各种语言成分的语法及其翻译方案(示例)

1. 普通声明语句的翻译

下面是声明语句的文法:

 $P \rightarrow \mathbf{prog} \ \mathbf{id} \ (\mathbf{input}, \ \mathbf{output}) \ D \ ; \ S$

 $D \rightarrow D$; $D \mid List : T \mid \mathbf{proc} id D$; S

 $List \rightarrow List_1$, id | id

 $T \rightarrow \text{integer} \mid \text{real} \mid \text{array } C \text{ of } T_1 \mid {}^{\uparrow}T_1 \mid \text{record } D$

 $C \rightarrow [\mathbf{num}] C \mid \varepsilon$

声明语句的翻译模式:

 $P \rightarrow \mathbf{prog} \ \mathbf{id} \ (\mathbf{input}, \ \mathbf{output}) \{ \mathit{offset} := 0 \} D \; ; \; S$

 $D \rightarrow D : D$

 $D \rightarrow id$: $T\{enter\ (id.name,\ T.type,\ offset);\ offset:=\ offset+T.width\}$

 $T \rightarrow \mathbf{integer} \{ T.type := integer; T.width := 4 \}$

 $T \rightarrow \mathbf{real} \{ T.type := real : T.width := 8 \}$

 $T \rightarrow \mathbf{array} [\mathbf{num}] \text{ of } T_1 \{T.type := array(\mathbf{num}.val, T_1.type); T.width := \mathbf{num}.val \times T_1.width\}$

 $T \rightarrow \uparrow T_1 \{ T.type := pointer(T_1.type); T.width := 4 \}$

2. 嵌套过程中声明语句的翻译

嵌套过程声明语句的产生式。

$$P \rightarrow \mathbf{prog}$$
 id (input, output) D ; S
 $D \rightarrow D$; $D \mid \mathbf{id} : T \mid \mathbf{proc}$ id; D ; S

(7.1)

嵌套过程声明语句的翻译模式:

 $P \rightarrow \mathbf{prog} \ \mathbf{id} \ (\mathbf{input}, \ \mathbf{output}) \ MD; S\{addwidth(top(tblptr), top(offset));$

pop(tblptr);pop(offset)}

 $M \rightarrow \varepsilon \{t := mktable(nil); push(t, tblptr); push(0, offset)\}$

 $D \rightarrow D_1; D_2$

 $D \rightarrow \mathbf{proc} \ \mathbf{id}; ND_1; S\{t:=top(tblptr); addwidth(t, top(offset)); pop(tblptr);$

pop(offset); enterproc(top(tblptr), id.name,t)}

 $D \rightarrow id : T\{enter(top(tblptr), id.name, T.type, top(offset));$

top(offset) := top(offset) + T.width

 $N \rightarrow \varepsilon \{t := mktable(top(tblptr)); push(t, tblptr); push(0, offset)\}$

3. 记录的翻译

下面是生成记录类型的产生式:

$T \rightarrow \mathbf{record} D \mathbf{end}$

生成记录类型的翻译模式:

 $T \rightarrow \mathbf{record} \ L \ D \ \mathbf{end} \ \{T.type := record(top(tblptr));$

T.width := top(offset); pop(tblptr); pop(offset)}

 $L \rightarrow \varepsilon \{t := mktable(nil); push(t, tblptr); push(0, offset)\}$

4. 赋值语句的翻译

下面是典型的赋值语句文法:

$$S \rightarrow Left := E$$

 $E \rightarrow E_1 + E_2 \mid E_1 * E_2 \mid -E_1 \mid (E_1) \mid Left$

 $Left \rightarrow Elist$] | **id**

$$Elist \rightarrow Elist, E \mid \mathbf{id} \mid E \tag{7.2}$$

赋值语句的翻译模式:

(1) *S→Left:=E*{**if** *Left.offset*=**null then** /**Left* 是简单变量 **id***/

gencode(Left.addr ':=' E.addr);

```
else
```

gencode(Left.addr'['Left.offset']'':='E.addr)} /*Left 是数组元素*/

- (2) $E \rightarrow E_1 + E_2 \{E.addr := newtemp; gencode(E.addr' := 'E_1.addr' + 'E_2.addr')\}$
- (3) $E \rightarrow (E_1) \{ E.addr := E_1.addr \}$
- (4) E→Left{if Left.offset=null then /*Left 是简单 id*/

