

# Chapter 4

## Syntax Analysis

### Part 1

#### TOP-DOWN PARSING

# Overview



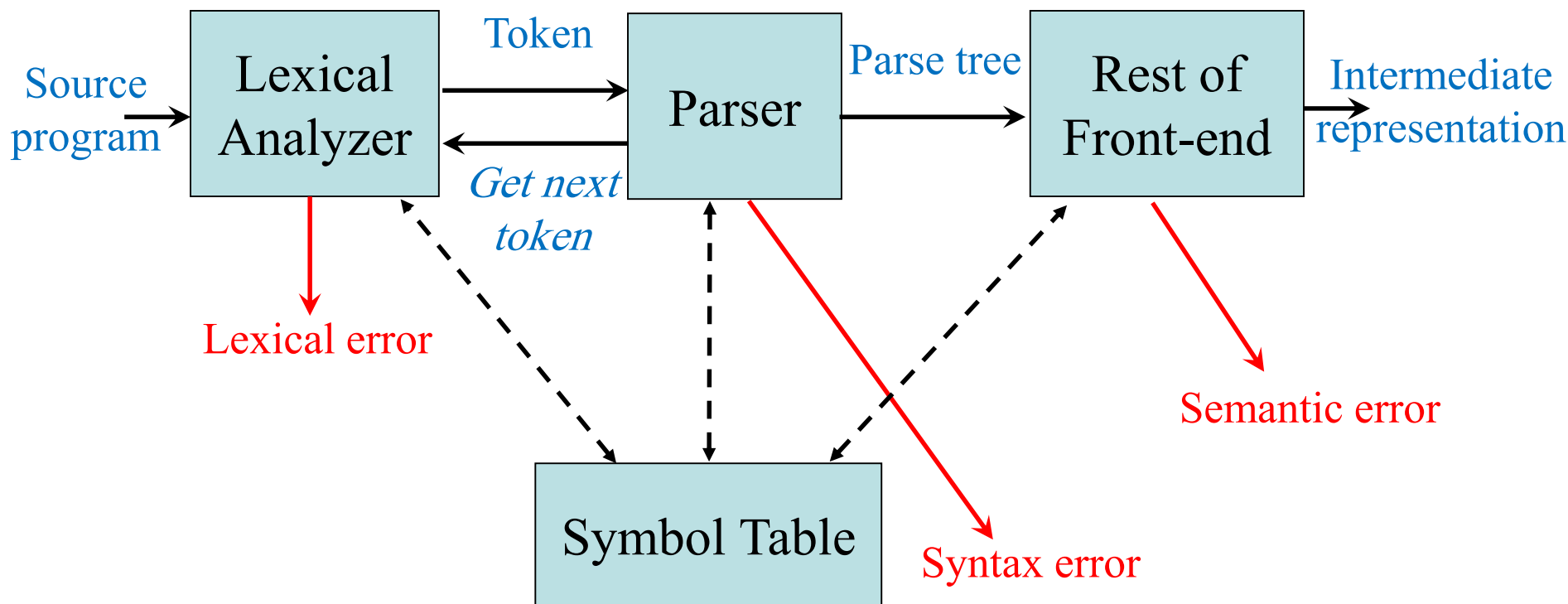
- Parsing methods in typical compilers
  - Techniques suitable for hand implementation
  - Algorithms used in automated tools
  - Extensions of parsing methods for recovery from errors
- The syntax of a construct, specified by CFG:
  - Gives precise and easy-to-understand specification of constructs
  - For certain classes of CFGs, efficient parser can be constructed
  - A properly-designed CFG for structures is useful for translating and detecting errors
  - A CFG allows a language to be evolved iteratively

# The Parser



- A **parser** implements a CFG
- The roles of the parser:
  1. To **check** syntax (as string recognizer), and
    - To **report** syntax errors accurately
  2. To **invoke** semantic actions
    - For static semantics **checking**, (type checking of expressions, functions, ...)
    - For **syntax-directed** translation of the source code to an **intermediate** representation

