```
/*
 * MAIN Generated Driver File
 *
 * @file main.c
 *
 * @defgroup main MAIN
 *
 * @brief This is the generated driver implementation file for the MAIN driver.
 *
 * @version MAIN Driver Version 1.0.2
 *
 * @version Package Version: 3.1.2
*/

/*
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*/
#include "mcc_generated_files/system/system.h"
/*
    Main application
*/
adc_result_t analog_S1 = 0;
adc_result_t analog_S2 = 0;
const float offset = 0.483;

float V, P;
int signal = 0;

void blink(void)
{
    LED_SetHigh();
    __delay_ms(400);
    LED_SetLow();
}
void emitter_adc(void)
{
    ADC_ChannelSelect(ADC_CHANNEL_ANA1);
    ADC_ConversionStart();
    while (!ADC_IsConversionDone());
    analog_S1 = ADC_ConversionResultGet();
    printf("Distance: %u\r\n\n", analog_S1);

    DAC1_SetOutput(analog_S1);
}
void pressure_adc(void)
{
    ADC_ChannelSelect(ADC_CHANNEL_ANA0);
    ADC_ConversionStart();
    while (!ADC_IsConversionDone());
    analog_S2 = ADC_ConversionResultGet();
    //blink();
    V = analog_S2*5.00f/4095.00f;
    P = (V - offset)*250.00f;
    printf("Voltage: %.3f V\r\n", V);
    printf("Pressure: %.3f kPa\r\n\n", P);
}

int main(void)
{
    SYSTEM_Initialize();
    // If using interrupts in PIC18 High/Low Priority Mode you need to enable the Global High and Low Interrupts
    // If using interrupts in PIC Mid-Range Compatibility Mode you need to enable the Global Interrupts
    // Use the following macros to:

    // Enable the Global Interrupts
    //INTERRUPT_GlobalInterruptEnable();

    // Disable the Global Interrupts
    //INTERRUPT_GlobalInterruptDisable();
    while(1)
    {
        if(SW_PORT == 0)
        {
            blink();
        }

        emitter_adc();
        pressure_adc();

        if(P >= 0.8)
        {
            IO_RB0_SetHigh();
        }
        else
        {
            IO_RB0_SetLow();
        }

        if(IO_RB3_PORT == 1)
        {
            LED_SetHigh();
        }
        else
        {
            LED_SetLow();
        }
        __delay_ms(400);
    }
}
```