



# **ITS**

## **NOTES BY**

### **ASSAM POLY HUB**

**FOLLOW ON INSTAGRAM**



**@ASSAMPOLYHUB**



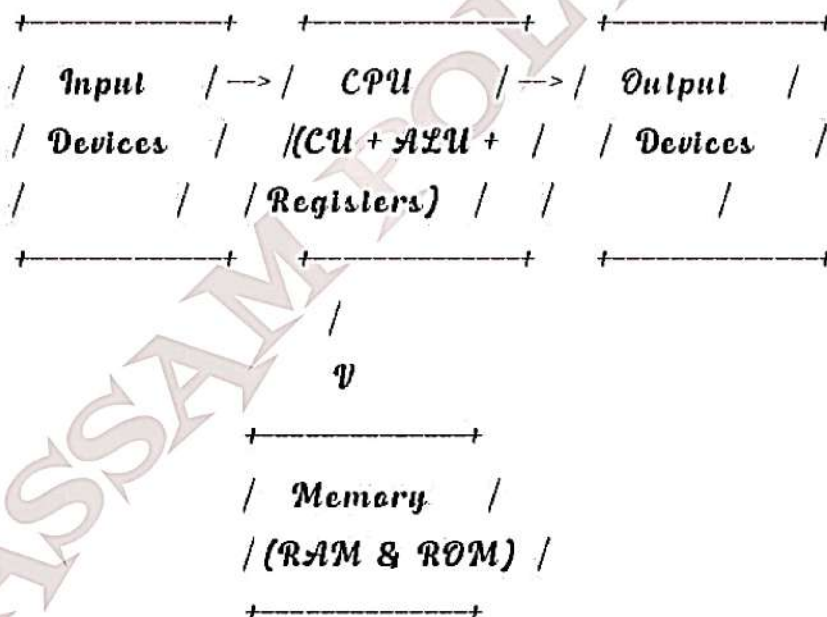
## 1. Definition of Computer System

A **Computer System** is a combination of hardware and software components that work together to perform data processing tasks. It takes input, processes it, stores it, and produces output.



## 2. Block Diagram of Computer System

 Copy code





## **3. Components of Computer System**

### **A. Hardware**

*Physical parts of a computer system.*

#### **i. Central Processing Unit (CPU)**

- **Control Unit (CU):** Directs operations.
- **Arithmetic Logic Unit (ALU):** Performs calculations and logic operations.
- **Registers:** Small storage units inside CPU for fast data access.

#### **ii. Memory**

- **Primary Memory:**
  - **RAM (Random Access Memory):** Temporary, volatile.
  - **ROM (Read Only Memory):** Permanent, non-volatile.

- **Secondary Memory:**

- **HDD (Hard Disk Drive):** Magnetic, large capacity.
- **SSD (Solid State Drive):** Faster, no moving parts.

### **iii. Input Devices**

*Used to enter data.*

- **Keyboard**
- **Mouse**
- **Scanner**
- **Microphone**

### **iv. Output Devices**

*Used to show results.*

- **Monitor (Display Unit):**
  - **CRT**
  - **LCD/LED**
- **Printers**
- **Speakers**

## ***v. Peripheral Devices***

*Additional devices connected to enhance functionality.*

- *External drives*
  - *Webcams*
  - *Joysticks*
  - *USB devices*
- 



## ***4. Software***

*Programs that run on hardware and perform specific tasks.*

### ***A. Types of Software***

#### ***i. System Software***

- *Manages and controls hardware.*
- *Examples: Operating System, Device Drivers.*



## **ii. Application Software**

- *User-oriented software.*
- *Examples: MS Word, Excel, VLC Media Player.*

## **iii. Utility Software**

- *Maintains and optimizes system performance.*
  - *Examples: Antivirus, Disk Cleanup, Backup tools.*
- 



## **5. Overview of Operating System (OS)**

### **A. What is an OS?**

*An Operating System is a system software that acts as an interface between user and hardware. It manages resources and controls execution of programs.*

### **B. Functions of OS**

- 1. Process Management*
- 2. Memory Management*
- 3. File System Management*

4. *Device Management*
  5. *User Interface*
  6. *Security & Access Control*
- 



## **6. Brief History on Evolution of OS**

1. **1950s:** No OS, programs executed manually.
2. **1960s:** Batch Processing Systems.
3. **1970s:** Time Sharing & Multi-user OS.
4. **1980s:** Personal Computers & GUI-based OS.
5. **1990s – Present:** Multitasking, real-time, mobile & cloud OS.