# Position of Parser in Compiler Model



# Syntax Error Handling

- A good compiler should assist in:
  - Identifying and locating syntax errors, and
  - Recovering from almost all of them
- Viable-prefix property of parsers allows early detection of syntax errors
  - Goal: detection of an error *as soon as possible* without further consuming unnecessary input
  - How: detect an error as soon as the prefix of the input does not match a prefix of any string in the language

Prefix { ...  
for (;  
...  
Error is detected here ↓

Prefix { ...  
DO 10 I = 1; 0  
...  
Error is detected here ↓

# Error Recovery Strategies



- **Panic mode**
  - Discard input tokens until a token in a set of designated synchronizing tokens is found
- **Phrase-level recovery**
  - Perform local correction on input tokens to repair syntax error
- **Error productions**
  - Augment grammar with productions for erroneous constructs
- **Global correction**
  - Choose a minimal sequence of changes to obtain a global least-cost correction

# Three General Types of Parsers



1. Universal parsers: CYK and Earley's algorithms
    - Can parse any grammar
    - Too inefficient to use in compiler production
  2. Top-down parsers: LL parsers (for small set of CFGs)
    - Build parse trees from the top (root) to the bottom (leaves)
    - LL parsers are often implemented by hand
  3. Bottom-up parsers: LR parsers (for large set of CFGs)
    - Start from the leaves and work their way up to the root
    - LR parsers are usually constructed using automated tools
- Input to parser is scanned from left to right, one token at a time

# Top-Down Parsing

- LL methods (Left-to-right, Leftmost derivation) and recursive-descent parsing

Grammar:

$E \rightarrow T + T$

$T \rightarrow ( E )$

$T \rightarrow - E$

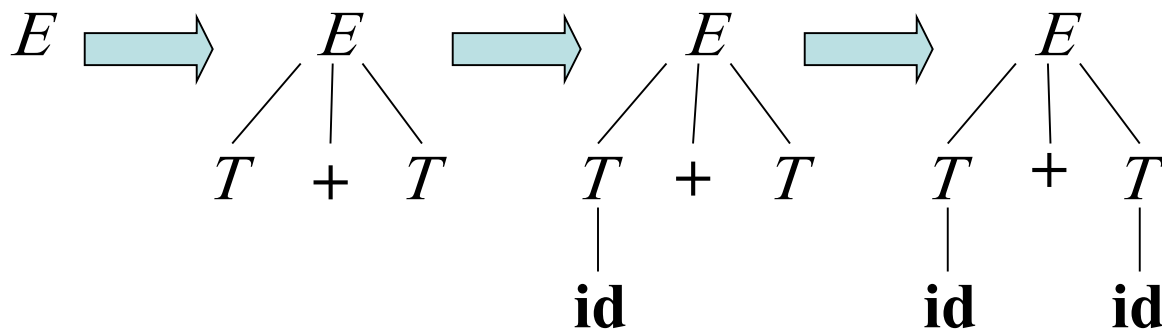
$T \rightarrow \text{id}$

Leftmost derivation:

$E \Rightarrow_{lm} T + T$

$\Rightarrow_{lm} \text{id} + T$

$\Rightarrow_{lm} \text{id} + \text{id}$





# Grammars (Recap)



- Context-free grammar (CFG) is a 4-tuple  $G = (N, T, P, S)$  where
  - $T$ : a finite set of tokens (*terminals*)
  - $N$ : a finite set of *nonterminals*
  - $P$ : a finite set of *productions* of the form  $A \rightarrow \beta$  where  $A \in N$  and  $\beta \in (N \cup T)^*$
  - $S \in N$  is a designated *start nonterminal*

