

Basics of Python

Contents

- Values and Types
- Numbers
- Strings
- Keyboard Input
- Indentation and Line Joining

Values and Types

- Values belong to different **types**

```
>>> type('Hello, World!')
<type 'str'>
>>> type(17)
<type 'int'>
>>> type(3.2)
<type 'float'>
>>> type('17')
<type 'str'>
>>> type((1, 0, 0))
<type 'tuple'>
>>> 1,000,000
(1, 0, 0)
```

- Python interprets 1,000,000 as a sequence of integers separated by commas → an example of a semantic error

Numbers

- Integers:

2

34

-34

- Floats (floating point numbers):

34.

3.23

52.3E-4 ($= 52.3 \times 10^{-4}$)

- The built-in functions **abs**, **int**, and **round**:

Expression	Value	Expression	Value	Expression	Value
<code>abs(3)</code>	3	<code>int(2.7)</code>	2	<code>round(2.7)</code>	3
<code>abs(0)</code>	0	<code>int(3)</code>	3	<code>round(2.317, 2)</code>	2.32
<code>abs(-3)</code>	3	<code>int(-2.7)</code>	-2	<code>round(2.317, 1)</code>	2.3

Variables

- Variables are just parts of our computer's memory where you store some information
 - We need some method of accessing these variables and hence we give them names
- An **assignment statement** creates new variable and gives them values

```
speed = 50
timeElapsed = 14
distance = speed * timeElapsed
print(distance)
```

[RUN]

700

Variables

- Naming rule:
 - Case sensitive: `myname` and `myName` are different
 - Must begin with a letter or an underscore (`_`)
 - The rest can be any of the **alphabet**, **underscores**, or **digits**
 - Descriptive variable names help others (and yourself) easily recall what the variable represents
- Examples of invalid identifier names:

`2things`

`this is spaced out`

`my-name`

`>a1b2_c3`

Variables

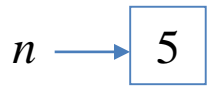
- Python's **keywords** cannot be used as variable names
 - Python 2 has 31 keywords

<code>and</code>	<code>del</code>	<code>from</code>	<code>not</code>	<code>while</code>
<code>as</code>	<code>elif</code>	<code>global</code>	<code>or</code>	<code>with</code>
<code>assert</code>	<code>else</code>	<code>if</code>	<code>pass</code>	<code>yield</code>
<code>break</code>	<code>except</code>	<code>import</code>	<code>print</code>	
<code>class</code>	<code>exec</code>	<code>in</code>	<code>raise</code>	
<code>continue</code>	<code>finally</code>	<code>is</code>	<code>return</code>	
<code>def</code>	<code>for</code>	<code>lambda</code>	<code>try</code>	

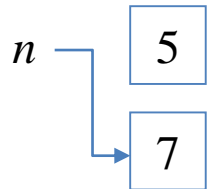
Variables

- Numeric objects in Memory:
 - Consider the following lines of code

```
n = 5  
n = 7
```



- ✓ A portion of memory is set aside to hold 5
- ✓ The variable *n* is set to reference (or point to) 5 in the memory location



- ✓ A new memory location is set aside to hold 7
- ✓ The variable *n* is redirected to point to the new memory location

- The number 5 in memory is said to be **orphaned** or **abandoned**
- Python will eventually remove the orphaned number from memory with a process called **garbage collection**

Strings

- Strings are **immutable**
 - Cannot be changed once created
- A string is a sequence of characters
 - Single quotes: `'Quote me on this'`
 - Double quotes: `"What's your name?"`
 - Triple quotes (`"""` or `'''`) can be used to specify multi-line strings in which single quotes and double quotes can be used freely

Strings

```
>>> x = '''This is the first line.
This is the second line.
"What's your name?," I asked.
He said "Bond, James Bond."'''
>>> x
'This is the first line.\nThis is the second line.\n"What\'s
your name?," I asked.\nHe said "Bond, James Bond."'
>>> print(x)
This is the first line.
This is the second line.
"What's your name?," I asked.
He said "Bond, James Bond."
```

Concatenation and Repetition

- Two strings can be concatenated by using the + operator
- A string can be repeatedly concatenated by using the * operator

```
>>> 'good' + 'bye'
'goodbye'
>>> ('a' + 'b') * 3
'ababab'
>>> 'a' * 3 + 'b' * 3
'aaabbb'
>>> 'ha' * 3
'hahaha'
>>> ("cha-" * 2) + "cha"
'cha-cha-cha'
```

- When a string expression appears in an assignment statement or a print statement, the string expression is evaluated before being assigned or displayed

