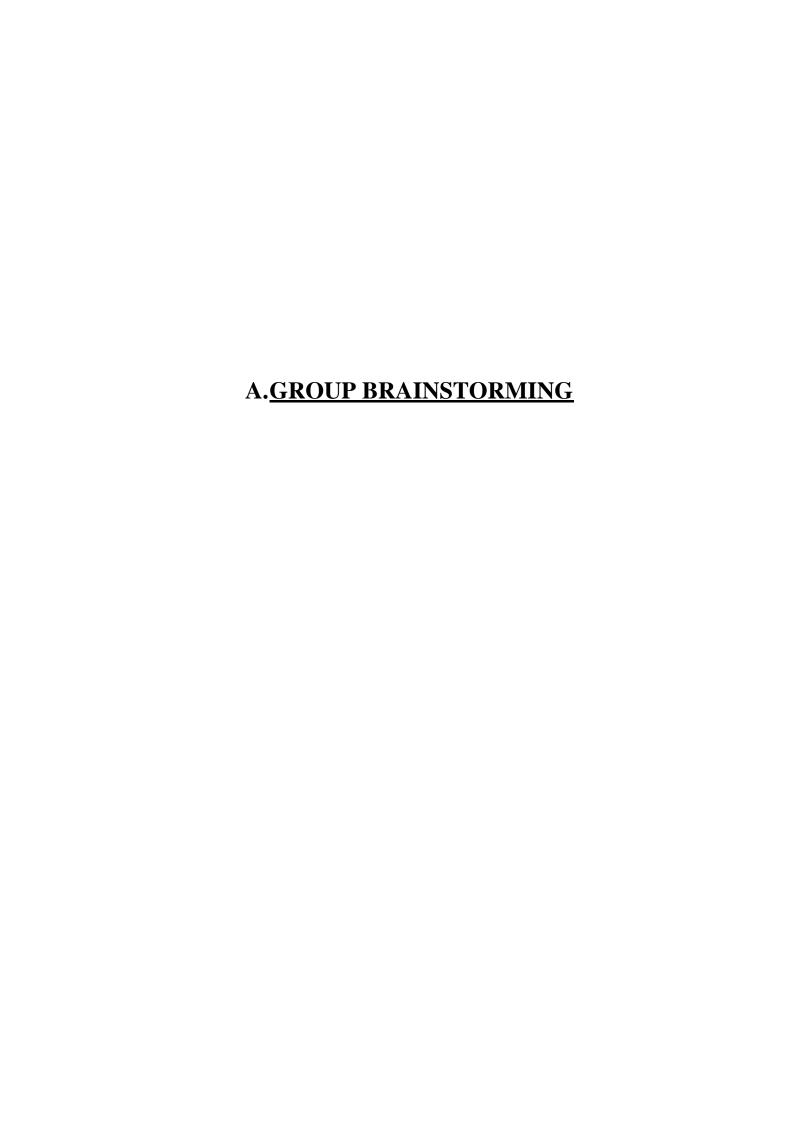
MILESTONE 2 SYSTEM FOR NEW PEOPLE

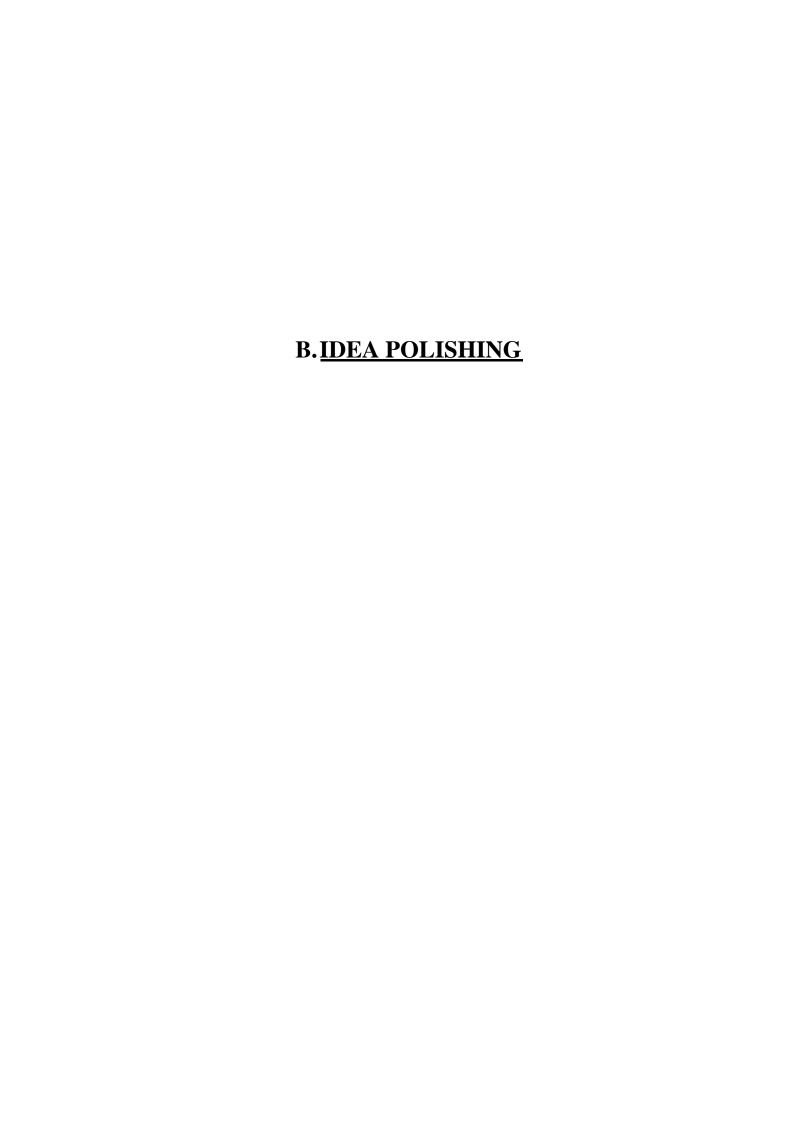


In the brainstorming stage, our group members shared similar design ideas on what we wanted the system to look like. These ideas were inspired by the character profiles of our primary stakeholders, and based on the data that we have gathered in the first milestone. During the process, we all came up with different ideas and styles to create each of our six sketches, which gave us a chance to recognize the possibilities of how our system can look like and how it can operate. We reflected upon each sketch, recognising which parts of our sketches had the most potential, and what we should avoid doing. Some of the notable system traits we liked are partial towards visual-based communication, and relied heavily on the use of pictures to keep the user engaged and excited about exploring Winnipeg. This aspect was a large deciding factor on the sketches we decided on for the Idea Polishing stage.

Learning about potential also meant learning about our shortcomings as designers, and some of the common threads to this include: information overload that muddled some of our layouts, and ineffective use of space within a webpage which is an organisation problem. This is evident in the sketches we have selected as well. This gave us a chance to learn and reflect on what could be a better way to arrange our interface, and how to make it efficient without it being dull or clinical. Ease of use and understandability is key to the user's experience and enjoyment, and this comes from good organisation and functionality which -- because of this exercise -- we have found to be extremely important.

Good organisation does not have to reinvent the wheel, and to reflect further, we referred back to the interfaces of websites we have explored in Milestone I such as The Forks and Yelp. Good design also means leveraging existing knowledge of users, and because these websites are common and are also the ones we have explored, we noted certain aspects of each as guiding principles. For example, for our main page, we can place the menu bar on top to catch user attention about the important aspects of the site. This makes it less of a hassle for them in terms of navigation, and because of existing knowledge, it is also something they expect to be there. In terms of functionality, the main context of the system is to be an information pool of certain events and attractions, and based on the aspects of The Forks website, we thought about how we could improve the use of a calendar. Having the events already on the interface of the calendar, eliminates the extra step of having to click on the date in order to find out if an event is occurring. Having the events of the month displayed in front of the user gives them a better idea of what is going on that month, and how they can plan for it. This was further inspired by monthly agenda planners, which uses a similar model.

