# A Project Report On "HOSTEL MANAGEMENT SYSTEM"

# Prepared by

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# Under the guidance of

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# **Submitted to**

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# Submitted at



# DEPARTMENT OF COMPUTER SCIENCE & ENGINEERING

Faculty of Technology & Engineering, CHARUSAT

Devang Patel Institute of Advance Technology and Research (DEPSTAR)

At: Changa, Dist: Anand – 388421

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This is to certify that the report entitled "HOSTEL MANAGEMENT SYSTEM" is a bonafied work carried out by Kasodariya heet sanjaybhai (23DCS045) under the guidance and supervision of Prof. Mohini darji for the subject Project-I (CSE204) of 3<sup>rd</sup> Semester of Bachelor of Technology in Computer Science & Engineering at Devang Patel Institute of Advance Technology and Research (DEPSTAR), Faculty of Technology & Engineering (FTE) – CHARUSAT, Gujarat.

To the best of my knowledge and belief, this work embodies the work of candidate himself, has duly been completed, and fulfills the requirement of the ordinance relating to the B.Tech. Degree of the University and is up to the standard in respect of content, presentation and language for being referred to the examiner.

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This is to certify that the report entitled "HOSTEL MANAGEMENT SYSTEM" is a bonafied work carried out by Chhaya dharohar parasarbhai (23DCS016) under the guidance and supervision of Prof. Mohini darji for the subject Project-I (CSE204) of 3<sup>rd</sup> Semester of Bachelor of Technology in ComputerScience & Engineering at Devang Patel Institute of Advance Technology and Research (DEPSTAR), Faculty of Technology & Engineering (FTE) – CHARUSAT, Gujarat.

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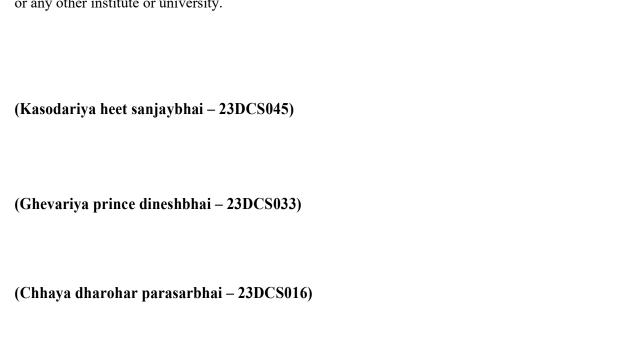
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# **DECLARATION BY THE CANDIDATES**

We hereby declare that the project report entitled "HOSTEL MANAGEMENT SYSTEM" submitted by us to Devang Patel Institute of Advance Technology, Changa in partial fulfilment of the requirements for the award of the degree of **B.Tech Computer Science & Engineering**, from the Department of Computer Science & Engineering, DEPSTAR, FTE is a record of bonafide CSE204 Project-I carried out by us under the guidance of **Prof. Mohini darji**. We further declare that the work carried out and documented in thisproject report has not been submitted anywhere else either in part or in full and it is the original work, for the award of any other degree or diploma in this institute or any other institute or university.



This is to certify that the above statement made by the candidate is correct to the best of my knowledge.

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# **TABLE OF CONTENTS**

ABSTRACT	i
CHAPTER 1: INTRODUCTION	1
1.1 Project Overview	1
1.2 Project Scope and Context	2
1.3 Aim, Objective, and Motivation	3
1.4 Methodology	4
1.5 Key Outcomes and Interpretation	5
CHAPTER 2: LITERATURE REVIEW	7
2.1 Review of Related Work and Existing Solutions	7
2.2 Comparative Analysis of Current Systems	8
2.3 Distinction and Advancement of This Project	
CHAPTER 3: SYSTEM ANALYSIS	10
3.1 Functional Requirements	11
3.2 Non-Functional Requirements	.12
CHAPTER 4: TECHNOLOGY STACK	13
4.1 List of languages, frameworks and tools	. 13
4.2 Importance of selected tools	16
CHAPTER 5: SYSTEM DESIGN	17
5.1 Use case diagram	. 17
5.2 Architecture diagram	. 18
5.3 Database design	19
5.4 UI/UX Design	.20
CHAPTER 6: IMPLEMENTATION	20
6.1 Modules Overview	20
6.2 Features developed	21
6.3 code snippets	22
CHAPTER 7: TESTING	26
7.1 Types of Testing	26
7.2 Testing tools	27
7.3 Test cases and result	. 28
CHAPTER 8: RESULTS	30
8.1 Screenshot of the final product	30
8.2 Functional explaination	. 31
CHAPTER 9: CHALLENGES FACED	32
9.1 devlopment Challenges	32
9.2 Solutions and workarounds	33
CHAPTER 10: CONCLUSION AND FUTURE SCOPE	35
10.1 Summary of Project Achievements	35
10.2 Future features	36
DEFEDENCES	37

# **ABSTRACT**

The Hostel management system is a digital solution designed to simplify hostel administration and improve the experience for both students and administrator. It addresses the limitations of manual systems by providing a user-friendly online platform, with this system, students can easily find all hostel facility, book their room by administrator with document and manage rooms, while administrators can efficiently handle hostel room data, payments and check-in/check-out processes. Key features include online payments for hostel fees, food fees, light bill fees, search filters, booking confirmations, user accounts, feedback collection, leave applications and a help section for student. Developed using HTML, CSS, JavaScript and PHP with a local server, the system offers a secure and reliable platform. By automating tasks and providing a database, this system significantly reduces manual data, improves efficiency, and update overall user satisfaction. It makes hostel management very easy and making it a valuable tool for institutions seeking to streamline their accommodation processes.

# **CHAPTER 1: INTRODUCTION**

# 1.1 PROJECT OVERVIEW

- Students often struggle to find affordable and well-organized hostel rooms.
- Managing hostels using manual methods takes a lot of time and increases the chances of mistakes.
- There is no simple system to handle tasks like bookings, payments, and check-ins/check-outs efficiently.
- This project addresses these issues by providing an online solution that is easy to use for both students and administrators.

