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*Last update: October, 2014*

## **FAQ 5. "What are some computer Mah-Jongg games (real mah-jongg, not tile- matching games) that I can play, download or purchase over the Internet, and where can I find them?"**

I am mainly listing games which have English-language menus -- if you want listings of Japanese-language or Chinese-language programs, do a Google search in the language you desire.

THIS FAQ IS ONLY ABOUT *TRUE* MAH-JONGG GAMES. FOR A LIST OF SITES WHERE YOU CAN FIND TILE-MATCHING GAMES, [see FAQ 12](#).

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- [American mah-jongg \(NMJL/AMJA\)](#)
- [Chinese Official mah-jongg \(aka "MCR" for Majiang Competition Rules\)](#)
- [Japanese \*riichi-dora majan\*](#)
- [Internet \(Online\) Games](#)
- [Windows \(Offline\) Games](#)
- [Macintosh \(Offline\) Games](#)
- [Games for Smartphones](#) / [Mobile](#) / [Handheld](#)
- [Games for Unix](#)
- [Games for M.A.M.E.](#)
- [Games for WebTV](#)
- [Games for Psion](#)
- [Other MJ apps](#)

### **AMERICAN RULES (NMJL/AMJA)**

Your choices are limited when it comes to programs that support **modern American rules**.

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- **National Mah Jongg League** (Sigma Software): <http://www.nmjl.org/software/>. You have to pay a yearly subscription (\$45 as of 2014, going to \$50 in 2015), then download the program, then the game is played via the internet. Playable against live opponents only at present (2014). The live opponents can be a little trying sometimes, but hang in there. Starting in 2015, there will be A.I. opponents too, and the game will be playable in the browser (no need to download). The 2014 download also works on Macintosh computers if you use Crossover by Codeweavers (links on the NMJL website). (Thanks to Amy C and Nathan T, and to Charles Carter of Sigma Software).
- [www.mahjongtime.com](http://www.mahjongtime.com) - Playable against A.I. bots or live people. Runs in the browser (not CPU- or OS-dependent). MahjongTime also supports other variants of mahjong.
- *Shanghai Second Dynasty* and *Shanghai Mah-Jongg Essentials* are probably no longer playable online, since Activision no longer supports the online servers. Not only that, but the CDs have been discontinued by Activision. Maybe you can find used copies on eBay. Don't ask me where to get one, and don't ask me for technical support if you find one. I have not been able to get these games to work since Windows 7, 8, and 8.1 came out (I hear some people have succeeded, but it's tricky, and I have not succeeded).

## MAHJONG COMPETITION RULES (Chinese Official rules)

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- [MahjongLogic](http://MahjongLogic.com) went online in 2009. It supports Chinese Classical, International (MCR), and Japanese *riichi/dora majan*. You can also play the MahjongLogic game at [www.MahjongExpress.com](http://www.MahjongExpress.com), at [www.MahjongClub.com](http://www.MahjongClub.com), and at [4MahJong.com](http://4MahJong.com). You can also play Hong Kong rules and Big Two (free play only) on Facebook.
- <http://www.4windsmj.com/> - Playable offline or online\* - also supports numerous other variants.
- \* Andrew Feist has written about making the online feature work, at <http://members.cox.net/tabstop/2007/07/proof-of-concept.html>. If the

URL changes and that link doesn't work for you, then you can just go on [tabstopva.blogspot.com](http://tabstopva.blogspot.com) and look for it.

- [www.mahjongtime.com](http://www.mahjongtime.com) - Playable online only - also supports other variants. Play for free or compete in multi-player tournaments.
- [http://pokegame.cool.ne.jp/free/poke\\_tyunma/tyunma.html](http://pokegame.cool.ne.jp/free/poke_tyunma/tyunma.html) is a well-liked Japanese-language online game that supports Mahjong Competition Rules. Marcio Fujii points out that, since it's in Japanese, of course you have to "know some basic words like ダウンロード (DAUNROODO, to download the software :-)) and フー, チー, ポン, カン (FUU, CHII, PON, KAN)."
- <http://www.jadedragonmahjong.com/> - Playable online, against other people or against A.I. opponents
- [Mahjong And Friends](#), by ePoint Production, plays Mahjong Competition Rules on the Android. (Thanks to Chris Schumann)
- [funtown.com.tw](http://funtown.com.tw) has a 16-tile Taiwanese game but likely soon will offer CO, since GigaMedia (the owner of Funtown) is involved in online tournaments as part of the WMO's World Series of Mahjong. Chinese language site.
- Not exactly a game, but worthwhile. You can try your hand at scoring MCR hands at <http://www.mahjong-o-matic.com>.
- You can download an MCR (Mahjong Competition Rules, AKA Chinese Official) calculator at [http://www.mahjongcalculation.com/GB/mcr\\_scoringsheet\\_gb.htm](http://www.mahjongcalculation.com/GB/mcr_scoringsheet_gb.htm).
- Another MCR calculator is available from "ithinc," who writes that it is "without GUI, i.e, you have to input your hand by a text string in a Command Prompt Window. If interested in it, you can mail me to request one." His email address is [ithincu at gmail dot com](mailto:ithincu@gmail.com).

