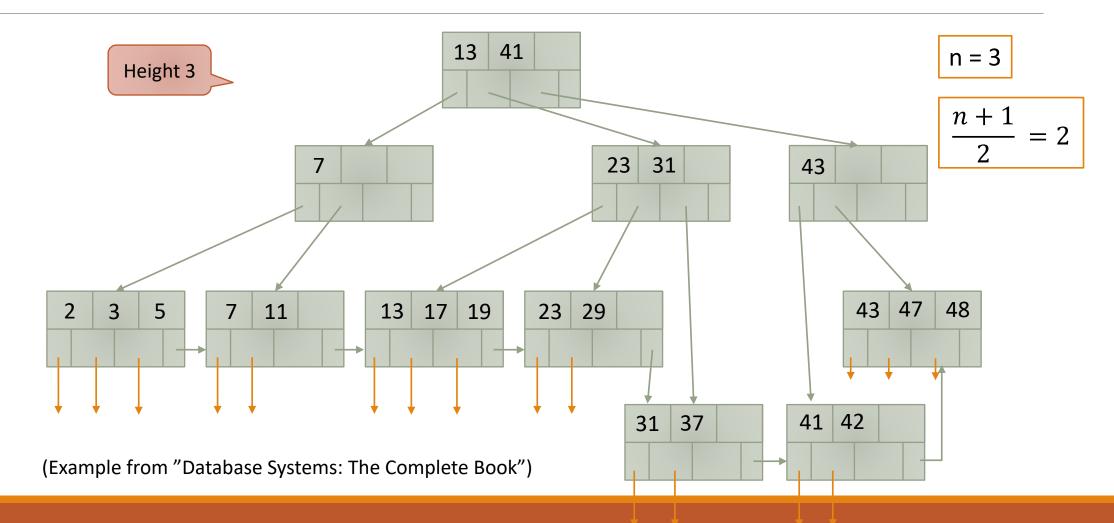
Deletions and conclusions for B+-Trees

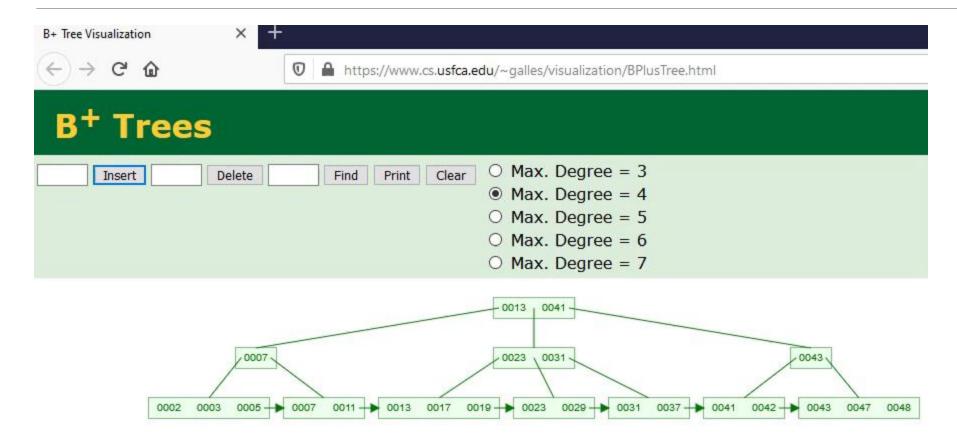
Overview of video

Video discusses how to do deletions as well as a conclusion for B+-trees

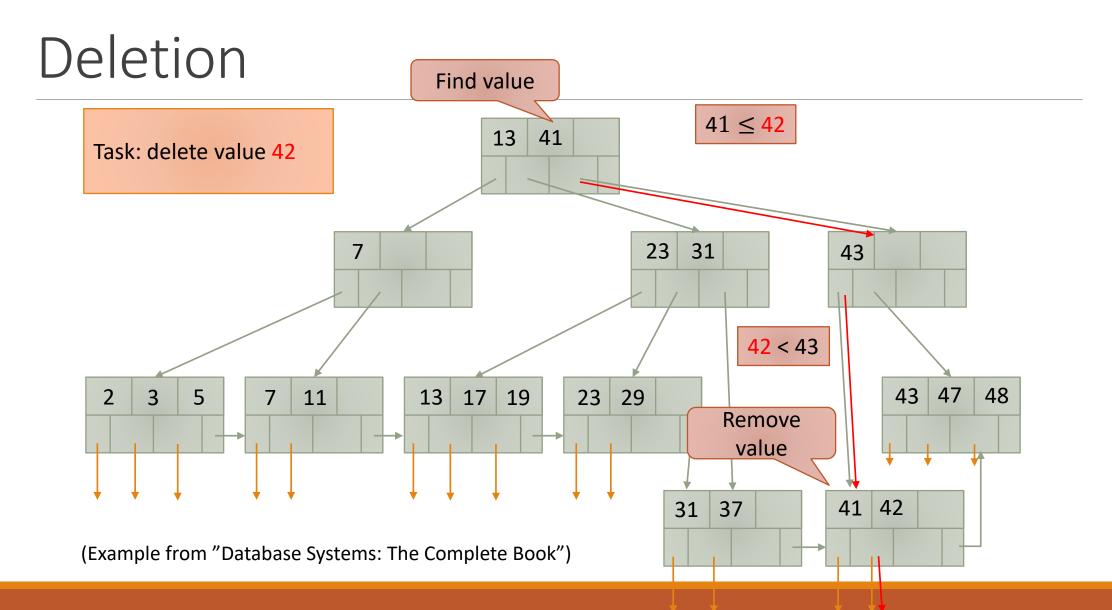
Initial tree

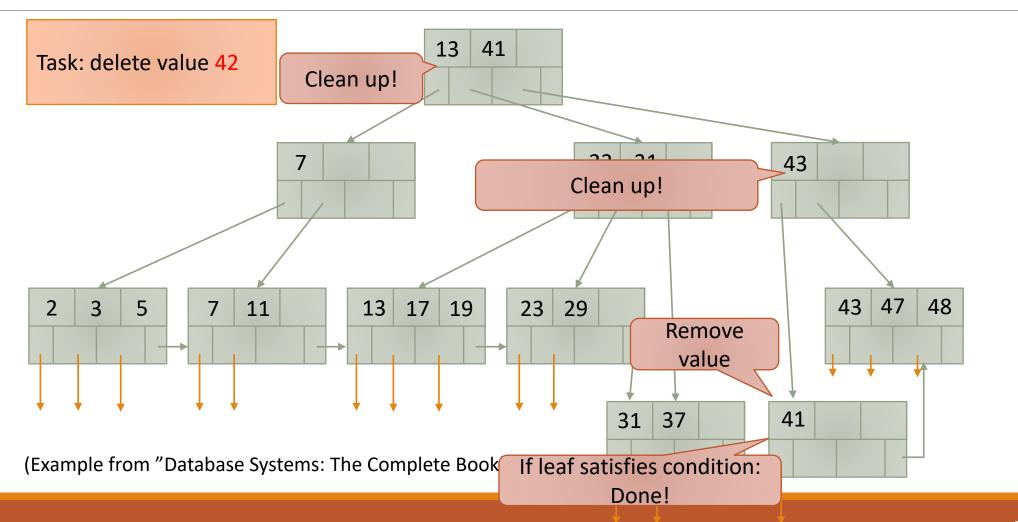


