```
camera calib.Baxter
     Eye_Hand_Calib
+ left arm
+ right_arm
+ aruco pose
+ aruco pose2
+ aruco pose3
+ pose data filled
+ pose2 data filled
+ pose pos
+ pose ori
+ pose2 pos
+ pose2 ori
+ ff
+ br
+ init ()
+ broadcast_frame()
+ aruco_pose_callback()
+ aruco_pose2_callback()
+ aruco pose3 callback()
+ save calib data()
+ load_calib_data()
+ self_calibrate()
```

+ get box transform()