

A **graph**  $\Gamma$  is characterized by the following information:

- a collection  $V$  (or  $\Gamma_0$ ) of **vertices** (sing. vertex) (or **nodes** or **points**);
- a collection  $E$  (or  $\Gamma_1$ ) of **edges** (or **arcs** or **lines**);
- a rule that associates each edge with two vertices (not necessarily distinct) called its **endpoints**;

A **loop** is an edge whose endpoints are the same vertex.

Two different edges are **parallel** if they have the same endpoints.

A graph is **simple** if it has no loops or parallel edges.

When two vertices are the endpoints of an edge, they are said to be **adjacent** or **neighbors**.

A graph is **finite** if it has finitely many vertices and edges.

The **null graph** is the graph with no vertices and no edges. It is stupid and we ignore it, I think.

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Let  $\mathbb{2} = \{0, 1\}$  be a two-element set with distinguished elements.

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A **simple graph** is implemented with the following data:

- a set  $V$ ;
- an anti-reflexive symmetric relation  $\leftrightarrow$  on  $V$  called the **adjacency** relation, i.e.,
  - $v \not\leftrightarrow v$  for all  $v \in V$ ,
  - $u \leftrightarrow v$  iff  $v \leftrightarrow u$  for all  $u, v \in V$ ;

A simple graph is an implementation of a graph as follows:

- vertices  $V$ ;
- edges  $E = \{\{u, v\} \subseteq V \mid u \leftrightarrow v\}$ ;
- endpoints of  $e = \{u, v\} \in E$  are its elements,  $u$  and  $v$ .

By this implementation, a simple graph is finite if and only if both its vertex set  $V$  and edge set  $E$  have finite cardinality.

Because the adjacency relation is anti-reflexive, each edge always has two distinct vertices. Moreover, if two edges  $e_1, e_2 \in E$  have the same endpoints if and only if they are the same set—hence there are no parallel edges. Therefore, a “simple graph” is indeed a graph which is simple in the above sense.

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A **graph**  $\Gamma$  is given by the following data:

- a collection of vertices  $V$ ;
- a relation  $\sim$  on  $V$  called the **adjacency** relation.

A **directed graph** is a type of graph in which edges have a certain orientation/direction. We might think of the edges as arrows.

Given by the following data:

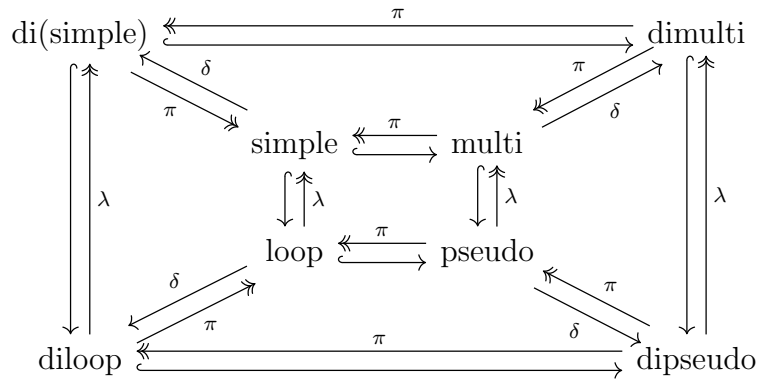
- a collection of vertices  $V$ ;
- a collection of edges  $E$ ;
- for each edge  $e \in E$  two vertices  $\text{source}(e), \text{target}(e) \in V$ .

