## **Database Systems**

#### Lecture

- Imagine going to ATM and transferring some amount to another account, e.g.
  - Paying utility bill
  - Making payment against an online purchase
- What behind-the-scenes steps are involved in the above process?
  - 1. Reading balance of your account
  - 2. Computing the new balance after deduction
  - 3. Writing new balance to your account
  - 4. Reading balance of the recipient
  - 5. Computing new balance for recipient
  - 6. Writing new balance to recipient's account

- You noticed three different types of operations being performed
  - Reading from database
  - Computing something
  - Writing to database
- While computing does not access database, reading and writing does!
  - Reading requires retrieval queries
  - Writing may consist of insert, update, or delete queries
    - Write operations always change the database state

- The set of operations to perform a specific task on the database is called a transaction
- Transaction is a logical unit of database processing, requiring one or more access operations (reading, writing)
- The task of transferring some amount from one account to another account is one transaction



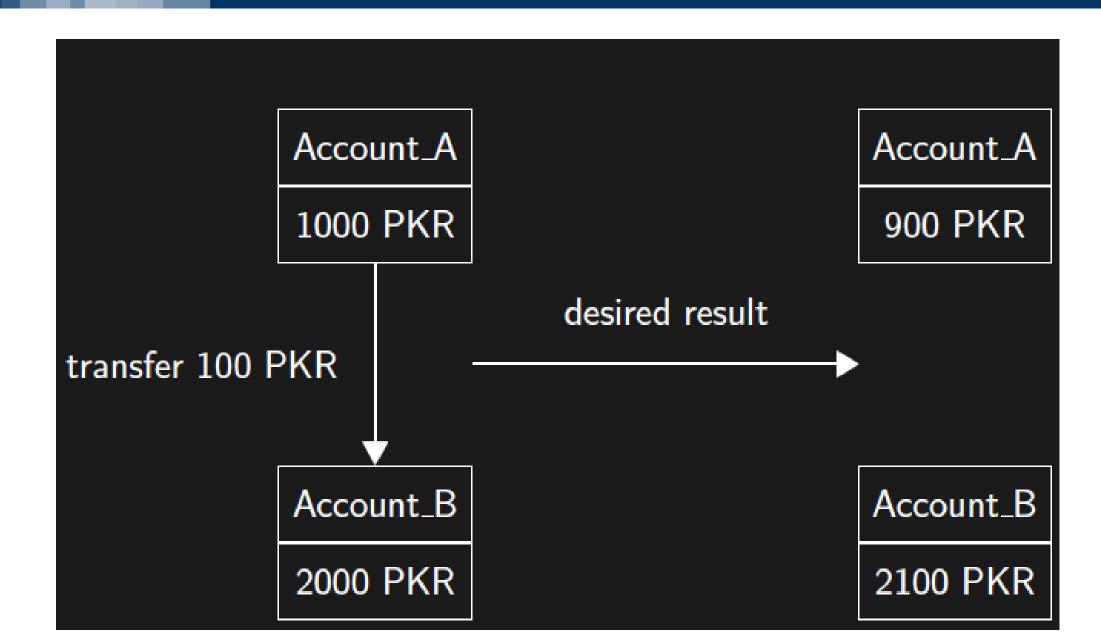
## **Transaction Properties**

- Transactions must have certain properties:
- A C I D
  - Atomicity
  - Consistency
  - Isolation
  - Durability

