

Useful Services & Utilities in Android

Some useful Android Services & Utilities

Alarm, PowerManager

Notification, SMS, Call

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Services/Utilities

- Using **Alarm** Events
- Making **Notifications**
- Playing **Vibrations**
- Sending **SMS**
- Making **Call**

Access the Alarm Manager Service

- Get the reference to Alarm Service as AlarmManager:

```
AlarmManager am = (AlarmManager)
                context.getSystemService(Context.ALARM_SERVICE);
```

- AlarmManager class Methods:

| Method | Description |
|-----------------------|--|
| set() | Schedules an alarm for one time. |
| setInexactRepeating() | Schedules an alarm with inexact repeating. Trigger time doesn't follow any strict restriction. |
| setRepeating() | Schedules an alarm with exact repeating time. |
| setTime() | Sets the system's wall clock time. |
| setTimeZone() | Sets the system's default time zone. |

Create a One Time Alarm Event

- Set an Alarm Wakeup event
 - Alarm events are set using an **Intent** which is nested in a **PendingIntent** as their callback arguments/parameters

```
AlarmManager am =(AlarmManager)
                    context.getSystemService (Context.ALARM_SERVICE) ;

// Create an Intent with Your BroadcastReceiver class which needs
//   to receive the AlarmEvent
Intent intent = new Intent(context,
                            AlarmManagerBroadcastReceiver.class) ;
intent.putExtra("MY_FLAG_PARAM", Boolean.TRUE) ;
intent.putExtra("MY_OTHER_PARAM", "Another Param which is String") ;

PendingIntent pI = PendingIntent.getBroadcast(context,0, intent,0) ;

am.set (AlarmManager.RTC_WAKEUP, System.currentTimeMillis()+1000, pI) ;
```

Create a Repeating Alarm Event

- Same as before but just replace call of:
 - **AlarmManager.set()** by **AlarmManger.setRepeating()**

```
AlarmManager am =(AlarmManager)
                    context.getSystemService (Context.ALARM_SERVICE) ;

// Create an Intent with Your BroadcastReceiver class which needs
//   to receive the AlarmEvent
Intent intent = new Intent(context,
                            AlarmManagerBroadcastReceiver.class);
intent.putExtra("MY_FLAG_PARAM", Boolean.TRUE);
intent.putExtra("MY_OTHER_PARAM", "Another Param which is String");

PendingIntent pI = PendingIntent.getBroadcast(context,0, intent,0);
am.setRepeating(AlarmManager.RTC_WAKEUP,
               System.currentTimeMillis(), period , pI);
```

Cancel an Alarm Event

- Use following method by passing the same intent which created the Alarm event
 - **AlarmManager.cancel()**

```
Intent intent = new Intent(context, AlarmManagerBroadcastReceiver.class);
PendingIntent sender = PendingIntent.getBroadcast(context, 0, intent, 0);

AlarmManager alarmManager = (AlarmManager)
    context.getSystemService(Context.ALARM_SERVICE);
alarmManager.cancel(sender);
```

Handle the Alarm Event when it occur

- Just implement and register a BroadcastReceiver component

```
public class AlarmManagerBroadcastReceiver extends BroadcastReceiver {
    final public static String ONE_TIME = "onetime";
    @Override
    public void onReceive(Context context, Intent intent) {
        // You can use the AlarmEvent Callback params which user has
        // set in the intent when he/she has created the Alarm Event
        Bundle extras = intent.getExtras();
        StringBuilder msgStr = new StringBuilder();
        if(extras != null && extras.getBoolean(ONE_TIME, Boolean.FALSE)) {
            msgStr.append("One time Timer: ");
        }

        Format formatter = new SimpleDateFormat("hh:mm:ss a");
        msgStr.append(formatter.format(new Date()));

        Toast.makeText(context, msgStr, Toast.LENGTH_LONG).show();
    }
}
```