**JAPANESE *RIICHI/DORA MAJAN*** - Some of these may be in the Japanese language and may require you to have specific tools or plugins. But the popularity of Japanese *riichi-dora majan* is growing by leaps and bounds in the twenty-first century.

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- Very pretty game in Flash: <http://www.gamedesign.jp/flash/mahjong/mahjong.html> (thanks to Marcio Fujiy). In Japanese. Play against A.I. opponents.
- Same pretty game, but in English: <http://www.nobleflash.com/index.php/game/4495/Japanese-Mahjong/> (thanks to David Willems).
- **Ron2.jp** Japanese rules, Japanese language. One of the top "reach" ("riichi") sites for those who've graduated to playing online versus other human players (especially former [Yakitori Online](#) members). And of course, make sure you've read [FAQ 25](#) and understand the *furiten* and *iihan shibari* rules so you don't frustrate yourself. English language instructions are available at [reachmahjong.com](http://reachmahjong.com).
- **Tenhou.net** - Japanese game, Japanese language. Another of the top *riichi* sites favored by the [ReachMahjong](#) crowd (former YakitoriOnline crowd, at their new gathering place - at ReachMahjong, click the pink "Forums" tab). Thanks to Robert Lozyniak for the link.
- **Joyjan** is a new Japanese riichi mahjong game, launched in 2011. It can be played in live, multiplayer mode or you can practice by yourself against computer players. Players can play unlimited for free. There is an English version and Japanese version with separate sites for each language version.
- Japanese version: [www.joyjan.jp](http://www.joyjan.jp)
- English version: [www.joyjan.net](http://www.joyjan.net)
- **MahjongLogic** went online in 2009. It supports Chinese Classical, International (MCR), and Japanese *riichi/dora majan*. You can also play the MahjongLogic game at [www.MahjongExpress.com](http://www.MahjongExpress.com) and at [www.MahjongClub.com](http://www.MahjongClub.com). You can also play Hong Kong rules and Big Two (free play only) on Facebook.
- Wortex's **Bamboo Majan** wait-training exercises are very useful for learning some hard truths about majan: <http://www.gamedesign.jp/flash/bamboo/bamboo.html>
- [www.vector.co.jp/games/lib/win/game/table/mahjong/](http://www.vector.co.jp/games/lib/win/game/table/mahjong/) has lots of mah-jongg games to download (Japanese language site).
- Pon-Jong (T. Shimizu) <http://www.rinc.or.jp/~tshimizu/mahjong/mahjong.html>
- <http://www.hangame.co.jp/> -- Not only mah-jongg but hanafuda too! Look under Card Games. Japanese language.

- The very versatile [Four Winds](#) includes a Japanese rules mode. Andrew Feist has written about making the online feature work, at <http://members.cox.net/tabstop/2007/07/proof-of-concept.html>. If the URL changes and that link doesn't work for you, then you can just go on [tabstopva.blogspot.com](http://tabstopva.blogspot.com) and look for it.
- <http://mj.giganet.net/> (Japanese game, Japanese language)
- "Ton Puu Sou" (East Wind Flower) is an online Japanese-language (Japanese-rules) game. <http://mj.giganet.net/>. Thanks to John Low for the tip.
- Maru-Jan <http://www.maru-jan.com/> (Expensive pay game with an interface that emulates an automatic mahjong table.) Japanese language. (Thanx to Chris Stamper)
- Sparrow's Inn <http://www.yyy.net/> Free online game server. Japanese language. (Thanx to Chris Stamper)
- Gya-suka's Link Collection [http://park15.wakwak.com/~gya-suka/tonpu\\_link.html](http://park15.wakwak.com/~gya-suka/tonpu_link.html) Big list of online Japanese mahjong games. (Thanx to Chris Stamper)
- <http://www.livejong.net/> Japanese rules, Japanese language.
- <http://taisen.mycom.co.jp/taisen/index.html> Japanese rules, Japanese language.
- <http://www.afsgames.com/mahjong.htm> - Simple-looking Flash game (playable through your browser), playable against A.I. opponents.
- There are two games at <http://www.threeweb.ad.jp/~kurimami/games.html>. Reader Robert Lozyniak says: "One of them is a 2-player mahjong game, where the computer opponent is your choice of two anime characters (Sakura and Tomoyo of Cardcaptor Sakura). The game allows you twenty discards, rather than the usual eighteen."
- You can find and download "Nantonaku Majyan," a Japanese freeware program, at <http://www.the-underdogs.org/game.php?name=Nantonaku+Majyan>.
- And more freeware Japanese software is listed (in Japanese) at <http://download.goo.ne.jp/software/category/win/game/table/mahjong/>.
- Pro Mahjong Kiwame: The Center of The Universe <http://www.vector.co.jp/games/soft/win95/game/se353464.html> Paid Windows port of the popular series features many unusual regional