Online version of the initial tree

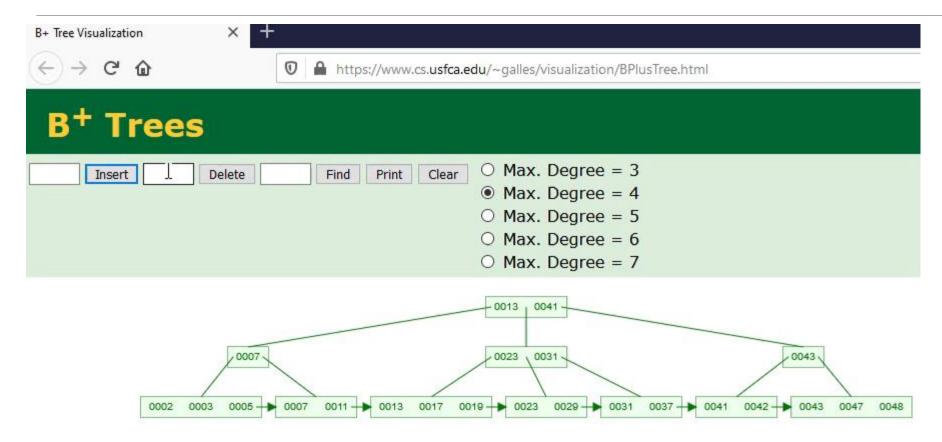


Delete 42





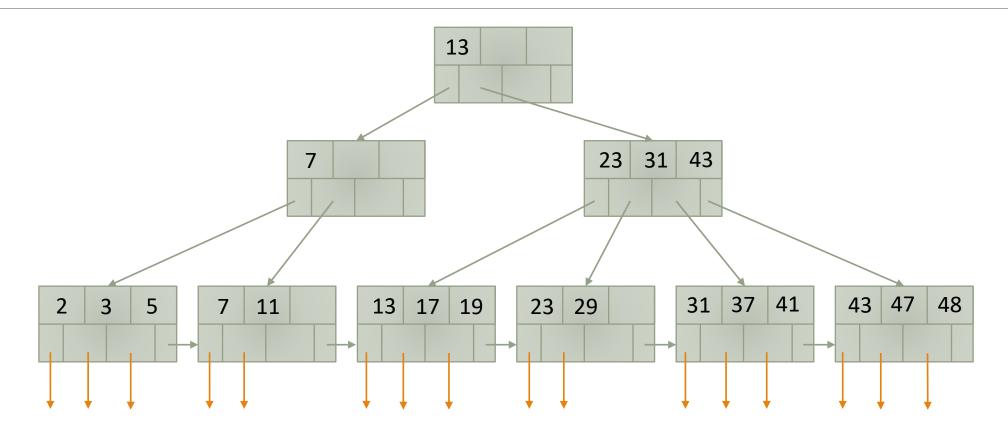
Online version of delete 42



Side note

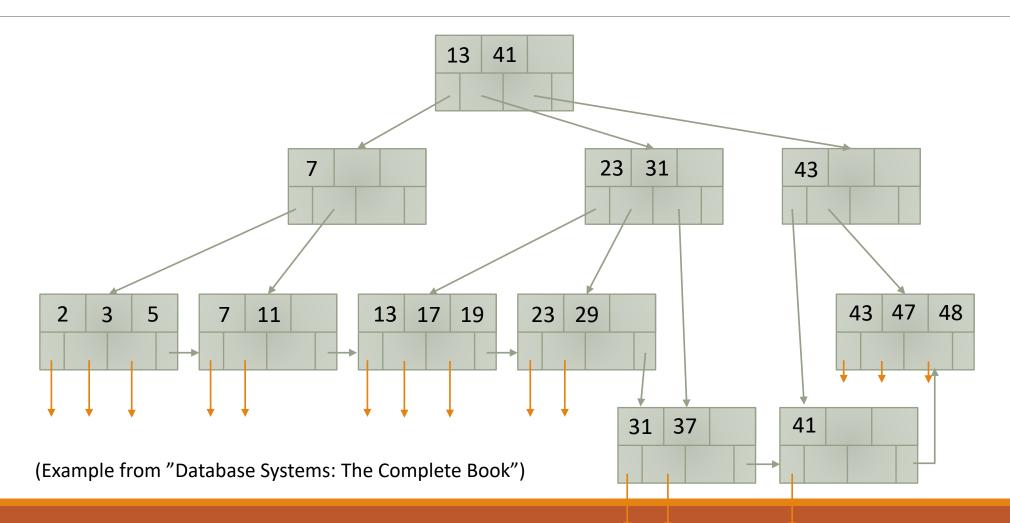
There may be more than one B+ tree with the same leaves

