## Some underlying foundations for RL

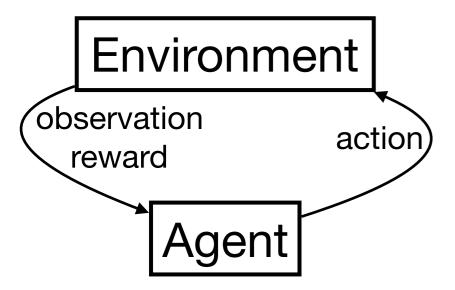
Dale Schuurmans



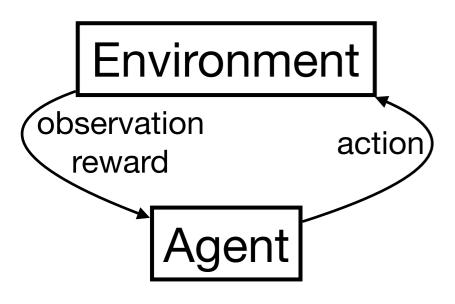




## The RL problem



### The RL problem



- 1. multi-agent interaction 

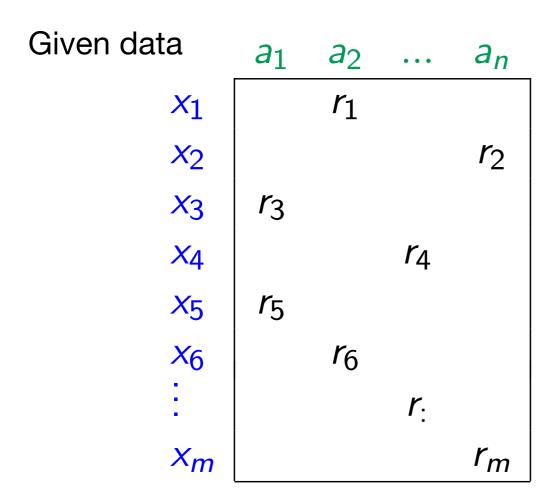
  → non-stationarity
- 2. partial observability construct memory
- 3. exploration 

  → explore/exploit
- 4. sequential decisions 

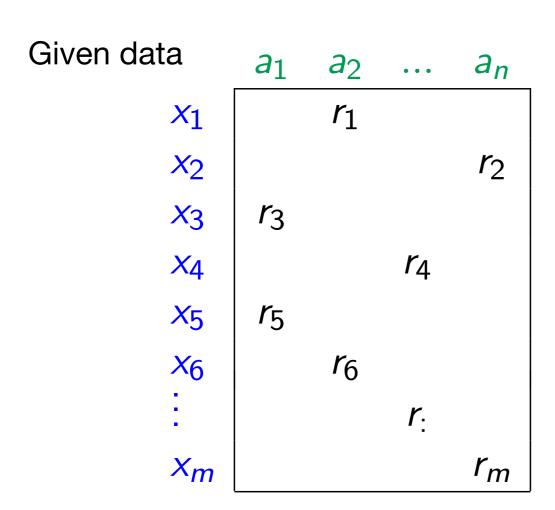
  temporal credit assignment
- 5. exploitation policy optimization

# Optimizing one step decision making

Batch policy optimization



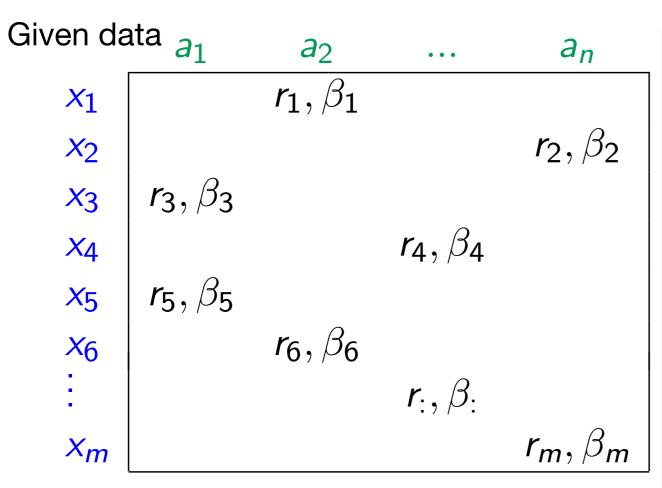
Optimize policy  $\pi: X \to \Delta^n$  to maximize expected reward on **test** contexts  $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$   $q: X \to \Re^n \quad \text{neural network}$ 



### Three key issues

- 1. generalization
- 2. optimization
- 3. missing data

Optimize policy  $\pi: X \to \Delta^n$  to matrix  $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$   $q: X \to \Re^n \quad \text{neural network}$ 



### Isn't this a solved problem?

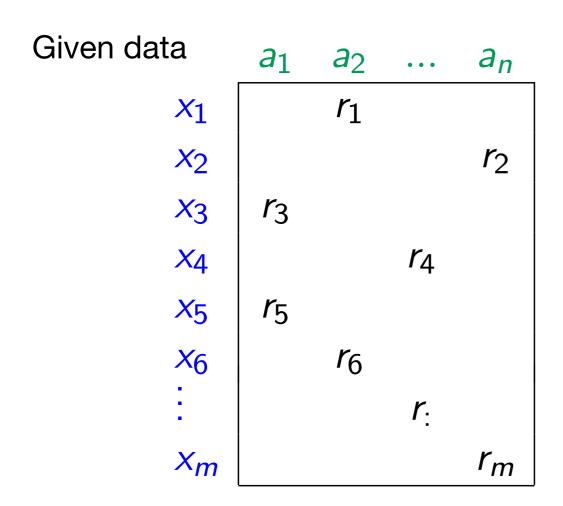
We know how to do this, right?

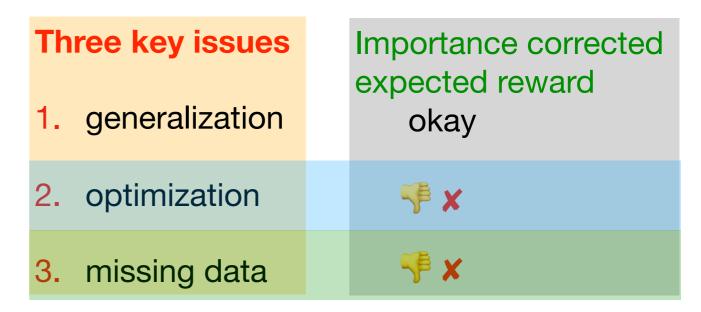
#### **Default answer**

- maximize importance corrected expected reward
- (assume have proposal probabilities)

$$\max \sum_{i} \frac{\pi(a_i | x_i)}{\beta_i} r_i$$

Optimize policy 
$$\pi: X \to \Delta^n$$
 to matrix  $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$  
$$F(q(x)) = \log \sum_a e^{q(x)_a}$$
 
$$q: X \to \Re^n \quad \text{neural network}$$





Optimize policy  $\pi: X \to \Delta^n$  to matrix  $\pi(a \,|\, x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$   $q: X \to \Re^n \quad \text{neural network}$ 