variations. It features a "Gamble mode" and "Pro mode" with different flavors of pay. (Thanx to Chris Stamper)

- 3D Mahjong <http://www.gamedesign.jp/3dmj.html> Shareware with attractive graphics. (Thanx to Chris Stamper)
- Midnight Mahjong [http://www.din.or.jp/~poppo\\_k/broom/](http://www.din.or.jp/~poppo_k/broom/) Shareware game with a martini bar motif. (Thanx to Chris Stamper)
- Download a simple Japanese game simply titled "Basic Mahjong" at <http://www.megaupload.com/se/?d=NHLM3PZA>. You have to type in the visible code, then wait (or pay for mega-status). You'll need an "unRAR" utility if you don't have one. There will be a popup too. And you might have to have a Japanese operating system installed or use Microsoft's "AppLocale" for best results (IME isn't enough - if you don't know what IME is, maybe you don't need to, but that too is available from Microsoft). (Thanks to "Lolle" for the link to the game and "Shirluban" for the info on the AppLocale solution.)
- [JanRyuMon](#) is mostly a pay site, except for games against AI players, says Nicholas C (2/18/2013). Adding real money to your account is possible if you don't live in Japan, but isn't easy to do. Victor S added this resource (6/16/2013): [Shin Jan Ryu Mon Tutorial v1.01.pdf](#).
- Japanese *riichi/dora majan* for iPhone: <http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=321109246&mt=8> (Thanks to Tina, who shared the link on the ReachMahjong.com forum)
- Japanese *riichi/dora majan* for Android: <http://sourceforge.jp/projects/andjong/devel/>. (Also found this info on the ReachMahjong.com forum)

**INTERNET - ONLINE PLAY** (these should all work on any computer capable of playing internet games) (NOTE: if you want solo (offline) games to practice or learn on at home, see the "[Windows](#)", "[Mac](#)", or "[Palm/PocketPC](#)", or "[M.A.M.E.](#)", sections, below. Scroll down to find software for other platforms as well.

- **National Mah Jongg League** (Sigma Software): <http://www.nmjl.org/software/>. You have to pay a \$30 yearly subscription, then download the program (Mac users need to use intermediary programs), then the game is played via the internet.



- [www.MahjongTime.com](http://www.MahjongTime.com) - - Playable online only - supports **several variants (including American)**.
- [MahjongLogic](http://MahjongLogic.com) went online in 2009. It supports Chinese Classical, International (MCR), and Japanese *riichi/dora majan*. You can also play the MahjongLogic game at [www.MahjongExpress.com](http://www.MahjongExpress.com) and at [www.MahjongClub.com](http://www.MahjongClub.com). You can also play Hong Kong rules and Big Two (free play only) on Facebook.
- FlipMahjong is Filipino style mahjong. Rules and playable browser game at <http://delasalaspost.com/FlipMahjong.html>. Thanks to Joe Smith for the link.
- Yahoo Mahjong -- <http://play.yahoo.com/games/login?game=MahJong> (Or just go to <http://play.yahoo.com>, click on MahJong.)
- Julian Bradfield's "XMJ" (Chinese Classical) can be downloaded from <http://www.stevens-bradfield.com/MahJong/>.
- [Four Winds](http://FourWinds.com) has an online feature, but it's not easy to make it work. Andrew Feist wrote a blog post about how to make 4Winds multiplayer work. At the present time it's at <http://tabstopva.blogspot.com/2007/07/proof-of-concept.html> - If the URL changes and that link doesn't work for you, then you can just go on [tabstopva.blogspot.com](http://tabstopva.blogspot.com) and look for it.
- <http://www.ourgame.com/game/game-intro/mj.html> (OurGame.com, Chinese-language site with many online players) BR li a href="http://www.fatchoising.com" target="new" http://www.fatchoising.com /a - "Fatchoising Mahjong Club"
- <http://www.comjong.com/> (site for folks interested in programming mah-jongg game software on the internet)
- MJOnline.com is a Chinese-language online game in Taiwan. <http://www.mjonline.com.tw>. Taiwanese-style mah-jongg (win on 17 tiles rather than 14).
- There's also MJOnline.com for Hong Kong (old URL redirects you to [funtown.com.hk](http://funtown.com.hk)). <http://www.funtown.com.hk>. Hope you can read Chinese...
- <http://www.netmarble.net/Game/main.asp?game=majak> Korean language. You may not be able to play if you don't live in Korea.
- At <http://www.singaporemahjong.com/> you can find a single-player online Java version of Singapore mahjong that is quite playable.

