

Algorithm PA1 Report

B07901103 電機三 陳孟宏

Algorithm

Insertion sort	<pre>InsertionSort(A) 1. for j = 2 to A.length 2. key = A[j] 3. // Insert A[j] into the sorted sequence A[1..j-1] 4. i = j - 1 5. while i > 0 and A[i] > key 6. A[i+1] = A[i] 7. i = i - 1 8. A[i+1] = key</pre>
Quicksort	<pre>QUICKSORT(A, p, r) // Call QUICKSORT(A, 1, A.length) to sort an entire array 1. if p < r 2. q = PARTITION(A, p, r) 3. QUICKSORT(A, p, q) 4. QUICKSORT(A, q+1, r) PARTITION(A, p, r) 1. x = A[p] // break up A wrt x 2. i = p - 1 3. j = r + 1 4. while TRUE 5. repeat j = j - 1 6. until A[j] ≤ x 7. repeat i = i + 1 8. until A[i] ≥ x 9. if i < j 10. exchange A[i] with A[j] 11. else return j</pre>

Merge sort	<p>MergeSort(A, p, r)</p> <ol style="list-style-type: none"> 1. if $p < r$ 2. $q = \lfloor (p+r)/2 \rfloor$ 3. MergeSort (A, p, q) 4. MergeSort ($A, q + 1, r$) 5. Merge(A, p, q, r) <p>Merge (A, p, q, r)</p> <ol style="list-style-type: none"> 1. $n_1 = q - p + 1$ 2. $n_2 = r - q$ 3. let $L[1..n_1+1]$ and $R[1..n_2+1]$ 4. for $i = 1$ to n_1 5. $L[i] = A[p + i - 1]$ 6. for $j = 1$ to n_2 7. $R[j] = A[q + j]$ 8. $L[n_1+1] = \infty$ 9. $R[n_2+1] = \infty$ 10. $i = 1$ 11. $j = 1$ 12. for $k = p$ to r 13. if $L[i] \leq R[j]$ 14. $A[k] = L[i]$ 15. $i = i + 1$ 16. else $A[k] = R[j]$ 17. $j = j + 1$ <hr/>
Heap sort	<p>BUILD-MAX-HEAP(A)</p> <ol style="list-style-type: none"> 1. $A.heap\text{-}size = A.length$ 2. for $i = \lfloor A.length/2 \rfloor$ downto 1 3. MAX-HEAPIFY(A, i)

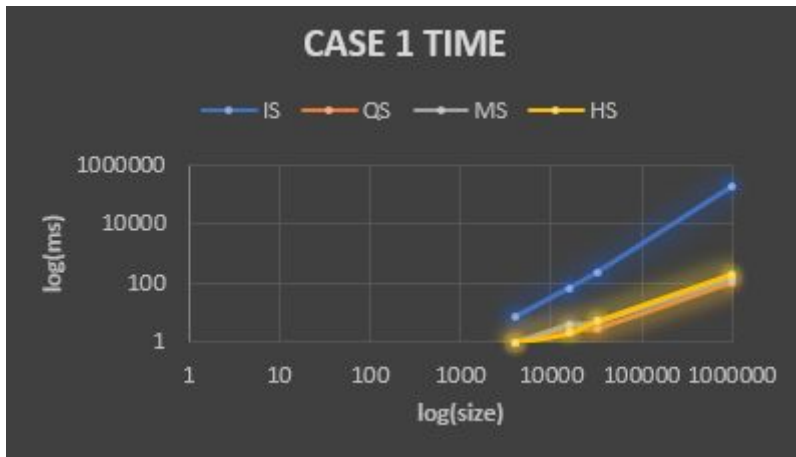
	<hr/> <pre> MAX-HEAPIFY(A, i) 1. l = LEFT(i) 2. r = RIGHT(i) 3. if l ≤ A.heap-size and A[l] > A[i] 4. largest = l 5. else largest = i 6. if r ≤ A.heap-size and A[r] > A[largest] 7. largest = r 8. if largest ≠ i 9. exchange A[i] with A[largest] 10. MAX-HEAPIFY(A, largest) </pre>
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Time Complexity Analysis

演算法	時間複雜度			穩定性
	Best	Average	Worst	
Insertion	$O(n)$	$O(n^2)$	$O(n^2)$	stable
Quick	$O(n \log n)$	$O(n \log n)$	$O(n^2)$	unstable
Merge	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	stable
Heap	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$	unstable

