



Character Name

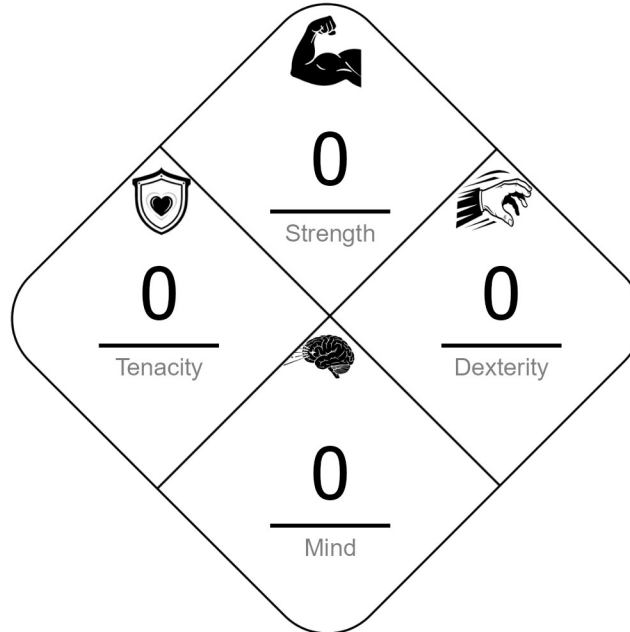
Race

XP total

Player Name

Sub Attributes

- ☐ 0 Resistance [TEN]
- ☐ 0 Toughness [TEN]
- ☐ 0 Agility [DEX]
- ☐ 0 Evasion [DEX]
- ☐ 0 Wisdom [MEN]
- ☐ 0 Intelligence [MEN]

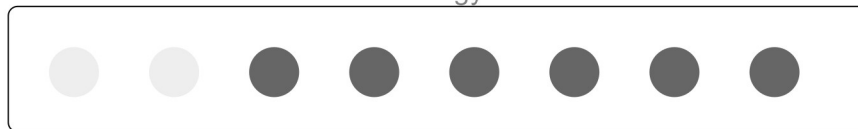


0 | 10  
Hit Points

0 0 0  
Armor Reduction Dodge

2 6  
Mastery Speed

Energy



At the start of your turn, gain energy = mastery

- 0 Initiative [AGI] 0 Light armor [EVA] 0 Medium armor [AGI] 0 Heavy armor [FOR]
- 0 Common weapons [FOR] 0 Exotic weapons [DEX] 0 Improvised weapons [FOR] 0 Precision weapons [DEX]

- |                                |  |                               |
|--------------------------------|--|-------------------------------|
| <u>0</u> Acrobatics [AGI]      | <u>0</u> Cryptography [INT]            | <u>0</u> Quick Reflexes [AGI] |
| <u>0</u> Alchemy [INT]         | <u>0</u> Medicine [WIS]                | <u>0</u> Social Insight [MEN] |
| <u>0</u> Animal Handling [WIS] | <u>0</u> Intuition [WIS]               | <u>0</u> Stealth [AGI]        |
| <u>0</u> Arcana [INT]          | <u>0</u> Intimidation (Physical) [FOR] | <u>0</u> Strategy [INT]       |
| <u>0</u> Athletics [STR]       | <u>0</u> Investigation [INT]           | <u>0</u> Survival [WIS]       |
| <u>0</u> Brutality [STR]       | <u>0</u> Light Hands [AGI]             | <u>0</u> Workforce [FOR]      |
| <u>0</u> Contortionism [AGI]   | <u>0</u> Martial Arts [FOR]            |                               |

Slots

Equipments

List your items here...

Experience Points

Mains

Atribute: New valor \* 5 XP

Mastery: New valor \* 6 XP

Feat: 2 XP

Skills

Inexperienced -> Lay: 3 XP

Lay -> Proficiency: 6 XP

Proficiency -> Expert: 9 XP

Buy history

List your buys here...

Mastery buy



Armor

Choose armor: Unarmored + mod: 0

Hit Points

Racial Bonus: 0 + mod: 0

Dodge

mod: 0

Reduction

mod: 0

Slots

mod: 0

Speed

Racial Base: 6 + AGI: 0 + mod: 0

Spell Attack:

0

Spell DC:

5

Mana max:

0

Spells

Name	Level	Cost	Type
Spell name	1	1	Offensive
Spell name	1	1	Offensive
Spell name	1	1	Offensive
Spell name	1	1	Offensive
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Spell name	1	1	Offensive
Spell name	1	1	Offensive
Spell name	1	1	Offensive

Spell Attack

mod: 0

Spell DC

mod: 0

Character Background...

Background

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Apperance

Allies & Organizations...

Allies & Organizations

Treasures...

Treasures