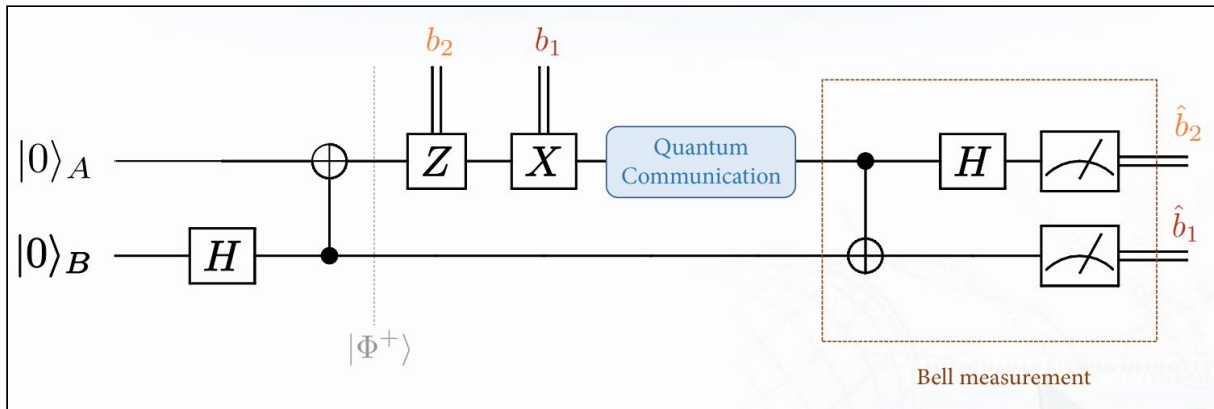


## 通信實驗 Lab 2

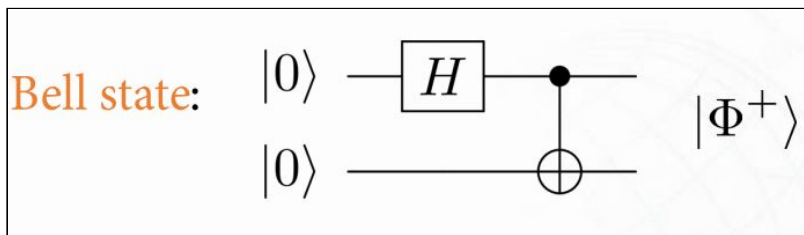
B07901103 電機三 陳孟宏

### <Problem 1> Superdense Coding

(a)



- Step 1: Start with Charlie, a third party, to prepare an entangled state.



```
def create_bell_pair(qc, a, b):
    qc.h(a) # Apply a h-gate to the first qubit
    qc.cx(a,b) # Apply a CNOT, using the first qubit as the control.
```

- Step 2: Charlie sends the first qubit to Alice and the second qubit to Bob. Before sending 2 classical bits of information to Bob, Alice needs to apply a set of quantum gates to her qubit depending on the 2 bits of information she wants to send.

Intended Message	Applied Gate	Resulting State ( $\cdot \sqrt{2}$ )
00	$I$	$ 00\rangle +  11\rangle$
10	$X$	$ 01\rangle +  10\rangle$
01	$Z$	$ 00\rangle -  11\rangle$
11	$ZX$	$ 10\rangle -  01\rangle$

```
def encode_message(qc, qubit, msg):
    if msg == "00":
        pass # To send 00 we do nothing
    elif msg == "10":
        qc.z(qubit) # To send 10 we apply an Z-gate
    elif msg == "01":
        qc.x(qubit) # To send 01 we apply a X-gate
    elif msg == "11":
        qc.x(qubit) # To send 11, we apply a Z-gate
        qc.z(qubit) # followed by an X-gate
    else:
        print("Failed")
```

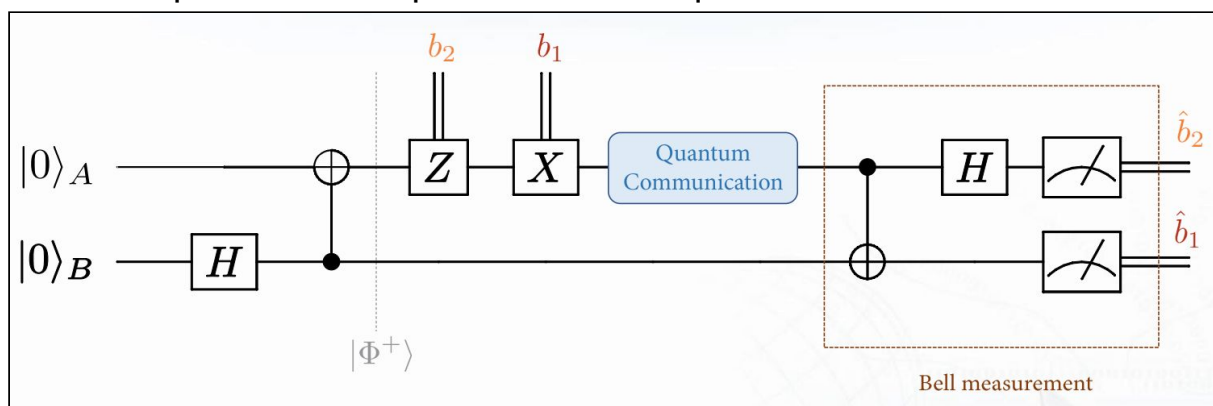
- Step 3: Bob receives Alice's qubit and uses his qubit to decode Alice's message.