String Functions and Methods

```
>>> len('string')
6
>>> int('23')
23
>>> float('23')
23.0
>>> eval('23')
23
>>> eval('23.5')
23.5
>>> x = 5
>>> eval('23 + (2 * x)')
33
```

- The `eval` function evaluates the expression to an integer or floating-point number as appropriate

String Functions and Methods

- The `exec` function takes a string consisting of Python code and executes it

```
>>> exec('x = 2')
>>> x
2
>>> exec('y = 3')
>>> y
3
>>> eval('x + y')
5
>>> exec('x + y')
>>>
```

String Functions and Methods

- The `int` and `float` functions can also be applied to numeric expressions

Example	Value	Example	Value
<code>int(4.8)</code>	4	<code>float(4.67)</code>	4.67
<code>int(-4.8)</code>	-4	<code>float(-4)</code>	-4.0
<code>int(4)</code>	4	<code>float(0)</code>	0.0

- The `str` function converts a number to its string representation

```
>>> str(5.6)
'5.6'
>>> str(5)
'5'
>>> str(5.)
'5.0'
>>> x = 10
>>> str(x) + '%'
'10%'
```

String Functions and Methods

- A string **method** is a process that performs a task on a string
 - The general form of an expression applying a method is

`stringName.methodName()`

where the parentheses might contain values

```
>>> str1 = "Python"
>>> str1.upper()
'PYTHON'
>>> str1.lower()
'python'
>>> str1.count('th')
1
>>> 'coDE'.capitalize()
'Code'
>>> "beN hur".title()
'Ben Hur'
>>> 'ab   '.rstrip()    # removes spaces from the right side
'ab'
```

String Functions and Methods

- String operations (`str1 = "Python"`)

Function or Method	Example	Value	Description
<code>len</code>	<code>len(str1)</code>	6	number of characters in the string
<code>upper</code>	<code>str1.upper()</code>	"PYTHON"	uppercases every alphabetical character
<code>lower</code>	<code>str1.lower()</code>	"python"	lowercases every alphabetical character
<code>count</code>	<code>str1.count('th')</code>	1	number of non-overlapping occurrences of the substring
<code>capitalize</code>	<code>"coDE".capitalize()</code>	"Code"	capitalizes the first letter of the string and lowercases the rest
<code>title</code>	<code>"beN hur".title()</code>	"Ben Hur"	capitalizes the first letter of each word in the string and lowercases the rest
<code>rstrip</code>	<code>"ab ".rstrip()</code>	"ab"	removes spaces from the right side of the string

String Functions and Methods

- Chained methods:

```
>>> praise = "Good Doggie".upper()  
>>> numberOfGees = praise.count('G')  
>>> print(numberOfGees)  
3
```

- These two lines can be combined into a single line by chaining the two methods

```
>>> numberOfGees = "Good Doggie".upper().count('G')  
>>> print(numberOfGees)  
3
```

- Chained methods are executed from left to right
- Chaining often produces clearer code since it eliminates temporary variables, such as the variable `praise` above

Indices and Slices

- If `str1` is a string variable, then `str1[i]` is the character of the string having **index** i (the index starts from 0)
- A **slice** of a string is a sequence of consecutive characters from the string
 - `str1[m:n]` is the substring beginning at position m and ending at position $n - 1$
 - `str1[m:n]` will be the empty string (`""`) if $m \geq n$
- Given another string `subStr`, the methods `str1.find(subStr)` and `str1.rfind(subStr)` return the positive index from the left and right, respectively, of the first appearance of `subStr` in `str1`
 - `-1` is returned if `subStr` does not appear in `str1`

Indices and Slices

```
print('Python')
print('Python'[1], 'Python'[5], 'Python'[2:4])
str1 = 'Hello World!'
print(str1.find('W'))
print(str1.find('x'))
print(str1.rfind('l'))      # finds the rightmost 'l'
```

[RUN]

```
Python
y n th
6
-1
9
```

Indices and Slices

- Python allows strings to be indexed by their position from the right side of the string by using negative numbers for indices

```
print('Python')
print('Python'[-1], 'Python'[-4], 'Python'[-5:-2])
str1 = 'spam & eggs'
print(str1[-2])
print(str1[-8:-3])
print(str1[0:-1])
```

[RUN]

```
Python
n t yth
g
m & e
spam & egg
```

Indices and Slices

- One or both of the bounds in `str1[m:n]` can be omitted
 - *m* defaults to 0
 - *n* defaults to the length of the string

```
print('Python'[2:], 'Python'[:4], 'Python'[:])  
print('Python'[-3:], 'Python'[:-3])
```

