Layer 3

	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14
class_object	16	0	0	0	1	14	9	15	0	16	0	16	0	10	0
class_scene	16	0	0	3	0	7	10	15	5	16	0	9	0	13	0
depth_euclidean	2	16	16	3	2	5	8	4	10	1	12	0	8	5	1
depth_zbuffer	2	16	16	3	2	6	8	4	10	0	12	0	8	5	1
edge_occlusion	0	16	16	4	2	1	9	4	10	3	11	0	7	7	4
edge_texture	15	5	0	16	16	2	0	14	2	0	2	1	16	1	3
keypoints2d	13	3	1	16	16	4	4	0	1	1	1	0	16	9	7
keypoints3d	2	14	16	3	1	5	8	4	10	1	9	1	5	4	8
normal	0	15	0	2	2	8	8	4	9	14	9	5	4	3	9
principal_curvature	1	0	16	4	1	5	8	4	10	2	9	13	5	4	13
reshading	0	16	16	3	1	4	8	5	10	3	12	0	8	5	0
segment_unsup25d	1	0	0	1	15	12	7	4	0	15	3	13	0	8	15
segment_unsup2d	5	0	0	16	16	0	0	0	12	0	1	14	12	1	16