# 1.2 PROJECT SCOPE AND CONTEXT

- The project is focused on student hostels, which are essential for students needing convenient accommodation.
- Most hostels still rely on manual methods to manage tasks, making it harder for both students and staff.
- A digital system can simplify hostel management by bookings, payments and record-keeping.
- This project aims to create a web-based system that helps both students (who need rooms) and administrators (who manage the hostel).
- The system will reduce waiting time, minimize errors and improve overall service quality.

# 1.3 AIM, OBJECTIVE AND MOTIVATION

#### • Aims:

- o To create a user-friendly system that simplifies booking and management tasks.
- o To help students easily find and book hostel rooms.
- To give hostel administrators a better way to manage bookings, payments and other tasks.

#### Objectives:

- o Provide an easy online platform for students.
- o Allow administrators to manage records and data efficiently.
- o Securely store and process all data to keep it safe.

#### Motivation:

- o The system saves time, reduces errors and improves the experience for students and staff.
- o It brings hostels into the digital age, making management much simpler and faster.

# 1.4 METHODOLOGY

- Step 1: Understand the needs of both students and administrators for a smooth experience.
- Step 2: Develop the interface using HTML, CSS and JavaScript to make it visually appealing and easy to navigate.
- Step 3: Use PHP for backend processes to manage data efficiently.
- Step 4: Integrate a database with local server to store user, room and booking information securely.

• Step 5: Test the system to ensure it works smoothly and meets all project goals.

# 1.5 KEY OUTCOMES AND INTERPRETATION

- The system provides a quick, reliable way for students to notify all things and for administrators to manage them.
- It significantly reduces the manual workload for hostel staff, allowing them to focus on other important tasks.
- Students benefit from a faster booking experience with fewer errors and more control over their accommodations.
- This digital solution can be used as a model for other hostels, showing how technology can improve accommodation management.

# **CHAPTER 2: LITERATURE REVIEW**

# 2.1 REVIEW OF RELATED WORK AND EXISTING SOLUTIONS

- Current hostel systems often use basic or manual processes.
- Most systems include basic features like room booking and check-in.
- Many existing systems are hard to use and lack student-friendly options.
- Common limitations include no online payments and limited room management.
- Understanding these gaps helps us design a better system.

# 2.2 COMPARATIVE ANALYSIS OF CURRENT SYSTEMS

- We compare popular hostel management systems to find strengths and weaknesses.
- Some systems have manual booking and not have any online system.
- Others lack important features like detailed student data management and provide whole information to administer.
- Our goal is to learn from these systems and build a more user-friendly and efficient platform.

# 2.3 DISTINCTION AND ADVANCEMENT OF THIS PROJECT

- Our project is designed specifically for administer needs and some student need.
- It includes an easy-to-use interface, online payments and some other process like leave process, query or help process also.
- Students can give feedback on food, rooms, and facilities, helping improve the system over time.
- This project offers a modern solution that directly addresses gaps in current systems.
- Students can pay their fees (room, food, and utilities) online avoiding long queues and making the process faster.

# **CHAPTER 3: SYSTEM ANALYSIS**

# 3.1 FUNCTIONAL REQUIREMENTS

- 1. Student Login: Allows students to log in and view personal details.
- 2. Room Management: Room assignments based on availability.
- 3. Fee Management: Displays fee details and allows online payments.
- 4. Feedback Collection: Lets students give feedback on food, rooms and other facilities.
- 5. Notice Board: Displays important hostel notices.
- 6. Leave Application: Students can apply for leave with dates and particular reasons.
- 7. User Registration: New students can register and get room assignments.
- 8. Track Daily Expenses: Record and view daily costs like food and utilities.
- 9. Calculate Light Bill: Auto-calculate electricity bill based on usage.
- 10. Search Students: Find student details for get information.
- 11. Query Submission: Allows students to submit queries or concerns to hostel management.
- 12. Help Section: Provides a guide for students to resolve common issues and FAQs.

# 3.2 NON-FUNCTIONAL REQUIREMENTS

- 1. Usability: Easy and simple to use for students and staff.
- 2. Reliability: System should work smoothly without errors.
- 3. Performance: Fast loading times and quick task execution.
- 4. Security: Keeps user data safe and secure.
- 5. Scalability: Handles more users and data as needed.

# **CHAPTER 4: TECHNOLOGY STACK**

# 4.1 LIST OF LANGUAGES, FRAMEWORKS AND TOOLS

- Front-end:
  - HTML: To structure the web pages.
  - o CSS: To style the web pages.
  - o JavaScript: To add interactivity and dynamic features.
- Back-end:
  - o PHP: To handle server-side logic and database interactions.
- Database:
  - MySQL: To store and manage user data, room information, and booking details.
- Tools:
  - o Visual Studio Code: A popular code editor for writing and debugging code.
  - o XAMPP: A local development environment to test the application.

# 4.2 IMPORTANCE OF SELECTED TOOLS

- Front-end Technologies:
  - o HTML, CSS and JavaScript are fundamental for creating web pages.
  - They allow us to design user-friendly interfaces and provide a very usefull user experience.
- Back-end Technology:
  - o PHP is a powerful language for server-side scripting.
  - It enables us to handle user requests, process data and interact with the database.
- Database:
  - o MySQL is a reliable and efficient database system.
  - It helps us store and manage all the necessary information for the hostel management system.
- Tools:
  - Visual Studio Code provides features like code highlighting, autocompletion and debugging, making development more efficient.
  - o XAMPP simplifies the setup process for local development, allowing us to test the application without deploying it to a live server.

