all

	class_object	class_scene	edge_texture	keypoints2d	segment_unsup2d	segment_unsup25d	normal	reshading	depth_euclidean	depth_zbuffer	edge_occlusion	keypoints3d	principal_curvature
class_object	1.6	1.4	0.94	0.92	0.84	0.62	0.6	0.52	0.42	0.42	0.46	0.57	0.54
class_scene	1.4	1.5	0.93	0.9	0.8	0.61	0.59	0.58	0.5	0.46	0.44	0.6	0.56
edge_texture	0.94	0.93	1.6	1.1	0.88	0.8	0.56	0.59	0.58	0.54	0.54	0.49	0.56
keypoints2d	0.92	0.9	1.1	1.6	0.77	0.72	0.6	0.61	0.54	0.56	0.62	0.63	0.63
segment_unsup2d	0.84	0.8	0.88	0.77	1.5	1	0.67	0.58	0.66	0.61	0.63	0.59	0.59
segment_unsup25d	0.62	0.61	0.8	0.72	1	1.6	0.82	0.74	0.78	0.72	0.71	0.63	0.7
normal	0.6	0.59	0.56	0.6	0.67	0.82	1.4	0.94	0.87	0.85	0.88	0.94	0.91
reshading	0.52	0.58	0.59	0.61	0.58	0.74	0.94	1.5	1	0.91	0.93	0.94	1
depth_euclidean	0.42	0.5	0.58	0.54	0.66	0.78	0.87	1	1.5	1.3	0.98	0.89	0.89
depth_zbuffer	0.42	0.46	0.54	0.56	0.61	0.72	0.85	0.91	1.3	1.5	1.1	1	0.9
edge_occlusion	0.46	0.44	0.54	0.62	0.63	0.71	0.88	0.93	0.98	1.1	1.5	0.96	1
keypoints3d	0.57	0.6	0.49	0.63	0.59	0.63	0.94	0.94	0.89	1	0.96	1.4	0.99
principal_curvature	0.54	0.56	0.56	0.63	0.59	0.7	0.91	1	0.89	0.9	1	0.99	1.5