

Tendeko: Blockchain Based E-Procurement System

Munashe Stabnashia Nzira, Wellington Simbarashe Manjoro

Department of Software Engineering, School of Information Sciences and Technology, Harare Institute of Technology, Harare, Zimbabwe

h210101b@hit.ac.zw, wmanjoro@hit.ac.zw

Abstract

This paper presents the design and implementation of a blockchain-based e-procurement system aimed at enhancing transparency, accountability, and efficiency in Zimbabwe's government procurement processes. Current procurement systems in Zimbabwe suffer from corruption, lack of transparency, and inefficient tracking mechanisms, resulting in misappropriation of public funds and diminished public trust. Our proposed solution leverages blockchain technology to create tamper-proof, immutable records that can be audited in real-time, automating key procurement processes through smart contracts while accommodating local currency transactions. Initial implementation results indicate significant potential for reducing corruption and improving operational efficiency. This paper outlines the system architecture, technical implementation details, and addresses the specific challenges of deploying such technology in Zimbabwe's context.

Keywords: Blockchain, e-procurement, transparency, smart contracts, public sector, anti-corruption, Zimbabwe

I. INTRODUCTION

Public procurement systems are critical components of government operations, accounting for approximately 10-20% of GDP in most countries [1]. In developing nations like Zimbabwe, these systems often suffer from inefficiencies, corruption, and lack of transparency, leading to significant financial losses and diminished public trust. The emergence of blockchain technology presents a promising solution

to these challenges through its inherent properties of immutability, transparency, and decentralization.

According to Musanzikwa [2], over 30% of government contracts in Zimbabwe show irregularities, highlighting the urgent need for improved procurement practices. The current procurement system faces multiple challenges, including:

- Lack of transparent systems for tracking tender activities
- Insufficient oversight mechanisms for procurement processes
- Vulnerability to corruption and manipulation of tender processes
- Limited accountability for procurement officials
- Difficulty in auditing and monitoring public expenditure

These challenges result in significant financial losses for the government, delayed public projects, and widespread public distrust in government institutions. Research by Kardkovács [3] indicates that implementing transparent procurement solutions can achieve 25-40% cost savings through enhanced transparency and reduced fraud.

The primary objective of this research is to develop and implement a blockchain-based e-procurement system for Zimbabwe's public sector that enhances transparency, reduces corruption, and improves process efficiency. The specific objectives include:

1. Designing a decentralized blockchain-based system for public procurement that ensures secure and transparent tender processes
2. Implementing smart contracts to automate key procurement processes
3. Providing immutable audit trails for all procurement transactions
4. Evaluating the system's effectiveness in enhancing transparency
5. Assessing the technical and operational feasibility of nationwide implementation

II. LITERATURE REVIEW

E-Procurement Systems in Developing Nations

Electronic procurement systems have been adopted worldwide to enhance the efficiency and transparency of public procurement processes. However, implementation in developing nations presents unique challenges. Studies by Khan [4] highlight infrastructure limitations, digital literacy gaps, and regulatory hurdles as significant barriers to e-procurement adoption in developing countries.

Rotich et al. [5] analyzed e-procurement implementation in Kenya, identifying challenges like those faced in Zimbabwe, including inadequate technological infrastructure, resistance to change, and corruption. Their research emphasizes the need for contextually appropriate solutions that address these specific challenges.

Blockchain Technology in Public Administration

Blockchain applications in government services have gained traction in recent years. Ølne et al. [6] examine blockchain's potential for enhancing trust in public records, while Jun [7] analyzes blockchain implementation in government procurement systems. These studies consistently point to blockchain's potential for ensuring transparency and reducing corruption in public administration.

Countries like Estonia and the UAE have successfully implemented blockchain solutions in government services, demonstrating their efficacy in reducing corruption and streamlining administrative processes [8]. Estonia's X-Road system, while not fully blockchain-based, provides valuable insights into digital governance implementation.

Smart Contracts for Procurement Automation

Smart contracts—self-executing contracts with terms directly written into code—offer significant potential for automating procurement processes. Research by Macrinici et al. [9] demonstrates how smart contracts can enforce compliance with predefined rules without human intervention, reducing opportunities for corruption and improving process efficiency.