# **CHAPTER 5: SYSTEM REQUIREMENT/SCREEN**

# 5.1 USE CASE DIAGRAM

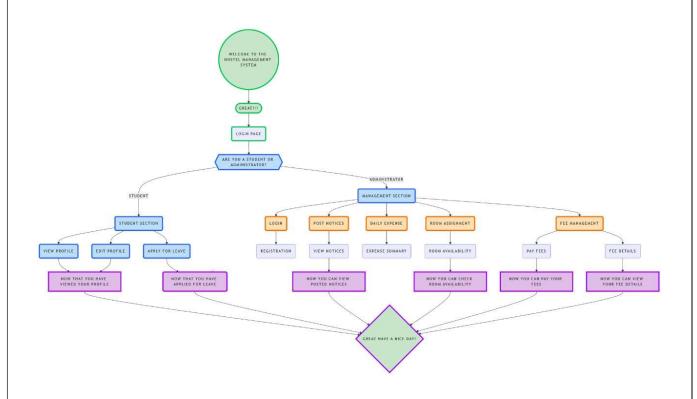


Fig 5.1 Use case diagram

# 5.2 ARCHITECTURE DIAGRAM

A simple three-layer architecture where the frontend interfaces with the PHP backend, which in turn interacts with the MySQL database.

# **5.3 DATABASE DESIGN**

- Tables: List all the tables that will be used in your database, such as:
  - O Students Table: Contains all the details about the students.
  - o Rooms Table: Contains details about the rooms available in the hostel.
  - o Fees Table: Contains fee details for each student.
  - o Notices Table: Contains notices posted by the admin.
  - o Leave Applications Table: Contains leave applications submitted by students.

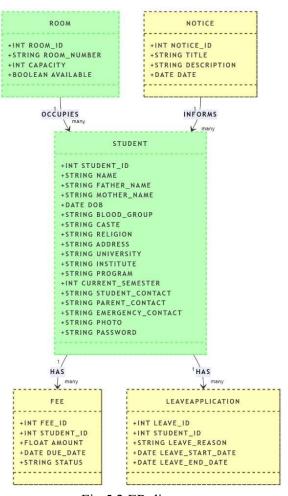


Fig 5.2 ER diagram

# 5.4 UI/UX DESIGN

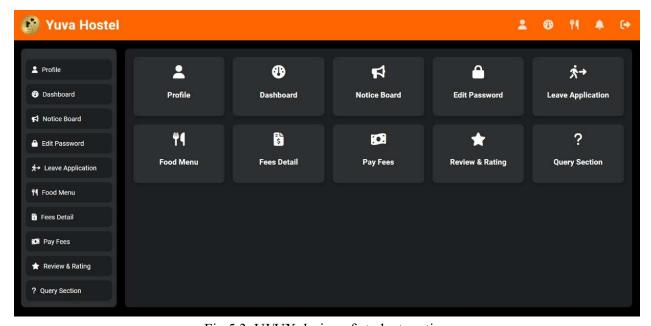


Fig 5.3 UI/UX design of student section

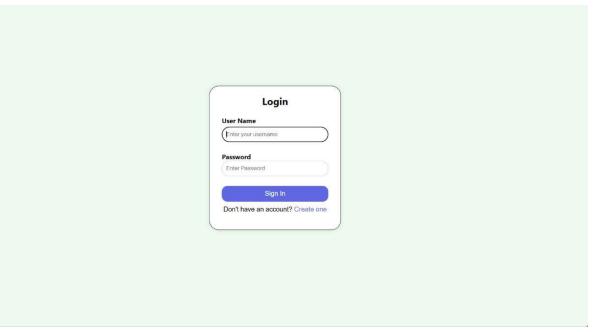


Fig 5.4 UI/UX design of login section

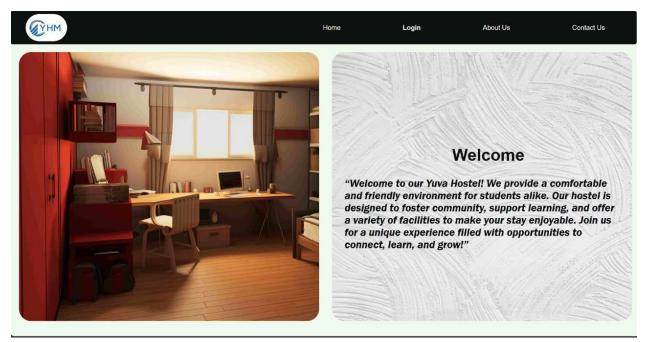


Fig 5.5 UI/UX design of welcome page

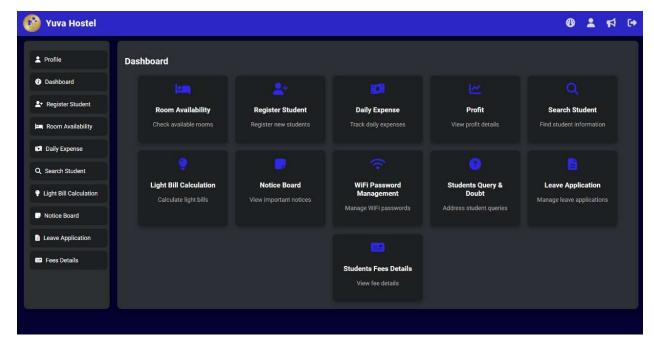


Fig 5.6 UI/UX design of Management section section

# **CHAPTER 6: IMPLEMENTATION**

# **6.1 MODULES OVERVIEW**

- Authentication
  - Secure login for students and administrators
  - o Registration for new students
- Profile Management
  - o View personal information
- Room Management
  - o Check room availability
  - o Assign rooms to students
- Fee Management
  - Online fee payment
- Notice Management
  - Post notices for students
  - o View posted notices
- Leave Management
  - o Apply for leave
- Expense Management
  - Record daily expenses
  - View expense reports
- Query Management
  - Submit queries
- Light Bill Calculation
  - Calculate electricity costs
- Dashboard
  - o Overview of the system
  - Quick access to other modules

# **6.2 FEATURES DEVELOPED**

- User Authentication
  - Secure login and registration
- Profile Management

- o View and update profile details
- Room Management
  - o Check room availability
  - o Assign rooms
- Fee Management
  - o Pay fees
- Notice Management
  - Post notices
  - View notices
- Leave Management
  - o Apply for leave
- Dashboard
  - System overview
  - Quick links to different sections