#### Given data

Optimize policy  $\pi: X \to \Delta^n$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$ 

 $q: X \to \Re^n$  neural network

### Now assume given **complete** data

	$a_1$	<i>a</i> <sub>2</sub>	• • •	$a_n$
<i>x</i> <sub>1</sub>	$r_{11}$	$r_{12}$	<i>r</i> <sub>1</sub>	$r_{1n}$
<i>X</i> <sub>2</sub>	<i>r</i> <sub>21</sub>	<i>r</i> <sub>22</sub>	<i>r</i> <sub>2</sub>	$r_{2n}$
<i>X</i> 3	<i>r</i> <sub>31</sub>	<i>r</i> <sub>32</sub>	<i>r</i> <sub>3</sub>	<i>r</i> <sub>3<i>n</i></sub>
<i>X</i> <sub>4</sub>	<i>r</i> <sub>41</sub>	<i>r</i> <sub>42</sub>	<i>r</i> <sub>4</sub>	<i>r</i> <sub>4<i>n</i></sub>
<i>X</i> <sub>5</sub>	<i>r</i> <sub>51</sub>	<i>r</i> <sub>52</sub>	<i>r</i> <sub>5</sub>	<i>r</i> <sub>5<i>n</i></sub>
<i>X</i> <sub>6</sub>	<i>r</i> <sub>61</sub>	<i>r</i> <sub>62</sub>	<i>r</i> <sub>6</sub>	<i>r</i> <sub>6<i>n</i></sub>
:	<i>r</i> :1	<i>r</i> <sub>:2</sub>	<i>r</i> :	$r_{:n}$
$x_m$	$r_{m1}$	$r_{m2}$	<i>r</i> <sub>m</sub>	r <sub>mn</sub>

Optimize policy  $\pi: X \to \Delta^n$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$ 

 $q: X \to \Re^n$  neural network

Now assume given **complete** data

	<i>a</i> <sub>1</sub>	<i>a</i> <sub>2</sub>	• • •	$a_n$
$x_1$	$r_{11}$	$r_{12}$	<i>r</i> <sub>1</sub>	$r_{1n}$
<i>X</i> <sub>2</sub>	<i>r</i> <sub>21</sub>	<i>r</i> <sub>22</sub>	<i>r</i> <sub>2</sub>	$r_{2n}$
<i>X</i> 3	<i>r</i> <sub>31</sub>	<i>r</i> <sub>32</sub>	<i>r</i> <sub>3</sub>	<i>r</i> 3 <i>n</i>
<i>X</i> <sub>4</sub>	<i>r</i> <sub>41</sub>	<i>r</i> <sub>42</sub>	<i>r</i> <sub>4</sub>	$r_{4n}$
<i>X</i> <sub>5</sub>	<i>r</i> <sub>51</sub>	<i>r</i> <sub>52</sub>	<i>r</i> <sub>5</sub>	<i>r</i> <sub>5</sub> <i>n</i>
<i>x</i> <sub>6</sub>	<i>r</i> <sub>61</sub>	<i>r</i> <sub>62</sub>	<i>r</i> <sub>6</sub>	<i>r</i> <sub>6<i>n</i></sub>
	<i>r</i> :1	<i>r</i> <sub>:2</sub>	<i>r</i> :	<i>r</i> : <i>n</i>
<i>X</i> <sub>m</sub>	$r_{m1}$	$r_{m2}$	<i>r</i> <sub>m</sub>	r <sub>mn</sub>

Optimize policy  $\pi: X \to \Delta^n$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$ 

### **Target objective**

• expected reward:  $\max \sum_{i} \mathbf{r}_{i} \cdot \boldsymbol{\pi}(x_{i})$ 

Done, right? Not so fast ...

#### This objective has serious problems

- actually trying to solve:  $\max \sum_{i} \mathbf{r}_{i} \cdot \mathbf{f}(q(x_{i}))$
- plateaus everywhere
- can have exponentially many local maxima
- nearly impossible to reach a global optima

Also: you already know not to train this way!

to maximize expected reward on test contexts

 $q: X \to \Re^n$  neural network

### Special case: supervised classification

	$a_1$	<i>a</i> <sub>2</sub>	• • •	$a_n$
<i>x</i> <sub>1</sub>	0	1	0	0
<i>X</i> <sub>2</sub>	0	0	0	1
<i>X</i> 3	1	0	0	0
<i>X</i> <sub>4</sub>	0	0	1	0
<i>X</i> 5	1	0	0	0
<i>x</i> <sub>6</sub>	0	1	0	0
:	0	0	1	0
X <sub>m</sub>	0	0	0	1

Optimize policy  $\pi: X \to \Delta^n$  $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_{i=1}^n e^{q(x)_a}$ 

 $F(q(x)) = \log \sum_{a} e^{q(x)_a}$ 

 $q: X \to \Re^n$  neural network

to maximize expected accuracy on test contexts

### Special case: supervised classification

	$a_1$	<i>a</i> <sub>2</sub>	• • •	$a_n$
<i>x</i> <sub>1</sub>	0	1	0	0
<i>X</i> <sub>2</sub>	0	0	0	1
<i>X</i> 3	1	0	0	0
<i>X</i> <sub>4</sub>	0	0	1	0
<i>X</i> 5	1	0	0	0
<i>x</i> <sub>6</sub>	0	1	0	0
:	0	0	1	0
x <sub>m</sub>	0	0	0	1

### **Target objective**

• expected accuracy:  $\max \sum_{i} \mathbf{r}_{i} \cdot \boldsymbol{\pi}(x_{i})$ 

But you have never trained with this objective Instead, you used a surrogate objective

$$\max \sum_{i} \mathbf{r}_{i} \cdot \log \boldsymbol{\pi}(x_{i})$$

#### What's going on?

- $\mathbf{r}_i \cdot \boldsymbol{\pi}(x_i)$  is differentiable, that's not the issue
- training with  $\mathbf{r}_i \cdot \log \boldsymbol{\pi}(x_i)$  actually achieves better values of  $\mathbf{r}_i \cdot \boldsymbol{\pi}(x_i)$  on the training data

Optimize policy  $\pi: X \to \Delta^n$  to maximize expected **accuracy** on **test** contexts

 $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$   $q: X \to \Re^n \quad \text{neural network}$ 