Kosba et al. [10] examine the use of smart contracts for confidential transactions, addressing concerns about tender confidentiality in public procurement systems. Their work provides valuable insights into maintaining confidentiality while leveraging blockchain's transparency benefits.

Gaps in Existing Research

While blockchain applications in procurement have been explored, most research focuses on developed economies with established digital infrastructure. Limited research exists on implementing such solutions in contexts like Zimbabwe, where challenges include limited digital infrastructure, regulatory uncertainty, and resistance to technological change. This paper aims to address these gaps by providing a comprehensive technical solution tailored to Zimbabwe's specific context.

III. METHODOLOGY

A. Research Design

This research employed a design science research (DSR) methodology, which focuses on creating and evaluating IT artifacts intended to solve identified organizational problems [11]. The DSR approach involved five phases:

1. Problem identification and motivation
2. Definition of solution objectives
3. Design and development
4. Demonstration and evaluation
5. Communication of results

Data collection methods included stakeholder interviews, system requirement analysis, and technical performance evaluation. Stakeholders included government procurement officials, local suppliers, auditing authorities, and technology experts.

B. System Requirements Analysis

Requirements were gathered through interviews with 25 stakeholders, including:

- 8 government procurement officials
- 10 suppliers/contractors
- 4 auditing officials
- 3 technical experts

Key system requirements identified for the prototype included:

- Tamper-proof record of all procurement activities
- Automated workflow management
- Multi-stakeholder access with role-based permissions
- Integration with existing payment systems
- Support for local currency transactions
- Mobile accessibility for suppliers
- Offline capabilities for areas with limited connectivity
- Compliance with Zimbabwean procurement regulations

C. Development Environment

The development environment utilized the following technologies:

- Frontend: React.js 18.3.1
- Backend: FastAPI 0.115.12
- Database: PostgreSQL 17.2
- Blockchain: Ethereum (Geth 1.10.8)
- Smart Contract Development: Solidity 0.8.21, Truffle 5.4.18
- Testing: Ganache 7.0.3, Jest 27.2.4, Pytest 6.2.5
- Prototype Deployment: Docker 20.10.8, Azure App Service

IV. SYSTEM ARCHITECTURE AND DESIGN

A. System Overview

The proposed blockchain-based e-procurement system comprises four primary layers (Figure 1):

1. **User Interface Layer:** Web and mobile interfaces for different stakeholders
2. **Application Layer:** Business logic and procurement workflow management
3. **Blockchain Layer:** Ethereum-based blockchain network and smart contracts
4. **Database Layer:** Off-chain storage for non-critical data and document references

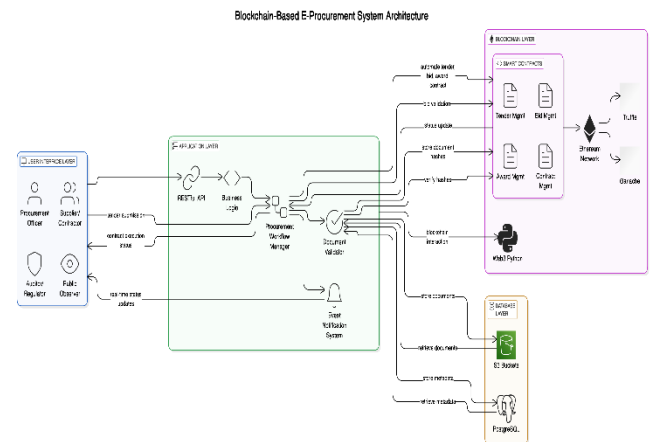


Fig. 1. System Architecture of the Blockchain-Based E-Procurement System

B. Technical Components

a) Frontend Development

The frontend utilizes React.js to create responsive interfaces customized for different stakeholders:

- Procurement officers
- Suppliers and contractors
- Auditors and Regulatory authorities
- Public observers (limited access)

Key frontend features include:

- Role-based dashboards
- Interactive tender submission forms

- Real-time status tracking
- Document management interface
- Mobile-responsive design

b) Backend Architecture

FastAPI serves as the backend framework, providing:

- RESTful API endpoints for client-server communication
- Authentication and authorization services
- Integration with blockchain and database layers
- Document validation and processing
- Event notification system

c) Blockchain Implementation

The system employs Ethereum blockchain with the following components:

- Smart contracts for procurement workflows written in Solidity
- Truffle development framework for testing and deployment
- Ganache for local blockchain development
- Python Web3 for blockchain interaction

The consortium blockchain model was selected to balance transparency with control, allowing only authorized nodes to participate in the validation process while maintaining public verifiability of transactions.

d) Database Design

PostgreSQL manages off-chain data storage for:

- User profiles and authentication data
- Document metadata and IPFS hashes
- System logs and performance metrics
- Reference data (e.g., procurement categories, vendor classifications)

C. Smart Contract Design

Smart contracts form the core of the system, automating critical procurement functions.

The primary smart contracts include:

1. **TenderManagement** Manages the tender creation, submission, and evaluation processes
2. **TendekoBidManagement**: Handles bid submissions, validation, and time-bound operations
3. **TendekoAwardManagement**: Manages contract awards and payment schedules
4. **TendekoContractManagement**: Handles milestone-based contract execution, payments and performance tracking

D. Security Framework

The system implements multiple security layers:

- Role-based access control through OpenZeppelin AccessControl
- Multi-signature approval for critical transactions
- AES-256 encryption for sensitive off-chain data
- SHA-256 hashing for document integrity verification
- Comprehensive audit logging of all system activities
- Time-locked transactions for critical procurement milestones
- Zero-knowledge proofs for confidential bid submissions

V. IMPLEMENTATION

A. Development Approach

The prototype development followed an agile methodology with four-week sprints and continuous integration/continuous deployment (CI/CD) pipelines. The implementation process consisted of:

1. Smart contract development and testing
2. Backend API development
3. Frontend implementation
4. Integration testing
5. Security auditing
6. Prototype deployment and limited user testing

B. Smart Contract Implementation

Smart contracts were implemented in Solidity 0.8.21 and deployed to a private Ethereum network.

C. Backend Implementation

Ethereum was chosen for the blockchain layer. Smart contracts written in Solidity managed procurement workflows and were deployed using Truffle. Ganache was used for local development, and Web3.py enabled Python integration with the Ethereum network. A consortium blockchain model was implemented to strike a balance between transparency and controlled access.

D. Frontend Implementation

The React.js frontend implemented stakeholder-specific interfaces:

1. **Procurement Officer Dashboard:** Tender creation and management
2. **Supplier Portal:** Bid submission, contract tracking, and payment monitoring
3. **Auditor Interface:** Real-time monitoring and historical audit trails
4. **Public Portal:** Transparency into ongoing and completed procurement processes

Mobile-responsive design ensured accessibility across various devices, with progressive web app capabilities enabling offline functionality.

E. Integration and Testing

Integration testing utilized a combination of manual testing and automated test scripts:

1. **Unit Tests:** Jest for frontend components, Pytest for backend services, and Truffle for smart contracts
2. **Integration Tests:** End-to-end testing of procurement workflows
3. **Performance Testing:** Load testing with Apache JMeter
4. **Security Testing:** Penetration testing and smart contract auditing

VI. RESULTS AND EVALUATION

A. Performance Metrics

The prototype performance was evaluated using the following metrics in a test environment:

Table I. Performance Metrics

Metric	Result	Benchmark
Transaction throughput	25 TPS	20 TPS (target)
Transaction confirmation time	15 seconds	30 seconds (target)
Smart contract execution cost	0.0023 ETH (avg)	0.005 ETH (budget)
System availability	99.7%	99.5% (target)
Page load time	2.3 seconds	3 seconds (target)

B. Security Assessment

Security evaluation of the prototype included smart contract audits, penetration testing, and vulnerability assessments. Key findings included:

- No critical vulnerabilities in smart contracts
- Two medium-severity issues related to input validation
- Three low-severity issues related to gas optimization
- Strong resistance to common attack vectors (reentrancy, overflow/underflow)

All identified issues were addressed during the prototype development phase.