Valuing visual-based communication translates from our desire to create something fun and pleasant to use, and we have found this through the use of images. For example, we can add images of the events and attractions, as well as a large-scale photograph of Winnipeg's iconic Esplanade Riel against the city landscape. By using pleasing imagery as both as cosmetic and informative tool, we hope to motivate the users into engaging in further activity with the website, and hopefully add to their overall experience.



Sketch 1: Main Page

This sketch is a sketch concerns the main page of the system. The logo of Winnipeg placed on the very top of the page. Underneath the logo, there is a menu bar with different tabs that users can interact with. Firstly, the Events tab will take users to event page where they can see the different events happening in the city. Next, the Attractions tab which will take users to Attractions page, where they can see famous places to visit or place to shop in the city. Then, the Restaurants tab which will present all the restaurants around Winnipeg with reviews from Yelp. Lastly, the Contact Us tab which will take users to a page where they can find all the information about contributors and contact information.

Below the menu bar, users can see a large image of scenic places here in Winnipeg, which can be alternatively changed to other scenic photos in the city. There are 3 sections (boxes) below this picture which includes a small section with the weather forecast, a calendar that can be expanded to a larger view, and a section that includes certain news articles from blogs as well as respective media sites concerning Winnipeg tourism and events.

The main page is first page that users can interact with the system, and we believe this to be the most important page in our whole site. The main page is the user's first impression of the system, and it is also their initial introduction on how the system will work. The main page is what will formulate their mental model of the website, and that can also determine the length of their engagement with the system as well as their opinion of it. After going through all the sketches, this is what we have found to embody that potential. This sketch is well within our design goals that we have formulated during the brainstorming. It is simple, but still contains enough detail to help the user's mental model.

A neat feature of this sketch is that the picture of Winnipeg, the one that features the Esplanade and the cityscape, changes periodically. This helps users have a better idea of the city, and what it could potentially offer.

Sketch 2: Attraction Page

This sketch is the sketch about the Attractions page. This page introduces the user to places to visit, shop and eat in Winnipeg. On top of the sketch is the title header and a clickable event banner on the top-right side. Because this is, at its core, an events website, the idea of attending events should always be prevalent. Because this is the Attractions page, the banner format presents itself as a non-intrusive suggestion while remaining prominent in the user's main view. This banner will mainly be used to highlight a certain big event happening during the month, and may change when the page is refreshed.

Underneath of the page header area, there are three main sections: Eat, Play, and Sights. Each section includes a rectangular area that displays at most three box-like panels with pictures and location names at a time, and have arrow buttons that slide left and right. There are six available for preview, with everything else hidden under the 'more' link right beside each of the non-clickable section titles. These boxes incorporate Gestalt's principles for proximity and similarity, choices that were made with the goal of being straightforward yet minimalist in design. Each of these picture boxes are clickable, and will hypothetically direct you to a page that describes the area, how to get there, and the potential costs. The six images are ideally displaying the most popular places in Winnipeg for that category, which in a way, serves itself as a list of the must-visit areas of the city without delving into too much detail. Because there are six images for preview in each section, the left and right arrow buttons loop to the first when clicked.

Eat, the first section, is where the user can view all restaurants and similar food establishments in Winnipeg. Play, the second section, is where the user can view entertainment establishments where they can hangout, do a fun activity, or learn something new. Sights to see, the third and last section, is where the user can view a list of prominent outdoor attractions.

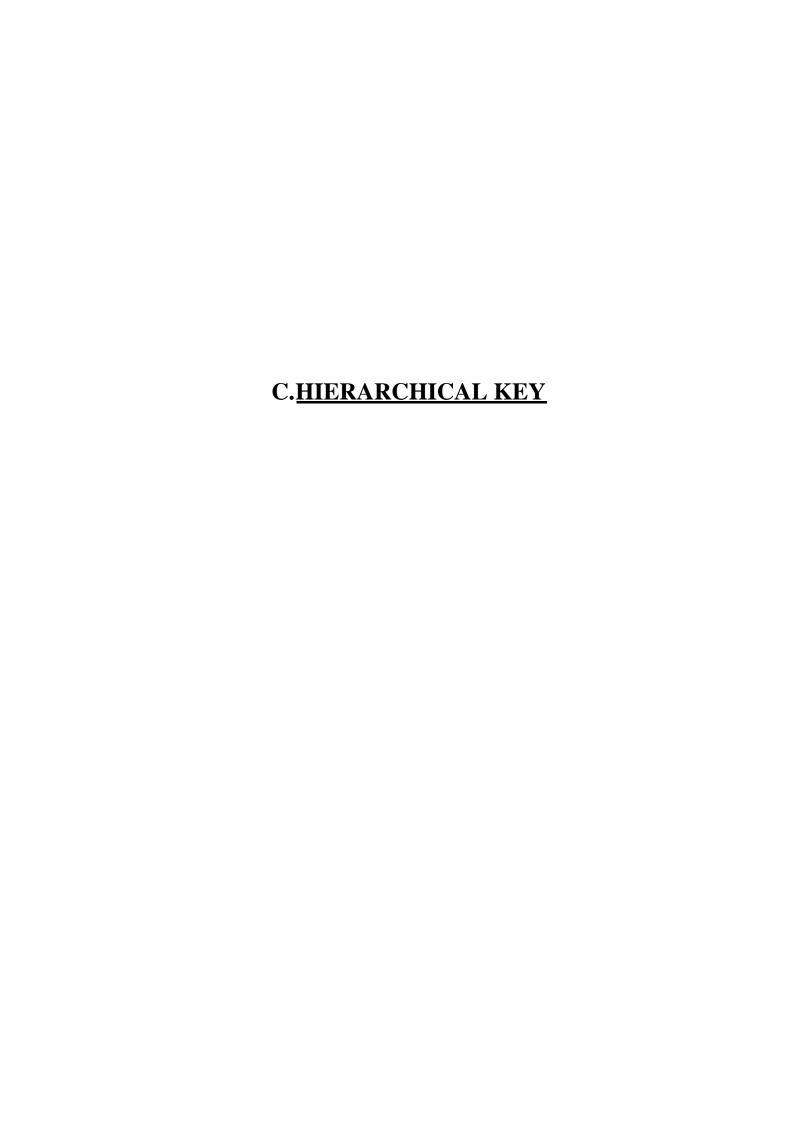
The Attractions page is a very important feature in our system, and the main reason we decided in favour of this sketch is because it is neat and easy to understand. The design is very simple, but it contains the necessary functionalities to navigate the page and accomplish its main goal: to project information about attractions in the city that they may be interested in.

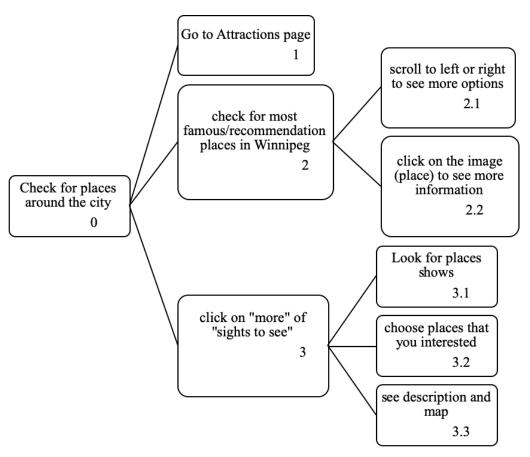
Sketch 3: Event Page

This sketch concerns itself with the Event Page of the system, which was initially a potential sketch for a main page similar to Sketch 1. But because we have decided with the goal of visual-centric communication as our guiding principle, we have concluded that this had more potential as the layout of the events page rather than a Main Page. The Event Page will give the users information about events that about to happen in Winnipeg. On the right-hand side, there is a large clickable calendar, which will contain information about the events occurring throughout the month. This was motivated by our inspiration with the format of agenda planners as discussed in the other section, and our desire to lessen the amount of clicks the user has to make just to see an event. This also makes it easier for people who are just casually browsing.