E.addr:=Left.addr

else begin

/*Left 是数组元素*/

E.addr:=newtemp;

gencode(E.addr ':=' Left.addr ' [' Left.offset ']')

end}

(5) $Left \rightarrow Elist$]{ Left.addr:=newtemp;

/*Left 是数组元素,因此存放基址和位移*/

Left.offset:=newtemp;

gencode(Left.addr':='c(Elist.array));

gencode(Left.offset ':=' Elist.addr '*' width(Elist.array))}

- (6) $Left \rightarrow id\{Left.addr:=id.addr; Left.offset:=null\}$
- (7) $Elist \rightarrow Elist_1$, $E\{t:=newtemp; m:=Elist_1.ndim+1;$

gencode(t':='Elist1.addr'*' limit(Elist1.array, m)); /*计算 e_{m-1}×n_m*/

gencode(*t* ':=' *t* '+' *E.addr*);

/* 计算+ i_m */

 $Elist.array:=Elist_1.array;$

Elist.addr:=t;

Elist.ndim:=m

(8) $Elist \rightarrow id[E \{Elist.array:=id.addr; Elist.addr:= E.addr; Elist.ndim:=1\}$

5.各种控制结构的翻译

5.1 布尔表达式的翻译

布尔表达式的文法为:

- (1) $B \rightarrow B_1$ or $M B_2$
- (2) $B \rightarrow B_1$ and $M B_2$
- (3) $B \rightarrow \mathbf{not} B_1$
- (4) $B \rightarrow (B_1)$
- (5) $B \rightarrow E_1$ relop E_2
- (6) *B*→**true**
- (7) $B \rightarrow \mathbf{false}$
- (8) *M*→ε

布尔表达式的翻译模式如下所示:

(1) $B \rightarrow B_1$ or M B_2 { backpatch(B_1 .falselist, M.quad);

 $B.truelist := merge(B_1.truelist, B_2.truelist);$

 $B.falselist := B_2.falselist$

(2) $B \rightarrow B_1$ and $MB_2\{backpatch(B_1.truelist, M.quad);$

 $B.truelist := B_2.truelist;$

 $B.falselist := merge(B_1.falselist, B_2.falselist)$

- $(3)B \rightarrow \mathbf{not} \ B_1\{B.truelist := B_1.falselist; B.falselist := B_1.truelist\}$
- $(4)B \rightarrow (B_1)$ {B.truelist := B_1 .truelist; B.falselist := B_1 .falselist}
- $(5)B \rightarrow E_1$ **relop** $E_2\{B.truelist := makelist(nextquad);$