- [funtown.com.tw](http://funtown.com.tw) has a 16-tile Taiwanese game but likely soon will offer CO, since GigaMedia (the owner of Funtown) is planning online tournaments as part of the WMO's World Series of Mahjong. Chinese language site.
- <http://www.dragonkong.com> was announced on the rec.games.mahjong newsgroup on November 19, 2009. "nubias" says you can play Japanese, MCR, and CC there.

**WINDOWS** (NOTE: these games are played solo (offline), not against other people via the internet, unless indicated otherwise. For online internet games, [see the "Internet - Java/Shockwave" section](#)).

- *Shanghai Dynasty, Shanghai Second Dynasty, and Shanghai Mah-Jongg Essentials* are out of print and all sold out. Maybe you can get a used copy on eBay.
- **Hong Kong Mah Jong** (Nine Dragons) <http://www.ninedragons.com/>
- **Four Winds** (Lagarto & Armadillo Graphics) is available at <http://www.4windsmj.com>. Andrew Feist has written about making the online feature work, at <http://members.cox.net/tabstop/2007/07/proof-of-concept.html>. If the URL changes and that link doesn't work for you, then you can just go on tabstopva.blogspot.com and look for it.
- **TWMJ** is Taiwanese mahjong. Download it at <http://www.cis.nctu.edu.tw/~gis87508/> (thanks to Peter Lee).
- Mah Jong (Mimosil) <http://www.mimosil.co.uk/>
- Mahjongg The Real Game! (Berrie Bloem) <http://www.mahjongg.com/> (demo available also at <http://www.btsoftware.com/products/mahjongg.htm>)
- Minder Technology's mah-jongg software: <http://www.mindertech.com>
- National Mah Jongg League (Sigma Software) <http://www.nmjil.org/software/> (you have to download it onto a Windows machine, then the game is played via the internet).



- Julian Bradfield's game "The Ultimate MahJong" is downloadable at: <http://www.stevens-bradfield.com/MahJong/> (Chinese Classical - Millington rules)
- Mahking (Korean site; language encoding for the Chinese characters is in KSC format; early "Zung Jung" rules) <http://www.wmpa.net>
- <http://boardgamecentral.com/mahjongg/software.html> (both mah-jongg AND tile-matching software listed)
- This one is mainly a tile-matching solitaire game for cat lovers, but also includes real Chinese Classical mah-jongg, still for cat lovers -- [http://21stsoftware.com/mah\\_jong\\_solitaire/cat\\_mah\\_jong\\_v3.htm](http://21stsoftware.com/mah_jong_solitaire/cat_mah_jong_v3.htm)
- Sparrow Road, the sequel to Systemsoft's "Access Girls" game, is available as a free trial download at <http://www.ss-alpha.co.jp/download/data/JD01try.exe>. Information page at [http://www.ss-alpha.co.jp/products/jd01\\_02.html](http://www.ss-alpha.co.jp/products/jd01_02.html). *Thanks to Martin Rep for the heads-up.*
- Isle of the Four Winds: Rune War used to be available at [www.arcanium.com](http://www.arcanium.com) (hmm, quite a similarity between "arcanum" [a company that makes tile-matching software] and "arcanium" - wonder what's up with that!?) but [arcanium.com](http://www.arcanium.com) doesn't exist anymore. So use [Google](#) and keyword "rune+war" to find several sites where this old medieval-themed mah-jongg game can still be downloaded.
- Hong Kong style play, in Flash, at <http://www.itsmahjong.com/> (thanks to Andreas)
- British-style mahjong in Java: <http://www.mythosware.co.uk>.
- Mahjong2.swf is a simple you-versus-3-AI mahjong game in Flash, at [http://www.niceclip.net/view/Mahjong2\\_play.htm](http://www.niceclip.net/view/Mahjong2_play.htm) (thanks to Chris Schumann)
- AllMJ alleges to play Taiwanese-style, but it's 14 tiles, not 17. The rules page looks like it's copied directly from the old Steve Willoughby page mentioned in FAQ 4b. You versus 3 A.I. opponents. I haven't spent enough time with the game to determine much more than that. [www.allmj.com](http://www.allmj.com) (thanks to Grahame Booth).

