

Hunter Franklin

Mr. Landfried

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App difficulties

Having assembled a quiz app, such a design created a couple issues. To begin, what problems did arise needed critical thinking. For the procedure, there was not a lot of space to practically use it, and to be honest, more difficulty came from figuring out where to place the procedure than actually implementing one. In addition, the procedure was implemented for use to call notifiers, set a clock-timer, and play sounds. Another issue that was apparent, was the interval of the timer to call a new screen.

Furthermore, whilst constructing the app, opportunities presented themselves for adding notifiers as well as sounds(concerning correct and incorrect answers). Both the sounds and the notifiers were required elements in the development process and were implemented into the window of time in which a question is answered. The independent contributions to the app were the implementations of the procedural call as well as the sound effects. In conclusion, the app is rather humorous, and without flaws...enjoy!