录用信息: NeurIPS 2023

代码链接: https://github.com/XPixelGroup/TGSR

Real-World Image Super-Resolution as Multi-Task Learning

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Abstract

Real-World Image Super-Resolution (Real-SR):

包含多种未知的退化类型的图像超分辨率任务

新的角度: Multi-task Learning ---- 使用单个共享模型解决多个不同退化类型 (degradation) 任务

提出问题: Task Competition / Task Conflict

TGSR (Task Grouping): 识别Real-SR模型性能差对应的退化任务,将这些任务进行分组用于Fine-tune

实验结果: 在各种退化场景下都能显著提高性能

Background

Image Super-Resolution:

- 合成数据超分 (Bicubic Downsampling / Single Image Super-Resolution, SISR):
 - Low-Resolution (LR) 图像从 High-Resolution (HR) 图像downsample获得 (数据集易获取)
 - 泛化到真实场景存在着很大问题
- 育超分 (Blind-Super-Resolution, Blind-SR):
 - 在Bicubic / Bilinear downsample的基础上进一步考虑了Blur、Noise等一系列因素
 - 真实场景的退化类型远比盲超分目前建模的模型面对的退化类型多得多
- 業 真实超分 (Real-World Image Super-Resolution, Real-SR):
 - 数据量少,现存数据集少(RealSR, DRealSR)
 - 设计各种退化模型来模拟真实场景中的退化过程 (BSRGAN)
 - 处理真实世界成像条件中存在的复杂和未知的退化和限制 (Blur、Noise、Compression Artifacts, Sensor Limitations)

Introduction

Prior Studies: 使用复杂的退化模型生成的训练数据来训练单个网络

- 改进Backbone (SwinIR)
- 优化推理效率 (DASR)
- 增强泛化能力 (Reflash Dropout)
- 提高Modulation能力 (MM-RealSR)

Multi-task Learning的角度看Real-SR及存在的问题:

- 单个共享模型同时解决大量不同的退化任务
- 存在任务竞争或任务冲突
- 在很大一部分退化任务中无法产生令人满意的结果

整体的方法:

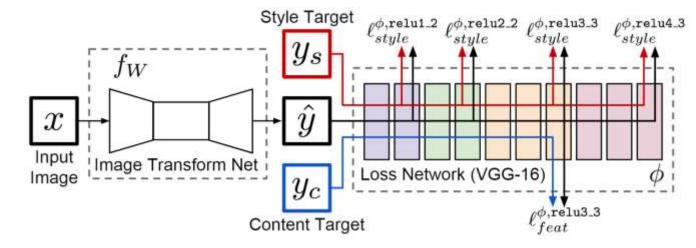
- Task Grouping ---- 减轻任务竞争带来的影响
- Performance Indicator ---- 区分退化任务是否Satisfactory
- Performance Improvement Score ---- 给Unsatisfactory的任务分组
- TGSR (Task Grouping-based Real-SR)

Real-SR as a Multi-task Learning Problem

Real-SR: 从LR图像 y 中恢复HR图像 x:

$$y = \mathcal{D}(x) = (f_n \circ \cdots \circ f_2 \circ f_1)(x)$$

 f_i 代表退化函数, \mathcal{D} 代表了一个巨大的连续退化空间。



某种退化类型对应的SR任务 τ 可以定义为训练数据对: (x,y=d(x)), d是退化空间。

给定一组HR图像 \mathcal{X} ,从 \mathcal{D} 中采样 N ($N\gg |\mathcal{X}|$) 种不同的退化,可以得到一组SR任务:

$$\mathcal{T} = \{\tau_i = (x_i, y_i)\}_{i=1}^N, x_i \in \mathcal{X}$$

一个Real-SR模型通常需要最小化该式来训练: $\mathcal{L}_{total}(\theta) = \sum_{i=1}^{N} \mathcal{L}_{i}(\tau_{i}; \theta)$

* TGSR遵循GAN-based SR Loss \mathcal{L} (GAN Loss \mathcal{L}_{GAN} , L1 Loss \mathcal{L}_1 , Perceptual Loss \mathcal{L}_{per})训练Real-SR网络:

$$\mathcal{L} = w_1 \times \mathcal{L}_1 + w_2 \times \mathcal{L}_{per} + w_3 \times \mathcal{L}_{GAN}$$