**Bob Receives:    After CNOT-gate:    After H-gate:**

$ 00\rangle +  11\rangle$	$ 00\rangle +  01\rangle$	$ 00\rangle$
$ 01\rangle +  10\rangle$	$ 11\rangle +  10\rangle$	$ 10\rangle$
$ 00\rangle -  11\rangle$	$ 00\rangle -  01\rangle$	$ 01\rangle$
$ 10\rangle -  01\rangle$	$ 10\rangle -  11\rangle$	$ 11\rangle$

```
def decode_message(qc, a, b):
    qc.cx(a, b)
    qc.h(a)
```

- So we first randomly generate Alice's bits (4-classical-bits). Note that the list of "alice\_bit" will be like [0, 1, 1, 1], based on the model, the "measured" output from my 4-bits circuit will be [q3, q2, q1, q0] respectively. (top qubit = q0). Hence, I need to input a "message" that is reversed with "alice\_bit", which will be [1, 1, 1, 0], and put them into q0's b2, b1 and q2's b2, b1 in order.



```

from numpy.random import randint
import numpy as np

# Alice's bit = b4b3b2b1
n = 4
a_bits = randint(2, size=n) #alice_bits
message = str(a_bits[3])+str(a_bits[2])+str(a_bits[1])+str(a_bits[0])
print(a_bits)
print("Message: ", message)

[0 1 1 1]
Message:  1110

```

- Then, I create a 4-qubits quantum circuit to carry  $|00\rangle$ ,  $|01\rangle$ ,  $|10\rangle$ ,  $|11\rangle$ , etc, which can transmit 4 classical bits. Here, we input a “message = 1110” (Only extend 2-qubits quantum circuit.)

```

# Parameter
measure = 0 #record the length of measurement_result
bob_s = 0 #record the symbol error
bob_b = 0 #record the bit error
first_part = str(a_bits[0]) + str(a_bits[1])
second_part = str(a_bits[2]) + str(a_bits[3])

# Superdense Coding
qc = QuantumCircuit(4)

create_bell_pair(qc, 1, 0)
create_bell_pair(qc, 3, 2)

encode_message(qc, 0, first_part)
encode_message(qc, 2, second_part)

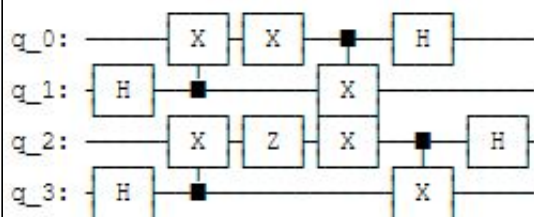
# After recieving qubit 0, Bob applies the recovery protocol:
decode_message(qc, 0, 1)
decode_message(qc, 2, 3)

print("First part: ", first_part)
print("Second part: ", second_part)

qc.draw()

First part:  01
Second part:  11

```



- At last, I compare the measured bits with the input bits to calculate bit / symbol error rate. Because it is 4 bits, one bit for  $\frac{1}{4}$  probability and one symbol (2 bits) for  $\frac{1}{2}$  probability.

```

# Finally, Bob measures his qubits to read Alice's message
qc.measure_all()

backend = Aer.get_backend('qasm_simulator')
job_sim = execute(qc, backend, shots=1024)
sim_result = job_sim.result()

measurement_result = sim_result.get_counts(qc)
print(measurement_result)

# Calculate the symbol/bit error rate
for key in measurement_result:
    measure += measurement_result[key]
    # first part
    if (first_part == key[3]+key[2]):
        bob_s += measurement_result[key]/2
    if (first_part[0] == key[3]):
        bob_b += measurement_result[key]/4
    if (first_part[1] == key[2]):
        bob_b += measurement_result[key]/4
    # second part
    if (second_part == key[1]+key[0]):
        bob_s += measurement_result[key]/2
    if (second_part[0] == key[1]):
        bob_b += measurement_result[key]/4
    if (second_part[1] == key[0]):
        bob_b += measurement_result[key]/4

# Symbol Error Rate
s_rate = (1 - (bob_s/measure))*100
print("Symbol Error Rate: %.f%%" % s_rate)

# Bit Error Rate
b_rate = (1 - (bob_b/measure))*100
print("Bit Error Rate: %.f%%" % b_rate)

{'1110': 1024}
Symbol Error Rate: 0%
Bit Error Rate: 0%

```

(b)

- First, log in and query for the least busy IBMQ backend

```

from qiskit import IBMQ
from qiskit.providers.ibmq import least_busy
shots = 256

# Load local account information
IBMQ.save_account('cdad9ef01fbad88f5ee99fa7fc4cfb7b5eb8755c52fd1697690c6b680797a57384a80d5a6bfd5e99332b8ee8a58e74e3903034a7f4c1')
IBMQ.load_account()

# Get the least busy backend
provider = IBMQ.get_provider(hub='ibm-q')
backend = least_busy(provider.backends(filters=lambda x: x.configuration().n_qubits >= 2 and not x.configuration().simulator and
print("least busy backend: ", backend)

# Run our circuit
job = execute(qc, backend=backend, shots=shots)