Special case: supervised classification

	$a_1$	<i>a</i> <sub>2</sub>	• • •	a <sub>n</sub>
<i>x</i> <sub>1</sub>	0	1	0	0
<i>X</i> <sub>2</sub>	0	0	0	1
<i>X</i> 3	1	0	0	0
<i>X</i> <sub>4</sub>	0	0	1	0
<i>X</i> 5	1	0	0	0
<i>x</i> <sub>6</sub>	0	1	0	0
:	0	0	1	0
x <sub>m</sub>	0	0	0	1

### Why?

- expected accuracy:  $\max \sum_{i} \mathbf{r}_{i} \cdot \boldsymbol{\pi}(x_{i})$
- maximum likelihood:  $\max \sum_{i} \mathbf{r}_{i} \cdot \log \pi(x_{i})$

### Useful properties of maximum likelihood

- $\mathbf{r}_i \cdot \log \boldsymbol{\pi}(x_i)$  is concave in  $\mathbf{q}(x_i)$
- it is also calibrated w.r.t.  $\mathbf{r}_i \cdot \boldsymbol{\pi}(x_i)$ :

$$\forall \epsilon > 0 \, \exists \delta > 0 \ \mathbf{r} \cdot \log \pi^* - \mathbf{r} \cdot \log \pi < \delta \Rightarrow \mathbf{r} \cdot \pi^* - \mathbf{r} \cdot \pi < \epsilon$$

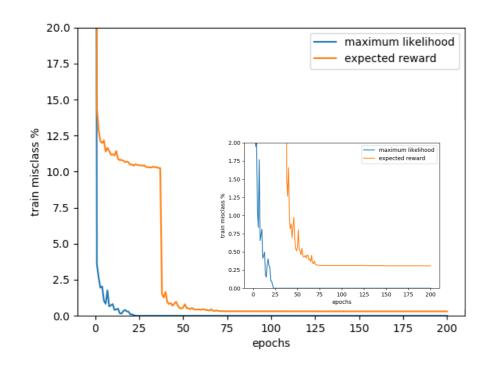
Optimize policy  $\pi: X \to \Delta^n$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$ 

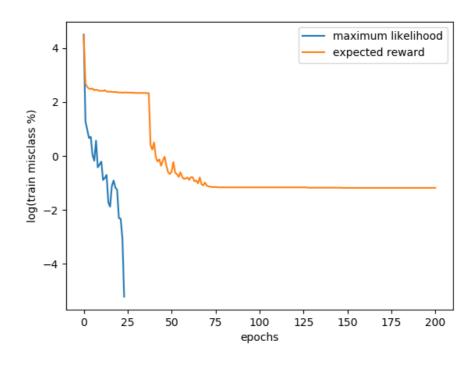
 $F(q(x)) = \log \sum_{a} e^{q(x)_a}$ 

 $q: X \to \Re^n$  neural network

to maximize expected accuracy on test contexts

#### Misclassification error on MNIST training data





### Back to **general** rewards

	$a_1$	<i>a</i> <sub>2</sub>	• • •	$a_n$
<i>x</i> <sub>1</sub>	$r_{11}$	$r_{12}$	<i>r</i> <sub>1</sub>	$r_{1n}$
<i>X</i> <sub>2</sub>	<i>r</i> <sub>21</sub>	<i>r</i> <sub>22</sub>	<i>r</i> <sub>2</sub>	$r_{2n}$
<i>X</i> 3	<i>r</i> <sub>31</sub>	<i>r</i> <sub>32</sub>	<i>r</i> <sub>3</sub>	<i>r</i> 3 <i>n</i>
<i>X</i> <sub>4</sub>	<i>r</i> <sub>41</sub>	<i>r</i> <sub>42</sub>	<i>r</i> <sub>4</sub>	<i>r</i> <sub>4<i>n</i></sub>
<i>X</i> 5	<i>r</i> <sub>51</sub>	<i>r</i> <sub>52</sub>	<i>r</i> <sub>5</sub>	<i>r</i> <sub>5<i>n</i></sub>
<i>X</i> <sub>6</sub>	<i>r</i> <sub>61</sub>	<i>r</i> <sub>62</sub>	<i>r</i> <sub>6</sub>	<i>r</i> <sub>6<i>n</i></sub>
	<i>r</i> :1	<i>r</i> <sub>:2</sub>	<i>r</i> :	<i>r</i> : <i>n</i>
$X_{m}$	$r_{m1}$	$r_{m2}$	<i>r</i> <sub>m</sub>	r <sub>mn</sub>

Optimize policy  $\pi: X \to \Delta^n$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$ 

 $q: X \to \Re^n$  neural network

#### Back to **general** rewards

	<i>a</i> <sub>1</sub>	<i>a</i> <sub>2</sub>	• • •	$a_n$
<i>x</i> <sub>1</sub>	r <sub>11</sub>	<i>r</i> <sub>12</sub>	<i>r</i> <sub>1</sub>	$r_{1n}$
<i>X</i> <sub>2</sub>	<i>r</i> <sub>21</sub>	<i>r</i> <sub>22</sub>	<i>r</i> <sub>2</sub>	$r_{2n}$
<i>X</i> 3	<i>r</i> <sub>31</sub>	<i>r</i> <sub>32</sub>	<i>r</i> <sub>3</sub>	<i>r</i> 3 <i>n</i>
<i>X</i> <sub>4</sub>	<i>r</i> <sub>41</sub>	<i>r</i> <sub>42</sub>	<i>r</i> <sub>4</sub>	$r_{4n}$
<i>X</i> <sub>5</sub>	<i>r</i> <sub>51</sub>	<i>r</i> <sub>52</sub>	<i>r</i> <sub>5</sub>	<i>r</i> <sub>5<i>n</i></sub>
<i>X</i> <sub>6</sub>	<i>r</i> <sub>61</sub>	<i>r</i> <sub>62</sub>	<i>r</i> <sub>6</sub>	<i>r</i> <sub>6</sub> <i>n</i>
	<i>r</i> :1	<i>r</i> <sub>:2</sub>	<i>r</i> :	$r_{:n}$
X <sub>m</sub>	$r_{m1}$	$r_{m2}$	<i>r</i> <sub>m</sub>	r <sub>mn</sub>

### **Target objective**

• expected reward:  $\max \sum_{i} \mathbf{r}_{i} \cdot \boldsymbol{\pi}(x_{i})$  "cost sensitive classification"

Calibrated surrogates exist for  $\mathbf{r}_i \cdot \boldsymbol{\pi}(x_i)$  (Pires et al. ICML-2013)

#### Interesting alternative

• entropy regularized expected reward  $\max \sum_{i} \mathbf{r}_{i} \cdot \boldsymbol{\pi}(x_{i}) - \tau \boldsymbol{\pi}(x_{i}) \cdot \log \boldsymbol{\pi}(x_{i})$ 

Optimize policy  $\pi: X \to \Delta^n$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$ 

