Geometry cares about distance, so we study metric spaces.

Let X be a set.

A **metrix** on X is a function  $d: X \times X \to \mathbb{R}$  such that

- d(x,y) = 0 if and only if x = y (identity of indiscernibles / Leibniz's law);
- d(x,y) = d(y,x) (symmetry);
- $d(x, z) \le d(x, y) + d(y, z)$  (triangle inequality).

Some authors require the following addition property (which follows from the firs three):

•  $d(x,y) \ge 0$  (nonnegativity).

A metric space is a set X with a metric  $d_X$ .

## Examples

- A normed vector space X (e.g.,  $\mathbb{R}^n$ ) has a metric  $d(x,y) = ||x-y||_X$ .
- Any set has the **discrete metric** d(x, x) = 0 and d(x, y) = 1 for  $x \neq y$ .
- X a set and Y a metric space, the set of bounded functions  $X \to Y$  is a metric space with  $d(f,g) = \sup_{x \in X} d_Y(f(x),g(x))$ . (This might be called the uniform metric or supremum (sup) metric.)
- X a metric space and  $f:[0,\infty)\to[0,\infty)$  a nondecreasing concave function with  $f^{-1}(0)=\{0\}$ , then  $f\circ d$  is a metric on X.
- X a set, Y a metric space, and  $f: X \to Y$  an injection, then  $d(x,y) = d_Y(f(x), f(y))$  is a metric on Y.

Important Example.

Let  $\Gamma$  be a connected graph, then set of vertices V has a metric given by the shortest path between two vertices.

$$d(u, v) = \min_{P_{\Gamma}(u, v)} |-| = \min\{|p| : p \in \Gamma[u, v]\}.$$

This is called the **path metric** of V with respect to  $\Gamma$ .

Given a group G and generating set S, the word metric  $d_S$  on G with respect to S is the path metric on G with respect to the Cayley graph Cay(G, S), i.e.,

$$d_S(g,h) = \min\{n \in \mathbb{N} \mid gs_1 \cdots s_n = h \text{ for some } s_i \in S\}.$$

The distance  $d_S(1_G, g)$  is called the **word length** of g with respect to S.

Note

$$gs_1 \cdots s_n = h \iff s_1 \cdots s_n = g^{-1}h,$$

so  $d_S(g,h) = d_S(1_G, g^{-1}h)$ .

Let X be a metric space.

Given r > 0 and  $x \in X$ , we construct the **open ball** in X of radius r centered at x as follows:

$$B_r(x) = B_r(x; X) = B_r(x; d_X) = \{ y \in X \mid d_X(x, y) < r \}.$$

The second and third notation may be used to specify the specific space/metric with respect to which the ball is constructed. Various notations are used for this set, including but not limited to:

$$B(x;r)$$
,  $B_X(x;r)$ ,  $B_r^X(x)$ ,  $B(x;r;X)$ ,  $B(x;r;d_X)$ .

Hopefully the sort of pattern is clear—it is usually fairly easy to intuit any given authors convention. Usually any mix of a "B" and the necessary data denotes an open ball.

Sometimes this notation is also used for the following slightly modified construction. We construct the **closed ball** in X of radius r centered at x as follows:

$$\bar{B}_r(x) = \overline{B}_r(x) = \{ y \in X \mid d_X(x, y) \le r \}.$$

There are also all the corresponding notational variants featuring " $\bar{B}$ " or " $\bar{B}$ ."

Every metric space X is 'naturally' a topological space, with a basis of open sets given by the collection of all open balls:

$$\{B_r(x)\subseteq X: r>0, x\in X\}.$$

The topology generated by this basis is called the **metric topology** on X.

It it worth remarking that  $\bar{B}_r(x) \neq \overline{B_r(x)}$  in general, where the former is the closed ball and the latter is the closure of the open ball in the metric topology. On the other hand, it is always true that  $\overline{\bar{B}_r(x)} = \bar{B}_r(x)$ , i.e,  $\bar{B}_r(x)$  is closed in the metric topology.

Something continuity something  $\varepsilon$ - $\delta$ .

## Examples

- $\mathbb{R}^n$  with any usual metric induces Euclidean topology.
- discrete metric induces discrete topology.

Let X and Y be metric spaces.

An **isometric embedding** is a function  $f: X \to Y$  such that  $d_Y(f(x), f(y)) = d_X(x, y)$ .

All isometric embeddings are injective.)

Every isometric embedding is a continuous with respect to the metric topologies.

An **isometry** is a surjective isometric embedding.

All isometries are bijective. Their inverses are isometric embeddings and isometries.

Every isometry is a homeomorphism with respect to the metric topologies.

Isometry is very strong—too strong...

Let  $f: X \to Y$  be a function between metric spaces.

Say f is **Lipschitz** (or Lipschitz continuous) if there is a constant  $C \in \mathbb{R}$  such that

$$d_Y(f(x), f(y)) \le Cd_X(x, y).$$

In this case, also say f is C-Lipschitz.

Since the metric is nonnegative, nontrivial C-Lipschitz functions only exist for C > 0, so we typically assume that K is positive (or at least nonnegative). Some authors require this in the definition, but it is a minor point in any case.

All lipschitz functions are continuous with respect to the metric topologies.