Before insertion + deletion of 42

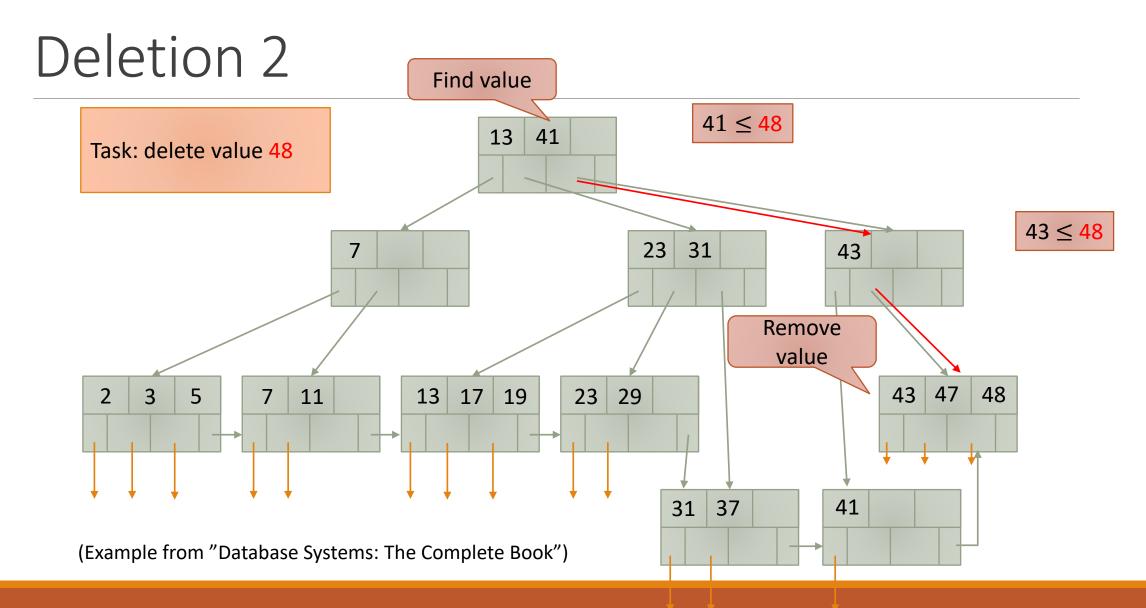


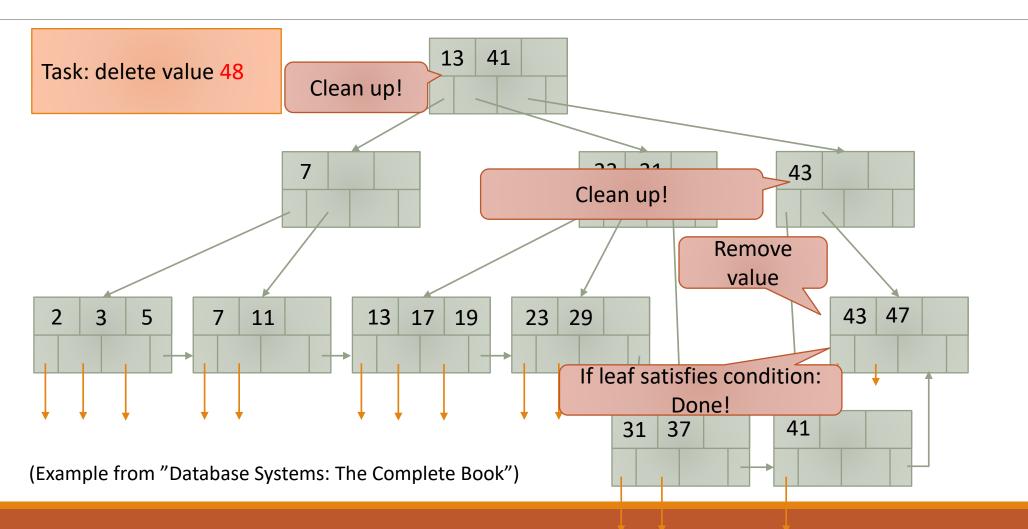
(Example from "Database Systems: The Complete Book")