 $q: X \to \Re^n$  neural network

#### Back to **general** rewards

	<i>a</i> <sub>1</sub>	<i>a</i> <sub>2</sub>	• • •	$a_n$
$x_1$	$r_{11}$	$r_{12}$	<i>r</i> <sub>1</sub>	$r_{1n}$
<i>X</i> <sub>2</sub>	<i>r</i> <sub>21</sub>	<i>r</i> <sub>22</sub>	<i>r</i> <sub>2</sub>	$r_{2n}$
<i>X</i> 3	<i>r</i> <sub>31</sub>	<i>r</i> <sub>32</sub>	<i>r</i> <sub>3</sub>	<i>r</i> <sub>3<i>n</i></sub>
<i>X</i> <sub>4</sub>	<i>r</i> <sub>41</sub>	<i>r</i> <sub>42</sub>	<i>r</i> <sub>4</sub>	<i>r</i> <sub>4<i>n</i></sub>
<i>X</i> <sub>5</sub>	<i>r</i> <sub>51</sub>	<i>r</i> <sub>52</sub>	<i>r</i> <sub>5</sub>	<i>r</i> <sub>5<i>n</i></sub>
<i>X</i> <sub>6</sub>	<i>r</i> <sub>61</sub>	<i>r</i> <sub>62</sub>	<i>r</i> <sub>6</sub>	<i>r</i> <sub>6<i>n</i></sub>
	<i>r</i> :1	<i>r</i> <sub>:2</sub>	<i>r</i> :	r <sub>:n</sub>
X <sub>m</sub>	$r_{m1}$	$r_{m2}$	<i>r</i> <sub>m</sub>	r <sub>mn</sub>

### **Entropy regularized expected reward**

 $\arg\max\mathbf{r}\cdot\boldsymbol{\pi}-\tau\boldsymbol{\pi}\cdot\log\boldsymbol{\pi}$ 

- = arg min  $\tau F(\mathbf{r}/\tau) \mathbf{r} \cdot \boldsymbol{\pi} + \tau F^*(\boldsymbol{\pi})$
- = arg min  $F(\mathbf{r}/\tau) \mathbf{r} \cdot \boldsymbol{\pi}/\tau + F^*(\boldsymbol{\pi})$
- = arg min KL( $\pi || \mathbf{p}$ ) where  $\mathbf{p} = e^{\mathbf{r}/\tau F(\mathbf{r}/\tau)}$

### Suggests a natural surrogate

 $\arg\min KL(\mathbf{p}||\boldsymbol{\pi}) = \arg\min F(\mathbf{q}) - \mathbf{q} \cdot \mathbf{p}$ 

convex in q

Optimize policy 
$$\pi: X \to \Delta^n$$
 
$$\pi(a \mid x) = e^{q(x)_a - F(q(x))}$$
 
$$F(q(x)) = \log \sum_a e^{q(x)_a}$$

 $q: X \to \Re^n$  neural network

Let 
$$F^*(\pi) = \pi \cdot \log \pi$$

#### Back to **general** rewards

	<i>a</i> <sub>1</sub>	<i>a</i> <sub>2</sub>	• • •	$a_n$
<i>x</i> <sub>1</sub>	r <sub>11</sub>	<i>r</i> <sub>12</sub>	<i>r</i> <sub>1</sub>	$r_{1n}$
<i>X</i> <sub>2</sub>	<i>r</i> <sub>21</sub>	<i>r</i> <sub>22</sub>	<i>r</i> <sub>2</sub>	$r_{2n}$
<i>X</i> 3	<i>r</i> <sub>31</sub>	<i>r</i> <sub>32</sub>	<i>r</i> <sub>3</sub>	<i>r</i> 3 <i>n</i>
<i>X</i> <sub>4</sub>	<i>r</i> <sub>41</sub>	<i>r</i> <sub>42</sub>	<i>r</i> <sub>4</sub>	$r_{4n}$
<i>X</i> <sub>5</sub>	<i>r</i> <sub>51</sub>	<i>r</i> <sub>52</sub>	<i>r</i> <sub>5</sub>	<i>r</i> <sub>5<i>n</i></sub>
<i>X</i> <sub>6</sub>	<i>r</i> <sub>61</sub>	<i>r</i> <sub>62</sub>	<i>r</i> <sub>6</sub>	<i>r</i> <sub>6</sub> <i>n</i>
	<i>r</i> :1	<i>r</i> <sub>:2</sub>	<i>r</i> :	$r_{:n}$
X <sub>m</sub>	$r_{m1}$	$r_{m2}$	<i>r</i> <sub>m</sub>	r <sub>mn</sub>

#### **Comparison to maximum likelihood**

before 
$$-\mathbf{r} \cdot \log \boldsymbol{\pi} = F(\mathbf{q}) - \mathbf{q} \cdot \mathbf{r}$$
  
now  $\mathbf{KL}(\mathbf{p} || \boldsymbol{\pi}) \equiv F(\mathbf{q}) - \mathbf{q} \cdot \mathbf{p}$ 

### If $r = 1_a$ is an indicator

- become equivalent as  $\tau \to 0$
- $\lim_{\tau \to 0} \mathbf{p} = \mathbf{r} = \mathbf{1}_a$
- but  $\tau > 0$  gives soft targets for **KL** "label smoothing" improves generalization in practice

Optimize policy  $\pi: X \to \Delta^n$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$ 

