

# Deep Learning

## 7.1 Transposed Convolutions

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# Transposed Convolution

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- ③ Convolutions, pooling, etc. reduce the signal dimension
- ④ Transposed Convolutions achieve this

# Revisit Convolution in deep learning

① 1D convolution  $x \circledast y$

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## ③ This also looks like convolution, but the kernel is visited in the reverse order



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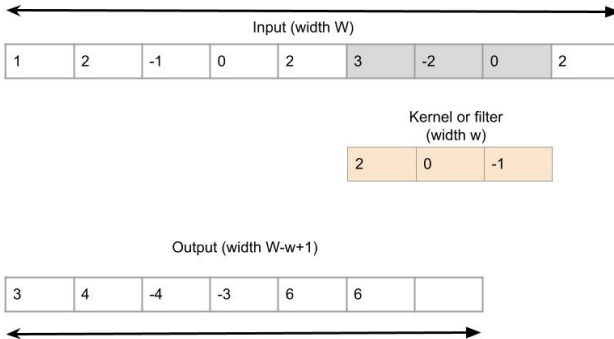
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$$(x * k)_i = \sum_a x_a k_{i-a+1}$$

- ③ Therefore the backprop in convolution becomes

$$\begin{aligned}&\text{if } y = x \circledast k, \\ &\text{then } \left[\frac{\partial l}{\partial x}\right] = \left[\frac{\partial l}{\partial y}\right] * k\end{aligned}$$

# 1D convolution example



# 1D Convolution as matrix operation

$$\begin{bmatrix}
 2 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 2 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 2 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 2 & 0 & -1 & 0 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 2 & 0 & -1 & 0 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 2 & 0 & -1 & 0 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 2 & 0 & -1 & 0 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 2 & 0 & -1 & 0 & 0 \\
 0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 & 2 & 0 & -1 & 0
 \end{bmatrix}
 \begin{bmatrix}
 1 \\
 2 \\
 -1 \\
 0 \\
 2 \\
 3 \\
 -2 \\
 0 \\
 2
 \end{bmatrix}
 =
 \begin{bmatrix}
 3 \\
 4 \\
 -4 \\
 -3 \\
 6 \\
 6
 \end{bmatrix}$$

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$$\begin{bmatrix} k_1 & k_2 & k_3 & 0 & 0 & 0 & 0 \\ 0 & k_1 & k_2 & k_3 & 0 & 0 & 0 \\ 0 & 0 & k_1 & k_2 & k_3 & 0 & 0 \\ 0 & 0 & 0 & k_1 & k_2 & k_3 & 0 \\ 0 & 0 & 0 & 0 & k_1 & k_2 & k_3 \end{bmatrix}^T = \begin{bmatrix} k_1 & 0 & 0 & 0 & 0 \\ k_2 & k_1 & 0 & 0 & 0 \\ k_3 & k_2 & k_1 & 0 & 0 \\ 0 & k_3 & k_2 & k_1 & 0 \\ 0 & 0 & k_3 & k_2 & k_1 \\ 0 & 0 & 0 & k_3 & k_2 \\ 0 & 0 & 0 & 0 & k_3 \end{bmatrix}$$

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- F.conv\_transpose1d implements this operation.

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- ② Used in Deep generative models