```

C:\Users\user\Downloads\anaconda\envs\IBMQ\lib\site-packages\qiskit\providers\ibmq\ibmqfactory.py:192: UserWarning: Timestamps in IBMQ backend properties, jobs, and job results are all now in local time instead of UTC.  
warnings.warn('Timestamps in IBMQ backend properties, jobs, and job results ')

least busy backend: ibmq\_santiago

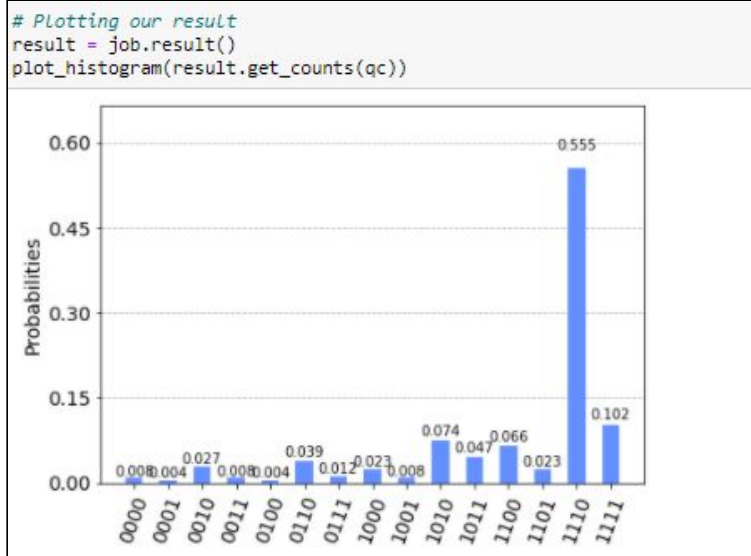
- I use a monitor to see when will turn to me.



```
# Monitoring our job
from qiskit.tools.monitor import job_monitor
job_monitor(job)

Job Status: job has successfully run
```

- We can see that the message is “1110”, but in the real IBMQ, “1110” does not get the probability of 100%.



- Hence, it still has symbol and bit error.

```
correct_results = result.get_counts(qc)
print("Message: ", message)
print("Measurement result: ", correct_results)
# Parameter
measure = 0 #record the length of measurement_result
bob_s = 0 #record the symbol error
bob_b = 0 #record the bit error
first_part = str(message[0]) + str(message[1])
second_part = str(message[2]) + str(message[3])

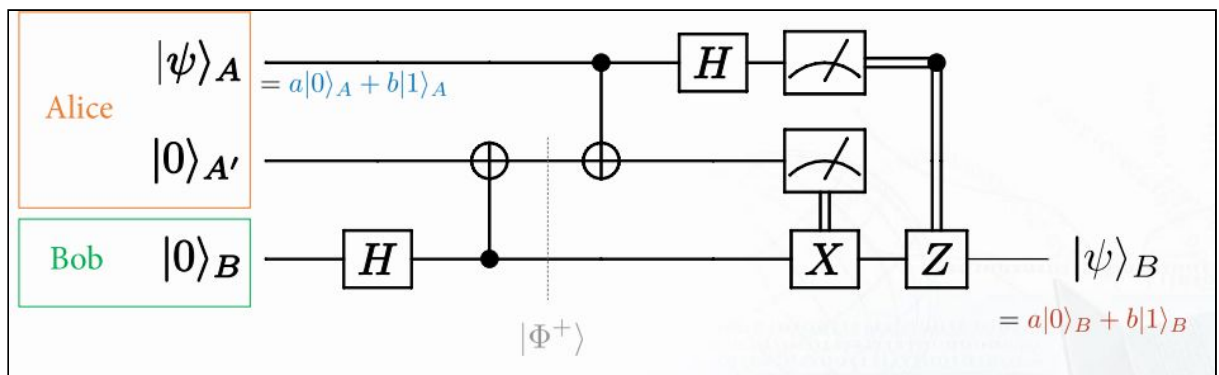
# Calculate the symbol/bit error rate
for key in correct_results:
    measure += correct_results[key]
    # first part
    if (first_part == key[0:2]):
        bob_s += correct_results[key]/2
    if (first_part[0] == key[0]):
        bob_b += correct_results[key]/4
    if (first_part[1] == key[1]):
        bob_b += correct_results[key]/4
    # second part
    if (second_part == key[2:4]):
        bob_s += correct_results[key]/2
    if (second_part[0] == key[2]):
        bob_b += correct_results[key]/4
    if (second_part[1] == key[3]):
        bob_b += correct_results[key]/4

# Symbol Error Rate
s_rate = (1 - (bob_s/measure))*100
print("Symbol Error Rate: %.3f%%" % s_rate)

# Bit Error Rate
b_rate = (1 - (bob_b/measure))*100
print("Bit Error Rate: %.3f%%" % b_rate)

Message: 1110
Measurement result: {'0000': 2, '0001': 1, '0010': 7, '0011': 2, '0100': 1, '0110': 10, '0111': 3, '1000': 6, '1001': 2, '1010': 19, '1011': 12, '1100': 17, '1101': 6, '1110': 142, '1111': 26}
Symbol Error Rate: 27.930%
Bit Error Rate: 16.016%
```