B.falselist := makelist(nextquad + 1);

```
gencode('if' E_1.addr \mathbf{relop}.opE_1.addr 'goto -');
                                gencode('goto -')}
      (6)B \rightarrow \mathbf{true} \{B.truelist := makelist(nextquad); gencode('goto -')\}
      (7)B \rightarrow \mathbf{false} \{B. falselist := makelist(nextquad); gencode('goto -')\}
      (8)M \rightarrow \varepsilon \{M.quad := nextquad\}
5.2 常用控制流语句的翻译
      控制流语句 if-then, if-then-else 和 while-do 的文法为:
     (1)S \rightarrow \mathbf{if} B \mathbf{then} S_1
     (2)S \rightarrow \mathbf{if} B \mathbf{then} S_1 \mathbf{else} S_2
     (3)S \rightarrow while B do S_1
      (4)S \rightarrow \mathbf{begin} \ L \ \mathbf{end}
     (5)S \rightarrow A
      (6)L \rightarrow L_1;S
     (7)L \rightarrow S
                                                                                                                 (7.9)
     if-then, if-then-else 和 while-do 语句的翻译模式:
     (1)S \rightarrow \mathbf{if} B \mathbf{then} M_1 S_1 N \mathbf{else} M_2 S_2 \{backpatch(B.truelist, M_1.quad)\}
                  backpatch(B.falselist, M_2.quad);
                  S.nextlist := merge(S_1.nextlist, merge(N.nextlist, S_2.nextlist))
      (2)N \rightarrow \varepsilon \{N.nextlist := makelist(nextquad); gencode('goto -')\}
      (3)M \rightarrow \varepsilon \{M.quad := nextquad\}
     (4)S \rightarrow \mathbf{if} B \mathbf{then} M S_1 \{ backpatch(B.truelist, M.guad) \}
          S.nextlist := merge(B.falselist, S_1.nextlist)
     (5)S \rightarrow while M_1 B do M_2 S_1 \{backpatch(S_1.nextlist, M_1.quad)\};
          backpatch(B.truelist, M_2.quad); S.nextlist:=B.falselist; gencode('goto'M_1.quad)
      (6)S \rightarrow \mathbf{begin} \ L \ \mathbf{end} \{S.nextlist := L.nextlist\}
     (7)S \rightarrow A\{S.nextlist := nil\}
     (8)L \rightarrow L_1; MS\{backpatch(L_1.nextlist, M.quad); L.nextlist := S.nextlist\}
     (9)L \rightarrow S\{L.nextlist := S.nextlist\}
5.3 for 循环语句的翻译
      for 循环语句的文法如下所示:
                        S \rightarrow for id := E_1 to E_2 step E_3 do S_1
for 循环语句的翻译模式如下所示:
     S \rightarrow for id := E_1 to E_2 step E_3 do M S_1 { backpatch(S_1.nextlist, M.again,);
            gencode('goto', -, -, M.again); S.nextlist := M.again;}
     M \rightarrow \varepsilon \{M.addr := entry(\mathbf{id}); gencode(':=', E_1.addr, -, M.addr); T_1:=newtemp;
            gencode(:=', E_2.addr, -, T_1); T_2:=newtemp; gencode(:=', E_3.addr, -, T_2); q:=nextquad;
            gencode('goto', -, -, q+2); M.again:=q+1; gencode('+', M.addr, T_2, M.addr);
            M.nextlist:=nextquad; gencode('if' M.addr '>'T<sub>1</sub>'goto -');}
5.4 repeat 语句的翻译
      repeat 语句的文法如下所示:
                        S \rightarrow repeat S_1 until B
      Repeat 语句的翻译模式如下所示:
      S \rightarrow \mathbf{repeat} \ M \ S_1 \mathbf{until} \ N \ B \{ backpatch(B.falselist, M.quad); \}
            S.nextlist:=B.truelist}
```

```
M \rightarrow \varepsilon \{M.quad := nextquad\}
     N \rightarrow \varepsilon \{backpatch(S_1.nextlist, next quad)\}
6. switch 语句的语法制导翻译
     switch 语句的文法为:
                       S \rightarrow switch (E) Clist
                       Clist \rightarrow \mathbf{case}\ V : S\ Clist \mid \mathbf{default} : S
      switch 语句的翻译模式如下所示:
(1)S \rightarrow \mathbf{switch} (E)\{i:=0; S_i.nextlist:=0; \text{ push } S_i.nextlist; \text{ push } E.addr; \text{ push } i; q:=0; \text{ push } q\}
       Clist{pop q;pop i;pop E.addr;pop S_i.nextlist;S.nextlist:=merge(S_i.nextlist, q); push S.nextlist}
(2) Clist\rightarrowcase V:\{\text{pop } q; \text{pop } i; i:=i+1; \text{pop } E.addr;
                      if next quad \neq 0 then backpatch(q, next quad);
                      q:=nextquad;
                      gencode(\text{'if'} E.addr '\neq 'V_i 'goto' L_i);
                      push E.addr; push i;
                      push q}S{pop q; pop i; pop E.addr; pop S_{i-1}.nextlist;
                                 p:=nextquad;
                                 gencode('goto -'); gencode(Li':');
                                 S_i.nextlist:=merge(S_i.nextlist, p);
                                 S_{i}.nextlist:=merge(S_{i}.nextlist, S_{i-1}.nextlist);
                                 push S_i.nextlist; push E.addr; push i; push g Clist
(3) Clist\rightarrowdefault: {pop q; pop i; i:=i+1; pop E.addr;
                       if nextquad \neq 0 then backpatch(q, nextquad);
                       q:=nextquad;
                       gencode(\text{if'} E.addr' \neq V_i \text{ 'goto' } V_{i+1});
                       push E.addr; push i;
                       push q}S{pop q; pop i; pop E.addr; pop S_{i-1}.nextlist;
                                   p:=nextquad;
                                   gencode('goto -'); gencode(L_i':');
                                   S_{i}.nextlist:=merge(S_{i}.nextlist, p);
                                   S_{i}.nextlist:=merge(S_{i}.nextlist, S_{i-1}.nextlist);
                                   push S_i.nextlist; push E.addr; push i; push q}
7. 过程调用和返回语句的翻译
     过程调用和返回语句的文法如下所示:
                       S \rightarrow \mathbf{call} \; \mathbf{id}(Elist)
                       Elist \rightarrow Elist, E \mid E
                       S \rightarrow \mathbf{return} \ E
     过程调用语句的翻译模式如下所示:
     (1) S \rightarrow \mathbf{call} \ \mathbf{id} \ (Elist) \ \{n := 0;
                                repeat
                                       n := n+1;
                                       从 queue 的队首取出一个实参地址 p;
                                       gencode('param', -, -, p);
                                 until queue 为空;
                                gencode('call', id.addr, n, -)
```

```
(2) Elist→Elist, E{将 E.addr 添加到 queue 的队尾}
```