 $q: X \to \Re^n$  neural network

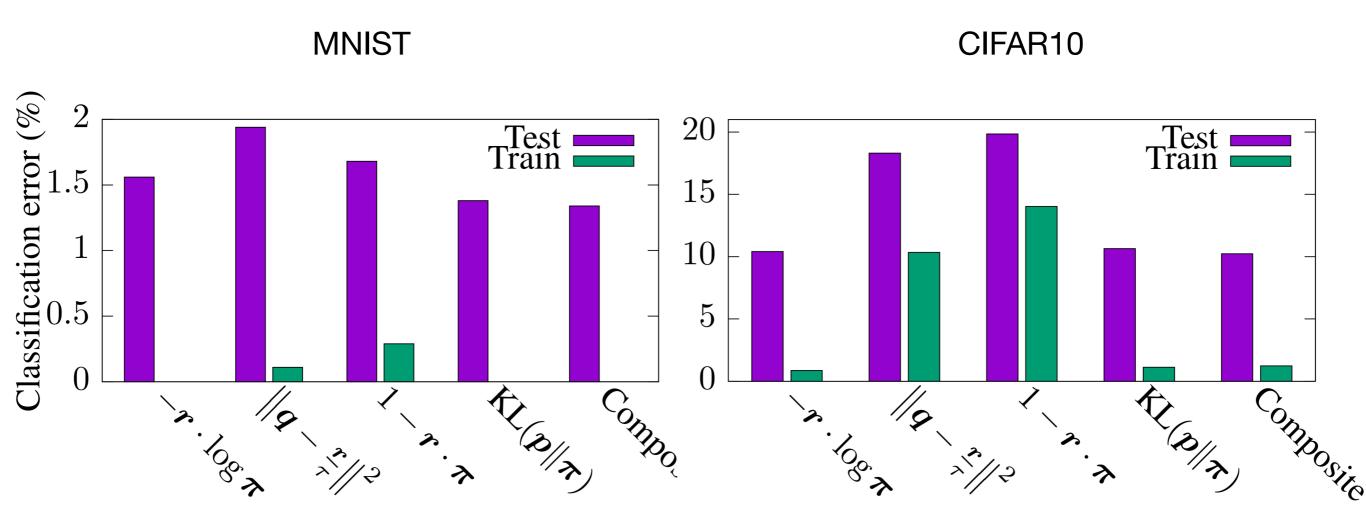
### Back to **general** rewards

	$a_1$	<i>a</i> <sub>2</sub>	•••	$a_n$
<i>x</i> <sub>1</sub>	$r_{11}$	$r_{12}$	<i>r</i> <sub>1</sub>	$r_{1n}$
<i>X</i> <sub>2</sub>	<i>r</i> <sub>21</sub>	<i>r</i> <sub>22</sub>	<i>r</i> <sub>2</sub>	$r_{2n}$
<i>X</i> 3	<i>r</i> <sub>31</sub>	<i>r</i> <sub>32</sub>	<i>r</i> <sub>3</sub>	<i>r</i> <sub>3<i>n</i></sub>
<i>X</i> <sub>4</sub>	<i>r</i> <sub>41</sub>	<i>r</i> <sub>42</sub>	<i>r</i> <sub>4</sub>	<i>r</i> <sub>4<i>n</i></sub>
<i>X</i> 5	<i>r</i> <sub>51</sub>	<i>r</i> <sub>52</sub>	<i>r</i> <sub>5</sub>	<i>r</i> <sub>5<i>n</i></sub>
<i>x</i> <sub>6</sub>	<i>r</i> <sub>61</sub>	<i>r</i> <sub>62</sub>	<i>r</i> <sub>6</sub>	<i>r</i> <sub>6<i>n</i></sub>
	<i>r</i> :1	<i>r</i> <sub>:2</sub>	<i>r</i> :	$r_{:n}$
X <sub>m</sub>	$r_{m1}$	$r_{m2}$	<i>r</i> <sub>m</sub>	r <sub>mn</sub>

A convex, calibrated upper bound

$$\mathsf{KL}(\boldsymbol{\pi} \| \mathbf{p}) \le \mathsf{KL}(\mathbf{p} \| \boldsymbol{\pi}) + \frac{\tau}{4} \| \mathbf{r} / \tau - \mathbf{q} \|^2$$

Optimize policy  $\pi: X \to \Delta^n$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \sum_a e^{q(x)_a}$   $q: X \to \Re^n \quad \text{neural network}$ 



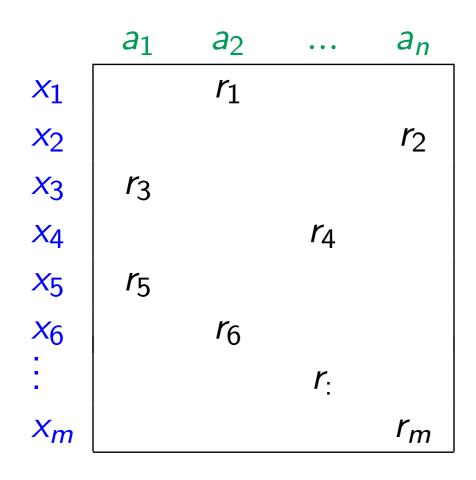
	<i>a</i> <sub>1</sub>	$a_2$	•••	$a_n$
<i>x</i> <sub>1</sub>	<i>r</i> <sub>11</sub>	<i>r</i> <sub>12</sub>	<i>r</i> <sub>1</sub>	$r_{1n}$
<i>X</i> <sub>2</sub>	$r_{21}$	<i>r</i> <sub>22</sub>	<i>r</i> <sub>2</sub>	$r_{2n}$
<i>X</i> 3	<i>r</i> <sub>31</sub>	<i>r</i> <sub>32</sub>	<i>r</i> <sub>3</sub>	<i>r</i> <sub>3<i>n</i></sub>
<i>X</i> <sub>4</sub>	<i>r</i> <sub>41</sub>	<i>r</i> <sub>42</sub>	<i>r</i> <sub>4</sub>	<i>r</i> <sub>4<i>n</i></sub>
<i>X</i> <sub>5</sub>	<i>r</i> <sub>51</sub>	<i>r</i> <sub>52</sub>	<i>r</i> <sub>5</sub>	<i>r</i> <sub>5<i>n</i></sub>
<i>X</i> <sub>6</sub>	<i>r</i> <sub>61</sub>	<i>r</i> <sub>62</sub>	<i>r</i> <sub>6</sub>	<i>r</i> <sub>6<i>n</i></sub>
:	<i>r</i> :1	<i>r</i> <sub>:2</sub>	<i>r</i> :	$r_{:n}$
X <sub>m</sub>	$r_{m1}$	$r_{m2}$	<i>r</i> <sub>m</sub>	r <sub>mn</sub>

### Three key issues

- 1. generalization
- 2. optimization
- 3. missing data

training objective ≠

target objective



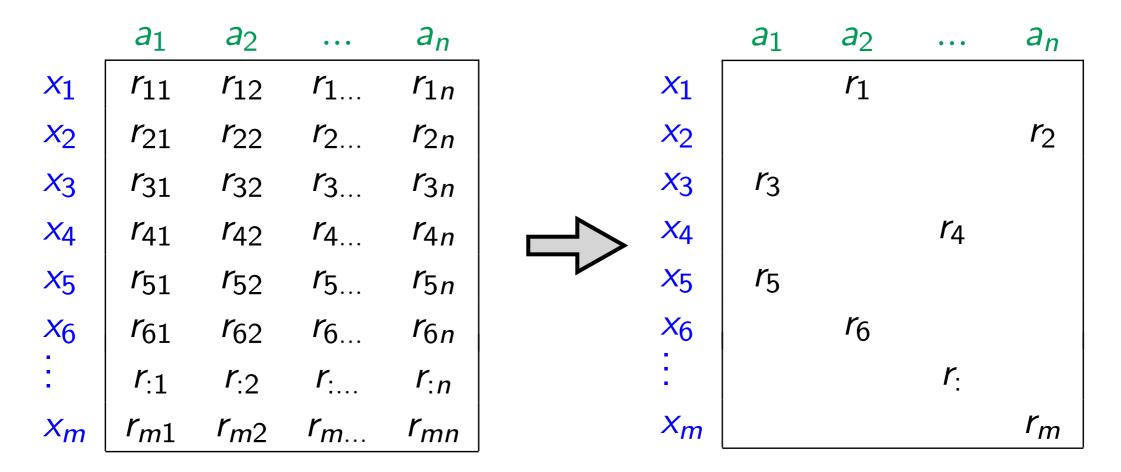
### Three key issues

- 1. generalization
- 2. optimization
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### Supervised vs reinforcement learning