## <Problem 2> Quantum Teleportation



### (a)-(1) Use the “statevector\_simulator”

- Step 1: A third party, Charlie, creates an entangled pair of qubits and gives one to Bob and one to Alice.

```
def create_bell_pair(qc, a, b):
    #Creates a bell pair in qc using qubits a & b
    qc.h(a) # Put qubit a into state |+>
    qc.cx(a,b) # CNOT with a as control and b as target
```

- Step 2: I create a “alice\_gate”, use a CNOT controlled by  $|\psi\rangle$  (the qubit she is trying to send Bob), and then use an “H-gate”.

```
def alice_gates(qc, psi, a):
    qc.cx(psi, a)
    qc.h(psi)
```

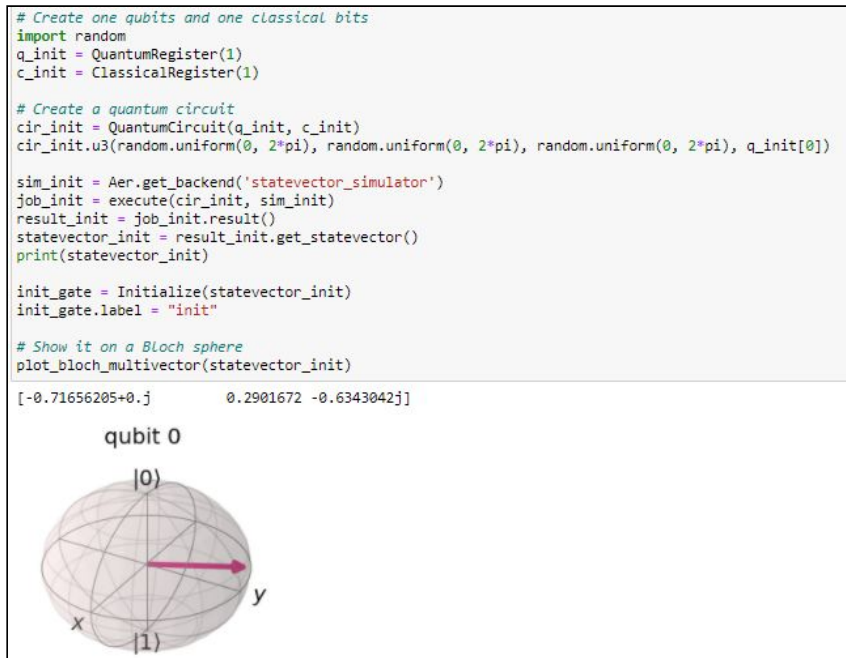
- Step 3: Alice applies a measurement to both qubits that she owns,  $q1$  and  $|\psi\rangle$ , and stores this result in two classical bits. She then sends these two bits to Bob.

```
def measure_and_send(qc, a, b):
    #Measures qubits a & b and 'sends' the results to Bob
    qc.barrier()
    qc.measure(a,0)
    qc.measure(b,1)
```

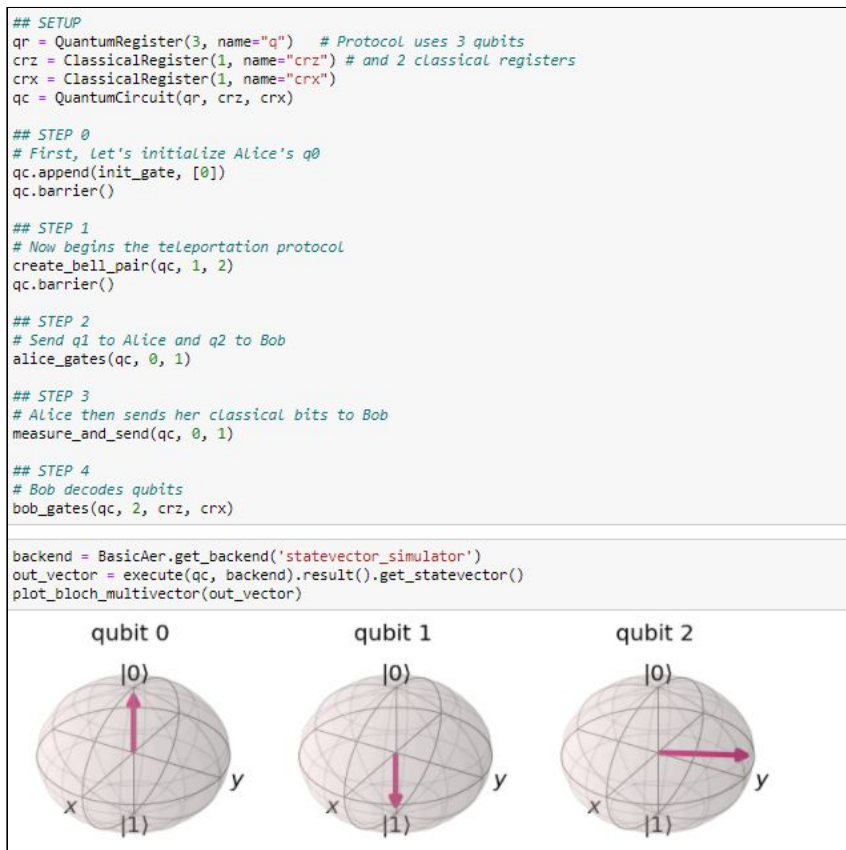
- Step 4: Then Bob applies the following gates depending on the state of the classical bits.
  - $|00\rangle$  : Do nothing
  - $|01\rangle$  : Apply X-gate
  - $|10\rangle$  : Apply Z-gate
  - $|11\rangle$  : Apply ZX-gate

```
def bob_gates(qc, qubit, crz, crx):
    # Here we use c_if to control our gates with a classical
    # bit instead of a qubit
    qc.x(qubit).c_if(crx, 1) # Apply gates if the registers
    qc.z(qubit).c_if(crz, 1) # are in the state '1'
```