# **CHAPTER 7: TESTING**

# 7.1TYPES OF TESTING

# 1. Unit Testing

- Authentication Module:
  - o Test successful login and failed login attempts with invalid credentials.
  - Verify password hashing and verification mechanisms.
- Profile Management Module:
  - o Test profile creation and deletion.
  - o Verify data validation and error handling.
- Room Management Module:
  - o Test room allocation and deallocation.
  - o Verify room availability checks.
- Fee Management Module:
  - o Test fee calculation and payment processing.
  - o Verify receipt generation and payment history tracking.
- Notice Management Module:
  - o Test notice posting, editing and deletion.
  - Verify notification delivery to users.
- Leave Management Module:
  - o Test leave application submission and approval/rejection.
- Expense Management Module:
  - o Test expense recording and categorization.
  - Verify expense report generation and analysis.

# 2. Integration Testing

- User Authentication and Profile Management:
  - o Test the interaction between login and profile access.
  - o Verify password reset functionality with profile updates.
- Room Management and Fee Management:
  - o Test room allocation and fee payment integration.
  - o Verify fee calculation based on room type and duration.
- Notice Management and User Profiles:
  - o Test notice delivery to user profiles.
  - o Verify personalized notifications based on user preferences.
- Leave Management and Profile Management:
  - o Test leave application impact on room occupancy.

# 3. System Testing

- User Registration and Login:
  - o Test the entire registration and login process.
  - o Verify email verification and password recovery.
- Room Allocation and Fee Payment:

- o Test the complete process from room selection to fee payment.
- o Verify room availability checks and payment confirmations.
- Notice and Leave Management:
  - o Test notice posting, viewing, and leave application submission.
- Expense Tracking and Reporting:
  - o Test expense recording, categorization, and report generation.
  - o Verify accuracy and completeness of expense reports.
- Overall System Performance:
  - o Test system response time, load handling, and error recovery.
  - o Verify system stability under heavy usage.

# 7.2 TESTING TOOLS

- Jest: A widely-used JavaScript testing framework that enables easy unit testing with features like snapshot testing and mocking. It helps ensure that individual components perform as expected and provides fast feedback during development.
- Postman: An API development tool that allows for manual and automated testing of APIs. It is used to test the endpoints of the application, ensuring that data is correctly sent and received between the client and server.