# Example Grammar

CFG defines simple arithmetic expressions

- $T = \{ +, -, *, /, (, ), \text{id}, \text{num} \}$
- $N = \{ \text{expression}, \text{term}, \text{factor} \}$
- $S = \text{expression}$
- $P = \{ \begin{array}{l} \text{expression} \rightarrow \text{expression} + \text{term} \\ \text{expression} \rightarrow \text{expression} - \text{term} \\ \text{expression} \rightarrow \text{term} \\ \text{term} \rightarrow \text{term} * \text{factor} \\ \text{term} \rightarrow \text{term} / \text{factor} \\ \text{term} \rightarrow \text{factor} \\ \text{factor} \rightarrow (\text{expression}) \\ \text{factor} \rightarrow \text{id} \\ \text{factor} \rightarrow \text{num} \end{array} \}$

In notational conventions:

$$E \rightarrow E + T \mid E - T \mid T$$

$$T \rightarrow T * F \mid T / F \mid F$$

$$F \rightarrow ( E ) \mid \text{id} \mid \text{num}$$

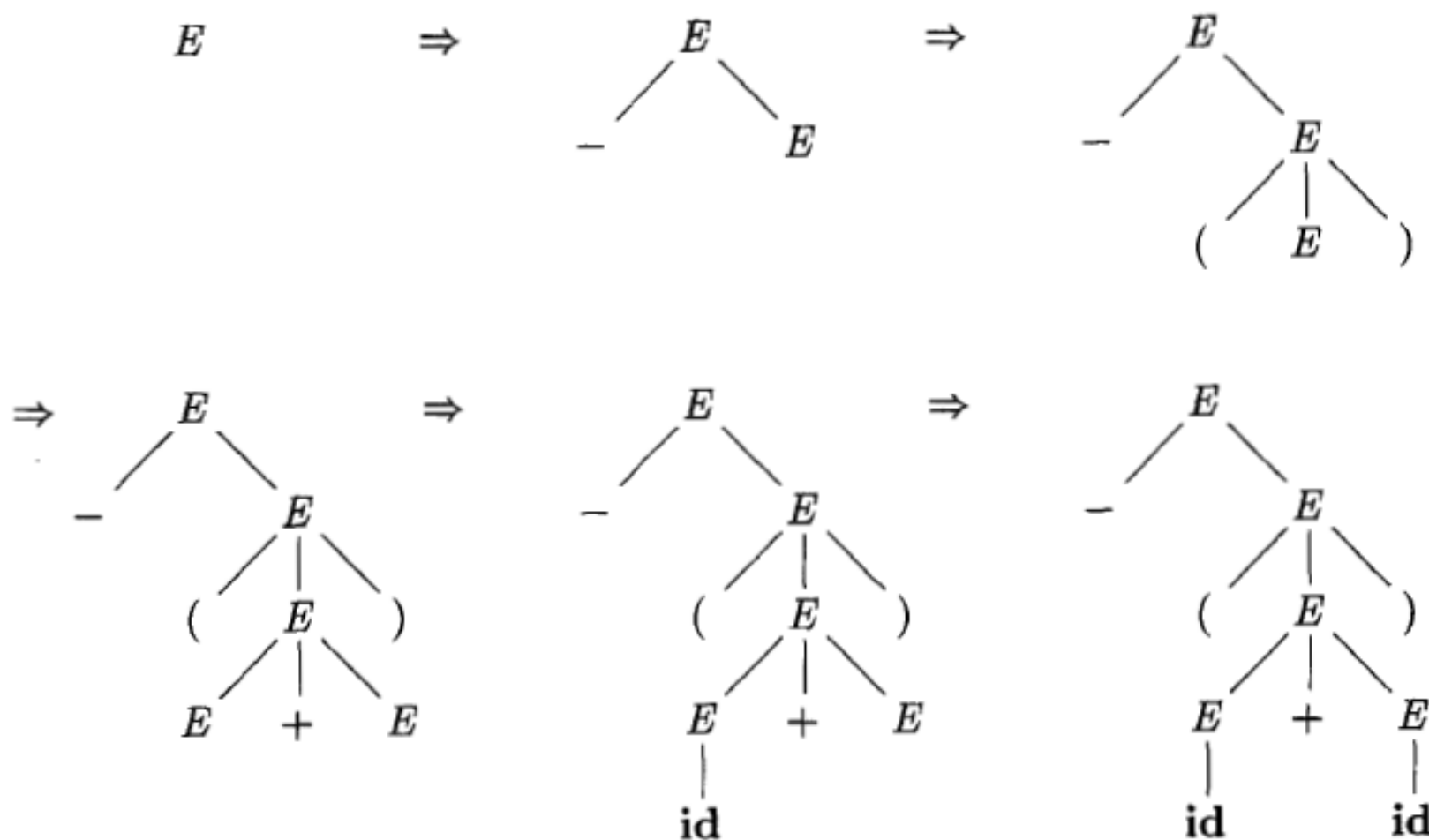
# Derivations (Recap)