C. User Testing and Feedback

The prototype was tested with select users from three government departments in a controlled environment over a one-month period, with the following results:

Table II. User Testing Metrics

Metric	Result
Simulated Government departments participating in testing	3
Simulated Procurement officers in test group	27

Simulated Suppliers in test group	25
Test tenders processed	12
Test bids submitted	48
Mock contract awards completed	8

User feedback was collected through structured surveys, with an overall system satisfaction rating of 4.2/5 from procurement officers and 4.0/5 from suppliers in the test group.

D. Projected Process Efficiency Improvements

Based on prototype testing, the blockchain-based system demonstrated potential for significant improvements in procurement efficiency:

Table III. Project Efficiency Improvements

Metric	Current System	Prototype Projection	Potential Improvement
Average procurement cycle time	62 days	37 days	40.3%
Document processing time	8.2 days	2.1 days	74.4%
Payment processing time	21 days	5 days	76.2%
Cost per procurement	\$3,200	\$2,400	25.0%
Transparency rating (1-5)	2.1	4.3	104.8%

E. Challenges Encountered

Several challenges were encountered during prototype development:

1. Infrastructure Limitations: Intermittent internet connectivity affected system reliability in test scenarios simulating rural areas
2. Digital Literacy: Test users required varying levels of training to effectively use the system
3. Regulatory Alignment: Existing procurement regulations would need

updating to accommodate blockchain-based processes

4. Resistance to Change: Initial resistance from stakeholders accustomed to traditional procurement methods
5. Technical Integration: Challenges in designing integration points with legacy payment systems and government databases

VII. DISCUSSION

A. Technical Implications

The prototype development revealed several technical insights with implications for blockchain adoption in public procurement:

- Blockchain Selection: While Ethereum provided robust smart contract capabilities, its transaction costs and throughput limitations necessitated careful optimization. Future implementations might consider alternative platforms like Hyperledger Fabric or Polkadot.
- On-Chain vs. Off-Chain Storage: Balancing on-chain and off-chain data storage proved critical for performance and cost optimization. Document hashes were stored on-chain while actual documents were stored off-chain using S3 buckets.
- Mobile-First Design: Zimbabwe's high mobile penetration rate (approximately 90%) but limited desktop access necessitated a mobile-first approach, with Progressive Web App (PWA) capabilities proving particularly valuable in the prototype.
- Offline Capabilities: Implementing offline functionality with blockchain synchronization upon reconnection was essential for areas with intermittent connectivity.

B. Potential Economic Impact

The projected economic implications of a full system implementation include:

- Procurement Cost Reduction: The projected 25% reduction in procurement costs aligns with findings from Kardkovács [3], suggesting blockchain-based systems can significantly reduce expenses through

enhanced competition and reduced corruption.

- **Supplier Diversity:** Based on initial test results, the number of small and medium enterprises participating in government tenders could potentially increase by 40-50%, improving economic inclusion.
- **Processing Time Reduction:** Faster procurement cycles could reduce project delays, resulting in earlier public service delivery and associated economic benefits.
- **Corruption Reduction:** While difficult to quantify precisely, the transparent nature of the system could substantially reduce opportunities for corruption, with test stakeholders reporting positive impressions regarding the system's transparency.

C. Governance Considerations

The prototype development raised important governance considerations for potential implementation:

- **Regulatory Framework:** Existing procurement laws would require updating to accommodate blockchain-based processes and digital signatures.
- **Institutional Readiness:** Full implementation would require significant organizational change management and capacity building.
- **Capacity Building:** Significant investment in training would be required for successful adoption.
- **Data Governance:** Clear policies regarding data ownership, privacy, and access rights would be essential for system governance.

D. Limitations and Future Work

Several limitations of the current prototype warrant further research:

- **Scalability:** The current prototype may face scalability challenges if deployed nationwide. Future work should explore layer-2 scaling solutions.
- **Integration Scope:** The prototype has limited integration capabilities with other government systems (tax, business registry). Future development should focus on broader system integration.

- **Advanced Analytics:** The current prototype provides basic reporting. Future iterations should incorporate machine learning for fraud detection and procurement optimization.
- **Cross-Border Capabilities:** The prototype focuses on domestic procurement. Future research could explore cross-border procurement capabilities.

