all

- 1.2 - 1.0 - 0.8 - 0.6 - 0.4

- 0.2

- 0.0

class_object <b>–</b>	0	1.2	0.47	0.37	0.64	0.42	0.44	0.39	0.57
class_scene <b>–</b>	1.2	0	0.47	0.45	0.68	0.38	0.45	0.48	0.54
depth_euclidean <b>–</b>	0.47	0.47	0	1.4	0.49	0.79	0.62	0.45	0.31
depth_zbuffer <b>–</b>	0.37	0.45	1.4	0	0.37	0.95	0.39	0.62	0.31
normal –	0.64	0.68	0.49	0.37	0	0.47	1.3	0.43	0.38
principal_curvature -	0.42	0.38	0.79	0.95	0.47	0	0.59	0.43	0.57
reshading <b>–</b>	0.44	0.45	0.62	0.39	1.3	0.59	0	0.42	0.35
segment_unsup25d <b>–</b>	0.39	0.48	0.45	0.62	0.43	0.43	0.42	0	1.3
segment_unsup2d <b>–</b>	0.57	0.54	0.31	0.31	0.38	0.57	0.35	1.3	0
	class_object –	class_scene –	depth_euclidean –	depth_zbuffer –	normal –	principal_curvature -	reshading –	segment_unsup25d –	segment_unsup2d –