(1) In retrospect, what could you have done better to reduce the time you spent solving this assignment?
(2) What could the Principles of Software staff have done better to improve your learning experience in this assignment?
(3) What do you know now that you wish you had known before beginning the assignment?

- To reduce the time I spent on this assignment I should have optimized my Graph class as much as possible before starting this assignment because although my Graph class functioned properly, it could slow down my program when dealing with large data sets where addNode and addEdge is used often. I spent a lot of time reimplementing my graph class, changing data structures, and getting rid of redundant code to be able to run 2024 in around a minute. I think the PSOFT staff did a perfectly fine job with this homework as I was able to learn a lot more about Java generic types and implementing Dijkstra's algorithm helped me understand it alot more.