**MACINTOSH** (For online internet games, [see the "Internet - Online" section](#)).

- Hong Kong style play, in Flash, at <http://www.itsmahjong.com/> (thanks to Andreas)
- British-style mahjong in Java: <http://www.mythosware.co.uk>.
- *Shanghai Dynasty*, *Shanghai Second Dynasty*, and *Shanghai Mah-Jongg Essentials* have been discontinued by Activision in North America and are fully sold out everywhere. The xplosiv.net version of *Shanghai Second Dynasty*, made to be published in Europe, did not support Macintosh. It's probable that the Australian version also did not support Mac. You might be able to find a used copy of the US release (which supported both Mac and PC) on eBay.
- For more mah-jongg software for the Mac, see <http://www.dipching.com/mahjongg.html>.

## SMARTPHONES & HANDHELD DEVICES

- Play American mah-jongg and always get lost in the Charleston? "The Mah Jongg Groove" is available in the [iTunes App Store](#).
- Play American Mah-Jongg with a bettor and want to keep track of which player was bet on? "Mahj Bettor" is also available in the iTunes App Store.
- Play American Mah-Jongg with a variety of table rooms and want to keep track of which rules you are using? "Mah Jongg Mojo" is also available in the iTunes App Store.
- [Mahjong And Friends](#) plays Mahjong Competition Rules on Android phones. (Thanks to Chris Schumann)
- Japanese *riichi/dora majan* for iPhone: <http://itunes.apple.com/WebObjects/MZStore.woa/wa/viewSoftware?id=321109246&mt=8> (Thanks to Tina, who shared the link on the ReachMahjong.com forum)
- And there's Janryumon for iOS, at [www.janryumon.com](http://www.janryumon.com). (Thanks to Nicholas C, 2/18/2013)
- Cross-platform mahjong play across smartphone, feature phone, and PC platforms. Most likely Japanese mahjong: here's the [English app on itunes](#).
- Japanese *riichi/dora majan* for Android: <http://sourceforge.jp/projects/andjong/devel/>. (Also found this info on the ReachMahjong.com forum)

- iPhone and MacOS: <http://www.tomtomlabs.ch>.
- <http://java.hkcs1.com/one2free/midlet123.jsp?lang=ENG&id=AC0000&ua=N3108&vendor=>
- <http://wap.simpletag.com/mahjong.htm> (Wireless Application Protocol)
- <http://wap.mjclub.com/> (Wireless Application Protocol)
- 16-tile, Taiwanese mahjong for iPhone and Google's Android phone OS. <http://www.joymaster.com/iphone/MahjongFairyland/>
- <http://www.palmgear.com/software/showsoftware.cfm?sid=86598220010723185208&prodID=1347> (Pocket Mahjong 3.03 by Harrison Leong)
- Tenny Woo's Hong Kong Mahjong is available for download at: <http://www.pdstreet.com/cgi-bin/download-sw.cgi?devicetype=palm&downloadurl=http://www.palmblvd.com/software/files/majong.zip&ID=2041> and probably at several other addresses as well. Just Google "Tenny Woo download" to find more sites easily.
- Another Pocket PC Taiwanese program is at: <http://www.d-m.com.tw/> (can also be found by searching for "Mahjong16" at <http://www.handago.com/>).
- [http://www.pocketgear.com/software\\_detail.asp?id=3356](http://www.pocketgear.com/software_detail.asp?id=3356) Majong Academy 1.00 by Aidem Systems Inc. (<http://www.aidem.com.tw>) for Pocket PC (must have Chinese system installed (i.e. Knift, Monster, CE-Star...).
- [http://classic.pocketgear.com/software\\_detail.asp?id=9028](http://classic.pocketgear.com/software_detail.asp?id=9028) Red Dragon Mahjong(ARM) 1.1 by Liquid Impact, Inc - requires WinCE 3.0 or greater (thanks to "seigezunt" for the link)
- <http://www.palmblvd.com/software/pc/13-Mahjong-Chinese-traditional-2002-3-13-palm-pc.html> WebStar's 13 Mahjong (Chinese traditional) 1.1
- <http://www.palmgamingworld.com/puzzle/16mahjong.shtml> WebStar's 16 Mahjong 1.1 (Taiwanese-style mah-jongg)
- <http://www.palmgear.com/software/showsoftware.cfm?prodID=15777> Chris Lam's HK Mahjong 4.0
- The makers of FOUR WINDS, one of the very best mah-jongg computer games, have a version for PocketPC. <http://www.4windsmj.com/>