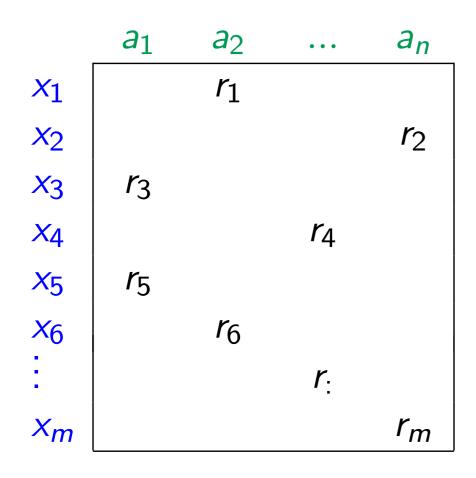
supervised classification

batch policy optimization



Optimize policy  $\pi: X \to \Delta^n$  to maximize expected reward on **test** contexts

key difference is missing data



How to handle missing data?

Optimize policy  $\pi: X \to \Delta^n$ 

	$a_1$	<i>a</i> <sub>2</sub>	• • •	$a_n$
$x_1$	911	$r_1$	91	$q_{1n}$
<i>X</i> <sub>2</sub>	921	922	92	<i>r</i> <sub>2</sub>
<i>X</i> 3	<i>r</i> 3	932	93	<i>q</i> <sub>3</sub> <i>n</i>
<i>X</i> <sub>4</sub>	941	942	<i>r</i> <sub>4</sub>	$q_{4n}$
<i>X</i> 5	<i>r</i> <sub>5</sub>	<i>9</i> 52	<i>9</i> 5	<i>9</i> 5 <i>n</i>
<i>x</i> <sub>6</sub>	961	$r_6$	96	96n
:	9:1	9:2	<i>r</i> :	<i>9</i> : <i>n</i>
<i>X</i> <sub>m</sub>	$q_{m1}$	$q_{m2}$	<i>q</i> <sub>m</sub>	r <sub>m</sub>

#### Simple idea

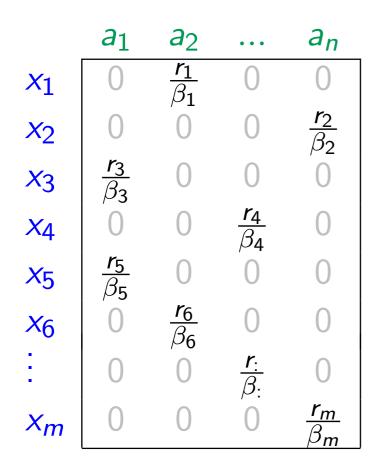
### imputation

- fill in guesses for missing values
- reduce to fully observed case

#### Might sound naive

but this is actually a dominant approach

Optimize policy  $\pi: X \to \Delta^n$ 



Optimize policy  $\pi: X \to \Delta^n$ 

#### **Example**

importance corrected expected reward

$$\max \sum_{i} \frac{\pi(a_i | x_i)}{\beta_i} r_i$$

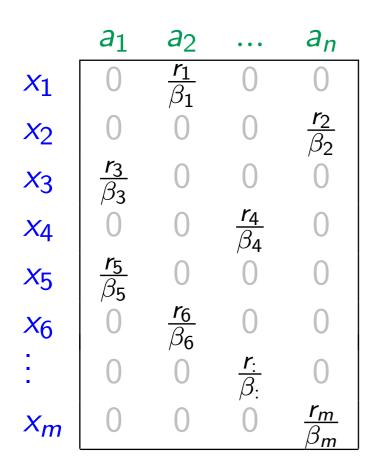
where  $\beta$  are proposal probabilities from behavior strategy

We already know this is a poor objective but what about missing data inference?

Equivalent to  $\max_{\hat{\mathbf{r}}} \hat{\mathbf{r}} \cdot \boldsymbol{\pi}$  using  $\hat{\mathbf{r}}_i = \mathbf{1}_{a_i} \frac{r_i}{\beta_i}$ 

#### That is

- exaggerate observed values by  $1/\beta_i$
- fill in all unobserved values with 0



### This is a pretty lame inference principle

- altering the data we do see
- to compensate for a bad guess about the data we don't see

But ... its unbiased!

$$\mathbb{E}[\hat{\mathbf{r}} \mid x] = \sum_{a} \beta_{a} \mathbf{1}_{a} \frac{r_{a}}{\beta_{a}} = \sum_{a} \mathbf{1}_{a} r_{a} = \mathbf{r}$$

Optimize policy  $\pi: X \to \Delta^n$ 

	$a_1$	<i>a</i> <sub>2</sub>	• • •	a <sub>n</sub>
<i>x</i> <sub>1</sub>	$\tau q_{11}$	$\lambda(r_1 - \tau q_{12})$	$\tau q_{1}$	$\tau q_{1n}$
<i>X</i> <sub>2</sub>	$\tau q_{21}$	$\tau q_{22}$	$\tau q_{2}$	$\lambda(r_2 - \tau q_{2n})$
<i>X</i> 3	$\lambda(r_3- au q_{31})$	$\tau q_{32}$	$\tau q_{3}$	$\tau q_{3n}$
<i>X</i> <sub>4</sub>	$\tau q_{41}$	$\tau q_{42}$	$\lambda(r_4 - \tau q_4)$	$\tau q_{4n}$
<i>X</i> 5	$\lambda(r_5- au q_{51})$	$\tau q_{52}$	$\tau q_{5}$	$\tau q_{5n}$
<i>x</i> <sub>6</sub>	$\tau q_{61}$	$\lambda(r_6\!\!-\!\!\tau q_{62})$	$\tau q_{6}$	$\tau q_{6n}$
:	$ au q_{:1}$	$\tau q_{:2}$	$\lambda(r_{:}-\tau q_{:})$	$\tau q_{:n}$
<i>X</i> <sub>m</sub>	$\tau q_{m1}$	$\tau q_{m2}$	$\tau q_{m}$	$\lambda(r_m - \tau q_{mn})$