# 7.3 TEST CASES AND RESULTS



Fig 7.1 student registration test

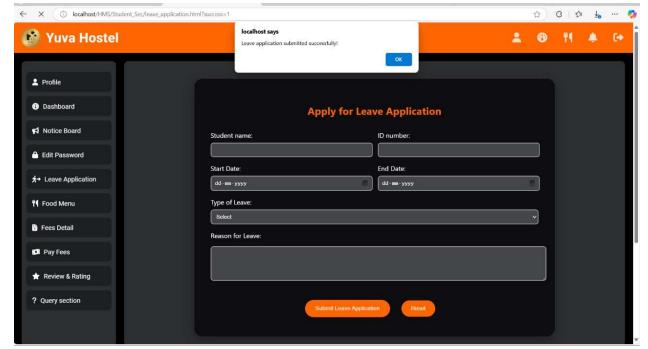


Fig 7.2 leave application test

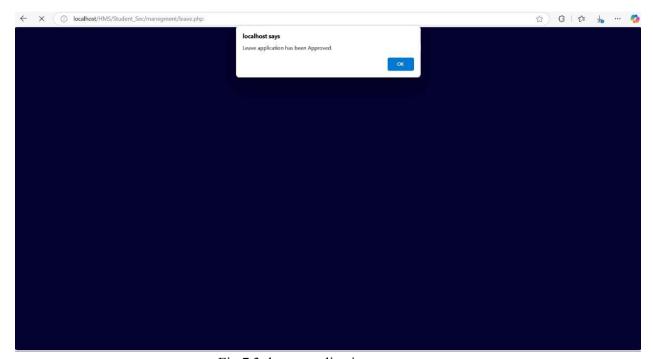


Fig 7.3 leave application accept test

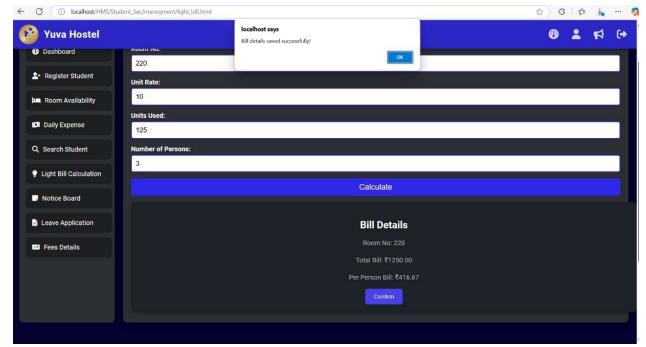


Fig 7.4 bill generation test

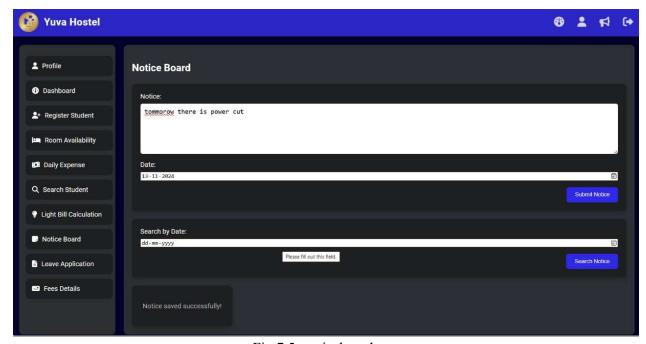


Fig 7.5 noticeboard test

# **CHAPTER 8: RESULTS**

# 8.1 SCREENSHOTS OF THE FINAL PRODUCT



Fig 8.1 Login page

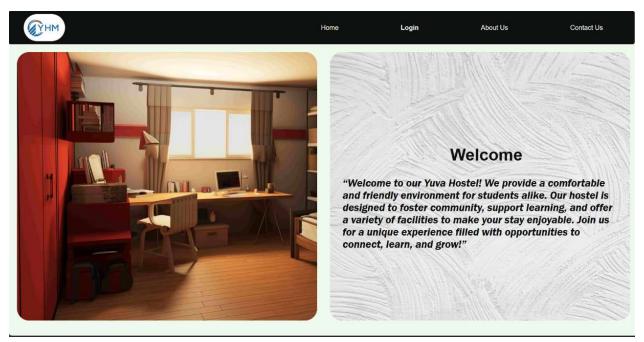


Fig 8.2 welcome page

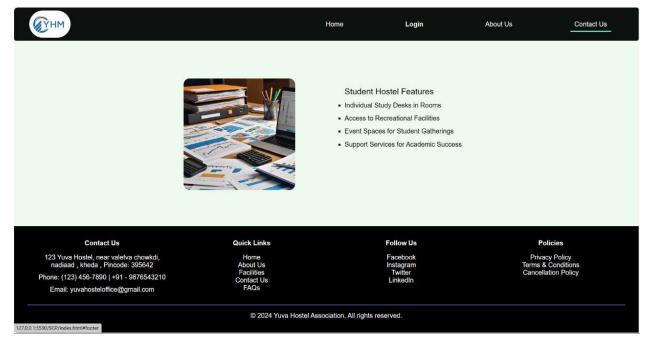


Fig 8.3 contactUs page

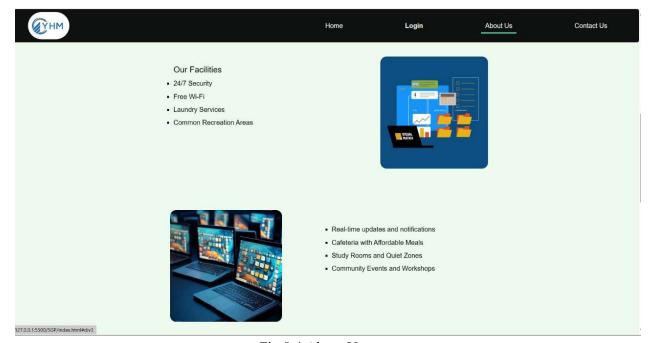


Fig 8.4 About Us page

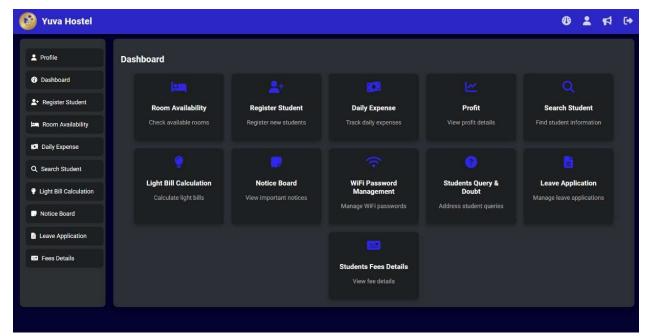


Fig 8.5 Dashboard of admin page

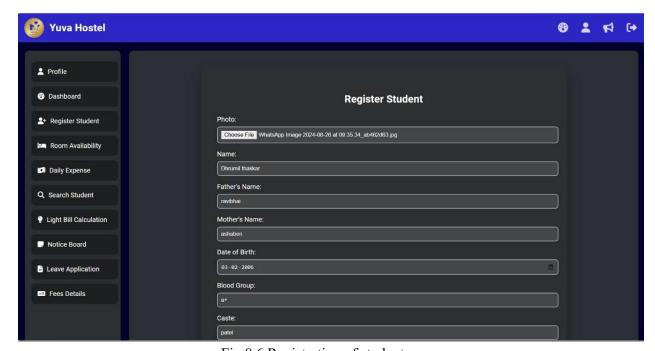


Fig 8.6 Registration of student page

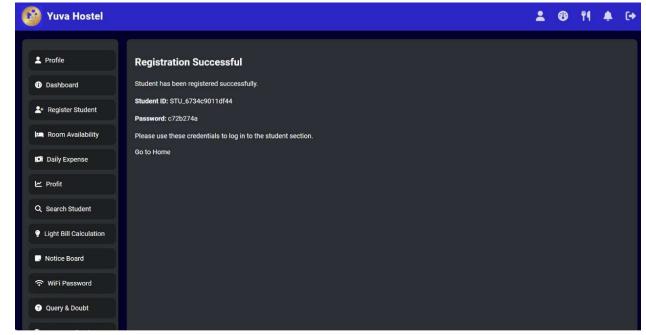


Fig 8.7 Registration successfully page

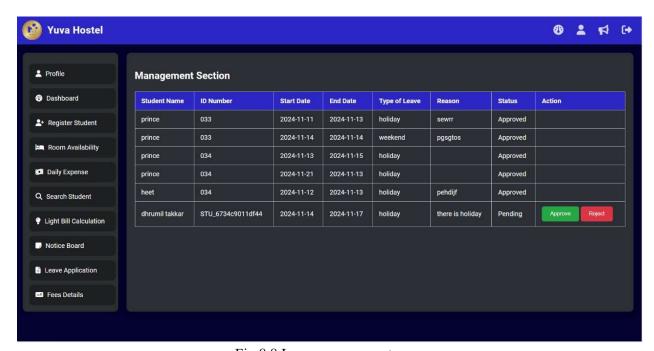


Fig 8.8 Leave managment page

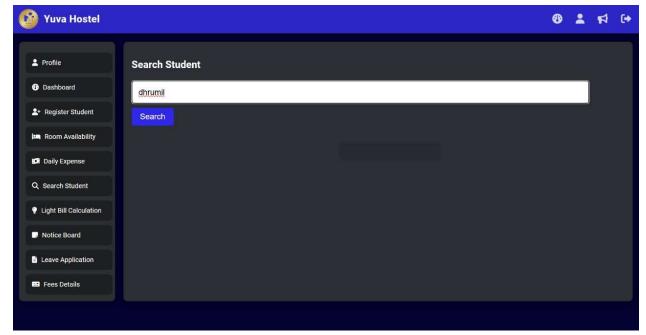


Fig 8.9 Search student page

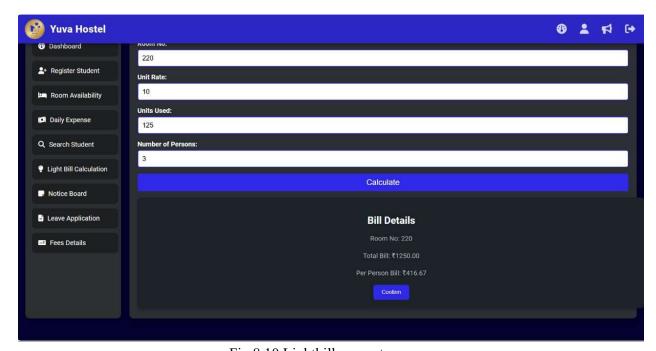


Fig 8.10 Lightbill generator page

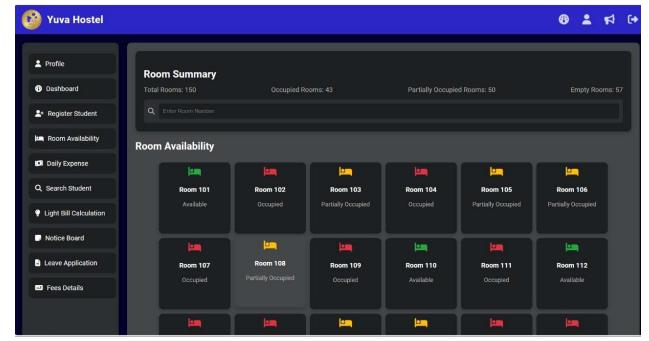


Fig 8.11 Room allocation page

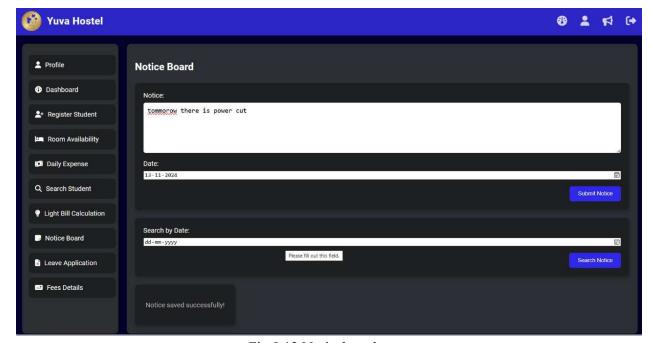


Fig 8.12 Noticeboard page

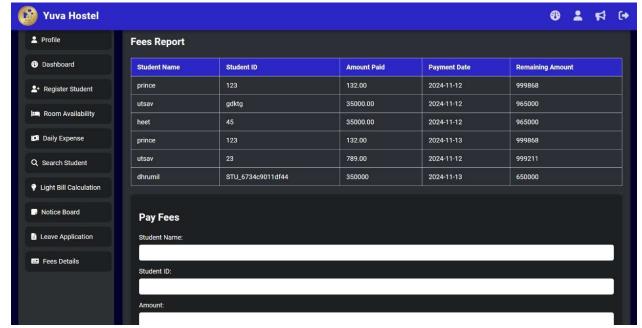


Fig 8.13 Fees report page

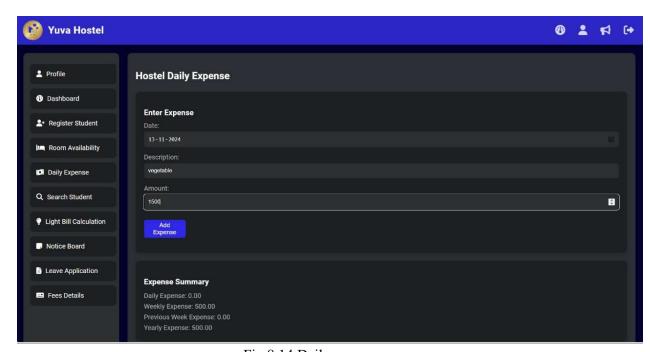


Fig 8.14 Daily expence page

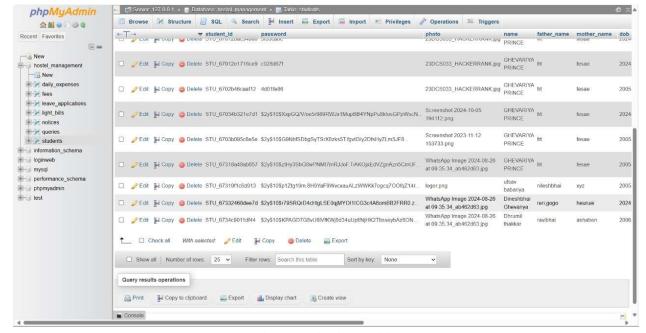


Fig 8.15 database table

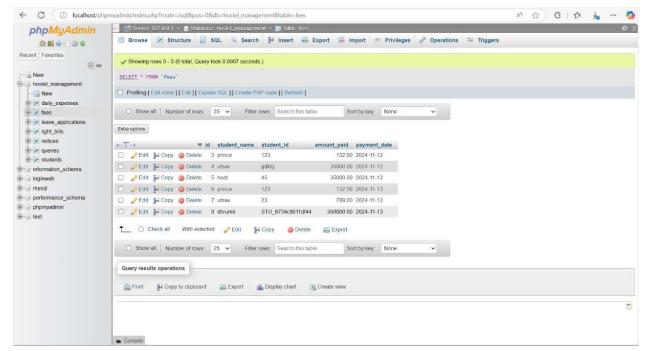


Fig 8.16 database table

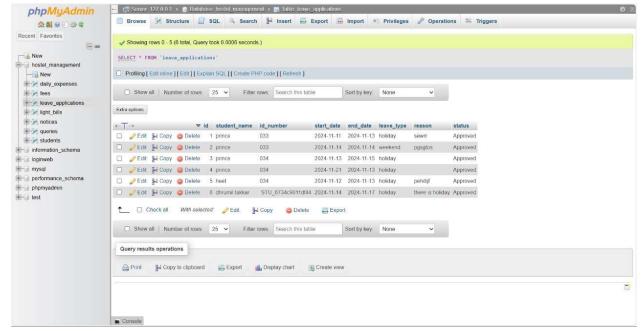


Fig 8.17 database table

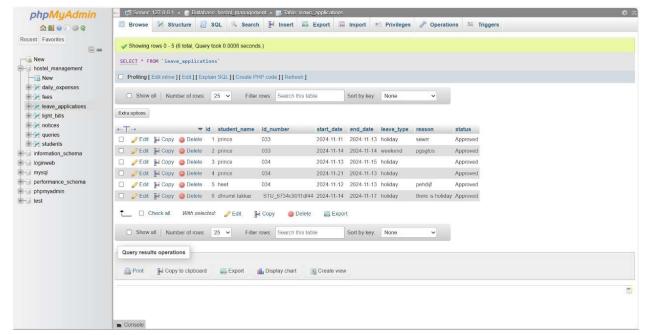


