Layer 9

							L	.ayı	CI .	9								2.5
class_object –	0	0	0	0	0	0	6	0	0	0	0	24	24	24	18	0		- 25
class_scene –	0	0	0	0	0	0	24	24	0	0	0	24	0	0	0	24		
depth_euclidean –	24	2	0	21	0	0	0	0	0	24	13	0	0	12	0	0		- 20
depth_zbuffer –	0	21	0	24	0	0	0	20	0	0	0	0	16	14	2	0		
edge_occlusion –	0	25	25	0	0	0	0	25	0	25	0	0	0	0	0	0		
edge_texture -	25	0	0	25	0	0	0	0	0	0	25	0	0	25	0	0		- 15
keypoints2d –	0	24	0	0	24	24	0	0	0	0	0	0	0	0	0	24		
keypoints3d –	25	13	0	0	13	0	0	0	0	25	23	0	0	0	0	0		- 10
normal –	0	0	24	0	0	0	24	24	0	0	0	0	0	0	24	0		
principal_curvature –	0	0	0	25	0	0	25	0	25	0	0	25	0	0	0	0		
reshading –	0	0	0	0	0	0	1	0	0	0	22	0	24	0	24	24		- 5
segment_unsup25d –	1	1	3	0	21	25	0	0	24	0	0	0	13	1	5	1		
segment_unsup2d –	0	0	25		25	25	0	0	24	0	0	0	0	0	0	0		- 0
	0	1	2	3	4	5	6	7	8	9	10	11	12	1 13	14	1 15		U