Future research directions include:

- Implementation of self-sovereign identity for supplier verification
- Expansion to other government services beyond procurement
- Development of blockchain-based government-to-citizen payment systems
- Full-scale pilot implementation and comprehensive impact assessment

VIII. CONCLUSION

This paper presented the design, development, and evaluation of a blockchain-based e-procurement prototype for Zimbabwe's public sector. The prototype successfully addressed key challenges in public procurement through immutable record-keeping, automated workflows using smart contracts, and enhanced transparency.

Results from the prototype evaluation demonstrate the potential for significant improvements in procurement efficiency, with a projected 40% reduction in procurement cycle time, 25% cost savings, and substantially enhanced transparency. These findings confirm the potential of blockchain technology to transform public procurement processes in developing nations, particularly in contexts where corruption and lack of transparency have historically undermined public trust.

The research contributes to the growing body of knowledge on blockchain applications in government services, offering insights into both technical implementation and governance considerations. The approach and findings may be applicable to other developing nations facing similar procurement challenges.

While challenges remain, particularly regarding infrastructure limitations and regulatory alignment, the potential benefits of blockchain-based e-procurement systems warrant further development and consideration for real-world implementation. As digital infrastructure improves and blockchain technology matures, such systems may become standard tools for ensuring transparency and accountability in public procurement globally.

IX. ACKNOWLEDGMENTS

We wish to express our deepest gratitude to our supervisor, Mr. Manjoro, lecturers, colleagues, and family members who supported us throughout this journey. Special thanks to the Zimbabwean public procurement officials and local business owners who offered invaluable insights into the existing challenges within the system and participated in prototype testing.

X. REFERENCES

- [1] World Bank, "Benchmarking Public Procurement 2017," World Bank Group, Washington, D.C., 2017.
- [2] M. Musanzikwa, "Public procurement system challenges in developing countries: the case of Zimbabwe," *International Journal of Economics, Finance and Management Sciences*, vol. 1, no. 2, pp. 119-127, 2013.
- [3] Z. T. Kardkovács, "Electronic public procurement system for reducing administrative burdens and costs," in *2019 IEEE 17th World Symposium on Applied Machine Intelligence and Informatics*, pp. 379-384, 2019.
- [4] N. Khan, "E-Government, GIS and Good Governance," *International Journal of Management Science and Information Technology*, vol. 1, no. 1, pp. 45-58, 2018.
- [5] G. Rotich, M. Benard, and E. Waruguru, "Relationship between e-tendering and procurement performance among county governments in Kenya," *Science Innovation*, vol. 7, no. 29, pp. 327-334, Sep. 2015.
- [6] S. Ølnes, J. Ubacht, and M. Janssen, "Blockchain in government: Benefits and implications of distributed ledger technology for information sharing," *Government Information Quarterly*, vol. 34, no. 3, pp. 355-364, 2017.
- [7] M. Jun, "Blockchain government-a next form of infrastructure for the twenty-first century," *Journal of Open Innovation: Technology, Market, and Complexity*, vol. 4, no. 1, pp. 7, 2018.
- [8] A. Alketbi, Q. Nasir, and M. A. Talib, "Blockchain for government services—Use cases, security benefits and challenges," in *2020 15th Learning and Technology Conference (L&T)*, pp. 112-119, IEEE, 2020.
- [9] D. Macrinici, C. Cartoceanu, and S. Gao, "Smart contract applications within blockchain technology: A systematic mapping study," *Telematics and Informatics*, vol. 35, no. 8, pp. 2337-2354, 2018.
- [10] A. Kosba, A. Miller, E. Shi, Z. Wen, and C. Papamanthou, "Hawk: The blockchain model of cryptography and privacy-preserving smart contracts," in *2016 IEEE Symposium on Security and Privacy (SP)*, pp. 839-858, IEEE, 2016.
- [11] A. R. Hevner, S. T. March, J. Park, and S. Ram, "Design science in information systems research," *MIS Quarterly*, vol. 28, no. 1, pp. 75-105, 2004.