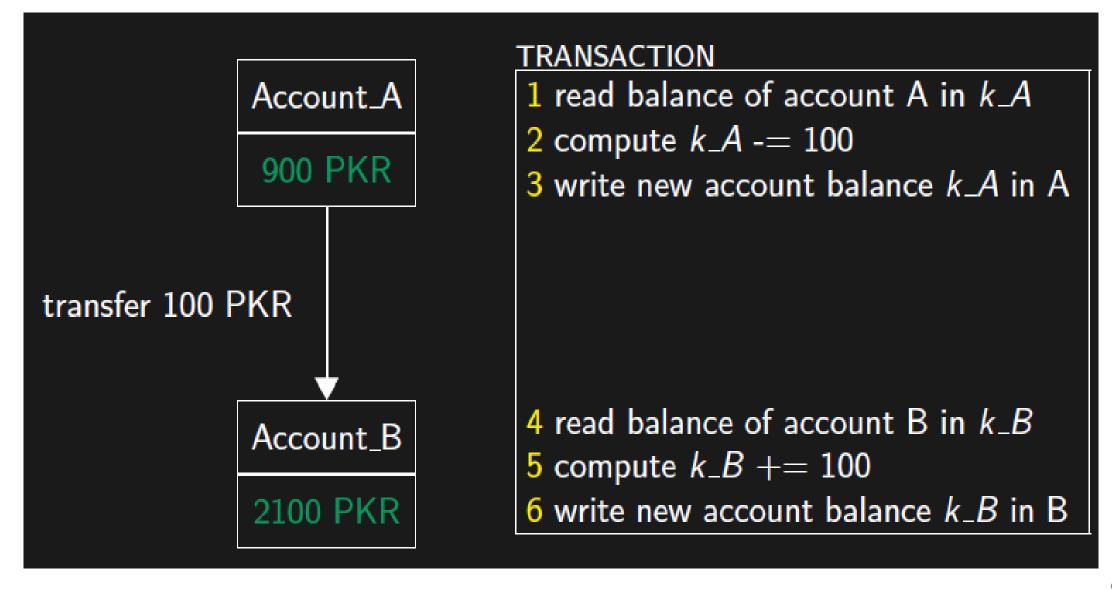


- Each transaction shall be 'all or nothing'
- If one operation within a transaction fails, the entire transaction fails
- There must be only two possible results of executing a transaction
  - All actions are successfully performed and the transaction commits
  - One or more actions are unsuccessful the transaction aborts
- For the end-user, a transaction is just one operation!
  - It is either successful or unsuccessful
- What will happen if a transaction does not have this property?
  - The database state will have undesired results!