When users click on a specific day in the calendar, information about the event will be shown on the left side of the calendar. The user also has the option to check events occuring in the upcoming months by clicking on the navigational arrows (left or right) at the bottom of the calendar. However, the user can only see current events or future events but not previous events. This is done to maintain to keep the user engaged with the present and the future. To look forward, and not back.

The Events is the most important feature of our system. Because this is an events website, the page handling the events is just as important as the main page. This is what our stakeholders visited the website for, and to promote Winnipeg's tourism properly, we must be able to showcase the happenings around the city in the best possible way.



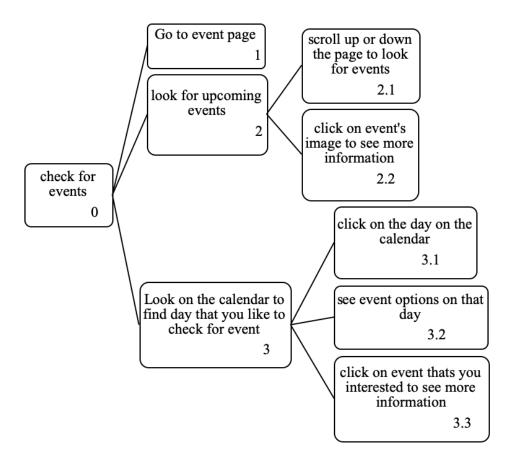


Plan 0: do 1, 2

if the users want to click on "more" of "sights to see" do 1,3

Plan 2: do 2.1, 2.2

Plan 3: do 3.1, 3.2, 3.3

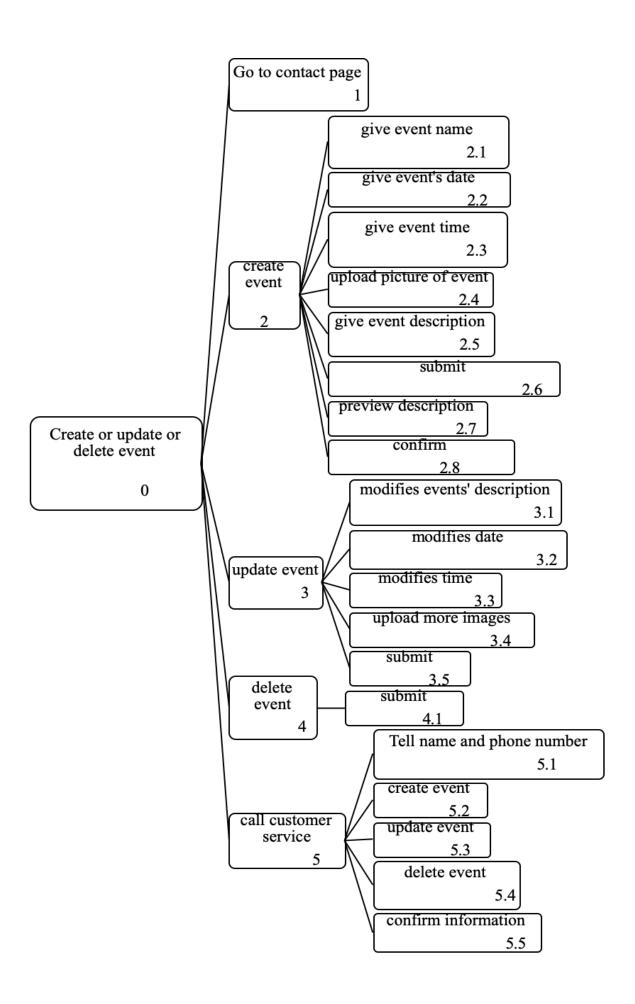


Plan 0: do 1, 2

If the users want to click choose specific day do 1,3

Plan 2: do 2.1, 2.2

Plan 3: do 3.1, 3.2, 3.3



Plan 0: do 1, 2

If the users want to update event do 1,3

If the users want to delete event do 1,4

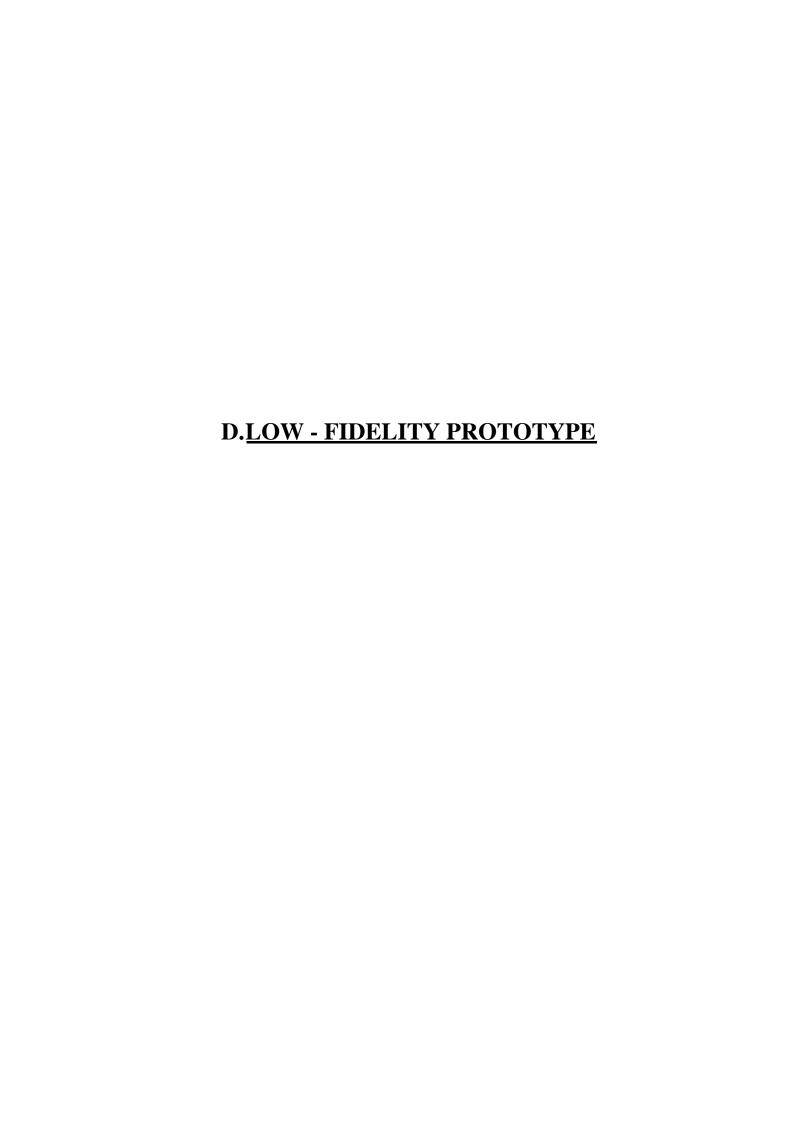
If the users want to call customer service do 1,5

Plan 2: do 2.1, 2.2, 2.3, 2.4, 2.5, 2.6, 2.7,2.8

Plan 3: do 3.1, 3.2, 3.3, 3.4, 3.5

Plan 4: do 4.1

Plan 5: do 5.1, 5.2, 5.3, 5.4, 5.5



Instructions: For Using the Low Fidelity Prototype

A. Events page

1.First page

- 1.1 The event page will show the calendar and upcoming event as first
- 1.2 Let the user to press (user can use finger to tap) on October 11st
- 1.3 Move on second page

2. Second page

- 2.1 The page will show the event that appear on Oct 11st
- 2.2 Press (tap) on <detail...> button
- 2.3 Move on third page