- simple graph: injective function  $E \rightarrow \binom{V}{2}$ ; (or symmetric irreflexive relation on  $V$ )
- multigraph: arbitrary function  $E \rightarrow \binom{V}{2}$ ;
- loop graph: injective function  $E \rightarrow \binom{V}{2} \cup \binom{V}{1}$ ; (or symmetric relation on  $V$ )
- pseudograph: arbitrary function  $E \rightarrow \binom{V}{2} \cup \binom{V}{1}$ ;

directed variants

- directed graph: injective function  $E \rightarrow V^2 \setminus \Delta_V$ ; (or irreflexive relation on  $V$ )
- directed multigraph: arbitrary function  $E \rightarrow V^2 \setminus \Delta_V$ ;
- directed loop graph: injective function  $E \rightarrow V^2$ ; (or any relation on  $V$ )
- directed pseudograph (quiver): arbitrary function  $E \rightarrow V^2$ ;

not commutative:



An **isomorphism** of graphs  $f : \Gamma \rightarrow \Gamma'$  is consists of the following data:

- a bijection  $f : V \rightarrow V'$ ;
- a bijection  $f : E \rightarrow E'$ ;

such that

- $\text{source}(f(e)) = f(\text{source}(e))$  for all  $e \in E$ ;
- $\text{target}(f(e)) = f(\text{target}(e))$  for all  $e \in E$ ;
- equiv  $d(e) = (u, v)$  implies  $d(f(e)) = (f(u), f(v))$  for all  $e \in E$ .
- map  $f_{u,v} : \Gamma(u, v) \rightarrow \Gamma'(f(u), f(v))$  for all  $u, v \in V$ .

An **automorphism** of a graph  $\Gamma$  is an isomorphism  $\Gamma \rightarrow \Gamma$ .

Denote the set of such automorphisms by  $\text{Aut}(\Gamma)$ .

Note that  $\text{Aut}(\Gamma)$  is “naturally” a group under composition.

Let  $G$  be a group and  $\Gamma$  be a graph.

An **action** of  $G$  on  $\Gamma$  consists of the following data:

- a group homomorphism  $G \rightarrow \text{Aut}(\Gamma)$ , denoted  $g \mapsto (g \cdot -)$ .

Equivalently, an action consists of a function  $A : G \times \Gamma \rightarrow \Gamma$ , denoted  $(g, x) \mapsto g \cdot x$  for  $x$  in  $V$  or  $E$ , such that

- $1_G \cdot x = x$  for all  $x \in \Gamma$ ;
- $g \cdot (h \cdot x) = (gh) \cdot x$  for all  $x \in \Gamma$ ;
- $g \cdot (e : u \rightarrow v) = g \cdot e : g \cdot u \rightarrow g \cdot v$  for all  $e \in E$ ;

Let  $G$  be a group generated by  $S \subseteq G$ .

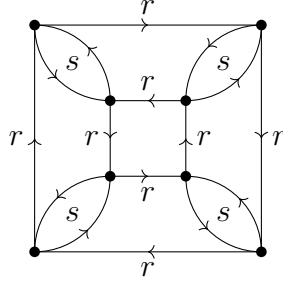
We construct a directed graph  $\text{Cay}(G, S)$ , called the **Cayley graph** of  $G$  with respect to  $S$ , as follows:

- vertices of  $\text{Cay}(G, S)$  are the elements of  $G$ ;
- edges of  $\text{Cay}(G, S)$  are  $g \rightarrow gs$  for all  $g \in G$  and  $s \in S$ .

There is a path  $(s_1, \dots, s_n) : g \mapsto h$  in  $\text{Cay}(G, S)$  if and only  $gs_1 \cdots s_n = h \in G$ .

Let  $D_n = \langle s, r \mid s^2 = r^n = (sr)^2 = 1 \rangle$

Then  $\text{Cay}(D_4, \{s, r\})$  is as follows:




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There is a natural action of  $G$  on  $\text{Cay}(G, S)$  by  $g \mapsto \varphi_g \in \text{Aut}(\text{Cay}(G, S))$ , where

$$\begin{array}{ccc} \text{Cay}(G, S) & \xrightarrow{\varphi_g} & \text{Cay}(G, S) \\ \begin{array}{c} v \\ \downarrow s \\ vs \end{array} & \longmapsto & \begin{array}{c} gv \\ \downarrow s \\ gvs \end{array} \end{array}$$

The map  $\varphi : G \rightarrow \text{Aut}(\text{Cay}(G, S))$  is an isomorphism of groups.