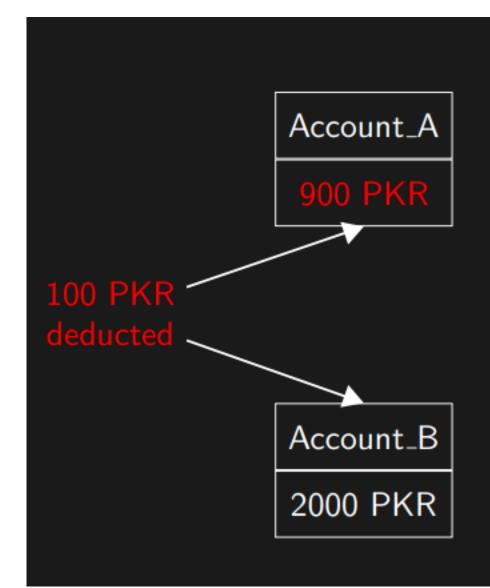












#### TRANSACTION

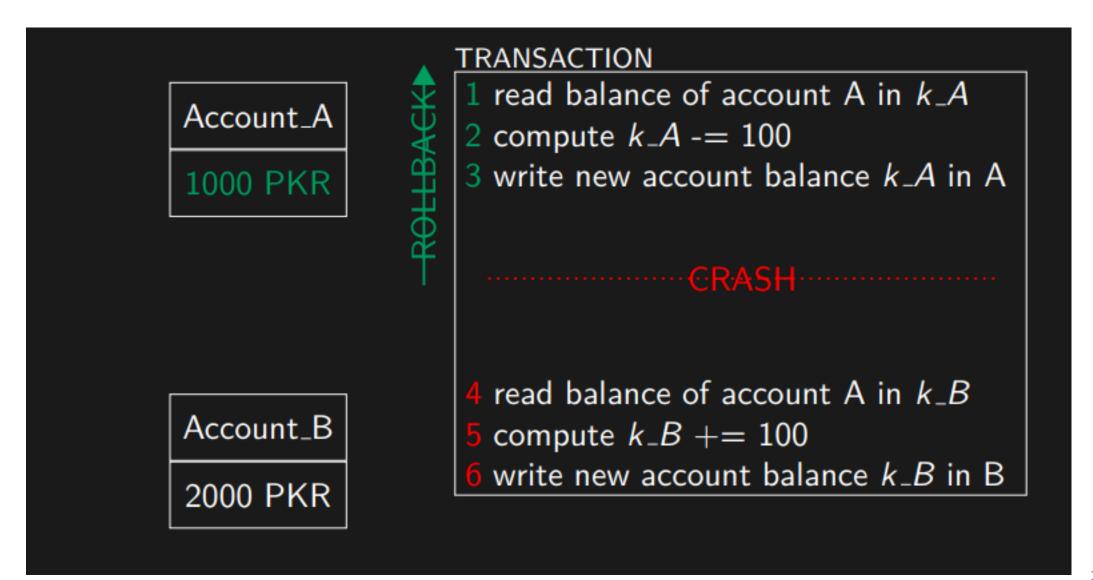
- 1 read balance of account A in  $k_A$
- 2 compute  $k_A = 100$
- 3 write new account balance  $k_A$  in A

- 4 read balance of account A in  $k_{-}B$
- 5 compute  $k_B += 100$
- 6 write new account balance  $k_B$  in B



- How do databases prevent such situation?
  - The rollback mechanism





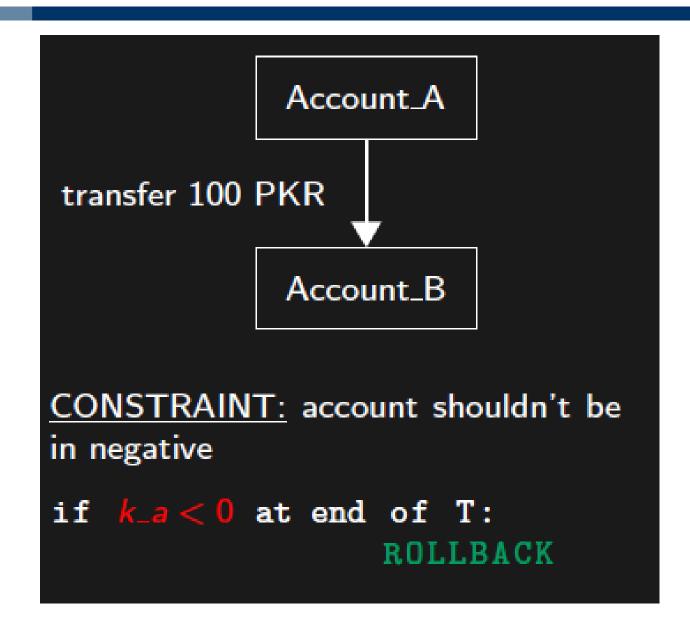


## **Transaction Properties - Consistency**

- A transaction should bring the database from one valid state to another valid state
- What does valid state mean?
  - The database should not violate any of the constraints before and after the transaction is performed
- For example, a constraint on the example scenario could be: 'account balance cannot be less than zero'
- In such a case, the transaction should rollback if the account of the sender has less than zero Rupees after the deduction has been made
  - Or, the application should check the balance before initiating the transaction



#### **Transaction Properties - Consistency**





- For understanding isolation, we must first understand the concept of concurrency
- The real databases are generally multi-user
  - Many users are accessing the same databases
  - Quite frequently, different users are accessing and modifying the same data...
  - Can you think of an example?
    - Booking online tickets for train just before Eid...
- In such a scenario, when multiple transactions are being executed concurrently, some issues can arise



#### TRANSACTION 1: TRANSACTION 2: transfer 100 PKR from Account A to B transfer 200 PKR from Account C to B 1 read balance of account A in $k_A$ 1 read balance of account C in k\_C 2 compute $k_A = 100$ 2 compute $k_{-}C$ -= 200 3 write new account balance $k_{-}C$ in C 3 write new account balance $k\_A$ in A read balance of account B in $k_B$ read balance of account B in $k_B$ compute $k_B += 100$ compute $k_B += 200$ write new account balance $k_B$ in B write new account balance $k_B$ in B