## 7. Types of Operating Systems

Type	Description
Batch OS	Executes batches of jobs without interaction
Multiprogramming	Multiple programs in memory simultaneously
Multitasking	Run several tasks at once for single user
Real-Time OS	Responds to input instantly, used in critical systems
Time-Sharing	CPU time is divided among users; supports multiple users





## **8. Operating System Structures**

- 1. Monolithic Kernel** – All OS services in one large block (e.g. Unix).
- 2. Microkernel** – Only essential services in kernel, rest in user space (e.g. QNX).
- 3. Layered Structure** – OS is divided into layers for modularity (e.g. THE OS).
- 4. Modular OS** – Core kernel with dynamically loadable modules (e.g. Linux).
- 5. Client-Server Model** – OS services treated as separate server processes.



## **1. Number Systems**

*A Number System is a way to represent numbers using a base (radix). The commonly used number systems in digital electronics and computing are:*

### **A. Decimal Number System (Base-10)**

- Digits: 0–9
- Most commonly used by humans
- Each digit's position represents a power of 10

*Example:*  $254 = 2 \times 10^2 + 5 \times 10^1 + 4 \times 10^0$

### **B. Binary Number System (Base-2)**

- Digits: 0 and 1
- Used in digital computers
- Each digit (bit) represents a power of 2

*Example:*  $1011 = 1 \times 2^3 + 0 \times 2^2 + 1 \times 2^1 + 1 \times 2^0 = 11$

*(Decimal)*

### **C. Octal Number System (Base-8)**

- Digits: 0–7
- Short representation of binary (each octal digit = 3 binary bits)

**Example:**  $127 \text{ (Octal)} = 1 \times 8^2 + 2 \times 8^1 + 7 \times 8^0 = 87$   
(Decimal)

---

### **D. Hexadecimal Number System (Base-16)**

- Digits: 0–9 and A–F (A=10, B=11, ..., F=15)
- Compact representation of binary (each hex digit = 4 binary bits)

**Example:**  $2F \text{ (Hex)} = 2 \times 16^1 + 15 \times 16^0 = 47 \text{ (Decimal)}$

---



## **2. Interconversion Between Number Systems**

### **A. Decimal to Binary**

- Divide the number by 2
- Write remainders in reverse

**Example:** 13 → Binary: 1101

---

### **B. Binary to Decimal**

- Multiply each bit by  $2^n$  and add

**Example:**  $1010 = 1 \times 8 + 0 \times 4 + 1 \times 2 + 0 \times 1 = 10$

---

### **C. Decimal to Octal**

- Divide the number by 8
- Reverse the remainders

**Example:** 65 → Octal: 101

## **D. Octal to Decimal**

- Multiply each digit by  $8^n$  and add

**Example:**  $127 = 1 \times 64 + 2 \times 8 + 7 = 87$

---

## **E. Decimal to Hexadecimal**

- Divide the number by 16
- Reverse the remainders

**Example:**  $100 \rightarrow \text{Hex: } 64$

---

## **F. Hexadecimal to Decimal**

- Multiply each digit by  $16^n$  and add

**Example:**  $2A = 2 \times 16 + 10 = 42$



### **G. Binary to Octal**

- Group bits in 3 (from right), convert each group

**Example:** 101011  $\rightarrow$  000 101 011  $\rightarrow$  2 3  $\rightarrow$  Octal: 53

---

### **H. Binary to Hexadecimal**

- Group bits in 4 (from right), convert each group

**Example:** 111101  $\rightarrow$  0011 1101  $\rightarrow$  3D

---



## **3. Types of Codes**

### **A. BCD (Binary Coded Decimal)**

- Each decimal digit is stored using 4 bits
- Range: 0000 (0) to 1001 (9)