Fig 8.18 database table

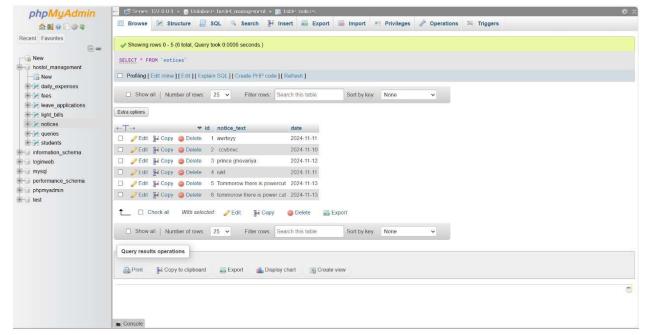


Fig 8.19 database table

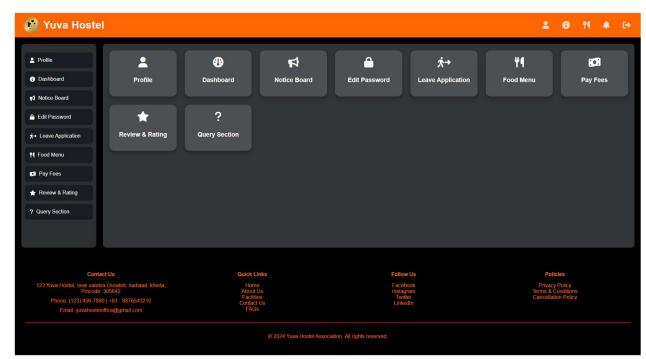


Fig 8.20 Student deshboard page

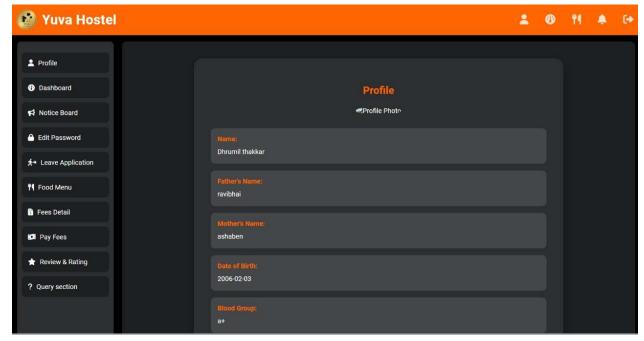


Fig 8.21 Student profile page

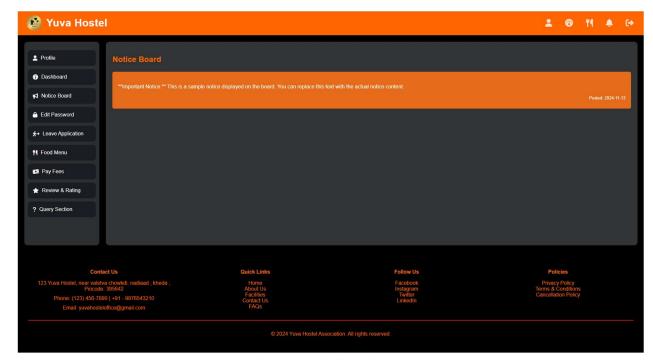


Fig 8.22 noticeboard page

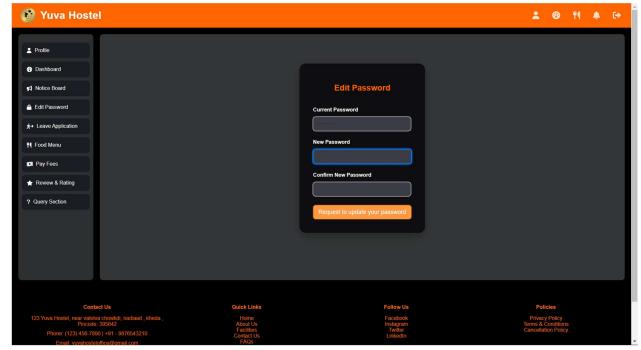


Fig 8.23 edit password page

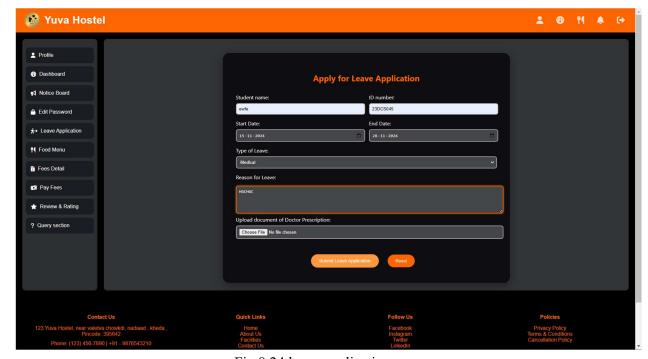


Fig 8.24 leave application page



Fig 8.25 food menu page

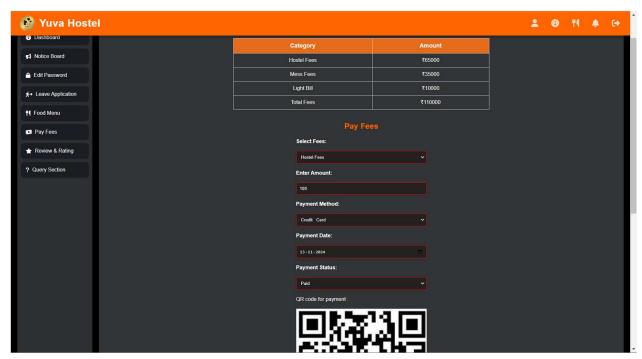


Fig 8.26 pay fees page

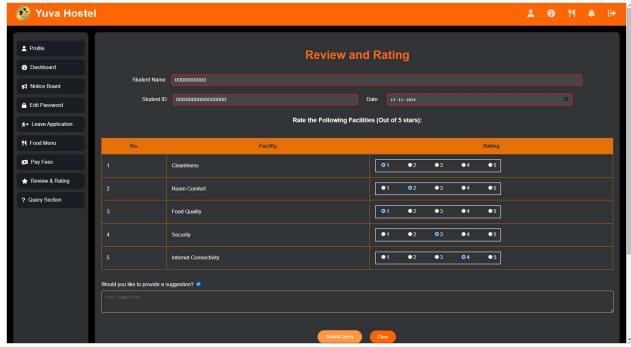


Fig 8.27 Review and rating page

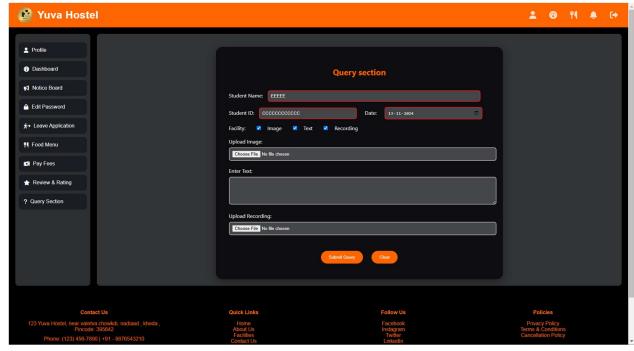


Fig 8.28 Query section page

# 8.2 FUNCTIONALLY EXPLAINATION

- User Authentication ensures secure access to the system through a robust login and registration process. Strong password hashing techniques safeguard user credentials, while session management maintains user sessions for seamless navigation.
- **Profile Management** allows users to view and update their personal information, including contact details and profile pictures.

- **Room Management** facilitates efficient room allocation and deallocation. Administrators can easily check room availability and assign rooms to students.
- **Fee Management** enables users to view their fee details and, in future implementations, make online payments. This module streamlines the fee collection process and provides transparency to users.
- **Notice Management** keeps users informed about important announcements and updates. Administrators can post notices, and users can easily access and view them.
