

Explorer

SingleLL1... intersect...

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Debugger

Plots

```
1  struct·node·{
2      int·data;
3      struct·node·*next;
4  };
5  typedef·struct·node·*·NODE;
6
7  NODE·createAndAddNodes(NODE·first){
8      NODE·temp,·q;
9      int·x;
10     printf("Enter·element·:·");
11     scanf("%d",·&x);
12     while(x·!=·-1){
13         temp·=·(NODE)malloc(sizeof(struct·node));
14         temp->data·=·x;
15         temp->next·=·NULL;
16         if(first·==·NULL){
17             first·=·temp;
18         }·else·{
19             q->next·=·temp;
20         }
21         q·=·temp;
22         printf("Enter·element·:·");
23         scanf("%d",·&x);
24     }
25     return·first;·
26 }
27
28 NODE·sort(NODE·first)
29 {
30     NODE·t1,t2;
31     int·x;
32     for(·t1·=·first·;·t1->next·!=·NULL·;·t1·=·t1->next·)
33     {
34         for(·t2·=·t1->next·;·t2·!=·NULL·;·t2·=·t2->next·)
35         {
36             if(·t1->data·>·t2->data·)
37             {
38                 x·=·t1->data;
39                 t1->data·=·t2->data;
40                 t2->data·=·x;
41             }
42         }
43     }
```

< Prev

Reset

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Next >

```
45         return first;
46     }
47
48     NODE add(NODE l3, int x)
49     {
50         NODE temp = malloc(sizeof(struct node));
51         temp->next = NULL;
52         temp->data = x;
53         if(l3 == NULL)
54         {
55             return temp;
56         }
57
58         NODE t = l3;
59         while(t->next != NULL)
60         {
61             t = t->next;
62         }
63         t->next = temp;
64
65         return l3;
66     }
67
68     NODE intersectionSLL(NODE l1, NODE l2)
69     {
70         NODE t1 = l1, t2 = l2, l3 = NULL;
71
72         while(t1 != NULL && t2 != NULL)
73         {
74             if(t1->data < t2->data)
75             {
76                 t1 = t1->next;
77             }
78             else if(t1->data > t2->data)
79             {
80                 t2 = t2->next;
81             }
82             else
83             {
84                 l3 = add(l3, t1->data);
85                 t1 = t1->next;
86                 t2 = t2->next;
87             }
88         }
89     }
```

```
91         return 13;
92     }
93
94     void print(NODE first) {
95         NODE q = first;
96         if (first == NULL) {
97             printf("Single Linked List is empty\n");
98         } else {
99             printf("Elements in the list are : ");
100             while (q != NULL) {
101                 printf("%d---> ", q->data);
102                 q = q->next;
103             }
104             printf("NULL\n");
105         }
106     }
107
```



Terminal



Test cases