

Node创建

1. python环境配置

为clion添加python2的支持，具体可以参考前面的讲解

在新建的 py 文件开头添加环境说明:

```
1  #!/usr/bin/env python
2  #coding:utf-8
```

修改新建 py 文件的权限，添加可执行权限

```
1  chmod +x turtle_control.py
```

2. node源码编写

```
1  import rospy
2
3  if __name__ == '__main__':
4      nodeName = "qt_turtle_ctrl";
5      # 创建ros node
6      rospy.init_node(nodeName, anonymous=True)
```

Qt UI的创建

1. 窗体继承

```
1  class MainWindow1(QWidget):
2      def __init__(self):
3          super(MainWindow1, self).__init__()
```

2. 编写UI

```
1  # 设置title
2  self.setWindowTitle("小乌龟控制")
3  self.resize(400, 120)
4  # 设置布局
5  layout = QFormLayout()
6  self.setLayout(layout)
7  # 添加控件
8  self.editLinear = QLineEdit("0")
9  layout.addRow("线速度", self.editLinear)
10 self.editAngular = QLineEdit("0")
11 layout.addRow("角速度", self.editAngular)
12
13 self.btnSend = QPushButton("发送")
14 layout.addRow(self.btnSend)
```

3. 事件添加

```
1 # 添加事件
2 self.btnSend.clicked.connect(self.clickSend)
3
4 def clickSend(self):
5     pass
```

4. Publisher整合

```
1 # 创建publisher
2 topicName = "/turtle1/cmd_vel"
3 self.publisher = rospy.Publisher(topicName, Twist, queue_size=1000)
```

5. 发送消息

```
1 # 创建消息
2 twist = Twist()
3 # 填充数据
4 twist.linear.x = linearX
5 twist.angular.z = angularZ * math.pi / 180
6 # 发送消息
7 publisher.publish(twist)
```

完整示例代码

Window窗体

```
1 #!/usr/bin/env python
2 # coding: utf-8
3
4 from PyQt5.QtWidgets import *
5 from PyQt5.QtCore import *
6 from PyQt5.QtGui import *
7 import rospy
8 from geometry_msgs.msg import Twist
9 from math import radians
10
11
12 class Mainwindow(QWidget):
13     def __init__(self):
14         super(Mainwindow, self).__init__()
15
16         # 设置title
17         self.setWindowTitle("小乌龟控制")
18         self.resize(400, 120)
19
20         # 设置布局
21         layout = QFormLayout()
22         self.setLayout(layout)
23
24         # 添加控件
25         self.editLinear = QLineEdit("0")
26         layout.addRow("线速度", self.editLinear)
```

```

27
28     self.editAngular = QLineEdit("0")
29     layout.addRow("角速度", self.editAngular)
30
31     self.btnSend = QPushButton("发送")
32     layout.addRow(self.btnSend)
33
34     # 添加事件
35     self.btnSend.clicked.connect(self.clickSend)
36
37     # 创建publisher
38     topicName = "/turtle1/cmd_vel"
39     self.publisher = rospy.Publisher(topicName, Twist, queue_size=1000)
40
41     def clickSend(self):
42         linearX = float(self.editLinear.text())
43         angularZ = radians(float(self.editAngular.text()))
44
45         # 构建消息
46         twist = Twist()
47         twist.linear.x = linearX
48         twist.angular.z = angularZ
49         # 发布
50         self.publisher.publish(twist)

```

```

1  #!/usr/bin/env python
2  # coding:utf-8
3
4  import sys
5  import rospy
6  from window import Mainwindow
7  from PyQt5.Qtwidgets import *
8
9  if __name__ == '__main__':
10     nodeName = "turtle_ctrl1"
11     rospy.init_node(nodeName)
12
13     app = QApplication(sys.argv)
14     window = Mainwindow()
15     window.show()
16
17     sys.exit(app.exec_())

```