After insertion + deletion of 42

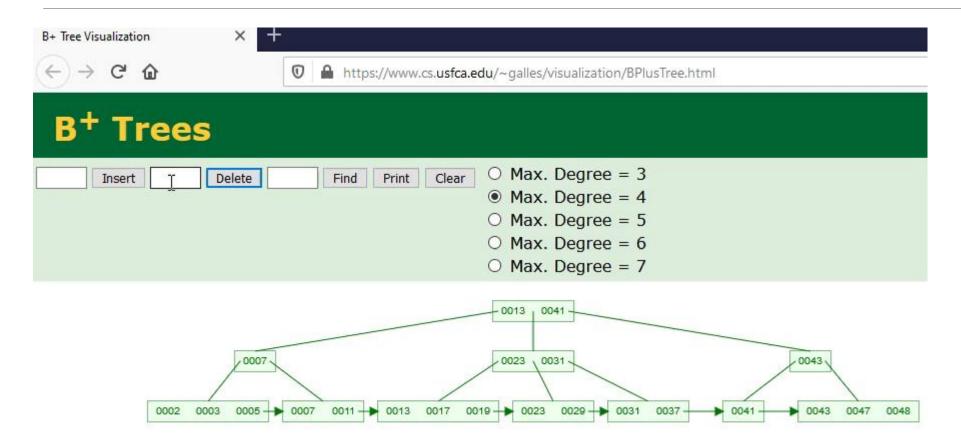


Delete 48

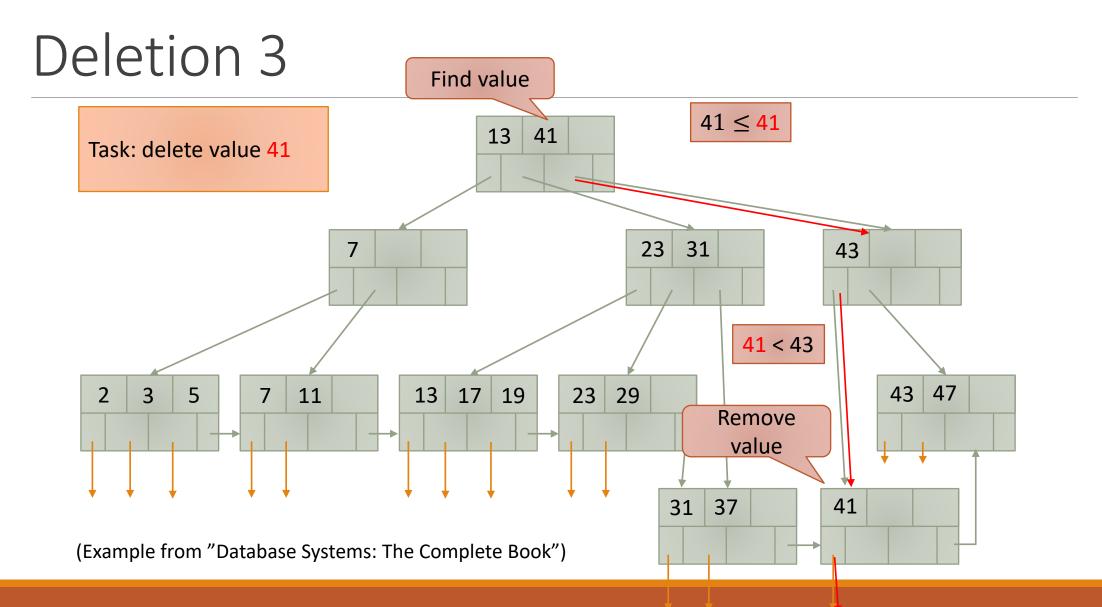


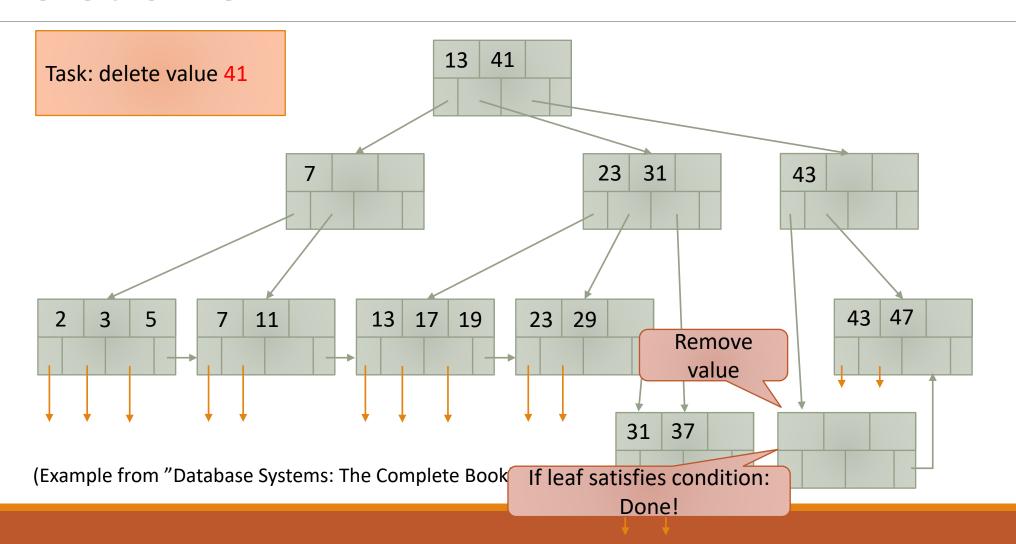


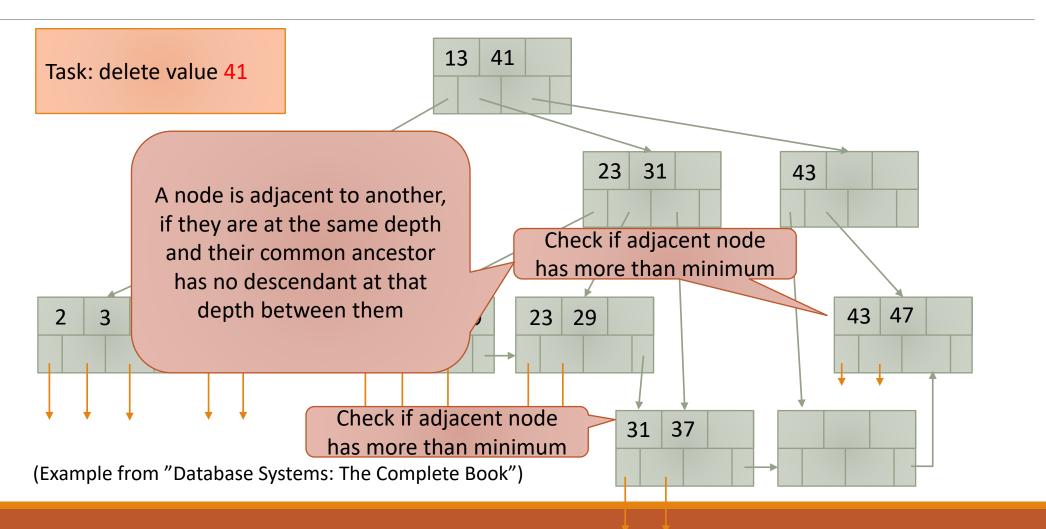