Register Your BroadcastReceiver

- Don't forget to register your Broadcast Receiver either
 - Statically in App Manifest, or

```
<manifest android:versioncode="1" android:versionname="1.0"
    package="com.rakesh.alarmmanagerexample"
    xmlns:android="http://schemas.android.com/apk/res/android">
    ...
    <application android:icon="@drawable/ic_launcher"
        android:label="@string/app_name" android:theme="@style/AppTheme">
        <activity android:label="@string/title_activity_alarm_manager"
            android:name="my.alarmmanagerexample.AlarmManagerActivity">
            <intent-filter>
                <action android:name="android.intent.action.MAIN"/>
                <category android:name="android.intent.category.LAUNCHER" />
            </intent-filter>
        </activity>
        <receiver android:name="my.alarmmanagerexample.AlarmManagerBroadcastReceiver">
        </receiver>
    </application>
</manifest>
```


Repeating Alarms and Android 5.1+

- **Problem!**

- In Androids V 5.1+ there is a minimum period of 1 minute for repeating alarms.
- Also android device manufacturers such as LG, SAMSUNG, HUAWEI, etc may config different minimum periods such as 2min, 5min
- So what if we need repeating alarms of say 10sec?

- **Solution**

- Set a onetime alarm and set the next alarm in the onReceive() method of the alarm BroadcastReceiver

Receiving alarms while device is in sleep mode

- **Problem!**

- What if when the alarm is to be activated, the device is in sleep mode and screen is off

- **Solution 1: use PowerManager Wake Lock**

- Acquire the power manager wake lock at start of onReceive()

```
PowerManager.WakeLock wakeLock;  
PowerManager pm = (PowerManager) ctx.getSystemService(Context.POWER_SERVICE);  
wakeLock = pm.newWakeLock(PowerManager.FULL_WAKE_LOCK |  
    PowerManager.ACQUIRE_CAUSES_WAKEUP |  
    PowerManager.ON_AFTER_RELEASE, MainActivity.APP_TAG);  
wakeLock.acquire();
```

- Release it at the end of your task

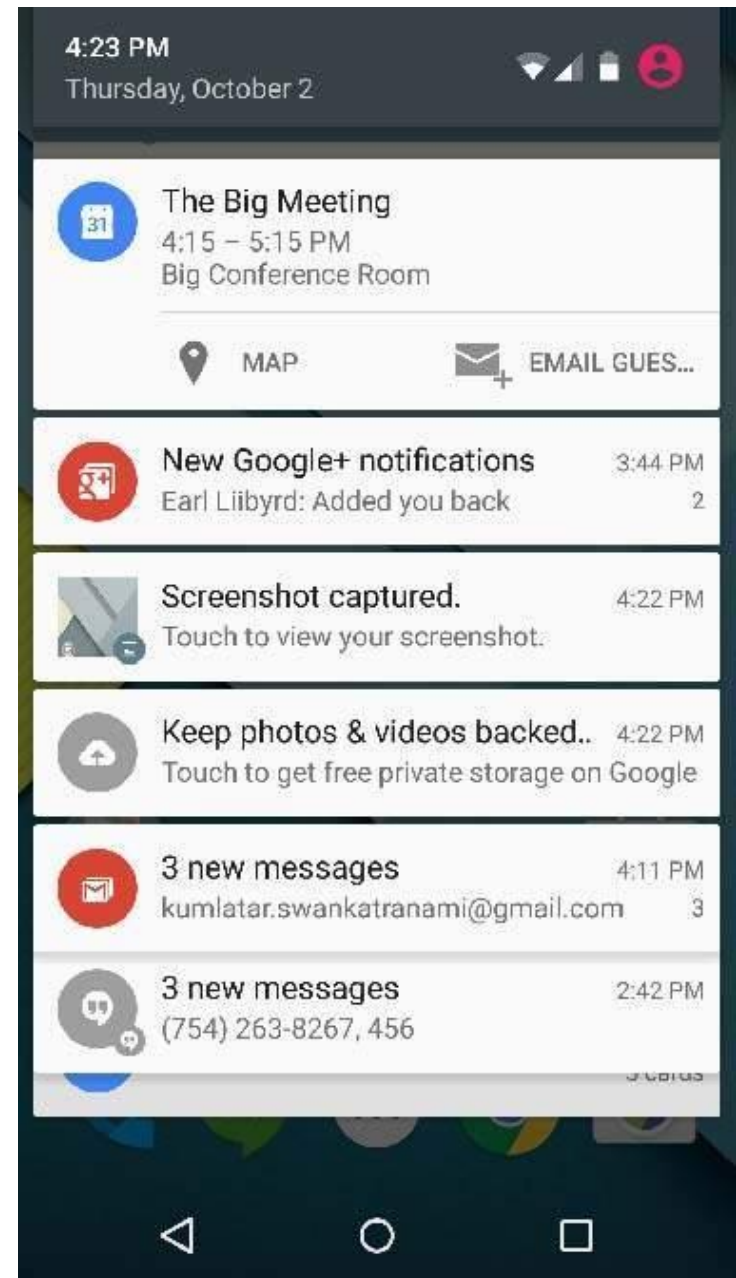
```
wakeLock.release(); wakeLock = null;
```