- The *one-step derivation* is defined by
$$\alpha A \beta \Rightarrow \alpha \gamma \beta$$
where  $A \rightarrow \gamma$  is a production in the grammar
- In addition, we define
  - *Leftmost derivation* ( $\Rightarrow_{lm}$ ) if  $\alpha \in T^*$
  - *Rightmost derivation* ( $\Rightarrow_{rm}$ ) if  $\beta \in T^*$
  - Transitive closure ( $\Rightarrow^*$ ): zero or more steps in derivation
  - Positive closure ( $\Rightarrow^+$ ): one or more steps in derivation
- The *language* generated by  $G$  is defined as:
$$L(G) = \{ w \in T^* \mid S \Rightarrow^+ w \}$$

# Derivations and Parse Trees

$E \rightarrow E + E \mid E * E \mid - E \mid ( E ) \mid \text{id}$     Parse tree for  $-(\text{id} + \text{id})$



# Ambiguity



- A grammar is *ambiguous* if
  - It produces **more than one** parse tree for some sentence, or
  - It produces **more than one** leftmost derivation or more than one rightmost derivation for the same sentence

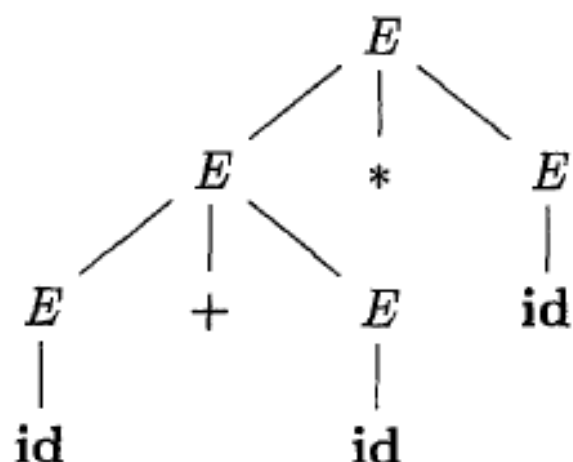
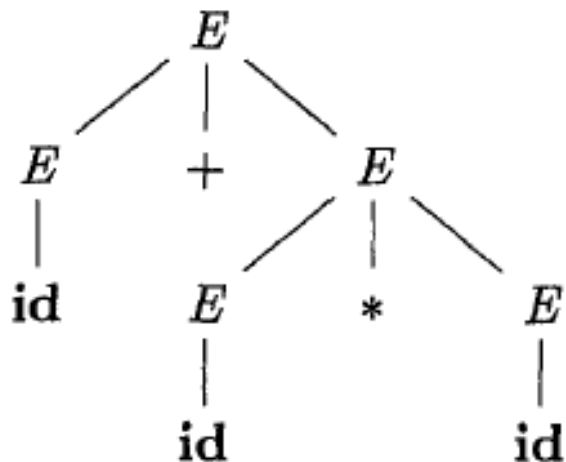
# Ambiguity Example 1