- Shareware Japanese mah-jongg - Maujong+ for CLIE and Maujong+ for Palm OS [English version] <http://www.amy.hi-ho.ne.jp/ishihata/maujong/clie/english/intro.html> (thanks to Vegard)
- Jo Vandeweghe hosts a list of true mahjong software for iOS (iPhone, iPod Touch, iPad) at <http://www.dipching.com/iOSmj.html>.
- Scoring program for Chinese Classical Mah Jongg for Pocket PC. <http://www.1000fluffyclouds.co.uk/Mahjong/mahjong.html>.
- <http://www.palmgear.com/software/showsoftware.cfm?sid=41235920010304223221&prodID=942> (scoring program in German; thanks to Orwell for this link)
- <http://www.mahjonghelper.com> (scoring program for European, HKOS, and riichi/dora for smartphones)

This FAQ is mainly about software for the computer (Windows, Macintosh, PalmOS). Although many game publishers in Japan publish console and Game Boy mah-jongg software, those programs are not easily available outside Japan. And all of those programs use Japanese rules. If there are gray-market Japanese software import shops in your area, you may be able to find mah-jongg software for your video game system. Note that your video game system would have to either be a Japanese system (made for use in Japan) or modified to support Japanese software, to run Japanese software. Shanghai (the tile-matching solitaire game) has been ported to numerous Japanese game systems, but of course THIS FAQ is all about real mah-jongg (see [FAQ 12](#) for tile-matching games for the **computer**).

### **Here is the FAQ on handheld mah-jongg:**

Handheld mah-jongg games are readily available in Japan and Hong Kong (Asian styles of mah-jongg only; not American-style). And there are Game Boy cartridges for Japanese-style mah-jongg, available in Japan as well. There are NO handheld versions of American-style mah-jongg, anywhere in the world. In case you were wondering.

Another solution would be to buy a palmtop computer (Palm, maybe Blackberry), and download Hong Kong style mah-jongg software for it. (That goes for both TRUE mah-jongg - see above -- AND "tile-matching" games - see [FAQ 12](#). But make sure there is software for your chosen palmtop, before you buy the palmtop, if playing mah-jongg is one of your criteria for buying a palmtop.)

- Mahjong Game Comparison <http://www.cbsproject.co.jp/Special/mahjong/index.htm> Reviews dozens of mahjong video games from the late 1990s/early 200s (in Japanese). (Thanx to Chris Stamper)
- Yakuman Advance Review <http://www.gamefaqs.com/portable/gbadvance/review/R75075.html> English-language guide to the popular Nintendo Game Boy Advance game, "Dokodemo Taikyoku: Yakuman Advance" (Thanx to Chris Stamper)

## UNIX

Julian Bradfield's game: <http://www.stevens-bradfield.com/MahJong/>

## M.A.M.E.

If you don't know what M.A.M.E. is, then you probably shouldn't bother with this section. Most of the mah-jongg games played on the M.A.M.E. system are Japanese-style "strip" mah-jongg. You have to be fairly technical and patient to download all the files, configure your system, and deal with Japanese text. If you really insist on learning more about M.A.M.E. (Multiple Arcade Machine Emulator), go to [www.mame.net](http://www.mame.net).

- <http://mahjonginmame.nm.ru/> - Excellent site, well written.
- <http://tokyo.cool.ne.jp/barfhappy/> - Explanation of rules. Better you should [see FAQ 4b](#).
- <http://perso.wanadoo.fr/plamat/mah.html> - A little more technical.

## WEBTV

*Note: I suspect that WebTV is pretty much a dead platform now, but just in case anybody wants to use this, I'm not deleting this just yet.*

Although WebTV supports JavaScript 1.2, most online games are written in Java (which has different interactive capabilities than JavaScript). At the present time, I know of **no** mah-jongg programs written in JavaScript. Unfortunately, unless that changes, you'll need a computer (not a WebTV) to play mah-jongg online.

Here are some game sites you can try, which should be WebTV-compatible:

- <http://members.tripod.com/~missmoose/cardgames.html>
- <http://www.sancho.com>
- <http://www.billsgames.com/>
- <http://www.games.demo.ru>
- [http://thehouseofcards.com/webtv\\_games.html](http://thehouseofcards.com/webtv_games.html)
- <http://goldenfortunecasino.com>
- You will find "Taipei" (a solitaire mah-jongg tile-matching game) at <http://games.net4tv.com/games4tv/>.