[RUN]

```
thon Pyth Python  
hon Pyt
```

Optional print Arguments

- We can optionally change the separator with `sep` argument:

```
>>> x = 5; y = 7
>>> print(x, y, sep='*')
5*7
>>> print("Hello", "World", sep="")
HelloWorld
>>> print('1', 'two', 3, sep='   ')
1   two   3
```

- `print` always ends with an invisible special character "new line" (`\n` or `\n`) so that repeated calls to `print` will all appear on a separate new line each
- We can optionally change the ending operation with `end` argument:

```
print("Hello", end=" ")
print("World")
```

[RUN]

Hello World

The format Method

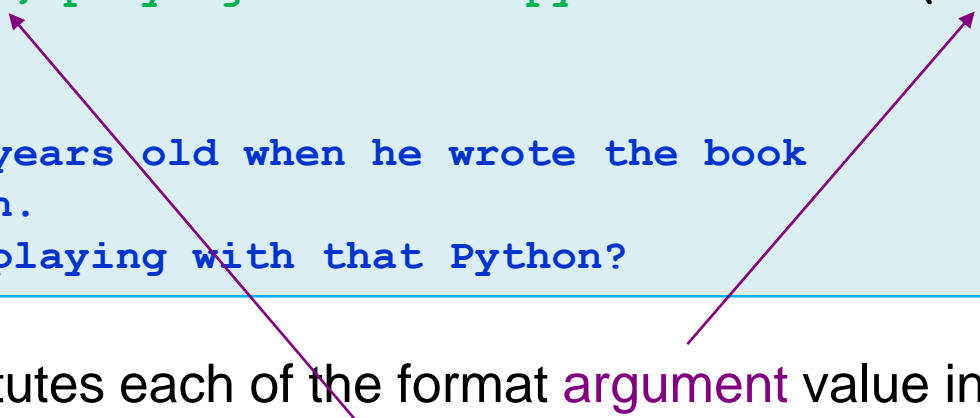
- Strings can be constructed from other information

```
age = 20
name = 'Swaroop'

print('{0} was {1} years old when he wrote the book
A Byte of Python.'.format(name, age))
print('Why is {0} playing with that python?'.format(name))
```

[RUN]

Swaroop was 20 years old when he wrote the book
A Byte of Python.
Why is Swaroop playing with that Python?



- Python substitutes each of the format **argument** value into the place of the corresponding **specification** in the string
- Note that Python starts counting from 0

The format Method

- Also note that the numbers in the specifications are optional
 - The following code gives exactly the same output as the previous code

```
age = 20
name = 'Swaroop'

print('''{} was {} years old when he wrote the book
A Byte of Python.''' .format(name, age))
print('Why is {} playing with that python?'.format(name))
```

[RUN]

```
Swaroop was 20 years old when he wrote the book
A Byte of Python.
Why is Swaroop playing with that Python?
```


The format Method

- The symbols <, ^, and > that precede the width of each field instruct the print function to left-justify, center, and right-justify, respectively

```
## Demonstrate justification of output.
print("0123456789012345678901234567")
print("{0:^5}{1:<20}{2:>3}".format("Rank", "Player", "HR"))
print("{0:^5}{1:<20}{2:>3}".format(1, "Barry Bonds", 762))
print("{0:^5}{1:<20}{2:>3}".format(2, "Hank Aaron", 755))
print("{0:^5}{1:<20}{2:>3}".format(3, "Babe Ruth", 714))
```

[RUN]

```
0123456789012345678901234567
Rank Player                HR
  1  Barry Bonds           762
  2  Hank Aaron            755
  3  Babe Ruth             714
```

- When none of the symbols <, ^, or > are present, the **number** (string) will be displayed **left-justified** (right-justified) by default

The format Method

- `f` and `%` are used after the field-width number to display a floating-point number or a number in percentages, respectively
 - They should be preceded by a period and a number indicating the decimal precision
 - A comma can be inserted after the field-width number if we want thousands separators

Statement	Outcome
<code>print('{0:10.2f}'.format(1234.5678))</code>	1234.57
<code>print('{0:10,.2f}'.format(1234.5678))</code>	1,234.57
<code>print('{0:10,.3f}'.format(1234.5678))</code>	1,234.568
<code>print('{0:10,.2%}'.format(1234.5678))</code>	123,456.78%
<code>print('{0:10,.3%}'.format(1234.5678))</code>	123,456.780%
<code>print('{0:10,}'.format(12345678))</code>	12,345,678