Task Competition

使用Real-ESRGAN中的退化模型随机抽样100个退化任务,训练一个Real-SR网络在每个退化任务上独立地对Real-SR网络进行Fine-tune,获得100个微调的single-task网络在每个退化任务上计算Real-SR网络和single-task网络之间的PSNR距离

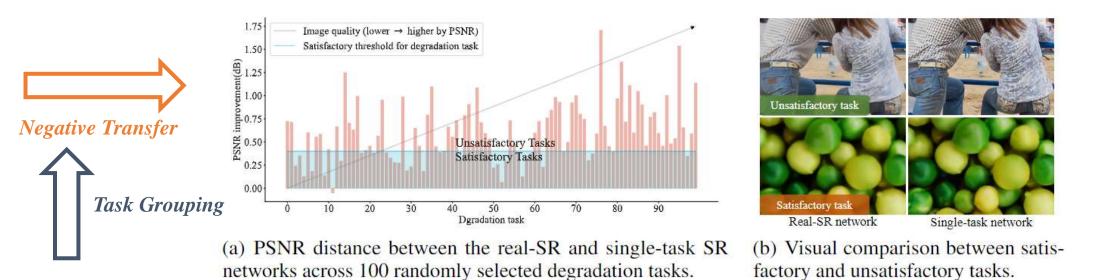


Figure 1: **Illustration of task competition.** The jointly-trained multi-task real-SR network falls short in producing satisfactory results for almost half of the degradation tasks, on which the fine-tuned single-task networks obtain more than 0.4dB performance gain, indicating these tasks are dominated by other tasks during the learning process.

Real-SR via Task Grouping

Performance indicator:

$$z_t^i = \frac{\mathcal{L}_i(\tau_i, \theta_i^t)}{\mathcal{L}_i(\tau_i, \theta)}$$

- \triangleright 在退化任务 τ_i 上对预训练的Real-SR网络进行少次微调
- ightharpoonup 比较退化任务 τ_i 在更新 θ 前后的Loss

Average Performance indicator:

$$\hat{z}_i = \frac{1}{t_e - t_s} \sum_{t=t_s}^{t_e} z_i^t$$

Unsatisfactory的退化任务仍很多且潜在差异大 →

- ➤ 在每个退化任务上Fine-tune预训练的Real-SR网络 → 耗时
- ➤ Average Performance indicator → 不够准确

Algorithm 1: Degradation Task Grouping for Real-SR Input: A set of degradation tasks $\mathcal{T} = \{\tau_1, \tau_2, ..., \tau_n\}$, the pre-trained real-SR model θ , the number of groups c, and the threshold values t_0, t_1, \cdots, t_c . for any $\tau_i \in \mathcal{T}$ do | Compute the average performance indicator \hat{z}_i with Eq. 4; end // Select unsatisfactory tasks Let $\hat{\mathcal{T}} = \{\tau_i | \hat{z}_i > t_0\}$; // Group unsatisfactory tasks for $i = 1, \ldots, c$ do | Fine-tune the pre-trained real-SR network with all unsatisfactory tasks; for any $\tau_j \in \hat{\mathcal{T}}$ do | Compute the performance improvement score s_j with Eq. 5; end Let $G_i = \{\tau_j | s_j > t_i\}$, where t_i is the threshold for group i; Let $\hat{\mathcal{T}} = \hat{\mathcal{T}} \backslash G_i$;

end

Output: Degradation groups $G = \{G_1, G_2, ..., G_c\}$.

权衡方案:同时在所有Unsatisfactory任务上Fine-tune 预训练的Real-SR网络 θ ,得到新网络 $\hat{\theta}$,计算

Performance Improvement Score (PIS):

$$s_i = I(\mathcal{D}_i^{val}; \hat{\theta}) - I(\mathcal{D}_i^{val}; \theta)$$

其中 \mathcal{D}_i^{val} 是Unsatisfactory任务 τ_i 的验证集,I是IQA。 选择PIS大于某个阈值的任务来组成一个任务组,重复 这个过程寻找剩余的任务组。

TGSR: A Task Grouping Based Real-SR Strategy

Fine-tune the Pre-trained Real-SR network by sampling the degradation task from the found groups