3. Third page

- 3.1 The page will show the event description (time, location, and ticket money)
- 3.2 They also show the mapping

B. Attractions page

- 1. First page
 - 1.1 The page will show options of eat, shop, and sight to see
 - 1.2 Press(tap) on <more...> button
 - 2.3 Move to the second page
- 2. Second page
 - 2.1 The page will show all the attractions around winnipeg
 - 2.2 Press(tap) on <Assiniboine Park> window
 - 2.3 Move to the third page
- 3. Third page
 - 3.1 The page will show the park description
 - 3.2 The page also shows some more pictures about the place
 - 3.3 There will be map for the convenience

- C. Create events/update events (this task is mostly use for secondary stakeholder)
 - 1. First page
 - 1.1 The page will have the login/register tab, options to choose (create event/update event/delete event); Contact information, and information about the page/contributors of the page
 - 1.2 Press (tap) on create event window
 - 1.3 Note: pretend that you (secondary stakeholders) already have an account to create event

2. Second page:

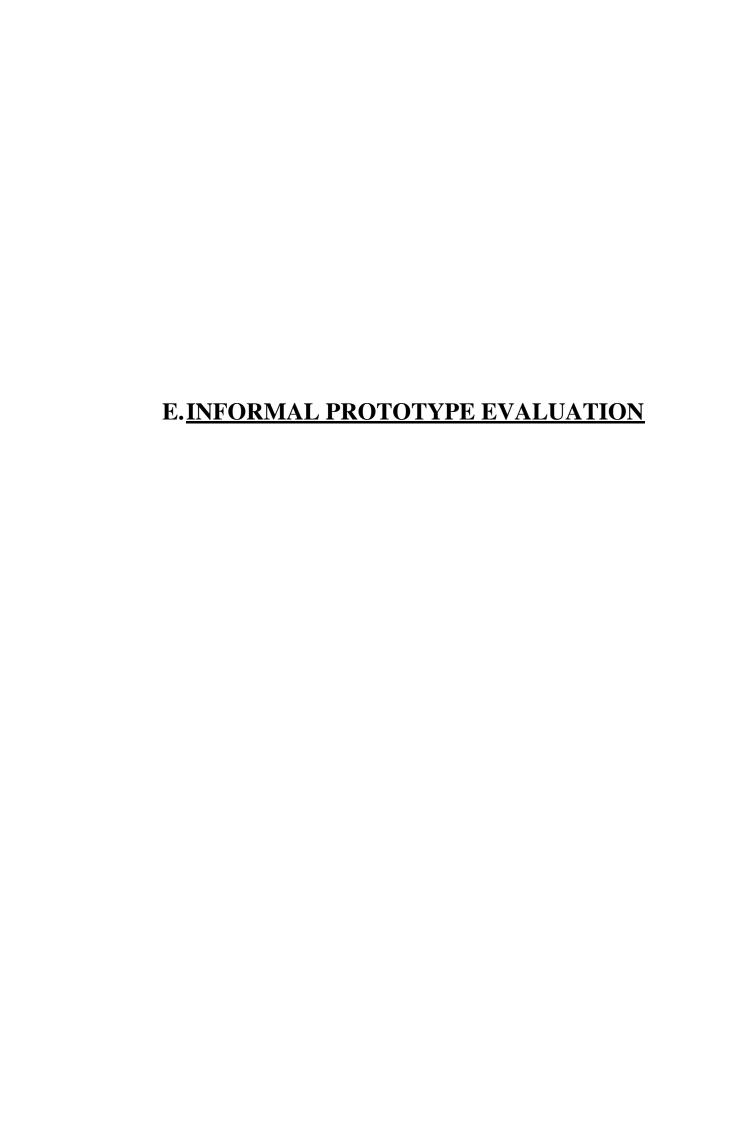
- 2.1 The page will show all the information the user needs to input to create event on the page
- 2.2 The user has to input the name of the event
- 2.3 The user has to declare date, time and location that the event happen
- 2.4 The user can upload pictures about event, or add price for ticket of the event
- 2.5 Then the user need to have description about what will happen in the event

Prototype: Details

The three prototypes that we came up with are the Attractions, Events, and the Create Event pages. These are based on our sketches from the previous sections, as well as the skeleton of our hierarchical task graphs. The Attractions page is based on the Attraction Page sketch which enables the users to see the different places that they could visit within the city. It shows the important information such as the descriptions of the places, directions on how to get there, its opening and closing times, and other relevant information. The Events page is based on the Event Page sketch. It lets the users see what is happening around the city during the month. It features a monthly calendar, much like the one in our sketches, which lets users easily view events and learn more information about it. Lastly, the Create Events page, which is based on a potential task our main and Events page can have, allows registered users to create events for the public.

In our polished sketches in which these are based, we noted the Gestalt principles that inspired our sketches, which then inspired our low-fidelity prototypes. Principles such as proximity for grouping the different elements of the pages, and continuity for showing how related the elements are to each other are prominent guiding principles when creating our prototype. Being partial to visual-based communication meant that we had to leverage what the brain could already recognise, and to avoid clutter which can cause confusion during site navigation.

Additionally, we considered some other main design principles in our prototypes. More specifically, we applied the principle of Visibility along with Control and Freedom on the Attractions page. We displayed the boxes containing the brief information of places on this page, which then in turn saves up space. The filter that we provided at the top helps the users to quickly find the places that suit their interests, instead of letting users manually scroll the page down and find out what they want to see. In the Events page, we once again applied those two design principles, and the users can easily see the most recent upcoming events and the filter tools grants them the ability to select the information they want to see the information they have in mind. For the Create Event page, we applied the Recover from Errors principle which is demonstrated when the prototype is used. We thought about this because normally when users are done filling up each box with required information, they will mostly likely hit submit without reviewing and making sure the information they filled in is correct. But with that reviewing feature, our system can avoid and help users to fix errors by reviewing the information they enter, and putting up a prompt.



Prototype: Evaluation

For the evaluation, we asked eight people that belong in our ideal user group to test out the low-fidelity prototypes and gave them a questionnaire each to collect their feedback.

Event

For this section, almost all of the participants agreed that the event calendar is clear and informative. Additionally, the same number of people claimed that they found the information that they needed from this page. However, a significant portion of the users didn't find the layout intuitive, even though a majority of them liked the Upcoming Events panel. Some problems that they mentioned were that the picture for the event must be bigger, the filter function seems useless to them, some thought it took a lot of space, and some didn't like it having the description of the event being present in the overall pageview. For the calendar, majority of them liked it since it was clear and simple enough. Although, one participant pointed out that the event calendar is too small compared to the upcoming panel. And one user suggested in a later question that having a separate event page and list events in a table or list would be much easier.

Event >> Rock and Roll Night

For this subsection, a significant number of the participants agreed that it is clear, intuitive, and informative. One comment worth mentioning, though, is that they didn't like that it had the detail option in there since it seemed pointless. They think that since it is the page of the event already, they wanted to see the whole description, not just a part of it nor an expandable panel for the description.

Attraction page

Half of the respondents think it is easy to use and navigate but the other half of them mentioned that there are some potential issues. The main issue that they found was the "accordion"/the scrollable area could be mistaken as ads. A respondent suggested making a list or cards or tabs to be easier operation. Another respondent proposed that there should be spaces, at least, even for places in the same scrollable area and another said it could be better to make it move or scroll on its own by default/when the arrows aren't clicked yet.

Additionally, a significant portion of respondents don't think that the page provides the needed information. One of them was confused if it was only for places/events information or if it is for a way to book attractions. Also, in terms of clicking area, one of them said that they were confused whether which area was clickable. They liked the layout of this page but majority of them expected more categories or options other than just the three categories provided. They expected "things to do" should be on this page as well, "sights", "museums", "parks" should be added as sub categories of sights to see, and one of them also expected it to have promotions and discounts for these types of places.