- At beginning of T1 and T2, balances are as follows:
  - A: 1000, B: 2000, C: 3000



#### TRANSACTION 1: TRANSACTION 2: transfer 100 PKR from Account A to B transfer 200 PKR from Account C to B 1 read balance of account A in $k_A$ 1 read balance of account C in k\_C 2 compute $k_{-}C$ -= 200 2 compute $k_A = 100$ 3 write new account balance $k_A$ in A 3 write new account balance $k_{-}C$ in C read balance of account B in $k_B$ Fread balance of account B in $k_B$ compute $k_B += 200$ compute $k_{-}B += 100$ write new account balance $k_B$ in B write new account balance $k_B$ in B

• Let's assume that the transactions are executing concurrently. After both transactions complete, there are three possibilities of balances:

A: 900, B: 2100, C: 2800

A: 900, B: 2200, C: 2800

A: 900, B: 2300, C: 2800

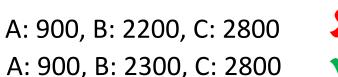


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• Let's assume that the transactions are executing concurrently. After both transactions complete, there are three possibilities of balances:

A: 900, B: 2100, C: 2800





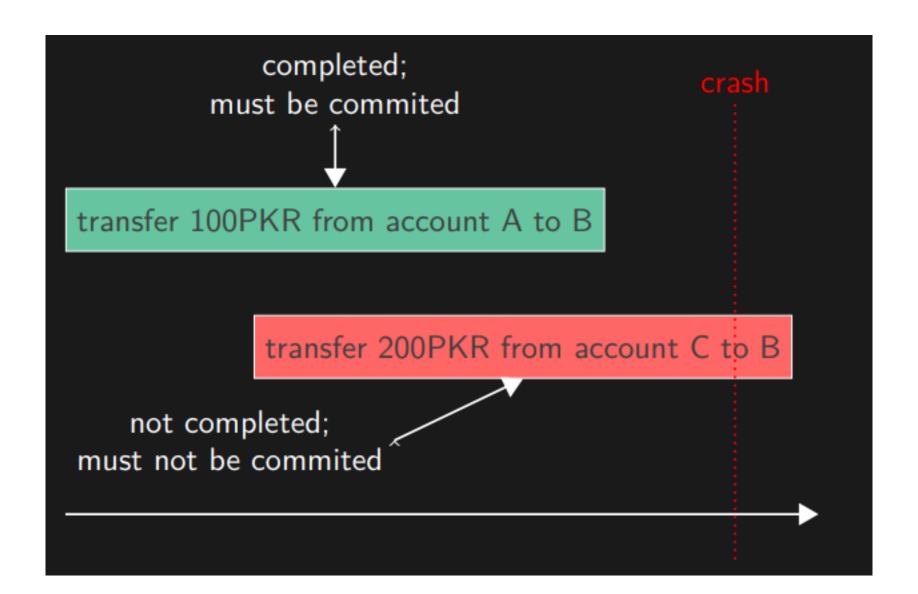


## **Transaction Properties - Durability**

- A committed transaction should remain committed!
  - The changes applied to the database by a committed transaction must persist in the database
  - These changes must not be lost because of any failure such as power loss, system crash, network unavailability, or any such errors



## **Transaction Properties - Durability**



# **Stored Procedures**



#### **Stored Procedures**

- Just like we did in programming languages, we can create a procedure for carrying out routine SQL commands
  - These are called stored procedures in SQL
- The stored procedures are database objects
- These can take input parameters, and return output parameters

#### **Stored Procedures**

```
Delimiter //
CREATE PROCEDURE GetStdsByDept(IN dept_name VARCHAR(50), OUT std_count INT)
BEGIN -- Calculate the number of students in the specified department
SELECT COUNT(*) INTO std count FROM students
WHERE department = dept name;
END //
Delimiter;
CALL GetStdsByDept('Cyber Security', @count);
SELECT @count;
```

# Thanks a lot