- Leave Management simplifies the leave application and approval process. Students can submit leave requests and track their status, while administrators can review and approve or reject them.
- **The Dashboard** provides a centralized overview of the system, with quick links to various modules. Its responsive design ensures optimal user experience across different devices, including smartphones and tablets.

# **CHAPTER 9: CHALLENGES FACED**

# 9.1 DEVLOPMENT CHALLENGES

- Cross-Browser Compatibility: Ensuring that the application functioned consistently across various browsers (e.g., Chrome, Firefox, Safari, Edge) presented another challenge. Different browsers often interpret HTML, CSS, and JavaScript differently, which can lead to discrepancies in user experience and functionality.
- handling file uploads securely and efficiently.
- Ensuring all user inputs are validated to prevent invalid data from being stored in the database.
- Designing a comprehensive database schema that accurately represents all entities and their relationships.

# 9.2 SOLUTION AND WORKAROUNDS

- Conducted Thorough Testing Across Different Browsers: To address cross-browser compatibility issues, we implemented a comprehensive testing strategy. This involved using tools like BrowserStack to test the application across multiple browsers and devices. Any inconsistencies were addressed through targeted adjustments in the code, ensuring a uniform experience for all users.
- Implemented file upload functionality with proper validation and sanitization to prevent security vulnerabilities.