Say f is **bilipschitz** (or called a **bilipschitz embedding**) if there exists a (positive) constant  $K \in \mathbb{R}$  such that

$$\frac{1}{C}d_X(x,y) \le d_Y(f(x), f(y)) \le Cd_X(x,y).$$

In this case, also say f is C-bilipschitz.

A C-bilipschitz function is clearly C-Lipschitz.

All bilipschitz functions are injections.

A bilipschitz equivalence is a bilipschitz function with a bilipschitz inverse. (equiv, a surjective bilipschitz function).

Say two spaces are **bilipschitz equivalent** if there exists a bilipschitz equivalence between them.

Let  $f: X \to Y$  be a function between metric spaces.

Say f is a quasi-isometric embedding if there exist constants  $C, K \in \mathbb{R}$  such that

$$\frac{1}{C}d_X(x,y) - K \le d_Y(f(x), f(y)) \le Cd_X(x,y) + K.$$

In this case, also say f is a (C, K)-quasi-isometric embedding. (slogan "almost injective")

Say f is a **quasi-isometry** if it is a (C, K)-quasi-isometric embedding and there exists a constant  $D \in \mathbb{R}$  such that every point in Y is a distance at most D from a point in the image of f, i.e., for all  $y \in Y$  there exists  $x \in X$  such that  $d_Y(y, f(x)) \leq D$ . (slogan "almost surjective")

Say X and Y are quasi-isometric, written  $X \sim_{QI} Y$ , if there exists a quasi-isometry between them.

It is equivalent to take a single constant  $R = \max\{C, K\}$  in the definition of quasi-isometric embedding, and likewise  $R = \max\{C, K, D\}$  in the definition of quasi-isometry.

" $\sim_{\text{OI}}$ " is an equivalence relation on metric spaces.

Some equivalent definition of quasi-isometry in terms of quasi-inverse and...

Say two functions  $f, g: X \to Y$  between metric spaces are a **finite distance** from each other if there is a constant  $D \in \mathbb{R}$  such that  $d_Y(f(x), g(x)) \leq D$ .

If  $f: X \to Y$  and  $g: Y \to X$  are maps such that  $f \circ g$  is a finite distance to  $id_Y$  and  $g \circ f$  is a finite distance to  $id_X$ , say f and g are **quasi-inverse** to each other.

## Categories

Let Met<sub>isom</sub> and Met<sub>bilip</sub> be the categories whose objects are metric spaces and whose morphisms are isometric embeddings and bilipschitz embeddings, respectively. Then the isomorphisms in these categories are the respective equivalences between metric spaces.

Let  $\mathsf{QMet'}$  be the category whose objects are metric spaces and whose morphisms are quasi-isometric embeddings. The isomorphisms in this category are bijective quasi-isometric embeddings whose inverse is also a quasi-isometric embedding, not the quasi-isometries. The relation of "finite distance from" describes an equivalence relation on  $\mathsf{QMet'}(X,Y)$ . We define the quotient category

$$QMet = QMet'/finite distance,$$

whose objects are metric spaces and whose morphisms are equivalence classes of quasi-isometric embeddings modulo finite distance. The isomorphisms in QMet are precisely the quasi-isometries, as desired.

Natural inclusions (essentially subcategories with less morphisms):

$$\mathsf{Met}_{\mathsf{isom}} \, {\buildrel {}^{\smile}} \, \mathsf{Met}_{\mathsf{bilip}} \, {\buildrel {}^{\smile}} \, \mathsf{QMet}.$$

For  $X \in \mathsf{QMet}$  (any metric space), the quasi-isometry group of X is

$$QI(X) := Aut_{QMet}(X).$$

In other words, the group of quasi-isometries  $X \to X$  modulo finite distance.

Let X be a metric space.

A **geodesic segment** in X is an isometric embedding  $[a, b] \to X$  of an interval  $[a, b] \subseteq \mathbb{R}$ .

A **geodesic** (line) in X is an isometric embedding  $\mathbb{R} \to X$ .

We often identify geodesics (and geodesic segments) with their images in X.

We say X is a **geodesic metric space** if for any  $x, y \in X$ , there is a geodesic segment  $\gamma : [a, b] \to X$  such that  $\gamma(a) = x$  and  $\gamma(b) = y$ . In other words, any two points in X are connected by a geodesic segment that realizes their distance.

Geodesic metric spaces.

- $\mathbb{R}^n$  with Euclidean metric; geodesics are straight lines.
- Any convex set in  $\mathbb{R}^n$ .
- $\mathbb{R}^n \setminus \{0\}$  is not geodesic as v and -v have no stright line between them for  $v \neq 0$ .
- For G finitely generated group, Cay(G, S) with the path metric is geodesic. When G is a free group over S, Cay(G, S) is a tree so there is a unique path between any pair of points.

A metric space X is **proper** if for all  $x \in X$  and r > 0 the closed ball  $\bar{B}_r(x)$  is a compact subset of X.

Let X be a metric space.

A quasi-geodesic segment in X is a quasi-isometric embedding  $[a, b] \to X$ .

A quasi-geodesic (line) in X is a quasi-isometric embedding  $\mathbb{R} \to X$ .

Let G be a group and X a metric space.

An action by isometries of G is a group homomorphism  $G \to \text{Isom}(X)$ .