Online version of delete 48

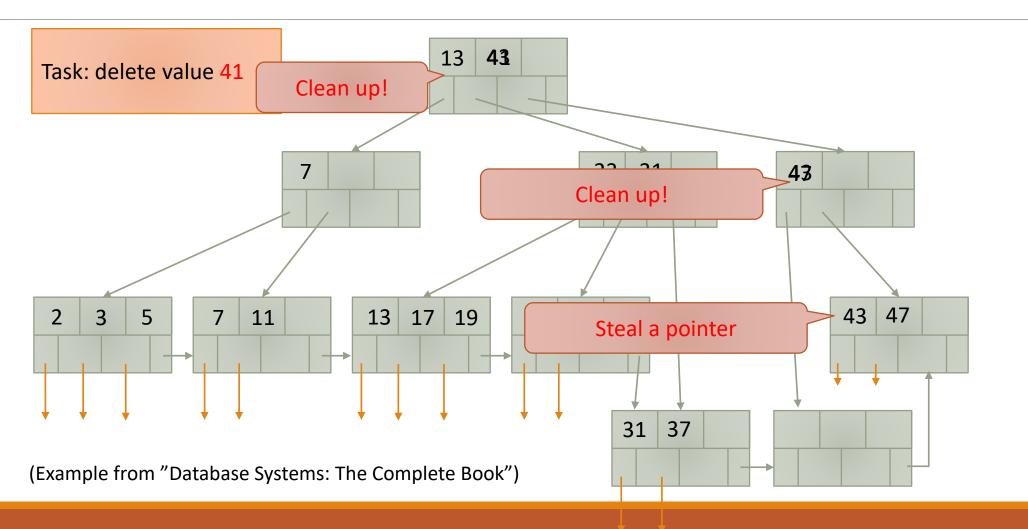


Delete 41

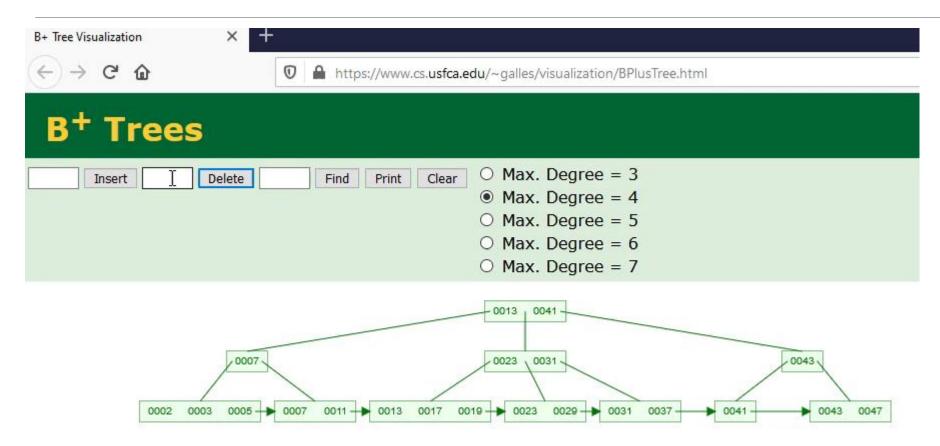




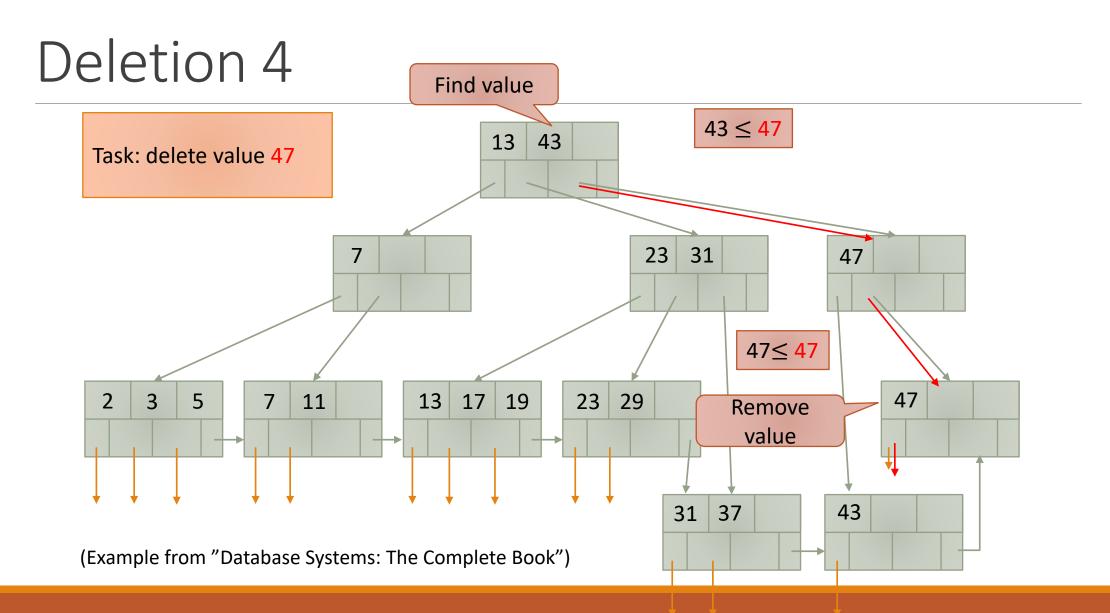


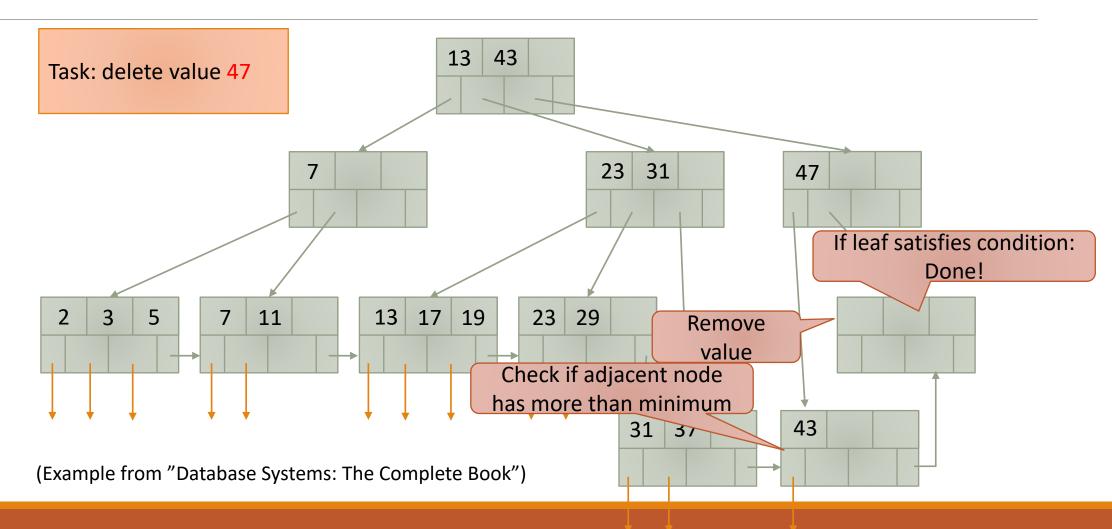