Attractions >> Sights to See

All of the respondents think that this page is easy to navigate and use, and that the necessary information is provided on this page. In terms of the filter function, users want the function to be more detailed, for example (alphabetically, most visited, etc). Also, the vast majority of respondents claimed that they want a search bar on this page, for example a search bar that handle generic searches like "Japanese food", etc.

Attractions >> sights to see >> Assiniboine Park

All respondents think this page is easy to navigate and use. Although, 37.5% of them don't think that this page provides enough necessary information about the place. They think that it's better to include the price (if applicable), and that the complete address of the subject should also be

provided. In terms of the layout and interface, most users think it is good, but some users think that the detail button shouldn't be there and the whole description should be presented to them upon reaching that page.

Contact page

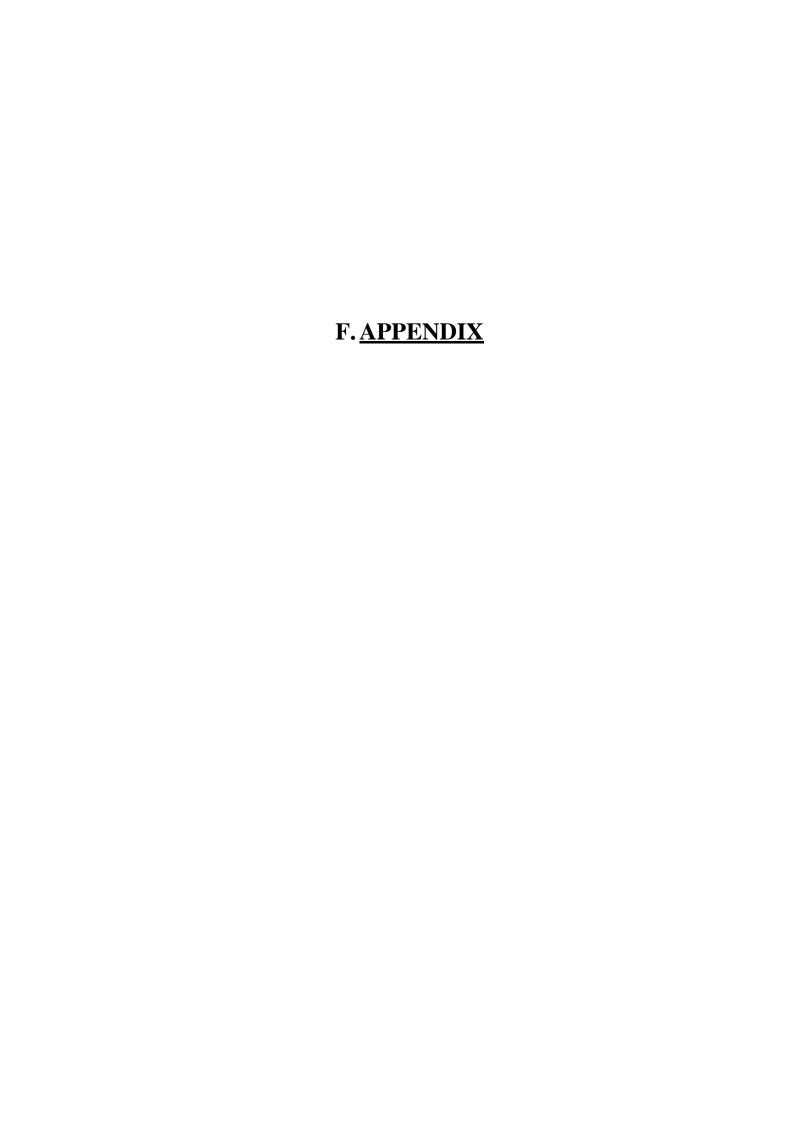
For the contact page, most respondents think that the event creation system (create event, update event, delete event) should have its own page rather than being on the contact page. Some of them suggested that this event creation feature can be somewhere in the user page, available only for logged/registered users and that the login button should be accessible to all pages, preferably at the top corner of the site. Some respondents also suggested that the contact page should only show users how to contact website. Also, the create event should only be available to legitimate businesses or event organizers, so that not all users will be able to access it.

Contact >> Create Event Page

Respondents think that having this page is a good idea, and that the information provided on this website is sufficient. However, there are some existing layout and interface related issues such as having "from" and "to" below the time is confusing, they are not sure about whether this is referring to the time or dates. "Upload picture" should have a box for showing the photo and the event description box is too big. And some of thenSome respondents indicate that there should be a section for event creator to include the address and an option for event creators to enter multiple dates instead of just a particular date, because there are some events might last for multiple days. And some respondents wish to be able to upload a short video other than images. One respondent also suggest adding a sort/category tab for the type of event is necessary

Registering

For the registering function, majority of the respondents did not think that it was needed for the system. They claimed that most of the users will probably use it just for checking the events and places. However, some of them agreed only if these registering and logging in functions are only for businesses or event organizers so they can create and modify their events since they wanted to be sure that the events are safe, reviewed, and legitimate.



Questionnaire: Low-Fidelity Prototypes

REGISTERING

Q: Would you prefer to first register an account in order to access the website and its features?
Yes No
Q: If you selected Yes in the question above, please provide a reason why.
CONTACT PAGE
Q: Does the contact page provide the necessary information for you, the user, to understand what you can do in the page?
Yes No
Q: If you answered No, what were the main issues?
Q: Does the Contact Page give the impression of being easy to navigate/use? Yes No
Q: If you answered No, what were the main issues?
Q: Does the page provide the necessary information for you, the user, to understand what you can do in the page?
Yes No
Q: If No, please provide below as to why
Q: Does the page layout seem intuitive? If not, what issues have you encountered in your attempt to understand the interface?
Q: Is the event creation system (Create Event, Update Event, Delete Event) being on the contact page something that you, the user, will intuitively understand to be located in this Page? Should it have its own page?

CONTACT>> CREATE EVENT

Q: Does the Create Event page gives the impression of being easy t Yes No	o navigate/use?
Q: If you answered No, what were the main issues?	
Q: Does it provide the necessary tools to create an event? Yes No	
Q: If you answered No, what were the main issues?	
Q: Does the page provide the necessary information for you, the us what you can do in the page?Yes No	ser, to understand
Q: If No, please provide below as to why	
Q: Does the page layout seem intuitive? If not, what issues have yo attempt to understand the interface?	u encountered in your
ATTRACTIONS	
Q: Does the page gives the impression of being easy to navigate/use Yes No	e?
Q: If you answered No, what were the main issues?	
Q: Does the page provide the necessary information for you, the use what you can do in the page? Yes No	ser, to understand
Q: If No, please provide below as to why	
Q: Does the page layout seem intuitive? If not, what issues have yo attempt to understand the interface?	u encountered in your
Q: Do the main categories (Eat, Shop, Sights to See) appear sufficient	ent to classify what you,

the user, classify as attractions? What did you initially expect to see in this page?
ATTRACTIONS >> SIGHTS TO SEE
Q: Does the page gives the impression of being easy to navigate/use? Yes No
Q: If you answered No, what were the main issues?
Q: Does the page provide the necessary information for you, the user, to understand what you can do in the page?Yes No
Q: If No, please provide below as to why
Q: What do you think about the Category and Area tabs for filtering the places? Would adding in a search and/or sort function make looking for places to go easier?
ATTRACTIONS >>SIGHTS TO SEE >> ASSINIBOINE PARK
Q: Does the page give the impression of being easy to navigate/use? Yes No
Q: If you answered No, what were the main issues?
Q: Does the page provide the necessary information for you, the user, to understand what you can do in the page?Yes No
Q: If No, please provide below as to why
Q: Does the page layout seem intuitive? If not, what issues have you encountered in your attempt to understand the interface?