- So first, I use `random.uniform()` and `u3`-gate to generate a random  $|\psi\rangle$  state. (I cannot pip install “qiskit.textbook”)

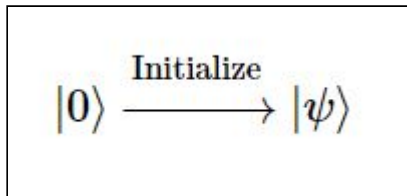


- Then, I use “statevector\_simulator” to create the above quantum circuit and observe that the message Bob gets (qubit 2), is the same as that of Alice sends (the above random state)

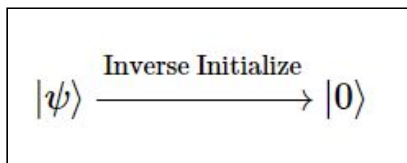


### (a)-(2) Use the “qasm\_simulator”

- Quantum teleportation



- Inverse initialization



- Hence, after inverse initializing, we measure q[2] and it will be '0' for all time, no matter q[1], q[0] are (00 / 01 / 10 / 11)

```
inverse_init_gate = init_gate.gates_to_uncompute()

## SETUP
qr = QuantumRegister(3, name="q") # Protocol uses 3 qubits
crz = ClassicalRegister(1, name="crz") # and 2 classical registers
crx = ClassicalRegister(1, name="crx")
qc = QuantumCircuit(qr, crz, crx)

## STEP 0
# First, Let's initialize Alice's q0
qc.append(init_gate, [0])
qc.barrier()

## STEP 1
# Now begins the teleportation protocol
create_bell_pair(qc, 1, 2)
qc.barrier()

## STEP 2
# Send q1 to Alice and q2 to Bob
alice_gates(qc, 0, 1)

## STEP 3
# Alice then sends her classical bits to Bob
measure_and_send(qc, 0, 1)

## STEP 4
# Bob decodes qubits
bob_gates(qc, 2, crz, crx)

## STEP 5
# reverse the initialization process
qc.append(inverse_init_gate, [2])

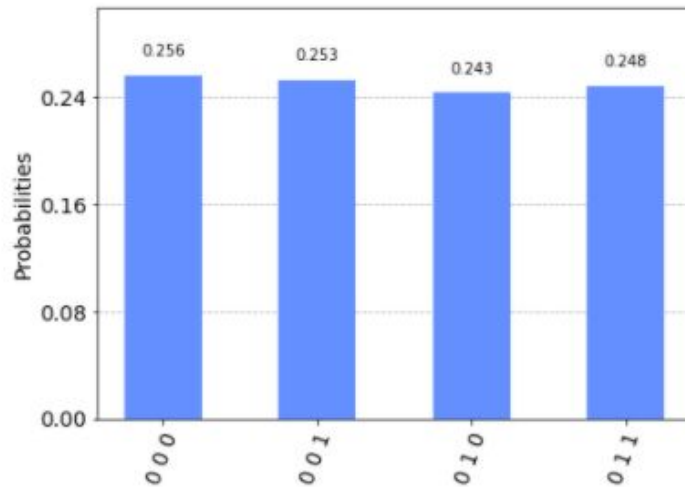
<qiskit.circuit.instructionset.InstructionSet at 0x1a222e3c940>
```

(Initialization)



```
<qiskit.circuit.instructionset.InstructionSet at 0x1a22279f9a0>
```

```
backend = BasicAer.get_backend('qasm_simulator')
counts = execute(qc, backend, shots=1024).result().get_counts()
plot_histogram(counts)
```



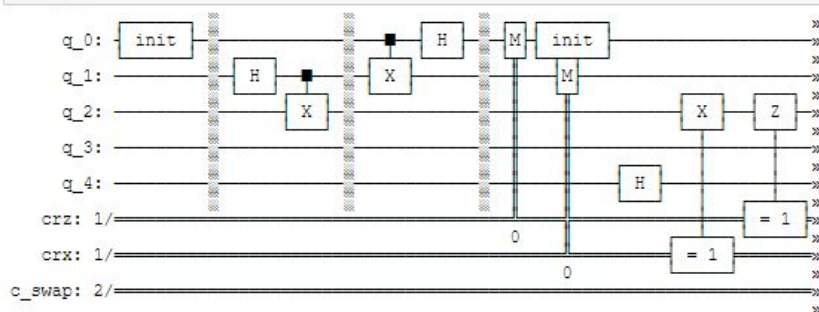
(q[2], at the bottom, is always '0')