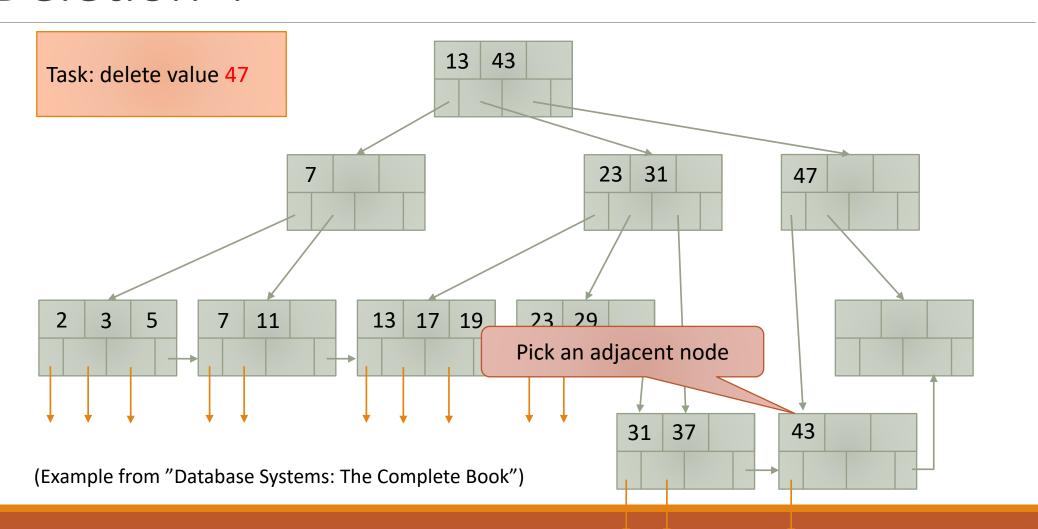
Online version of delete 41

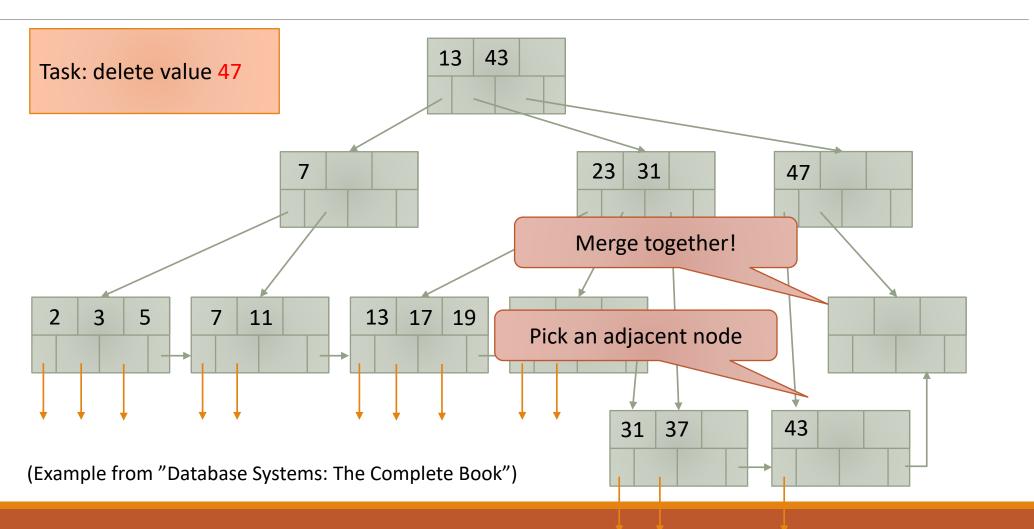


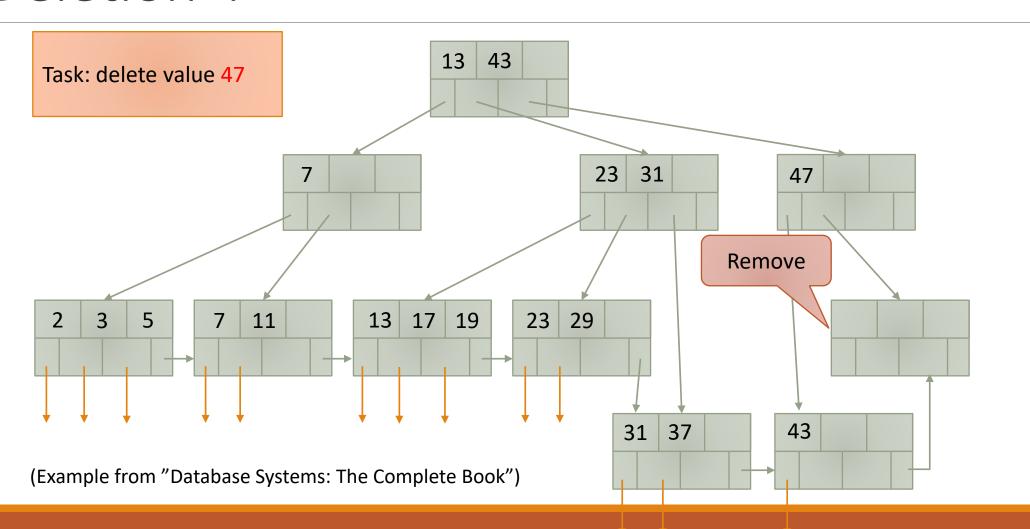
Delete 47

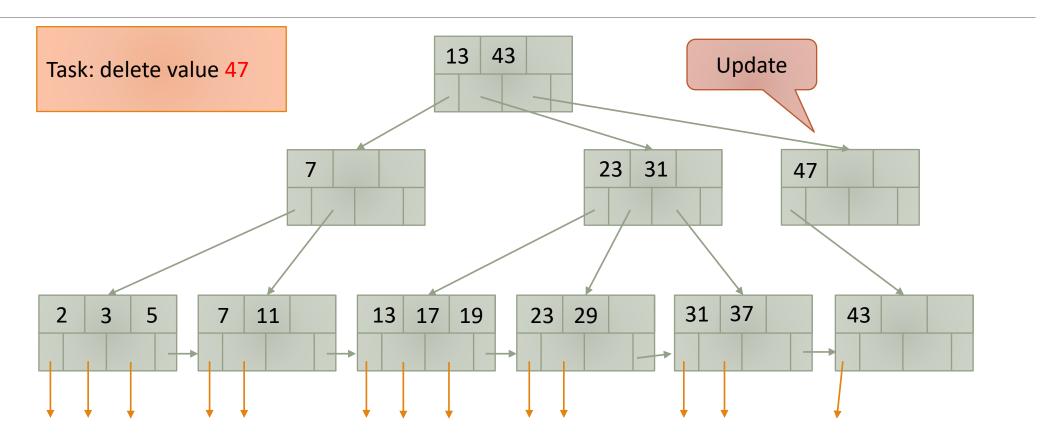