EVE	NTS
-	the event calendar clear and informative? es No
Q: If	you answered No, what were the main issues?
W	Does the page provide the necessary information for you, the user, to understand what you can do in the page? Yes No
Q: If	No, please provide below as to why
	oes the page layout seem intuitive? If not, what issues have you encountered in your empt to understand the interface?
	That was your first impression of the Upcoming Events panel? Does it communicate a ear understanding of how to use it?
	That was your first impression of the Event Calendar? Does it communicate a ear understanding of how to use it?
EVE	NTS >> ROCK AND ROLL NIGHT
_	the event calendar clear and informative? es No
Q: If	you answered No, what were the main issues?
Q: [Does the page provide the necessary information for you, the user, to understand

Q: Does the page provide the necessary information for you, the user, to understand how to get to the event?

Yes No

what you can do in the page?

No

Q: If No, please provide below as to why

Yes

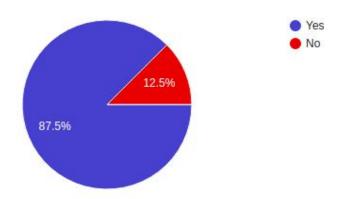
Q: If No, please provide below as to why	
Q: Does the page layout seem intuitive? If not, what issues have attempt to understand the interface?	re you encountered in your

Feedback: From Potential Users

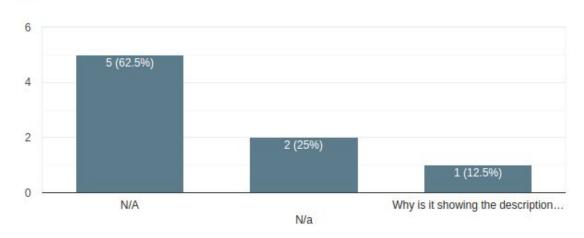
PART 1. EVENT PAGE – PAGE 1

Is the event calendar clear and informative?

8 responses

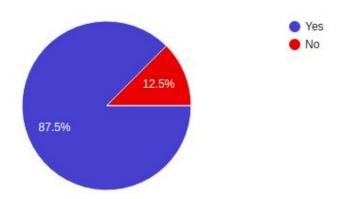


If you answered "No" in the previous question, what were the main issues? (otherwise, type "N/A")



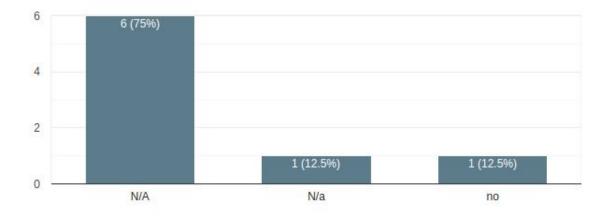
Does the page provide the necessary information for you, the user, to understand what you can do in the page?

8 responses



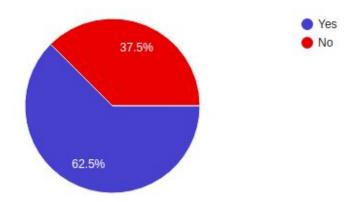
If you answered "No" to the previous question, please provide below as to why.

Otherwise please put "N/A"

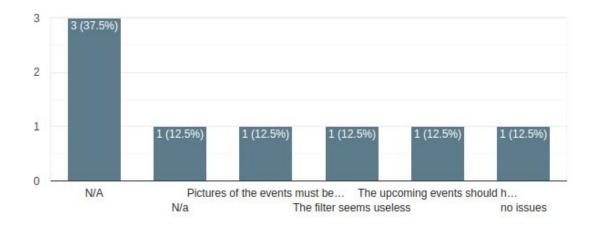


Does the page layout seem intuitive?

8 responses



If not, what issues have you encountered in your attempt to understand the interface?



What was your first impression of the Upcoming Events panel? Does it communicate a clear understanding of how to use it?

8 responses

nice

It was alright. Maybe try adding a scrol bar so it doesn't continuously run down to the bottom of the page

Yes, it does.

Upconing Events panel is bit large and is taking up a lot of space. Purpose is straightforward. Shows what I guess would be the latest events.

yes it cool and simple

Clear, organized and clear on how to use the panel

Not really since it showed a lot in the description box that the picture of the event seemed insignificant. Also, the upcoming event button wasn't necessary in my opinion.

Yes but it shouldn't have the description there. The upcoming event button is confusing too

What was your first impression of the Event Calendar? Does it communicate a clear understanding of how to use it?

8 responses

Simple but the filter below is out of place

okay generic, normal calendar i can understand

It was good

Yes, it does.

Calendar is too small. Better if it was much larger than the upcoming events panel. Good that it shows events per day.

yes it doesnt look complicated

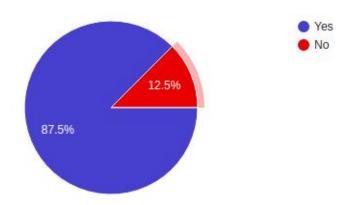
Easy to read and know the events etc.

Yes. I was able to understand it since it's a simple calendar. However, when clicking an event, the event calendar should be smaller or be hidden so more focus is given on the Current Events panel

EVENTS PAGE – PAGE 3 (ROCK N' ROLL NIGHT EVENT)

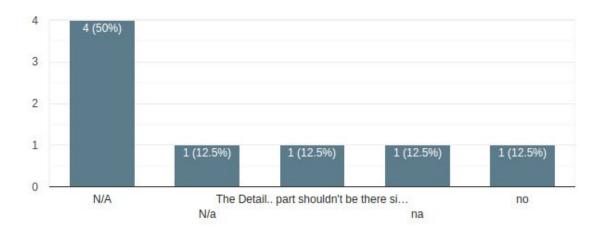
Does the page provide the necessary information for you, the user, to understand what you can do in the page?

8 responses

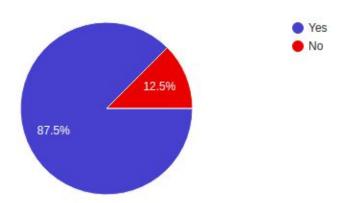


If you answered "No" to the previous question, please provide below as to why.

Otherwise please put "N/A"

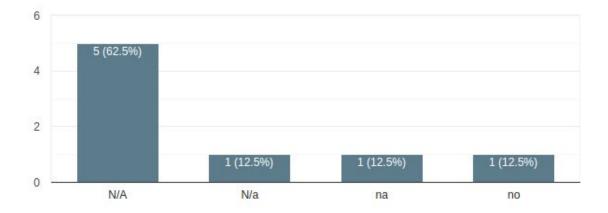


Does the page provide the necessary information for you, the user, to understand how to get to the event location?

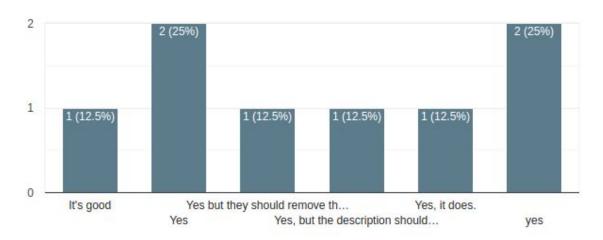


If you answered "No" to the previous question, please provide below as to why. Otherwise please put "N/A"

8 responses



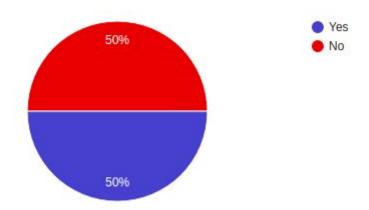
Does the page layout seem intuitive? If not, what issues have you encountered in your attempt to understand the interface?



PART 2. ATTRACTIONS PAGE - PAGE 1

Does the page give the impression of being easy to navigate/use?

8 responses



If you answered "No" in the previous question, what were the main issues? (otherwise, type "N/A")

8 responses

N/A

no

N/a

Accordion would be mistaken as ads. A list or cards or tabs would be more understandable. Navigation on accordion would be tedious if item is in the middle.