- Implemented server-side validation for all forms and used HTML5 input types for basic client-side validation.
- Created an ER diagram to visualize the relationships and ensure all entities were correctly represented. Used SQL to define the schema and ensure referential integrity.

# CHAPTER 10 : CONCLUSION AND FUTURE SCOPE

# 10.1 SUMMARY OF THE PROJECT ACHIEVEMENTS

- Comprehensive System: Developed a comprehensive Hostel Management System with modules for user authentication, profile management, room management, fee management, notice management and leave management.
- Secure Authentication: Implemented secure user authentication and session management.
- Responsive Design: Ensured the application is responsive and works well on different devices.
- Data Validation: Implemented robust data validation to ensure data integrity.
- User-Friendly Interface: Designed a user-friendly interface with clear navigation and intuitive forms.

# 10.2 FUTURE FEATURES

- Role-Based Access Control: Implement role-based access control to provide different levels of access to different user roles (e.g., admin, student).
- Notification System: Implement a notification system to alert users of important events (e.g., fee due dates, new notices).
- Analytics Dashboard: Develop an analytics dashboard to provide insights into hostel operations (e.g., occupancy rates, fee collection).
- Mobile App: Develop a mobile app to provide users with easy access to the system on their smartphones.
- Integration with Payment Gateways: Integrate with payment gateways to facilitate online fee payments.

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