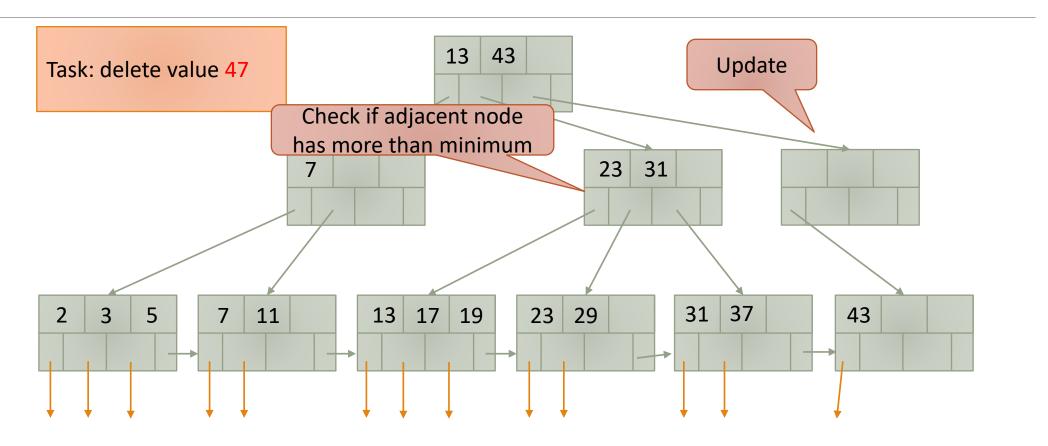




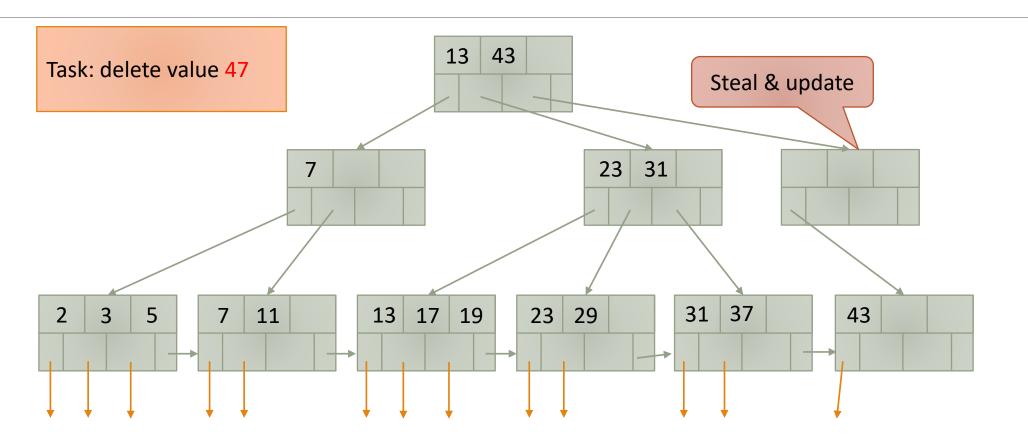


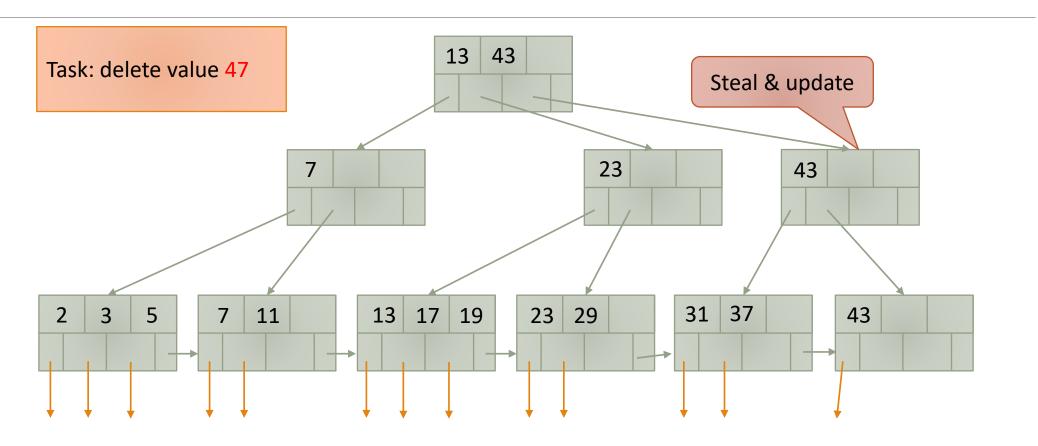


(Example from "Database Systems: The Complete Book")