### (a)-(3) Use the “Swap Test”

- I create a 5-qubits quantum register to use “cswap” on q[4], and compare Alice’s and Bob’s quantum state.

```
# states are the same --> output: '100'
qc.append(init_gate, [0])
qc.h(qr[4])
qc.cswap(qr[4], qr[2], qr[0])
qc.h(qr[4])
```

```
# Draw circuit
qc.draw()
```

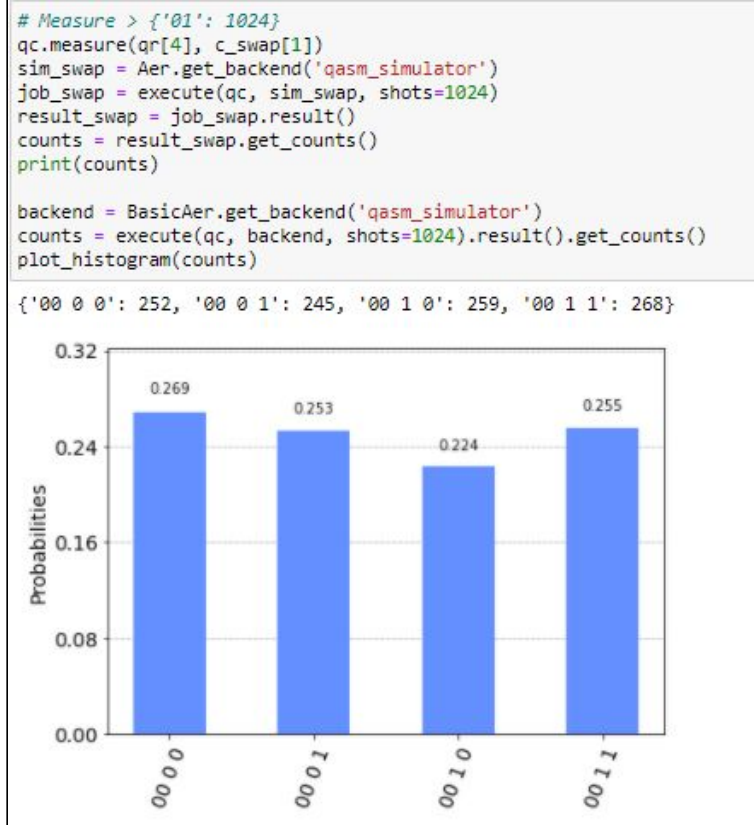


```

«      q_0: -X-----
«      q_1: -----
«      q_2: -X-----
«      q_3: -----
«      q_4: ■-----[ H
«      crz: 1/=====
«      crx: 1/=====
«      cswap: 2/=====

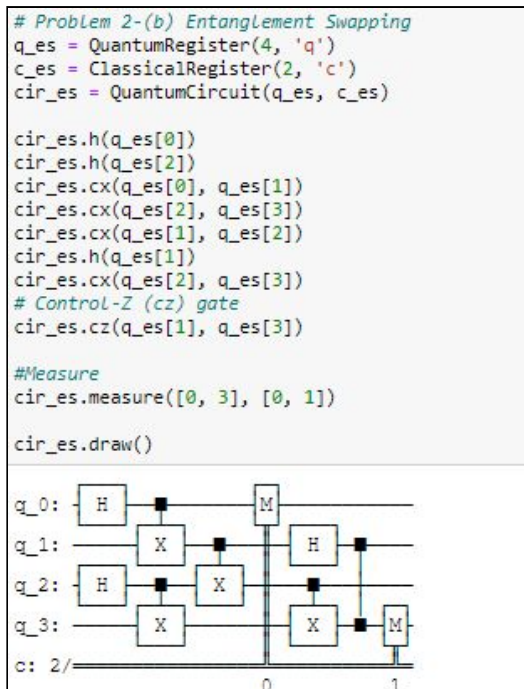
```

- I use the “qasm\_simulator” and find that the q[2] is always ‘0’, so Alice and Bob has the same quantum state.

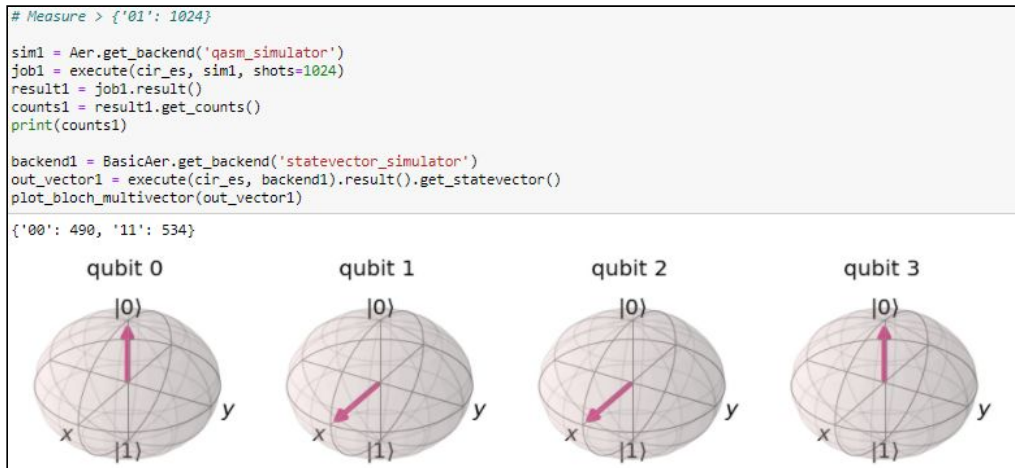


## (b) Entanglement Swapping (Quantum Repeater)

- I create a 4-bits quantum circuit, q[0] is Alice's, q[1] and q[2] is Charlie's, while q[3] is Bob's. Entangle them.