Optimize policy  $\pi: X \to \Delta^n$ 

#### **Improvement**

#### "douby robust estimation"

- instead of filling in with 0s
- fill in with guesses from a model  $\mathbf{q}(x)$

$$\hat{\mathbf{r}} = \tau \mathbf{q} + \lambda \mathbf{1}_a (r - \tau q_a)$$

#### Also unbiased

• as long as  $\lambda = 1/\beta_i$  but still alters observed data

#### Where should the model come from?

- could use a separate critic
- train via least squares, then optimize  $\pi$
- works okay, but not great

#### **Note**

- there is only one action value function for single-step decision making, r(x, a)
- actor-critic approaches trivialized

	$a_1$	$a_2$	• • •	a <sub>n</sub>
<i>x</i> <sub>1</sub>	$ au q_{11}$	$\lambda(r_1 - \tau q_{12})$	$\tau q_{1}$	$\tau q_{1n}$
<i>X</i> <sub>2</sub>	$\tau q_{21}$	$\tau q_{22}$	$\tau q_{2}$	$\lambda(r_2-\tau q_{2n})$
<i>X</i> 3	$\lambda(r_3-\tau q_{31})$	T 932	τ <b>q</b> 3	$\tau q_{3n}$
<i>X</i> <sub>4</sub>	$\tau q_{41}$	$\tau q_{42}$	$\lambda(r_4 - \tau q_4)$	$\tau q_{4n}$
<i>X</i> <sub>5</sub>	$\lambda(r_5- au q_{51})$	$\tau q_{52}$	$\tau q_{5}$	$\tau q_{5n}$
<i>X</i> <sub>6</sub>	T 961	$\lambda(r_6\!\!-\!\!\tau q_{62})$	$\tau q_{6}$	$\tau q_{6n}$
	$ au q_{:1}$	$\tau q_{:2}$	$\lambda(r_{:}-\tau q_{:})$	$\tau q_{:n}$
<i>X</i> <sub>m</sub>	$\tau q_{m1}$	$\tau q_{m2}$	$\tau q_{m}$	$\lambda(r_m - \tau q_{mn})$

Optimize policy  $\pi: X \to \Delta^n$ 

#### **Unified approach**

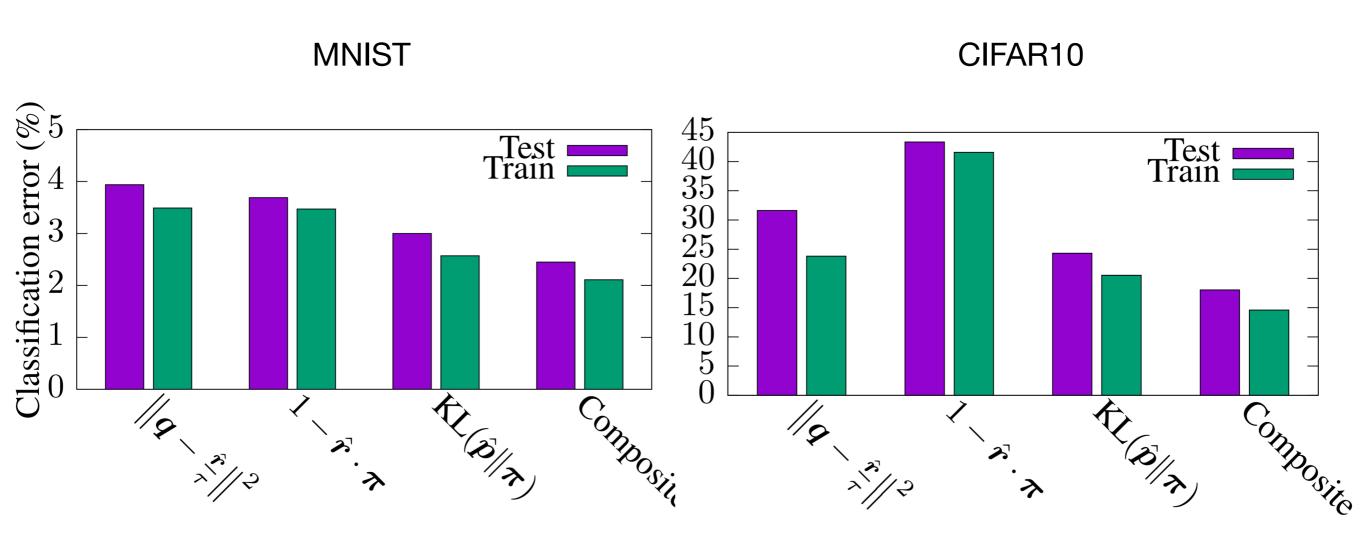
- actor and critic are same model
- $\pi = e^{\mathbf{q} F(\mathbf{q})}$  where  $F(\mathbf{q}) = \log \mathbf{1} \cdot e^{\mathbf{q}}$
- use logits  $\tau \mathbf{q}(x)$  to predict rewards

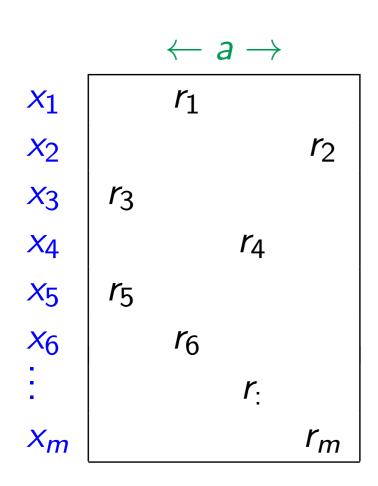
$$q(x,a) \approx \frac{r(x,a)}{\tau}$$

#### Can combine with previous objectives

- KL $(\boldsymbol{\pi} \| \hat{\mathbf{p}})$  where  $\hat{\mathbf{p}} = e^{\hat{\mathbf{r}}/\tau F(\hat{\mathbf{r}}/\tau)}$
- KL $(\hat{\mathbf{p}} || \boldsymbol{\pi})$
- $\mathsf{KL}(\boldsymbol{\pi} \| \hat{\mathbf{p}}) \le \mathsf{KL}(\hat{\mathbf{p}} \| \boldsymbol{\pi}) + \frac{\tau}{4} \| \hat{\mathbf{r}} / \tau \mathbf{q} \|^2$

these are somewhat sensitive to ranking, unlike least squares

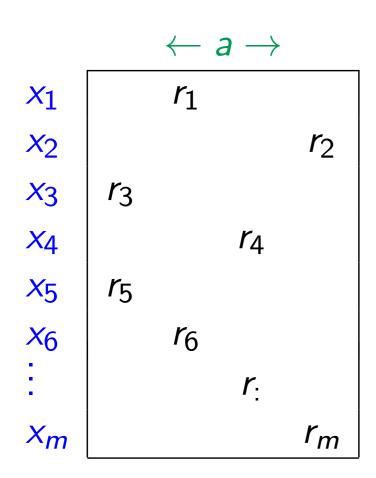




#### Even more principled approach

- back to first principles
- how do we reason about missing data in the rest of ML and statistics?