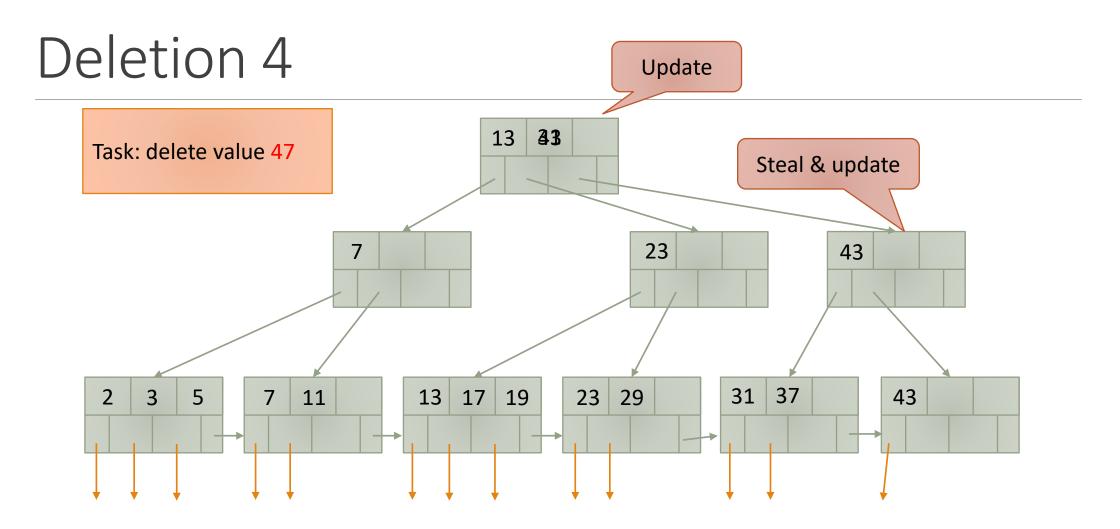


(Example from "Database Systems: The Complete Book")



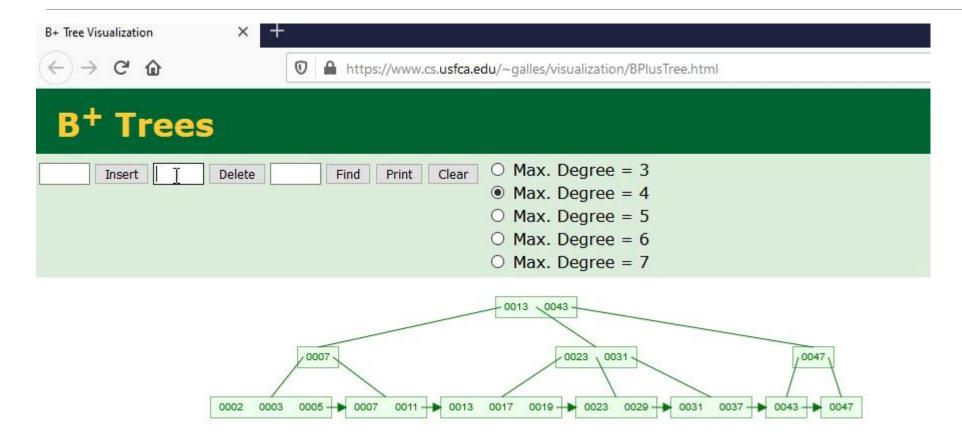


(Example from "Database Systems: The Complete Book")



(Example from "Database Systems: The Complete Book")

Online version of delete 47



Review: Deletion

Goal: delete a value/pointer pair

Procedure:

- Find the leaf that should contain the value
 - If not there: Done
- Remove the value/pointer pair
- Let the current node C

• Let x be
$$\begin{cases} 2 & \text{if C is root} \\ \left[\frac{n+1}{2}\right] & \text{if C is internal nod} \\ \left[\frac{n+1}{2}\right] & \text{if c is leaf} \end{cases}$$

- If C has above x pointers: Fix ancestors (if necessary) and you are done
- If C is the root but not a leaf: Remove it (and let the child of the root be the new root)
- Otherwise, check if an adjacent node has at least x + 1 pointers
- If so: take one, fix ancestors (if necessary) and you are done
- Otherwise, merge with sibling and go to line 3 with the parent as current node

The B+ tree remains balanced!

Running time: $O(h \times log_2 n)$

"real" running time $O(h \times D)$

Time for a disk operation

See definition slide 19

ning time O/b x D

Properties of B+ Tree Indexes

Fast lookups, insertions, deletions in time:

```
n \approx B
O(\text{height of B+ tree} \times \log_2 n) = O(\log_n N \times \log_2 n)
= O(\log_2 N)
Remain balanced
```

Huge capacity even with height 3 if blocks large enough

- Block size: 16386 bytes (16 kilobytes)
- Values stored in index: 4 bytes
- Pointers: 8 bytes
- Largest n so that each B+ tree node fits into a block (i.e., $4n + 8(n+1) \le 16386$) is 1364
- B+ trees with height 3 can store > $n^3 = 2.5 \cdot 10^9$ values

Properties of B+ Tree Indexes

Can be implemented efficiently with respect to number of disk accesses

• Number of disk accesses typically \approx 2 + height of B+ tree

Most of the B+ tree can be kept in memory

- Specifically, the upper levels
- Even with block size of 16384 bytes and n = 1364:
 - Level 1 (root) \approx 16 KB
 - Level 2 (children of root) \approx (n+1) \times 16 KB \approx 21 MB
 - Level $3 \approx (n+1) \times (n+1) \times 16 \text{ KB} \approx 28 \text{ GB}$
 - Level $4 \approx (n+1) \times (n+1) \times (n+1) \times 16 \text{ KB} \approx 38 \text{ TB}$

Typically, these are the leaf nodes and can be loaded from disk on demand

Summary

We can do each operation (search, insertion and deletions) in a B+-tree in time

- $O(\text{height of B+ tree} \times \log_2 n)$ or
- ∘ *O*(height of B+ tree × D)

Slide 34 contains a summary of how to do deletions