- Measuring Alice's (q[0]) and Bob's (q[3]) state at the end, we will find that they are always the same, either "00" or "11".



### <Problem 3> BB84 Protocol

(a) Run the sample codes to calculate the probability of Eve guessing Alice's bit correctly.

- Alice generates bits.

```
n = 100; # number of qubits used in the BB84
np.random.seed(seed=3)
## Step 1
# Alice generates bits
alice_bits = randint(2, size=n)
print(alice_bits)
print("Alice's first bit = %i" % alice_bits[0])

[0 0 1 1 0 0 0 1 1 1 0 1 1 1 0 1 1 0 0 0 0 1 1 0 0 0 0 1 0 0 0 0 1 0 1 1 0 1
 0 0 1 1 0 0 1 0 1 0 1 1 1 1 0 1 0 0 1 1 1 0 0 0 1 0 0 0 1 0 0 1 1 0 0 1 1
 1 0 1 1 1 1 1 1 0 1 0 0 1 1 0 1 0 0 0 0 0 0 1 1 0 1 1]
Alice's first bit = 0
```

- Alice encodes her bits.

```
def encode_message(bits, bases):
    message = []
    for i in range(n):
        qc = QuantumCircuit(1,1)
        if bases[i] == 0: # Prepare qubit in X-basis
            if bits[i] == 0:
                pass
            else:
                qc.x(0)
        else: # Prepare qubit in Z-basis
            if bits[i] == 0:
                qc.h(0)
            else:
                qc.x(0)
                qc.h(0)
        qc.barrier()
        message.append(qc)
    return message
```

- Eve might intercept the message.

```
def intercept_message(message, bases):
    backend = Aer.get_backend('qasm_simulator')
    measurements = []
    for q in range(n):
        if bases[q] == 0: # measuring in Z-basis
            message[q].measure(0,0)
        if bases[q] == 1: # measuring in X-basis
            message[q].h(0)
            message[q].measure(0,0)
            message[q].h(0) # preparing the post-measurement state
        result = execute(message[q], backend, shots=1, memory=True).result()
        measured_bit = int(result.get_memory()[0])
        measurements.append(measured_bit)
    return measurements
```

- Bob finally gets message and need to measure them.

```
def measure_message(message, bases):
    backend = Aer.get_backend('qasm_simulator')
    measurements = []
    for q in range(n):
        if bases[q] == 0: # measuring in Z-basis
            message[q].measure(0,0)
        if bases[q] == 1: # measuring in X-basis
            message[q].h(0)
            message[q].measure(0,0)
        result = execute(message[q], backend, shots=1, memory=True).result()
        measured_bit = int(result.get_memory()[0])
        measurements.append(measured_bit)
    return measurements
```

## Step 3

# Decide which basis to measure in:

```
bob_bases = randint(2, size=n)
```

```
bob_results = measure_message(message, bob_bases)
```

```
print(bob_bases)
```

```
print("Bob's first chosen basis = %i" % bob_bases[0])
```

```
[1 0 0 0 1 0 1 1 1 1 1 0 0 1 0 1 1 0 0 1 0 1 0 0 0 0 1 1 0 1 0 0 0 1 0 0 0
 1 1 1 0 0 0 1 0 1 0 0 0 1 0 1 1 1 0 0 0 1 1 0 0 0 0 0 0 1 0 1 0 1 1 1 1 0
 0 0 0 1 0 0 1 0 1 0 0 1 0 0 1 1 1 0 0 1 1 1 1 1 1 0]
```

```
Bob's first chosen basis = 1
```

- To avoid message being intercepted, some changed bits should be removed.

```
list_index = []
def remove_garbage(a_bases, b_bases, bits):
    good_bits = []
    for q in range(n):
        if a_bases[q] == b_bases[q]:
            # If both used the same basis, add
            # this to the list of 'good' bits
            good_bits.append(bits[q])
            list_index.append(q)
    return good_bits
```