The format Method

- More on the format method

```
# decimal (.) precision of 3 for a float
print('{0:.3f}'.format(1.0/3))
# fill with underscores (_) with the text centered (^)
# to the width of 11
print('{0:_^11}'.format('hello'))
# keyword-based specifications
print('{name} wrote {book}'.format(name = 'Swaroop',
                                    book = 'A Byte of Python'))
```

[RUN]

0.333

__hello__

Swaroop wrote A Byte of Python

- Note: `1.0/3` is a float division
`1/3` is an integer division resulting in 0

Escape Sequences

- How can you specify a string that has a single quote in it?

```
>>> print('What's your name?')
```

```
SyntaxError: invalid syntax
```

```
print("What's your name?")  
print('What\'s your name?')  
print('He said, "Bond, James Bond."')  
print("He said, \"Bond, James Bond.\"")
```

[RUN]

```
What's your name?  
What's your name?  
He said, "Bond, James Bond."  
He said, "Bond, James Bond."
```

* `'\'` actually appears as `'W'` in Python windows

Escape Sequences

- Escape sequences are short sequences that are placed in strings to permit some special characters to be printed
 - The first character is always a backslash (\)
- A backslash itself can be specified by using an additional backslash

```
print('How can you prevent \\n from being printed?')
print('How can you prevent \n from being printed?')
print('A backslash at the end of the line \
indicates line continuation')
```

[RUN]

How can you prevent \n from being printed?

How can you prevent
from being printed?

A backslash at the end of the line indicates line continuation

Escape Sequences

- To specify some strings where no special processing such as escape sequences are handled
 - Specify a **raw string** by prefixing `r` or `R` to the string

```
print("New lines are indicated by \n.")  
print(r"New lines are indicated by \n.")
```

[RUN]

```
New lines are indicated by  
.  
New lines are indicated by \n.
```

Keyboard Input

- When a built-in function called `input` is called, the program stops and waits for the user to type something
 - When the user presses *Enter*, the program resumes and `input` returns what the user typed as a `string`

```
>>> text = input()
What are you waiting for?
>>> print(text)
What are you waiting for?
```

- If you want to print a prompt telling the user what to input, you can give the prompt to `input` as an argument

```
>>> name = input('What is your name? ')
What is your name? Allen
>>> print(name)
Allen
>>> name
'Allen'
```

Keyboard Input

- If you expect the user to type an integer, you can try to convert the return value to `int`

```
>>> prompt = 'What is the airspeed velocity of a swallow?\n'
>>> speed = int(input(prompt))
What is the airspeed velocity of a swallow?
17
>>> speed
17
```

- The user's input appears below the prompt because the new line character `\n` at the end of the prompt causes a line break

Keyboard Input

```
fullName = input('Enter a full name: ')
n = fullName.rfind(' ')
print('Last name:', fullName[n+1:])
print('First name(s):', fullName[:n])
```

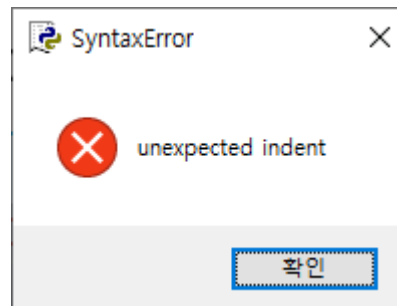
[RUN]

```
Enter a full name: Franklin Delano Roosevelt
Last name: Roosevelt
First name(s): Franklin Delano
```

Indentation and Line Joining

- Indentation is semantically meaningful in Python
 - Statements that go together (called a **block**) must have the same indentation
 - An indentation must have four spaces
- Wrong indentation gives rise to errors

```
i = 5
# Error below! Notice a single space at the start of the line
print 'Value is ', i
print 'I repeat, the value is ', i
```



Indentation and Line Joining

- Explicit line joining
 - A long logical line can be broken down to multiple physical lines by using the backslash

```
print('The area of {0} is {1:,} square miles.'  
      .format('Texas', 268820))  
str1 = 'The population of {0} is {1:.2%} of \ # continue to  
the U.S. population.'                       # the next line  
print(str1.format('Texas', 26448000. / 309000000))
```

[RUN]

The area of Texas is 268,820 square miles.

The population of Texas is 8.56% of the U.S. population.

Indentation and Line Joining

- Implicit line joining
 - Backslash is not needed when the logical line has a starting parentheses, starting square brackets, or a starting curly braces but not an ending one

```
quotation = ('Well written code is its own ' +  
            'best documentation.')
```

```
print(quotation)
```

[RUN]

```
Well written code is its own best documentation.
```