<Case 1> Random Order (Average Case)

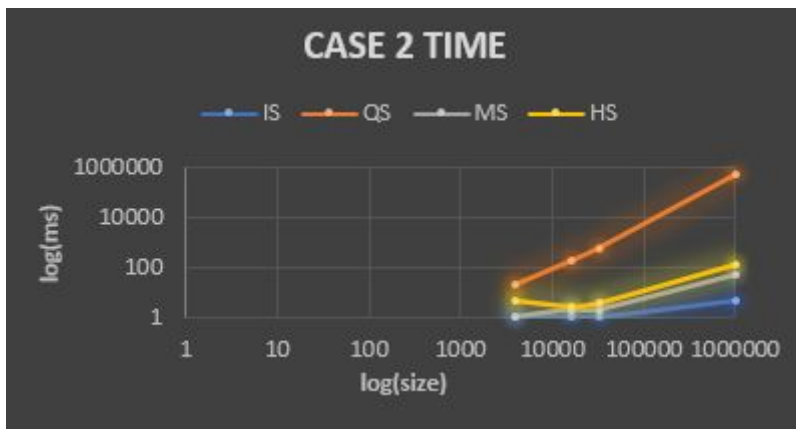
Case 1				
Input Size	IS time(ms)	QS time(ms)	MS time(ms)	HS time(ms)
4000	6.999	1	1	1
16000	68.989	3	4	1.999
32000	230.965	3	4.999	4.999
1000000	201976	99.985	146.978	185.971



1. Average case : Insertion > Heap ~ Merge ~ Quick
2. Insertion sort : $O(n^2)$
3. Quicksort = Merge sort = Heap sort = $O(n \log n)$

<Case 2> Sorted (Best Case, non-decreasing)

Case 2				
Input Size	IS time(ms)	QS time(ms)	MS time(ms)	HS time(ms)
4000	1	20.996	1	5
16000	1	190.971	1.999	3
32000	1	626.905	2	4
1000000	5	605011	52.991	145.978

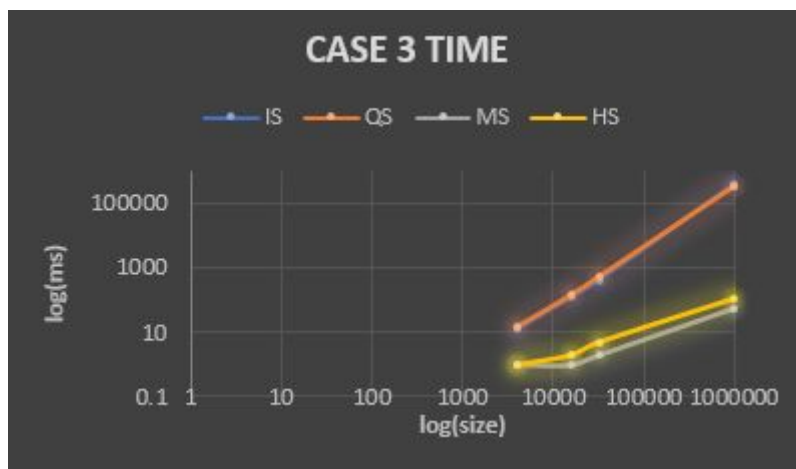


1. Best Case : Quick > Heap ~ Merge > Insertion
2. Insertion sort : $O(n)$, the blue line (lowest)
3. Heap sort : $O(n \log n)$
4. Merge sort : $O(n \log n)$
5. Quick sort : $O(n \log n)$, at this sorted case, the quick sort is the slowest sort way, because I use the last element

(data[-1]) to be my pivot, which is the largest number at this case.

<Case 3> Sorted (Worst Case, non-increasing)

Case 3				
Input Size	IS time(ms)	QS time(ms)	MS time(ms)	HS time(ms)
4000	12.998	15.997	1	0.999
16000	130.98	155.977	1	1.999
32000	432.934	557.915	2	4.999
1000000	404658	350380	57.99	114.983



1. Worst case : Insertion ~ Quick > Heap ~ Merge
2. Insertion sort : $O(n^2)$
3. Quick sort : $O(n^2)$
4. Heap sort : $O(n \log n)$
5. Merge sort : $O(n \log n)$