TGSR: A Task Grouping Based Real-SR Network

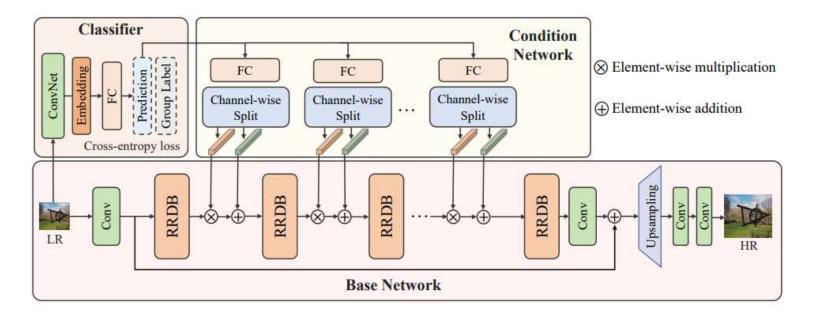


Figure 3: The proposed TGSR consists of a base SR network, a degradation task group classifier and a condition network. The prediction of the classifier is fed to the condition network, generating condition vectors to modulate the intermediate features of the base network for the restoration process.

Experiments

Training Datasets: DIV2K、Flickr2K、OutdoorSceneTraining Evaluation Datasets:

- DIV2K \rightarrow DIV2K5G
- AIM2019 DIV2K_random
- RealSR set

All evaluations are conducted on \times 4 SR

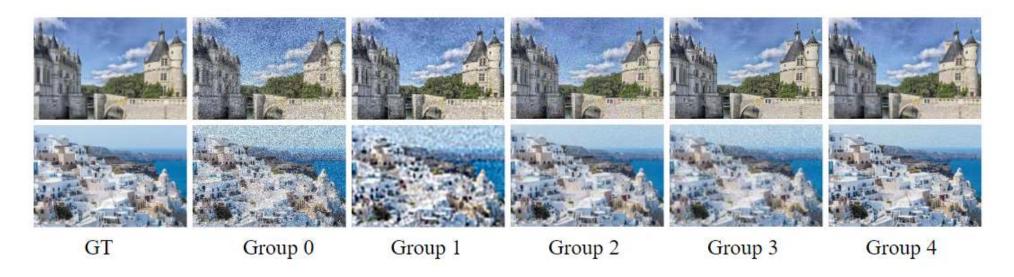


Figure 3: Sample images from different degradation task groups in our DIV2K5G datasets.

Experiments

- Real-SR退化模型: RealESRGAN
- 从整个退化空间采样 $N(4 \times 10^3)$ 个退化任务
- Single-task模型通过预训练模型进行100次Fine-tune后计算后10次迭代的Average performance indicator
- API Top 40%的退化任务选为Unsatisfactory任务
- PIS阈值[0.8,0.6,0.4,0.2], 每组任务数[14,29,84,200], 对应Group1-4, 其他记为Group0

Table 1: Quantitative results of different methods on DIV2K5G. Group0 denotes the validation set with satisfactory degradation tasks, and Group1-4 represent the validation sets with unsatisfactory degradation tasks. The ESRGAN trained on the non-blind setting and RDSR trained on the MSE-based setting are marked in gray.

	Group0		Group1		Group2		Group3		Group4	
	PSNR	LPIPS								
ESRGAN	21.49	0.6166	20.29	0.6697	20.95	0.6530	22.42	0.5940	22.02	0.5837
RDSR	25.00	0.5196	21.18	0.6167	23.06	0.5586	25.00	0.4993	25.58	0.4814
MM-RealSR	23.49	0.4549	19.74	0.5326	21.76	0.4731	23.37	0.4205	23.97	0.3989
DASR	23.87	0.4683	19.97	0.5752	22.31	0.5093	24.00	0.4474	24.85	0.4225
BSRGAN	23.99	0.4549	20.07	0.5799	22.45	0.4961	24.34	0.4388	24.80	0.4210
RealSRGAN	23.88	0.4599	20.10	0.5586	22.12	0.5019	23.85	0.4499	24.48	0.4270
RealSRGAN-TG	23.95	0.4617	21.14	0.5323	23.06	0.4802	24.69	0.4248	25.05	0.4112
RealESRGAN	23.85	0.4325	20.10	0.5355	22.07	0.4701	24.30	0.4147	24.58	0.3970
RealESRGAN-TG	23.99	0.4286	21.10	0.5056	23.15	0.4494	24.62	0.3975	25.03	0.3851
RealSwinIR	23.35	0.4468	19.60	0.5624	21.65	0.4905	23.66	0.4265	24.16	0.4077
RealSwinIR-TG	23.90	0.4168	20.62	0.4925	22.70	0.4377	24.56	0.3815	24.98	0.3670
RealHAT	24.26	0.4084	20.64	0.5022	22.44	0.4468	24.42	0.3918	25.02	0.3734
RealHAT-TG	24.31	0.4110	21.41	0.4932	23.20	0.4395	24.87	0.3841	25.32	0.3674

Experiments

Table 2: Quantitative results of different methods on the real-world test set. The ESRGAN trained on the non-blind setting and RDSR trained on the MSE-based setting are marked in gray.