Optimize policy 
$$\pi: X \to \exp\text{-family}(\Re)$$
 
$$\pi(a \mid x) = e^{q(x)_a - F(q(x))}$$
 
$$F(q(x)) = \log \int e^{q(x)_a} \mu(da)$$
 
$$q: X \to \Re^k \quad \text{neural network}$$



Optimize policy  $\pi: X \to \exp\text{-family}(\Re)$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \int e^{q(x)_a} \mu(da)$   $q: X \to \Re^k \quad \text{neural network}$ 

#### Even more principled approach

- back to first principles
- how do we reason about missing data in the rest of ML and statistics?

#### **Bayesian inference**

postulate a generative model of reward

$$q \to \xi \to r$$

- e.g. Gaussian
  - prior  $\xi \sim \mathcal{N}(q, Q)$
  - likelihood  $r \mid a, \xi \sim \mathcal{N}(\phi(a) \cdot \xi, \sigma^2)$
  - posterior  $\xi \mid r_0, a_0 \sim \mathcal{N}(\mu, C)$

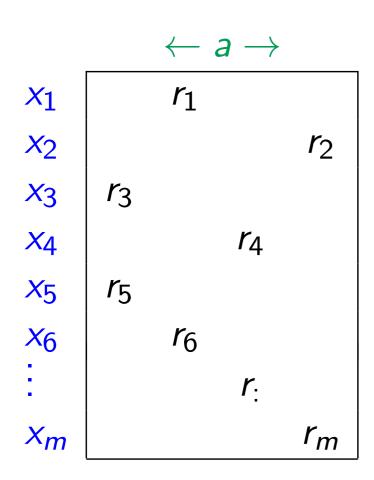
$$\mu = C(\phi(a_0)r_0\sigma^{-2} + Q^{-1}q)$$

$$C = (Q^{-1} + \sigma^{-2}\phi(a_0)\phi(a_0)^{\top})^{-1}$$

• predictive  $r \mid a, r_0, a_0 \sim \mathcal{N}(\hat{\mu}, \hat{\sigma}^2)$ 

$$\hat{\mu} = \phi(a) \cdot \mu$$

$$\hat{\sigma}^2 = \sigma^2 + \phi(a_0)^{\mathsf{T}} C \phi(a_0)$$



Optimize policy  $\pi: X \to \exp\text{-family}(\Re)$   $\pi(a \mid x) = e^{q(x)_a - F(q(x))}$   $F(q(x)) = \log \int e^{q(x)_a} \mu(da)$   $q: X \to \Re^k \quad \text{neural network}$ 

#### **Empirical Bayes estimation**

- optimize hyperparameters q (neural network)
- integrate out parameters  $\xi$

#### **Example**

marginal likelihood

$$-\log p(r_0 | a_0, \mathbf{q})$$

$$= -\log \int p(r_0 | a_0, \xi) p(\xi | \mathbf{q}) d\xi$$

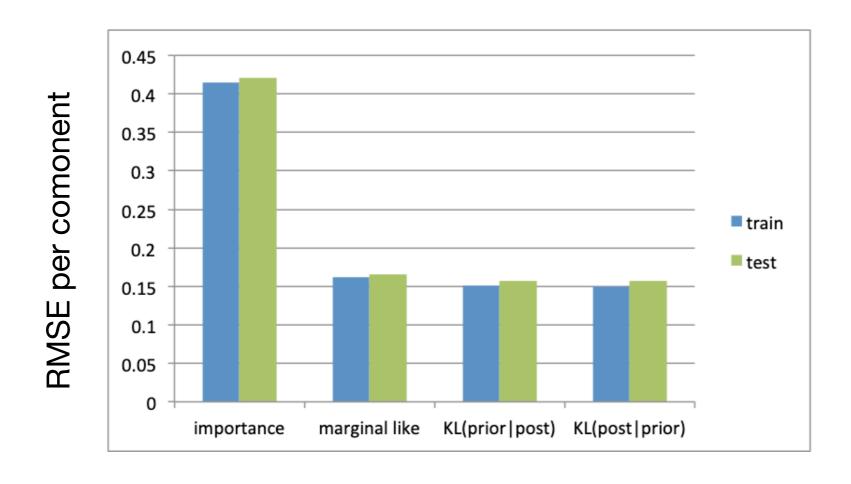
$$= \frac{1}{2\sigma^2} (\phi(a_0) \cdot q - r_0)^2 + \frac{1}{2} \log \sigma^2 + c$$

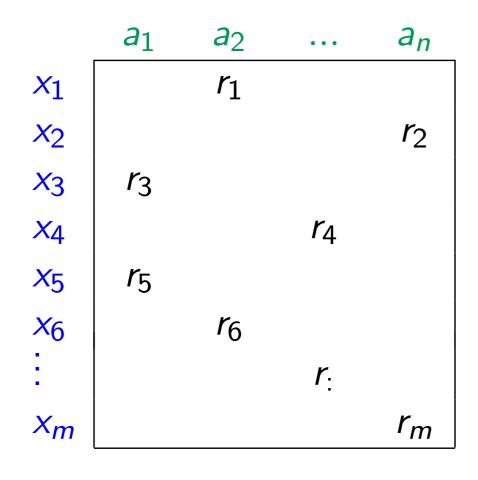
essentially least squares regression

#### Can alternatively use surrogates

min **KL**(prior||posterior) min **KL**(posterior||prior)  $\approx \min I(\xi; r_0)$ 

Sum of squared test error on continuous action MNIST ( $a \in \Re^{10}$ )





### Three key issues

1. generalization

2. optimization

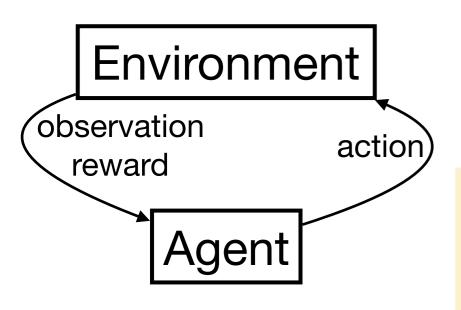
3. missing data

training objective ≠

target objective

classical methods still help

### The RL problem



- 1. multi-agent interaction 

  → non-stationarity
- 2. partial observability construct memory
- 3. exploration 

  → explore/exploit
- 4. sequential decisions 

  temporal credit assignment
- 5. exploitation 

  policy optimization

### 4. Fundamentals of sequential decision making

approximate dynamic programming

- be afraid, be very afraid policy optimization with simple value estimates
- surrogate objectives and missing data inference show promise RL in the dual
- avoid the deadly triad
- new approaches to MCMC stationary distribution inference