At the present time I do not think any of the above sites has a true mah-jongg game available for WebTV.

## **PSION** (thanks to Gareth J. M. Saunders for these)

- JongJong by Onflo : <http://www.onflo.com.hk/shareware/psion/jongjong/jongjong.html> which is available for both Psion SIBO (16-bit) : Psion Siena and Psion 3a/c/mx; and Psion/Symbian EPOC (32-bit machines) : e.g. Psion Series 5
- MahJongg by A Collister : <http://pages.eidosnet.co.uk/~a.collister/mahjongg.htm> available only for Psion/Symbian EPOC machines e.g. Psion Series 5 and now Psion Revo.
- There is also a Mah Jong scoring program available from Joakim Edsjo's site: <http://www.physto.se/~edsjo/psion/> which keeps track of "the round's wind, the players' winds and the total points of the players."

## **OTHER MAH-JONGG DOWNLOADS**

- <http://www.asahi-net.or.jp/~mn8y-kt/font/font.html> -- a mah-jongg font from Japan.
- There is a commercial font called 'Canton Mah Jong Fonts' available at <http://www.partae.com/fonts/canton/canton.html>. This is priced US \$49 + P&P (thanks to Gareth Saunders for the info).



- You can download some mah-jongg tile graphics and icons from Japan (thus flowers and jokers are not included - also forget about Western indices!) at <http://www.bl.mmtr.or.jp/~l6000all/haigapage.htm>. Just download all the .LZH files you see listed on the page (.LZH is a popular compression format, handled by most good decompression tools). (Thanks to Alan Kwan for the link.)
- And more free mah-jongg tile graphics - [http://en.wikipedia.org/wiki/Mahjong\\_tiles](http://en.wikipedia.org/wiki/Mahjong_tiles). (Thanks to Lana looky.lou.)
- I guess this is an [engine](http://jongengine.sourceforge.net/) you can use to make your own mah-jongg game? <http://jongengine.sourceforge.net/>

If I missed any Mah-Jongg games that are available for play, download, or purchase at websites, let me know and I'll add them to the list.

Note: I have not characterized all the games listed above by saying which "flavor" of mah-jongg they embody. But most of them are Chinese Classical, Hong Kong Old Style, or Japanese (except the Shanghai products and Four Winds and the NMJL game).

**Got a question about this FAQ? Ask the expert -- visit <http://www.sloperama.com/majexchange/bulletinbd.htm> to get answers to mah-jongg questions.**

Archive-name: mjfaq05.htm

Newsgroups: rec.games.mahjong, fj.rec.games.mahjong, japan.videogames.datsui-mahjong

Posting-frequency: n/a (it's on the web; only FAQ 0 is posted weekly on the newsgroups)

Last-modified: Cinco de Mayo, 2002

Version: 2.24

The other FAQ articles are located at: <http://www.sloperama.com/mjfaq.html>.

Update log:

January 18, 1999 (added info on WebTV and modified last 3 paragraphs)

Feb. 3, 1999 (added CoolHot PlayZone Online Mahjong in Java section)

Feb. 9, 1999 (added Acer's 13th Asian Games)

Feb. 26, 1999 (added clarification re WebTV, Acer's online game, and Taiwan URL)

Feb. 28, 1999 (changed URL for Alan Ng's IMS server site)

Mar. 4, 1999 (added Access Girls' Internet Mahjong)

Mar. 18, 1999 (added MJ99)

Mar. 19, 1999 (added Palm Pilot)

Mar. 22, 1999 (tested all links, moved 2 to inactive section at bottom; deleted Unix section as