	DIV2K_random		AIM2019		RealSRset-Nikon		RealSRset-Cano	
	PSNR	LPIPS	PSNR	LPIPS	PSNR	LPIPS	PSNR	LPIPS
ESRGAN	20.63	0.6345	23.16	0.5500	27.40	0.4132	27.73	0.4054
RDSR	24.61	0.5268	24.44	0.4803	26.39	0.4053	26.93	0.3795
MM-RealSR	23.17	0.4394	23.48	0.3917	23.78	0.3841	24.42	0.3664
DASR	23.52	0.4832	23.76	0.4210	26.68	0.3972	27.68	0.3792
BSRGAN	23.76	0.4622	24.20	0.4000	26.11	0.3900	26.90	0.3648
SwinIR	23.13	0.4432	23.89	0.3870	26.20	0.3616	26.68	0.3469
RealESRGAN	23.54	0.4423	23.89	0.3960	25.62	0.3820	26.06	0.3629
RealSRGAN	23.58	0.4710	23.72	0.4247	24.71	0.4159	25.42	0.3902
RealSRGAN-TG	23.79	0.4705	23.97	0.4174	25.18	0.4018	25.93	0.3759
RealESRGAN	23.54	0.4423	23.89	0.3960	25.62	0.3820	26.06	0.3629
RealESRGAN-TG	23.84	0.4368	24.27	0.3899	26.01	0.3819	26.33	0.3637
RealSwinIR	23.67	0.4216	23.98	0.3804	25.70	0.3700	26.43	0.3506
RealSwinIR-TG	23.74	0.4190	24.10	0.3766	26.36	0.3751	27.18	0.3585
RealHAT	24.04	0.4156	24.19	0.3742	25.88	0.3532	26.56	0.3339
RealHAT-TG	24.21	0.4189	24.41	0.3723	26.12	0.3635	26.69	0.3451



Figure 4: Qualitative results of different methods. Zoom in for details.

Effectiveness of task grouping algorithm

Compare RealESRGAN-TG with task grouping and random grouping

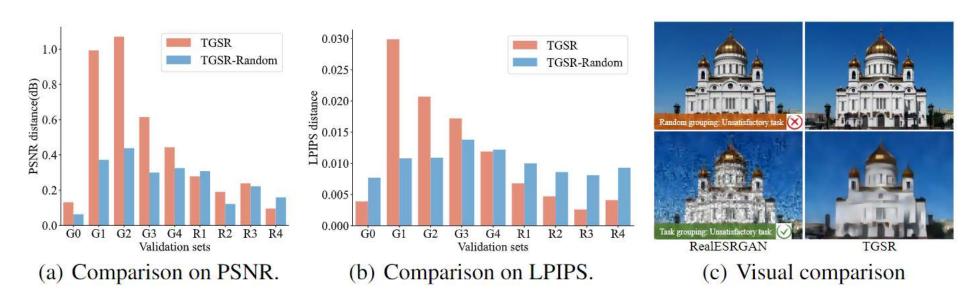


Figure 7: Performance comparison of RealESRGAN and our TGSR/TGSR with random grouping on (a) PSNR and (b) LPIPS. The results indicate random grouping achieves limited improvement compared with our proposed task grouping. (c) Visual results demonstrate that random grouping chooses a satisfactory degradation task that is not required for further training, while our task grouping method finds an unsatisfactory degradation task that needs to be further improved.

Study of the performance upper bound

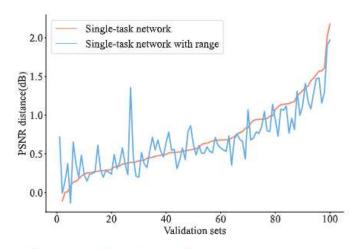


Figure 8: Performance comparison of SR network with a single task and a *range* of tasks.