- Using the length of original message and that of after removing, to calculate the probability Eve guessing correctly, approximately 55%, a bit higher than 50% (guess randomly)

```
## Step 4
# Remove bits where Alice's chosen bases are not equal to that of Bob's
alice_key = remove_garbage(alice_bases, bob_bases, alice_bits)

Eve_remove = []
for i in list_index:
    Eve_remove.append(intercepted_message[i])

bob_key = remove_garbage(alice_bases, bob_bases, bob_results)

ab_same = 0
# Compare the bits between Alice's and Bob's
for i in range(len(alice_key)):
    if (alice_key[i] == bob_key[i]): ab_same += 1

# Compare the bits between Alice's and Eve's
ae_same = 0
for i in range(len(alice_key)):
    if (alice_key[i] == Eve_remove[i]): ae_same += 1

ab_same_pb = (ab_same/len(alice_key))*100
ae_same_pb = (ae_same / len(alice_key))*100
print("Alice's key: ", alice_key)
print("Bob's key: ", bob_key)
print("The probability that Alice's = Bob's bits after removing: %2.f%%"%ab_same_pb)
print("The probability that Alice's = Eve's bits after removing: %2.f%%"%ae_same_pb)

Alice's key:  [0, 0, 1, 0, 0, 0, 1, 1, 0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 1, 0, 0, 1, 0, 0, 0, 1, 1, 0, 0, 0, 0, 1, 0, 0, 1,
0, 1, 1, 1, 1, 0, 1, 0, 1, 1, 1, 0, 1, 0, 1]
Bob's key:  [0, 1, 1, 0, 0, 0, 1, 1, 0, 1, 0, 0, 1, 1, 1, 0, 0, 1, 0, 0, 0, 0, 0, 0, 0, 1, 0, 1, 1, 0, 1, 0, 0, 1, 0, 0, 1, 0,
1, 1, 0, 1, 0, 0, 0, 1, 1, 1, 1, 0, 1]
The probability that Alice's = Bob's bits after removing: 79%
The probability that Alice's = Eve's bits after removing: 69%

# Problem 3-(a)
p = (ab_same_pb*ae_same_pb)/100
print("Probability of Eve guessing Alice's bit correctly = %2.f%%" % p)

Probability of Eve guessing Alice's bit correctly = 55%
```

## (b) Eve fixed basis

$$\left\{ \cos \frac{\pi}{8} |0\rangle + \sin \frac{\pi}{8} |1\rangle, \sin \frac{\pi}{8} |0\rangle - \cos \frac{\pi}{8} |1\rangle \right\}$$

- I use U3 gate at "Eve's basis" (theta = pi/4, lambda = pi) and get the result, approximately 60%, a bit higher than XZ-bases.

$$U3(\theta, \phi, \lambda) = \begin{pmatrix} \cos(\frac{\theta}{2}) & -e^{i\lambda} \sin(\frac{\theta}{2}) \\ e^{i\phi} \sin(\frac{\theta}{2}) & e^{i(\phi+\lambda)} \cos(\frac{\theta}{2}) \end{pmatrix}$$

```

def intercept_message(message, bases):
    backend = Aer.get_backend('qasm_simulator')
    measurements = []
    for q in range(n):
        if bases[q] == 0: # measuring in Ry-basis
            message[q].u3(pi/4, 0, pi, 0).inverse()
            message[q].measure(0,0)
        if bases[q] == 1: # measuring in Ry-basis
            message[q].u3(pi/4, 0, pi, 0).inverse()
            message[q].measure(0,0)
        result = execute(message[q], backend, shots=1, memory=True).result()
        measured_bit = int(result.get_memory()[0])
        measurements.append(measured_bit)
    return measurements

```

```

## Step 4
# Remove bits where Alice's chosen bases are not equal to that of Bob's
alice_key = remove_garbage(alice_bases, bob_bases, alice_bits)

Eve_remove = []
for i in list_index:
    Eve_remove.append(intercepted_message[i])

bob_key = remove_garbage(alice_bases, bob_bases, bob_results)

ab_same = 0
# Compare the bits between Alice's and Bob's
for i in range(len(alice_key)):
    if (alice_key[i] == bob_key[i]): ab_same += 1

# Compare the bits between Alice's and Eve's
ae_same = 0
for i in range(len(alice_key)):
    if (alice_key[i] == Eve_remove[i]): ae_same += 1

ab_same_pb = (ab_same / len(alice_key))*100
ae_same_pb = (ae_same / len(alice_key))*100
print("Alice's key: ", alice_key)
print("Bob's key: ", bob_key)
print("The probability that Alice's = Bob's bits after removing: %2.f%%"%ab_same_pb)
print("The probability that Alice's = Eve's bits after removing: %2.f%%"%ae_same_pb)

Alice's key: [0, 0, 1, 0, 0, 0, 1, 1, 0, 1, 0, 0, 0, 1, 0, 0, 0, 1, 0, 0, 1, 0, 0, 0, 1, 1, 0, 0, 0, 0, 1, 0, 0, 1,
0, 1, 1, 1, 1, 0, 1, 0, 1, 1, 1, 0, 1, 0, 1]
Bob's key: [1, 0, 1, 1, 0, 0, 1, 1, 0, 1, 0, 0, 0, 0, 0, 0, 1, 0, 0, 0, 1, 1, 1, 1, 0, 0, 1, 0, 1, 1, 0, 0, 0, 0, 1, 0, 0, 1, 0,
0, 0, 1, 0, 0, 1, 1, 1, 0, 0, 1, 1, 1]
The probability that Alice's = Bob's bits after removing: 73%
The probability that Alice's = Eve's bits after removing: 83%

# Problem 3-(b)
p = (ab_same_pb*ae_same_pb)/100
print("Probability of Eve guessing Alice's bit correctly = %2.f%%" % p)

Probability of Eve guessing Alice's bit correctly = 60%

```