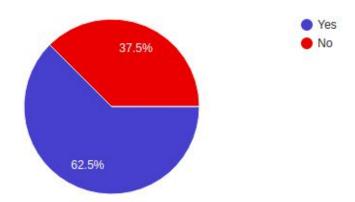
na

They should have spaces between each picture in the scrollable area

It would make things easier if it was moving on its own/scrolling

Does the page provide the necessary information for you, the user, to understand what you can do in the page?

8 responses



If you answered "No" in the previous question, what were the main issues? (otherwise, type "N/A")

8 responses

N/A

no

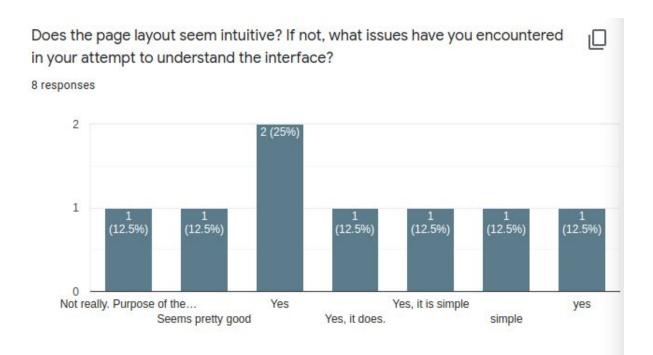
N/a

No indication if this is just an info page or a way to book attractions.

na

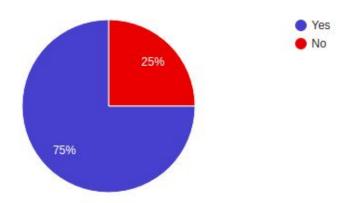
I wasn't sure which I should click since I could click both the picture and more

[

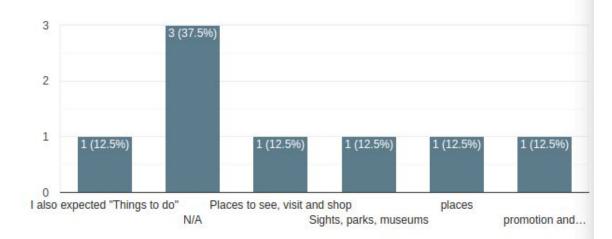


Do the main categories (Eat, Shop, Sights to See) appear sufficient to classify what you, the user, classify as attractions?

8 responses

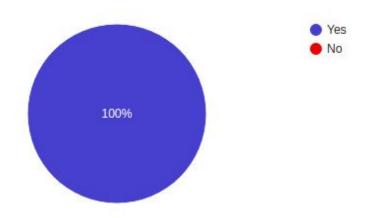


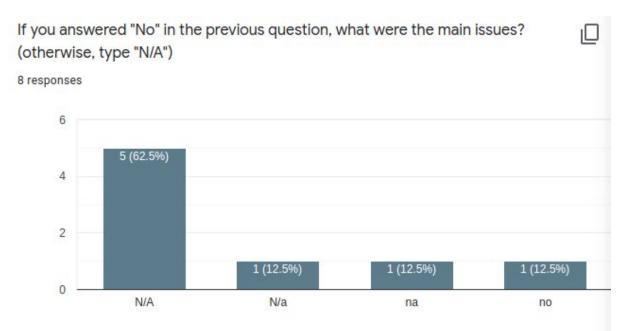
Based on your answer in the previous question, what did you initially expect to see in this page?

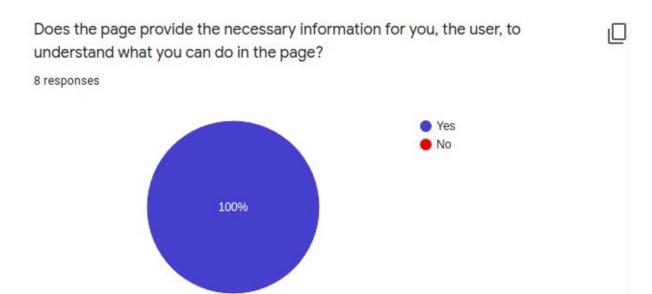


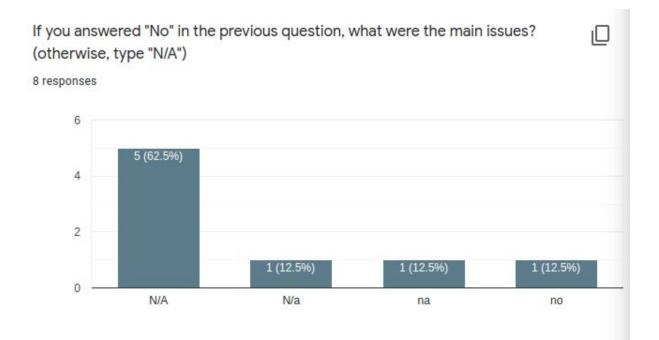
ATTRACTIONS PAGE – PAGE 2(ATTRACTIONS >> SIGHTS TO SEE)

Does the page give the impression of being easy to navigate/use?









What do you think about the Category and Area tabs for filtering the places? Would adding in a search and/or sort function make looking for places to go easier?

8 responses

search is nessary

Add a search bar

N/A

A search bar or a filter (alphabetically, most visited, etc.) would make searching easier

yes

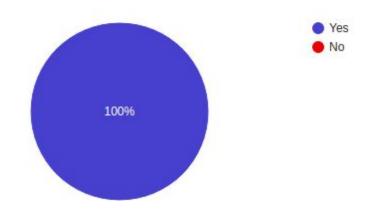
Adding in a search

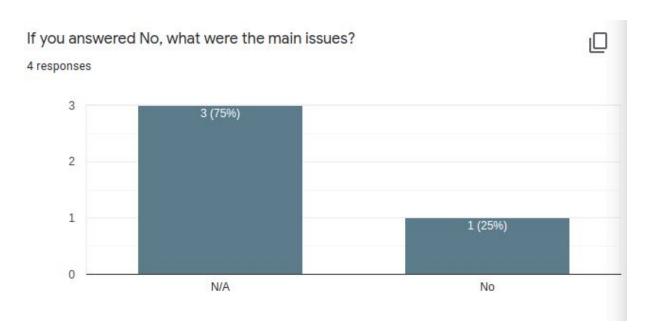
Yes, if the search bar could handle generic searches like "Japanese food", etc.

Yes. searching and sorting should be added

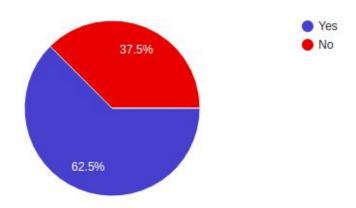
ATTRACTIONS PAGE– PAGE 3 (ATTRACTIONS >> SIGHTS TO SEE >> ASSINIBOINE PARK)

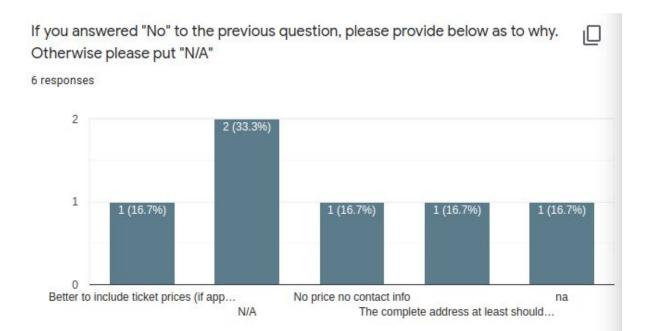
Does the page give the impression of being easy to navigate/use?





Does the page provide the necessary information for you, the user, to understand what you can do in the page?