**Example:** 59  $\rightarrow$  BCD = 0101 1001

## **B. Gray Code**

- Only one bit changes between consecutive numbers
- Reduces error in digital communication

### **Binary to Gray Conversion Rule:**

- First bit remains same, rest: previous bit XOR current bit

**Example:** Binary 1001 → Gray: 1101

---

## **C. ASCII (American Standard Code for Information Interchange)**

- 7-bit code to represent text
- 128 characters (A=65, a=97, space=32)

**Example:** 'A' → 1000001

## **D. EBCDIC (Extended Binary Coded Decimal Interchange Code)**

- 8-bit code by IBM
  - Supports 256 characters
  - Used in mainframes
- 

## **E. Unicode**

- Universal character set
- Supports all world languages
- 8, 16, or 32-bit encoding
- UTF-8 is most common

## **D. EBCDIC (Extended Binary Coded Decimal Interchange Code)**

- 8-bit code by IBM
  - Supports 256 characters
  - Used in mainframes
- 

## **E. Unicode**

- Universal character set
  - Supports all world languages
  - 8, 16, or 32-bit encoding
  - UTF-8 is most common
- 

## **F. ISCII (Indian Script Code for Information Interchange)**

- Developed in India
- Represents Indian scripts (Devanagari, Bengali, etc.)



# **1. Understanding Browser**

*A web browser is an application software used to access and view websites or web applications.*

## **Popular Browsers:**

- *Google Chrome*
- *Mozilla Firefox*
- *Microsoft Edge*
- *Safari*
- *Opera*

## **Functions of a Browser:**

- *Rendering HTML pages*
- *Handling cookies and cache*
- *Managing tabs, bookmarks, and history*
- *Secure browsing via HTTPS*





## 2. Types of Browsers

Type	Description	Example
Text-based	Only display text, no images	Lynx
Graphical	Show text, images, video, etc.	Chrome
Mobile	Optimized for phones/tablets	Chrome
Proprietary	Made for specific devices/ platforms	Amazon

### **3. Efficient Use of Search Engines**

*A search engine helps locate information on the internet.*

#### **Popular Search Engines:**

- Google
- Bing
- DuckDuckGo
- Yahoo

#### **Tips for Efficient Searching:**

- Use quotes: "computer system" for exact match
- Use site: to search within a site: site:wikipedia.org  
CPU
- Use - to exclude terms: apple -fruit
- Use filetype: to find files: notes filetype:pdf



## **4. IP Address**

*An IP Address (Internet Protocol Address) is a unique number assigned to each device on a network.*

### **Types:**

- **IPv4:** e.g., 192.168.0.1 (32-bit)
- **IPv6:** e.g., 2001:0db8:85a3::8a2e:0370:7334 (128-bit)



## 5. HTTP and HTTPS

- **HTTP (HyperText Transfer Protocol):**

Protocol used to transfer data between web servers and browsers.

- **HTTPS (HTTP Secure):**

Secure version of HTTP that encrypts data using SSL/TLS.

### **Key Difference:**

HTTP is not secure, while HTTPS is encrypted and secure (padlock icon).

---



## 6. Cookies

- **Cookies** are small files stored on your browser by websites.

- They help in:

- Remembering login details

- Personalizing user experience

- Tracking user activity (for ads, analytics)



## **7. How to Delete Browser Data**

### **Steps (Example: Google Chrome):**

1. **Open Chrome**
2. **Go to Menu > History > Clear browsing data**
3. **Choose:**
  - **Browsing history**
  - **Cookies and other site data**
  - **Cached images and files**
4. **Click Clear data**

**Shortcut:** Ctrl + Shift + Delete

---



## **8. Downloads**

- **Files from the internet can be downloaded using browsers.**
- **Download managers can speed up and organize downloads.**
- **Downloads folder is usually the default storage location**





## **9. Emails**

- *A method to send digital messages over the internet.*
- *Requires an email address (e.g., `yourname@gmail.com`)*