(3) $Elist \rightarrow E$ {初始化 queue,然后将 E.addr 加入到 queue 的队尾。} 过程返回语句的翻译模式为:

 $S \rightarrow \mathbf{return} \ E\{\mathbf{if} \ \ \mathbb{m}$ 要返回结果 **then** gencode(`:=`, E.addr, -, F);

```
gencode('ret', -, -, -)}
```

其中, F是存放结果的指定单元, 四元式('ret', -, -, -)执行如下操作:

- (1) 恢复主调程序的寄存器内容;
- (2) 释放过程运行时所占用的数据区;
- (3) 按返回地址返回到主调程序。

8. 输入输出语句的翻译

带 I/O 参数的程序语句和输入输出语句的文法如下所示:

```
P \rightarrow \mathbf{prog} id (input, output) D; S

S \rightarrow \mathbf{read} (List)

\mid \mathbf{readln}(List)

S \rightarrow \mathbf{write} (Elist)

\mid \mathbf{writeln}(Elist)
```

带 I/O 参数的程序语句和输入输出语句的翻译方案如下所示:

```
P \rightarrow \mathbf{prog} \ \mathbf{id} \ (Parlist) \ M \ D \ ; S

Parlist \rightarrow \mathbf{input}(\varepsilon \mid , \mathbf{output})

S \rightarrow (\mathbf{read} \mid \mathbf{readln}) \ (N \ List); \ \{n:=0;
```

repeat

```
move(Queue, i_n);

gencode(`par', `in', -, -);

n:=n+1;

until Queue 为空;

gencode(`call', `SYSIN', n-1, -);}
```

 $List \rightarrow id$, $L(\varepsilon | List)$

 $S \rightarrow$ (write| writeln) (*Elist*); { n := 0;

repeat

```
move(Queue, i<sub>n</sub>);
gencode('par', 'out', -, -);
n:=n+1;
until Queue 为空;
gencode('call', 'SYSOUT', n, 'w')}
/*n 为输出参数个数,w 是输出操作类型*/
```

EList $\rightarrow E$, $K(\varepsilon|EList)$

```
M \rightarrow \varepsilon { gencode('prog', id, y, -)} /*y 的值表示 input,output 或两者皆有*/N \rightarrow \varepsilon {设置一个语义队列 Queue} L \rightarrow \varepsilon {T:=entry(\mathbf{id}); add(Queue, T)} K \rightarrow \varepsilon {T:=E.addr; add(Queue, T)}
```