Svg矢量图的使用

1. 先导入依赖

compile **'com.mikepenz:iconics-core:3.0.0@aar'**compile **'com.mikepenz:ionicons-typeface:2.0.1.4@aar'**compile **'com.eftimoff:android-pathview:1.0.8@aar'**

1. xml图

<**com.eftimoff.androipathview.PathView  
 android:id="@+id/pathView"  
 android:layout\_width="match\_parent"  
 android:layout\_height="match\_parent"  
 app:pathColor="@color/colorwhite"  
 app:pathWidth="5dp"  
 android:background="@color/colorpink1"  
 app:svg="@raw/dogg"** />

1. 代码部分
2. **private** PathView **pathView**;  
     
    @Override  
    **protected void** onCreate(Bundle savedInstanceState) {  
    **super**.onCreate(savedInstanceState);  
    setContentView(R.layout.***activity\_splash***);  
    initView();  
    **pathView**.getPathAnimator()  
    .delay(1000)  
    .duration(5000)  
    .listenerEnd(**new** PathView.AnimatorBuilder.ListenerEnd() {  
    @Override  
    **public void** onAnimationEnd() {  
    startActivity(**new** Intent(SplashActivity.**this**, Page.**class**));  
    }  
    })  
    .interpolator(**new** AccelerateDecelerateInterpolator())  
    .start();  
    }  
     
    **private void** initView() {  
    **pathView** = (PathView) findViewById(R.id.***pathView***);  
    }  
   }