### **Common Email Services:**

- *Gmail*
- *Outlook*
- *Yahoo Mail*

### **Key Features:**

- *Inbox, Sent, Drafts, Spam*
- *Attachments*
- *Labels and filters*



## **10. Awareness about Digital India Portals**

### **A. National Portals**

- [www.india.gov.in](http://www.india.gov.in) – National Portal of India
- [www.digilocker.gov.in](http://www.digilocker.gov.in) – For storing official documents
- [www.bharat.gov.in](http://www.bharat.gov.in) – Digital India platform
- [www.ekalavyaIndia.com](http://www.ekalavyaIndia.com) – Digital learning resources

### **B. State Portals (Example: West Bengal)**

- [wb.gov.in](http://wb.gov.in) – West Bengal Govt Portal
- [banglarbhumil.gov.in](http://banglarbhumil.gov.in) – Land Records
- [wbregistration.gov.in](http://wbregistration.gov.in) – Property registration



## **11. College Portals**

- *Used for student login, fee payments, results, notices, etc.*
  - *Include LMS (Learning Management Systems)*
  - *Example features:*
    - *Online Attendance*
    - *Exam Registration*
    - *Digital Notice Board*
-

# **HTML (HyperText Markup Language)**

## ◆ **Introduction**

HTML is the standard markup language used to create web pages. It structures content using **tags** and **elements**.

---

## ◆ **HTML Tags**

- Tags are used to define elements.
  - Examples: `<html>`, `<head>`, `<body>`, `<p>`, `<a>`, etc.
  - Tags usually come in pairs: `<tagname>content</tagname>`
- 

## ◆ **HTML Elements**

- An HTML element includes the start tag, content, and end tag.
- Example: `<p>This is a paragraph.</p>`

## ◆ HTML Text & Formatting

- **Bold:** `<b>` or `<strong>`
  - **Italic:** `<i>` or `<em>`
  - **Underline:** `<u>`
  - **Preformatted text:** `<pre>`
- 

## ◆ HTML Attributes

- Provide additional information about elements.
  - **Example:** ``
- 

## ◆ HTML Fonts (Deprecated in HTML5)

- **Old method:** `<font size="3" color="red">Text</font>`
- **Modern way:** Use CSS



## ◆ **HTML Lists**

- **Ordered list:** `<ol><li>Item</li></ol>`
  - **Unordered list:** `<ul><li>Item</li></ul>`
  - **Definition list:** `<dl><dl>Term</dl><dd>Definition</dd></dl>`
- 

## ◆ **HTML Images**

- ``
- 

## ◆ **HTML Links**

- **Text links:** `<a href="https://example.com">Visit</a>`
  - **Image links:** `<a href="url"></a>`
- 

## ◆ **HTML Comments**

- **Syntax:** `<!-- This is a comment -->`

## ◆ **HTML Tables**

Html

 **Copy code**

```
<table>
  <tr><th>Header</th></tr>
  <tr><td>Data</td></tr>
</table>
```

## ◆ **Colors and Background**

- **Text color:** `style="color:red"`
- **Background color:** `style="background-color:yellow"`
- **HTML Color Codes:** e.g., `#FF5733`, `rgb(255,0,0)`

## ◆ **Web Forms**

- **Form tag:** `<form action="" method="">`
- **Text field:** `<input type="text">`
- **Password:** `<input type="password">`

- **Hidden field:** `<input type="hidden">`
- **Checkbox:** `<input type="checkbox">`
- **Radio:** `<input type="radio">`
- **Submit:** `<input type="submit">`
- **Reset:** `<input type="reset">`
- **Textarea:** `<textarea></textarea>`
- **Select/Dropdown:**

Hlml

 Copy code

```
<select>
  <option value="1">One</option>
</select>
```

- **File Upload:** `<input type="file">`

## ◆ Special Tags

- **<body>:** Defines the body of the document
- **<meta>:** Provides metadata (e.g., charset, viewport)
- **<style>:** Used for internal CSS

- **<div>:** Container for layout and styling
  - **<frameset>:** Used for creating frames (obsolete in HTML5)
- 

## ◆ **Formatting Tags Summary**

- **Bold:** **<b>**, **<strong>**
  - **Paragraphs:** **<p>**
  - **Headings:** **<h1>** to **<h6>**
  - **Line Break:** **<br>**
- 

## **CSS (Cascading Style Sheets)**

### ◆ **CSS Introduction**

CSS is used to style and layout HTML elements (colors, fonts, positioning, etc.)