Table 3: Ablation experiments on the performance upper bound. We fine-tune RealESRGAN directly on each task group to get the corresponding performance upper bound, denoted as RealESRGAN-SG.

Metrics	Model	Group0	Group1	Group2	Group3	Group4
3:	RealESRGAN	23.85	24.58	24.00	22.07	20.10
PSNR (↑)	RealESRGAN-SG	23.63	24.58	24.39	22.67	20.46
	RealESRGAN-TG (ours)	23.88	25.08	24.62	23.11	21.06
Ş .	RealESRGAN	0.4325	0.3970	0.4147	0.4701	0.5355
LPIPS (↓)	RealESRGAN-SG	0.4242	0.3792	0.3929	0.4478	0.4990
	RealESRGAN-TG (ours)	0.4291	0.3845	0.3981	0.4524	0.5087

Impact of the Increased Task Volume

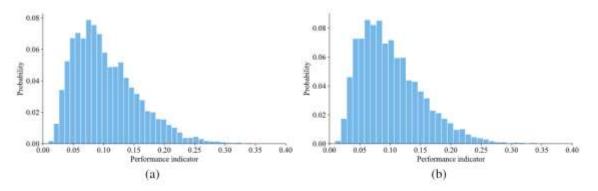


Figure 9: The histograms of the performance indicators with 4k (a) and 10k (b) degradation tasks respectively.

Table 5: Quantitative results of TGSR trained with the 4k and 10k degradation tasks, respectively. Group0 denotes the validation set with satisfactory degradation tasks, and Group1-4 represents the validation sets with unsatisfactory degradation tasks. The suffix 4k and 10k represent groups generated with the 4k and 10k degradation tasks, respectively.

	Metrics	Group0_4k	Group1_4k	Group2_4k	Group3_4k	Group4_4k
RealESRGAN	PSNR (†)	23.85	20.11	22.08	24.00	24.59
RealESRGAN	LPIPS (1)	0.4325	0.5355	0.4701	0.4147	0.3970
Daglespoan TC 41	PSNR (†)	23.98	21.10	23.15	24.62	25.03
RealESRGAN-TG_4k	LPIPS (1)	0.4286	0.5056	0.4494	0.3975	0.3851
Dealespoan To 101	PSNR (†)	23.91	21.03	22.98	24.50	24.97
RealESRGAN-TG_10k	LPIPS (↓)	0.4299	0.5064	0.4525	0.4002	0.3859
	Metrics	Group0_10k	Group1_10k	Group2_10k	Group3_10k	Group4_10k
D. JEGDCAN	PSNR (†)	23.81	19.85	20.95	23.77	24.38
RealESRGAN	LPIPS (1)	0.4324	0.5495	0.5073	0.4237	0.4019
DIESDCAN TC 41	PSNR (†)	24.12	20.90	21.85	24.38	25.03
RealESRGAN-TG_4k	LPIPS (1)	0.4272	0.5187	0.4890	0.4046	0.3875
Design CAN TO 101	PSNR (†)	24.05	20.94	21.85	24.31	24.93
RealESRGAN-TG_10k	LPIPS (↓)	0.4285	0.5171	0.4907	0.4052	0.3886

Necessity of Iterative Task Grouping

Table 6: Performance improvement score of some degradation tasks across four training loops. NA means that the task is not available, since it has been grouped in the previous loop.

Training loop	Deg.1	Deg.2	Deg.3	Deg.4	Deg.5	Deg.6	Deg.7	Deg.8	Deg.9	Deg.10
Train1	0.45	1.50	0.60	0.66	0.57	0.75	0.55	0.60	0.61	0.46
Train2	0.47	NA	0.63	0.67	0.41	0.76	0.49	0.59	0.64	0.48
Train3	0.48	NA	NA	NA	0.72	NA	0.65	0.63	NA	0.48
Train4	NA									
Degradation	Deg.11	Deg.12	Deg.13	Deg.14	Deg.15	Deg.16	Deg.17	Deg.18	Deg.19	Deg.20
Train1	0.43	0.60	0.47	0.27	0.66	0.53	0.22	0.31	0.63	0.20
Train2	0.42	0.59	0.47	0.33	0.51	0.52	0.18	0.31	0.67	0.21
Train3	0.48	0.63	0.50	0.31	0.73	0.54	0.18	0.37	NA	0.25
Train4	NA	NA	NA	0.35	NA	NA	0.23	0.46	NA	0.26