Does the page layout seem intuitive? If not, what issues have you encountered in your attempt to understand the interface?

okay
Looks good
Yes, it does.
N/A
yes none
Yes
The detail isn't necessary here. Should show the whole description here already.
Yes, but detail button isn't needed

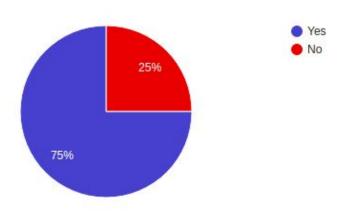
PART 3. CONTACT PAGE/CREATE EVENT PAGE - PAGE 1

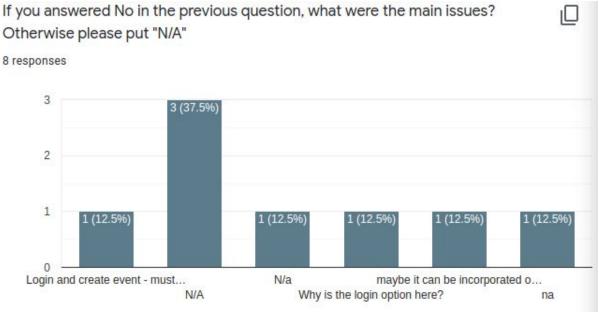
Is the event creation system (Create Event, Update Event, Delete Event) being on the contact page something that you, the user, will intuitively understand to be located in this Page? Should it have its own page?

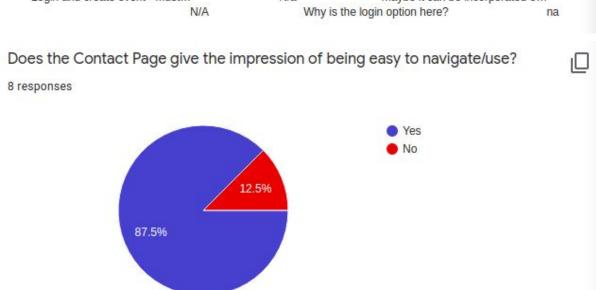
8 responses

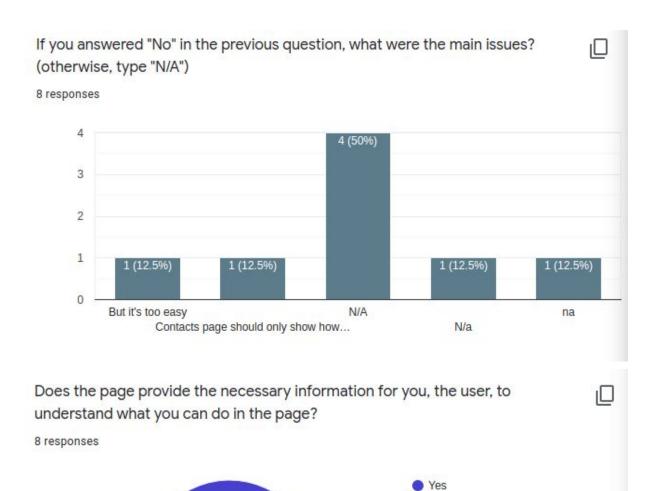
no, it should have it's own page.	
Better to have it's own page	
Yes, it will intuitively understand. And, own page is not necessary.	
This should be somewhere in the user page, available only for logged in users.	
no	
Yes and it should	
No, it should get its own page	
No, own page is better	
Does the contact page provide the necessary information for you, the user, to	

understand what you can do in the page?



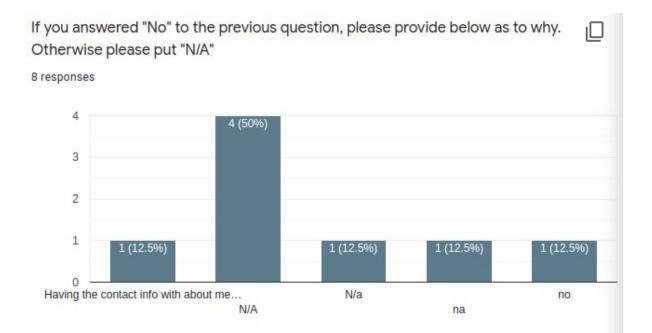






12.5%

87.5%



Does the page layout seem intuitive? If not, what issues have you encountered in your attempt to understand the interface?

8 responses

create event and stuff shouldnt be here, about us should be at the top

Event planning needs its own page, login button should be accessible to all pages. Preferrably at the top corner of the site.

Yes, it does.

Yes. But better if in separate Event page. Easier if events are shown in list/table form.

yes

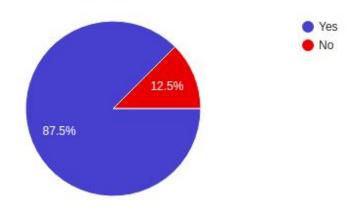
Yes

No, login and create event, etc. doesn't belong here

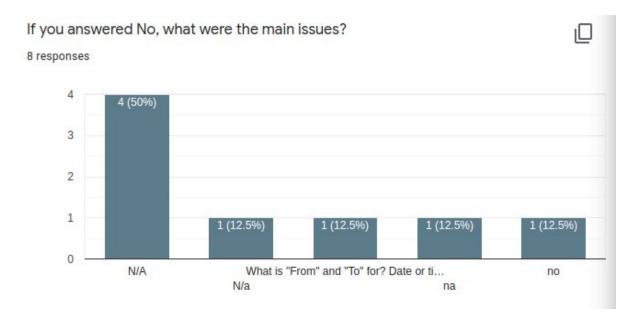
No that much, make a new page for create event and login

Does the Create Event page give the impression of being easy to navigate/use?

8 responses

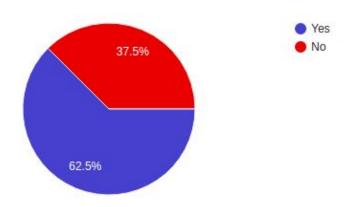


L

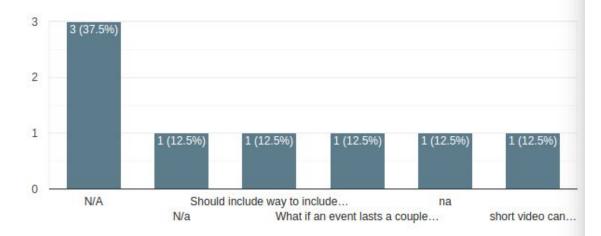


Does it provide the necessary tools to create an event?

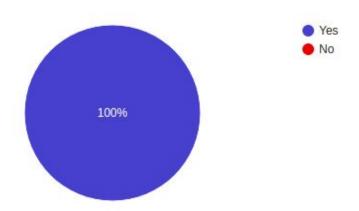
8 responses

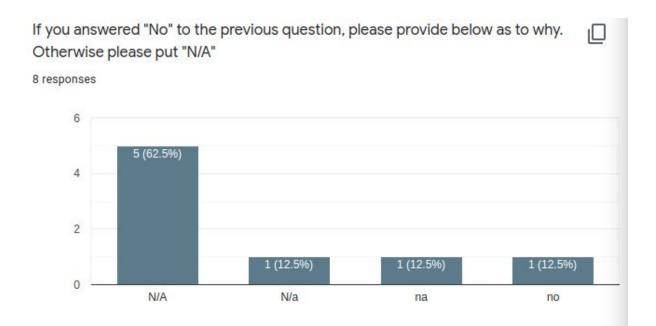


If you answered No, what were the main issues?



Does the page provide the necessary information for you, the user, to understand what you can do in the page?





Does the page layout seem intuitive? If not, what issues have you encountered in your attempt to understand the interface?

8 responses

yes

I suggest adding a sort/category tab for the type of event

Yes, it does.

Date and Time field (From and To) is confusing

yes

No, the upload picture should have a box for showing the photo and the event description box is too big.

PART 4. REGISTERING