---

## ◆ CSS Syntax

css

 Copy code

```
selector {  
  property: value;  
}
```

Example:

css

 Copy code

```
p {  
  color: blue;  
}
```

## ◆ **CSS Selectors**

- **Element Selector:** `p`
  - **ID Selector:** `#idname`
  - **Class Selector:** `.classname`
- 

## ◆ **CSS Types**

1. **Inline CSS:** `style="color: red;"`
  2. **Internal CSS:** Within `<style>` tag in `<head>`
  3. **External CSS:** Linked via `<link rel="stylesheet" href="style.css">`
- 

## ◆ **Styling with CSS**



### **Text**

- `color, text-align, text-decoration, text-transform`



## ✓ Lists

- *list-style-type, list-style-position*

## ✓ Background

- *background-color, background-image, background-repeat*

## ✓ Fonts

- *font-family, font-size, font-weight*

## ✓ Links

- *a:link, a:visited, a:hover, a:active*

## ✓ Tables

- *border, padding, text-align, border-collapse*

## ✓ Border & Margin

- *border: 1px solid black;*
- *margin: 10px;*



## **Display**

- *display: block / inline / inline-block / none*



## **Positioning**

- *position: static / relative / absolute / fixed / sticky*



## **Aligning Elements**

- *text-align, vertical-align, margin: auto*



# **OpenOffice Writer (Word Processor)**

## **1. Page Setup**

- Found under **Format > Page**.
- Customize page size, orientation (Portrait/Landscape), margins, borders.

## **2. Tables**

- Insert via **Table > Insert > Table** or toolbar.
- Set number of rows & columns.
- Features include: merge cells, adjust column width, apply border styles.

## **3. Insertion of Pictures**

- Use **Insert > Picture > From File**.
- Resize, crop, wrap text around images.
- Picture toolbar gives alignment, transparency, and fillers.

#### **4. Page Layout**

- Includes margins, columns, headers/footers, and sections.
- Found in *Format > Page*.

#### **5. Bullets and Numbering**

- Access from toolbar or *Format > Bullets and Numbering*.
- Customize bullet symbols, styles, indentation.

#### **6. Insertion of Objects and Symbols**

- Use *Insert > Object* for charts, OLE objects (like spreadsheets).
- Use *Insert > Special Character* for symbols like ©,  $\pi$ , etc.

#### **7. Header, Footer, Page Number**

- Enable via *Insert > Header/Footer > Default*.
- Page Numbers: *Insert > Fields > Page Number*.
- Useful for report and book formatting.



# OpenOffice Calc (Spreadsheet)

## 1. Format Cell Properties

- Right-click a cell → Format Cells.
- Change:
  - Number format (Currency, Date, Percent)
  - Font & font effects
  - Background color
  - Border style
  - Alignment (horizontal/vertical)

## 2. Formula

- All formulas start with =.
- Examples:
  - =SUM(A1:A10)
  - =AVERAGE(B2:B5)
  - =IF(A1>10, "Yes", "No")
- Use Function Wizard (Insert > Function) to find and insert formulas.

### **3. Sort and Filters**

- **Sort:** Data > Sort. Sort by column (ascending/descending).
- **Filter:**
  - **AutoFilter:** Data > Filter > AutoFilter
  - **Standard Filter:** Custom conditions for filtering data.

### **4. Charts**

- **Insert via Insert > Chart.**
- **Chart types:** Column, Line, Pie, Bar, Area, etc.
- **Wizard allows selection of data range and chart customization.**





# **OpenOffice Impress (Presentation)**

## **1. Addition and Deletion of Slides**

- **New Slide:** Insert > Slide or press Ctrl + M.
- **Delete Slide:** Right-click on slide thumbnail > Delete Slide.

## **2. Design**

- Choose a slide design from the Master Slide or Slide Design tab.
- Customize background, layout, font styles.

## **3. Animation**

- Slide Show > Custom Animation:
  - Add effects to text/images.
  - Animation types: entrance, exit, emphasis, motion paths.
  - Control speed, delay, and order of animations.

