Course: OPERATING SYSTEMS Course code: CT-353

LAB 08

QUESTION 01: Write a C Program to implement the deadlock detection.

ANSWER:

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CODE:
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```
#include <iostream>
#include <vector>
using namespace std;
vector<vector<int>> maxMatrix, allocMatrix, needMatrix;
vector<int> avail;
int n, r;
void input();
void show();
void calculate();
int main() {
  cout << "****** Deadlock Detection Algorithm ******** << endl;
  input();
  show();
  calculate();
  return 0;
}
void input() {
  cout << "Enter the number of processes: ";
  cin >> n;
  cout << "Enter the number of resource instances: ";
  cin >> r;
  maxMatrix.resize(n, vector<int>(r));
  allocMatrix.resize(n, vector<int>(r));
  needMatrix.resize(n, vector<int>(r));
  avail.resize(r);
  cout << "Enter the Max Matrix:" << endl;
  for (int i = 0; i < n; i++)
     for (int j = 0; j < r; j++)
       cin >> maxMatrix[i][j];
  cout << "Enter the Allocation Matrix:" << endl;
```

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   for (int i = 0; i < n; i++)
     for (int j = 0; j < r; j++)
        cin >> allocMatrix[i][j];
   cout << "Enter the Available Resources:" << endl;
   for (int j = 0; j < r; j++)
     cin >> avail[j];
}
void show() {
   cout << "\nProcess\t Allocation\t Max\t Available\n";</pre>
   for (int i = 0; i < n; i++) {
     cout << "P" << i + 1 << "\t ";
     for (int j = 0; j < r; j++)
        cout << allocMatrix[i][j] << " ";
     cout << "\t ";
     for (int j = 0; j < r; j++)
        cout << maxMatrix[i][j] << " ";
     cout << "\t ";
     if (i == 0) {
        for (int j = 0; j < r; j++)
           cout << avail[j] << " ";
     }
     cout << endl;
  }
}
void calculate() {
   vector<int> finish(n, 0), deadProcesses;
   bool flag = true;
   // Compute Need Matrix
  for (int i = 0; i < n; i++)
     for (int j = 0; j < r; j++)
        needMatrix[i][j] = maxMatrix[i][j] - allocMatrix[i][j];
   while (flag) {
     flag = false;
     for (int i = 0; i < n; i++) {
        int count = 0;
        for (int j = 0; j < r; j++) {
           if (finish[i] == 0 && needMatrix[i][j] <= avail[j])
              count++;
        }
        if (count == r) {
```

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for (int j = 0; j < r; j++)
           avail[j] += allocMatrix[i][j];
        finish[i] = 1;
        flag = true;
     }
  }
}
// Identify deadlocked processes
for (int i = 0; i < n; i++) {
  if (finish[i] == 0)
     deadProcesses.push_back(i + 1);
}
if (!deadProcesses.empty()) {
  cout << "\nSystem is in Deadlock. The deadlocked processes are: ";
  for (int process : deadProcesses)
     cout << "P" << process << "\t";
  cout << endl;
} else {
  cout << "\nNo deadlock detected. System is in a safe state.\n";</pre>
```

OUTPUT:

}

C:\Users\User1\Desktop\OOP Lab\Untitled1.exe

```
******* Deadlock Detection Algorithm ********
Enter the number of processes: 3
Enter the number of resource instances: 3
Enter the Max Matrix:
322
222
2 1 2
Enter the Allocation Matrix:
1 1 0
1 0 1
001
Enter the Available Resources:
0 1 1
                                Available
Process Allocation
                        Max
Ρ1
        1 1 0 3 2 2
                        0 1 1
P2
         101
                2 2 2
P3
        0 0 1
                2 1 2
System is in Deadlock. The deadlocked processes are: P1 P2
                                                               Р3
```

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C:\Users\User1\Desktop\OOP Lab\Untitled1.exe

```
******* Deadlock Detection Algorithm ********
Enter the number of processes: 3
Enter the number of resource instances: 3
Enter the Max Matrix:
3 2 2
2 1 2
2 2 2
Enter the Allocation Matrix:
110
1 0 1
1 1 1
Enter the Available Resources:
1 1 2
Process Allocation
                        Max
                                Available
               3 2 2
                        1 1 2
P1
        1 1 0
P2
        1 0 1
                2 1 2
Р3
        1 1 1
                2 2 2
No deadlock detected. System is in a safe state.
```