redundant with Java section)  
May 6, 1999 (updated the Coolhot link)  
May 12, 1999 (added "The Real Mah Jong" for DOS)  
July 8, 1999 (moved the Arcanium game to the inactive sites list)  
July 14, 1999 (added Chinitsu Mania)  
October 8, 1999 (moved Arcanium back to the active list -- it's working again)  
October 9, 1999 (added mah-jongg non-playable software sites)  
November 3, 1999 (added Ed Pijl's new online-playable MJ site)  
November 20, 1999 (added Shanghai: Second Dynasty and Shanghai: Mah-Jongg Essentials)  
December 28, 1999 (updated the WebTV section and some Shanghai URLs)  
January 5, 2000 (changed the IMS Singapore server URL)  
February 28, 2000 (updated the Touzai URL, thanks to Martin Rep)  
March 30, 2000 (updated Matti Larborn's URL, thanks to Martin Rep, and added NMJL game)  
March 30, 2000 (added Pon-Jong site thanks to Martin, and modified the WebTV section slightly)  
April 20, 2000 (moved Alan Ng's IMS site to the inactive list)  
April 27, 2000 (added several new sites; Chinese-language "Mahjong Master" (not to be confused with tile-matching game of the same name) [Windows]; an alternate site for Netmaj (or possibly another site using the same name) [Java]; and Tenny Woo's "HK Majong" (not to be confused with Nine Dragons' "Hong Kong Mahjong") [Java, Palm])  
June 12, 2000 (moved Contest of Taiwan Ma Jong to the inactive websites list)  
July 8, 2000 (added Chinagames.net site)  
July 10, 2000 (added e-gameNet.com site)  
July 16, 2000 (added the cell phone (WAP) game)  
September 29, 2000 (changed FAQ URL from activision.com to thegameguru.net)  
October 18, 2000 -- corrected the FAQs' URL to match actual direct URL.  
November 11, 2000 -- added Games Domain's online mahjong sites  
November 23, 2000 -- updated the e-gameNet.com URL (English-language page)  
December 8, 2000 -- changed FAQ url to sloperama.com  
December 31, 2000 -- added E. DeTocqueville's French-language Java game; added reference to FAQ 12 (tile-matching games)  
January 22, 2001 -- added Julian Bradfield's Unix game (also works on Windows)  
February 8, 2001 -- added Zoogi site  
February 13, 2001 -- added Mahking site  
February 13, 2001 -- added mjclub.com (Mahjong Network China) thanks to Karl Hung!  
February 16, 2001 -- added Sina Games site  
March 1, 2001 -- added demo download site for Berrie Bloem's game  
March 6, 2001 -- added German-language Palm scoring program thanks to Orwell!  
March 6, 2001 -- added email 2P mah-jongg thanks to mudbugs2000!  
March 10, 2001 -- added Psion software thanks to Gareth J. M. Saunders!  
May 3, 2001 -- added giganet online game thanks to yamazaki kaname (kaname@sammanix.com)  
May 15, 2001 -- moved Netmaj sites to the inactive list (they don't seem to function anymore)  
May 18, 2001 -- moved the Shanghai sites to the inactive list (ditto)  
June 20, 2001 -- updated the Access Girls download URL (thanks to Kevin Gowen)  
June 20, 2001 -- added carriage returns (some lines ran offscreen to the right)  
June 25, 2001 -- added Free Mah Jong Games Online site (thanks to Martin Rep) -- abbr: FMJGO  
June 29, 2001 -- added University of Maryland's Project Glue site, and added a note to the FMJGO listing  
June 30, 2001 -- Naoki told me I'd not deleted all Shanghai sites and informed me that there was still some Shanghai information available at Activision's site; so added that clarification.  
July 23, 2001 -- updated the location of Harrison Leong's Palm "Pocket Mahjong" site  
July 25, 2001 -- added hangame.co.jp (mah-jongg and hanafuda)  
July 25, 2001 -- deleted "Free Mah Jong Games Online" site (there don't appear to actually be any mah-jongg games there)  
August 3, 2001 -- fixed a broken URL (mahjong-nl.com changed to mahjongnews.com quite some time ago). Thanks to Russell Johnson of Activision for the tip!  
August 3, 2001 -- edited the info about Activision's Shanghai pages  
August 13, 2001 -- added Fatchoising Mahjong Club and MahJong Luck  
October 3, 2001 -- added a couple more sites  
October 14, 2001 -- added a couple more

October 23, 2001 -- minor change to the Mindertech entry (thanks to Gareth Saunders)  
October 28, 2001 -- deleted Activision's pages about Shanghai (they are now gone)  
November 23, 2001 -- updated the WebTV section  
December 11, 2001 -- added a link  
December 11, 2001 -- converted FAQ to HTML format  
March 5, 2002 -- further edited the info about Activision's Shanghai games  
March 23, 2002 -- added Majong Academy 1.00  
April 7, 2002 -- deleted and fixed several broken links (including Arcanium, Access Girls, and a few others); deleted inactive sites list (thanks to Martin Rep)  
April 16, 2002 -- updated the info about the NMJL game, and duplicated it in the Internet section since the game is played online after downloading (Windows only)  
Cinco de Mayo, 2002 -- changed Flipside to iWin (thanks to Marvin)  
June 14, 2002 -- henceforth, all updates are logged at <http://www.sloperama.com/mjfaq/log.html>

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