#### **4. Slide Show**

- **Start with Slide Show > Start from First Slide or F5.**
- **Slide Transition:** Slide Show > Slide Transition to animate between slides.
- **Set duration, sound, and auto-advance settings.**



# **What is Information Security?**

**Information Security (InfoSec)** refers to the **protection of information** from unauthorized access, disclosure, alteration, and destruction. It ensures that data remains **confidential, accurate, and available** to authorized users.

---

## **? Why Do You Need Information Security?**

- **To protect sensitive data** (personal, financial, business).
- **To prevent cyber attacks** (e.g., malware, phishing).
- **To maintain customer trust** and comply with **legal regulations** (like GDPR, HIPAA).
- **To ensure business continuity** in case of security breaches.
- **To avoid financial losses** due to data theft or corruption.

# **Basic Principles of Information Security (CIA Triad)**

## **1. Confidentiality**

- **Ensuring that information is not accessed by unauthorized persons.**
- **Examples: encryption, passwords, access control.**

## **2. Integrity**

- **Ensuring information is accurate and unaltered.**
- **Examples: hashing, checksums, version control.**

## **3. Availability**

- **Ensuring information is accessible when needed.**
- **Examples: backups, uptime monitoring, redundancy.**



## **Policies, Procedures, Guidelines, Standards**

<b>Term</b>	<b>Description</b>
<b>Policy</b>	High-level rule set (e.g., password policy)
<b>Procedure</b>	Step-by-step instructions to implement a policy
<b>Guideline</b>	Recommended practices (not mandatory)
<b>Standard</b>	Specific requirements (e.g., ISO/IEC)



## **Security Measures**

### **Administrative Measures (People & Process)**

- **Security training for employees**
- **Risk assessment**
- **Incident response planning**
- **Background checks for new hires**

### **Technical Measures (Technology)**

- **Firewalls**
  - **Antivirus software**
  - **Encryption**
  - **Intrusion Detection Systems (IDS)**
-



## **People, Process, Technology (PPT Model)**

*A holistic approach to security:*

<b>Element</b>	<b>Role</b>
<b>People</b>	Users, Admins, Security Staff – need awareness/training
<b>Process</b>	Policies, procedures – enforce rules and compliance
<b>Technology</b>	Tools and systems – firewalls, antivirus, encryption



# **Threats to Cybersecurity**

## **1. Viruses**

- *Malicious code that attaches to files/programs and spreads.*

## **2. Worms**

- *Self-replicating malware that spreads across networks.*

## **3. Phishing**

- *Fraudulent emails/websites trick users into giving up sensitive info.*

## **4. Malware**

- *General term for malicious software (includes viruses, worms, etc.).*

## **5. Trojans**

- *Malware disguised as legitimate software.*

## **6. Spyware**

- *Secretly gathers user information without consent.*

## **7. Adware**

- *Automatically displays unwanted ads, often bundled with freeware.*

## **8. Rootkits**

- *Tools used to gain root access and hide other malware.*

## **9. Email Hijacking**

- *Unauthorized control of email accounts used for scams or spam.*
-



## **Methods to Protect Your Personal Computers**

- **Install and update Antivirus software**
  - **Use Firewalls**
  - **Regularly update OS and software**
  - **Avoid clicking unknown links or downloading suspicious files**
  - **Enable 2-Factor Authentication (2FA)**
  - **Back up data regularly**
-



## ***What is Antivirus?***

***Antivirus is software designed to detect, prevent, and remove malware and other malicious software.***



## ***Types of Antivirus:***

- 1. Signature-based: Detects known malware using virus definitions.***
- 2. Heuristic-based: Detects new or unknown malware by behavior.***
- 3. Cloud-based: Uses real-time online databases.***
- 4. Real-time Antivirus: Constantly monitors system activity.***

***Popular Antivirus Software: Kaspersky, Bitdefender, Norton, McAfee, Avast.***

## **What is a Firewall?**

*A firewall is a network security device/software that monitors and controls incoming and outgoing network traffic based on predefined rules.*

## **Types of Firewalls:**

- **Software Firewall:** Installed on individual devices (e.g., Windows Firewall).
- **Hardware Firewall:** Physical device that filters traffic at the network level.
- **Cloud-based Firewall:** Hosted by security providers for cloud networks.