- **Solution 2: extend the WakefulBroadcastReceiver**

- Your **AlarmBroadcastReceiver** class should extend this class instead of the basic **BroadcastReceiver** class

Android Notifications

- Short Messages which are shown in taskbar/top menu
- Notify user about important events/changes/actions



Android Notifications

- Create a Notification Builder Object

```
NotificationCompat.Builder mBuilder = new NotificationCompat.Builder(this)
```

- Set the notification attributes in it

```
mBuilder.setSmallIcon(R.drawable.notification_icon);  
mBuilder.setContentTitle("Notification Alert, Click Me!");  
mBuilder.setContentText("Hi, This is Android Notification Detail!");
```

- You may attach Actions to happen when user clicks it
 - See next Slide
- Finally call **mBuilder.build()** to create the notification object

Android Notifications

- Attaching an action to the notification using
 - An Intent nested in a Pending Intent

```
Intent resultIntent = new Intent(this, ResultActivity.class);

// Add the Intent that starts the Activity to top of the stack
TaskStackBuilder stackBuilder = TaskStackBuilder.create(this);
stackBuilder.addParentStack(ResultActivity.class);
stackBuilder.addNextIntent(resultIntent);

PendingIntent pI = stackBuilder.getPendingIntent(0,
                                           PendingIntent.FLAG_UPDATE_CURRENT);
mBuilder.setContentIntent(pI);
```

Android Notifications

- Finally issue it
 - First get access to Notification Manager Service

```
NotificationManager nm = (NotificationManager)  
    getSystemService (Context.NOTIFICATION_SERVICE);
```

- Now create and submit the notification
 - Create by calling **NotificationBuilder.build()**
 - Submit by calling the **NotificationManager.notify()**

```
// notificationID allows you to update the notification later on.  
mNotificationManager.notify(notificationID, mBuilder.build());
```

Android Device Vibration

- Access the Vibration Service

```
Vibrator v = (Vibrator) getSystemService (Context.VIBRATOR_SERVICE);
```

- Now call simple or time-pattern based vibration

```
// 1- virrate for a fixed number of milli-seconds  
v.vibrate(2000);
```

```
// 2- If you want you can adopt an off/on time pattern  
long pattern[] = {0,800,200,1200,300,2000,400,4000};  
v.vibrate(pattern, 1); // 2nd argument is for repetition
```

- **Notice:**

- If you want to apply long vibration call it in a background service
- In all cases you need the **vibration permission** (add in **Manifest**)

```
<uses-permission android:name="android.permission.VIBRATE" />
```

Android Sending SMS

- Send SMS using the **SmsManager** API:

```
SmsManager smsManager = SmsManager.getDefault();  
smsManager.sendTextMessage("phoneNo", null, "sms message", null, null);
```

- Sending SMS using the Built-in SMS App/ Activity

```
Intent sendIntent = new Intent(Intent.ACTION_VIEW);  
sendIntent.putExtra("sms_body", "default content");  
sendIntent.setType("vnd.android-dir/mms-sms");  
startActivity(sendIntent);
```

- **Notice:** in either cases you need SMS send **permission** (add in **Manifest**)

```
<uses-permission android:name="android.permission.SEND_SMS" />
```


Android Making a Call

- Making Call using the Built-in SMS App/ Activity
 - **Notice:** the **ACTION_CALL** action of intent

```
Intent phoneIntent = new Intent(Intent.ACTION_CALL);
```

- Set the phone number to dial as a Uri Data
 - tel:phone number

```
phoneIntent.setData(Uri.parse("tel:91-000-000-0000"));
```

- Finally start the Phone Dialer Activity
 - **[Context.]startActivity(phoneIntent);**
- Notice: You need PHONE_CALL permission

```
<uses-permission android:name="android.permission.CALL_PHONE" />
```

Android Making a Call