$$E \rightarrow E + E \mid E * E \mid ( E ) \mid \text{id}$$

Two distinct leftmost derivations for **id + id \* id**

$$\begin{aligned} E &\Rightarrow E + E \\ &\Rightarrow \text{id} + E \\ &\Rightarrow \text{id} + E * E \\ &\Rightarrow \text{id} + \text{id} * E \\ &\Rightarrow \text{id} + \text{id} * \text{id} \end{aligned}$$

$$\begin{aligned} E &\Rightarrow E * E \\ &\Rightarrow E + E * E \\ &\Rightarrow \text{id} + E * E \\ &\Rightarrow \text{id} + \text{id} * E \\ &\Rightarrow \text{id} + \text{id} * \text{id} \end{aligned}$$



# Ambiguity Example 2

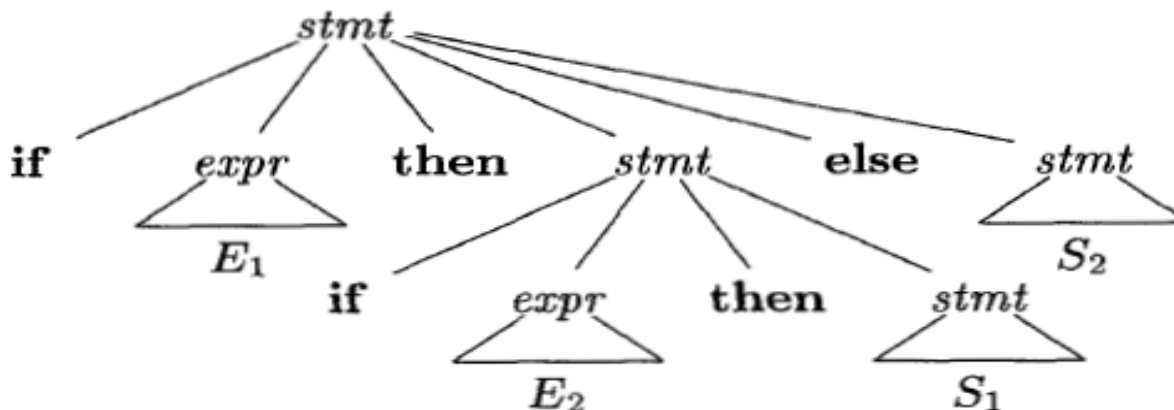
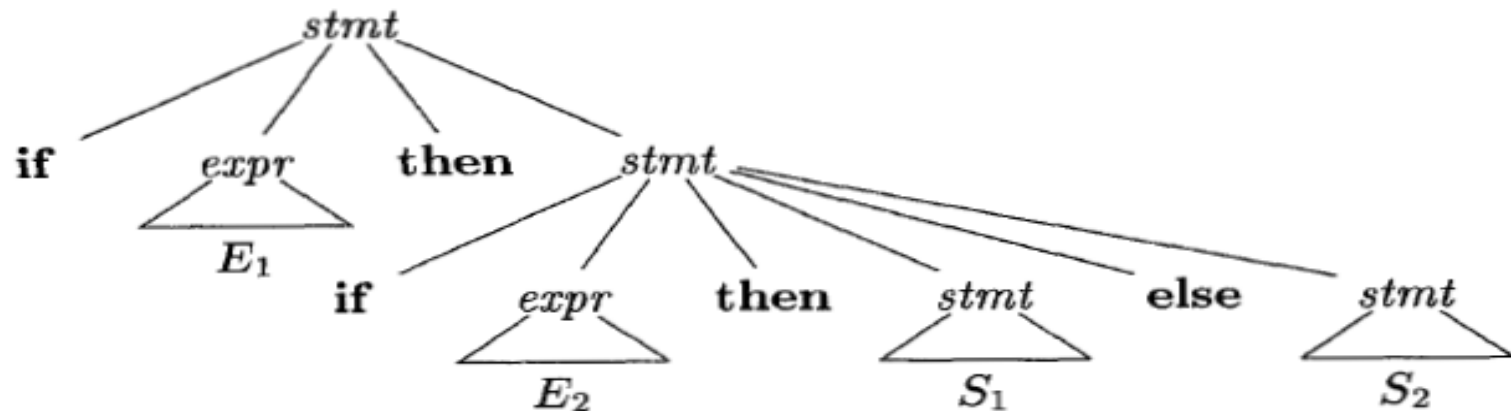
- Dangling else* grammar:

**if  $E_1$  then if  $E_2$  then  $S_1$  else  $S_2$**

$stmt \rightarrow$  **if  $expr$  then  $stmt$**

| **if  $expr$  then  $stmt$  else  $stmt$**

| **other**



# Eliminating Ambiguity

- Sometimes, an ambiguous grammar can be rewritten to eliminate the ambiguity

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow ( E ) \mid \mathbf{id} \end{aligned}$$
$$\begin{aligned} stmt &\rightarrow matched\_stmt \\ &\mid open\_stmt \\ matched\_stmt &\rightarrow \mathbf{if\ expr\ then\ matched\_stmt\ else\ matched\_stmt} \\ &\mid \mathbf{other} \\ open\_stmt &\rightarrow \mathbf{if\ expr\ then\ stmt} \\ &\mid \mathbf{if\ expr\ then\ matched\_stmt\ else\ open\_stmt} \end{aligned}$$



# Left Recursion



- Left-recursion:  $A \xRightarrow{+} A\alpha$
- Immediate left-recursion:  $A \rightarrow A\alpha$
- When one of the productions in a grammar is left-recursive then a top-down parser (**predictive parser**) loops **forever** on certain inputs

# Immediate Left Recursion Elimination

1. Group the productions as:

$$A \rightarrow A\alpha_1 \mid A\alpha_2 \mid \dots \mid A\alpha_m \mid \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$

where no  $\beta_i$  begins with an  $A$

2. Replace the  $A$ -productions by:

$$A \rightarrow \beta_1 R \mid \beta_2 R \mid \dots \mid \beta_n R$$

$$R \rightarrow \alpha_1 R \mid \alpha_2 R \mid \dots \mid \alpha_m R \mid \varepsilon$$

where  $R$  is a new nonterminal

$$\begin{aligned} E &\rightarrow E + T \mid T \\ T &\rightarrow T * F \mid F \\ F &\rightarrow ( E ) \mid \text{id} \end{aligned}$$

$$\begin{aligned} E &\rightarrow T E' \\ E' &\rightarrow + T E' \mid \epsilon \\ T &\rightarrow F T' \\ T' &\rightarrow * F T' \mid \epsilon \\ F &\rightarrow ( E ) \mid \text{id} \end{aligned}$$

# General Left Recursion Elimination

Arrange the nonterminals in some order  $A_1, A_2, \dots, A_n$

**for** ( each  $i$  from 1 to  $n$  ) {  
     **for** ( each  $j$  from 1 to  $i - 1$  ) {  
         Replace each  $A_i \rightarrow A_j \gamma$   
         by  $A_i \rightarrow \delta_1 \gamma \mid \delta_2 \gamma \mid \dots \mid \delta_k \gamma$   
         where  $A_j \rightarrow \delta_1 \mid \delta_2 \mid \dots \mid \delta_k$   
     }

    Eliminate the immediate left recursion in  $A_i$   
 }

$$\begin{array}{lcl}
 \begin{array}{l} S \rightarrow A a \mid b \\ A \rightarrow A c \mid S d \mid \epsilon \end{array} & \begin{array}{l} S, A \\ A \rightarrow A c \mid A a d \mid b d \mid \epsilon \end{array} & \begin{array}{l} S \rightarrow A a \mid b \\ A \rightarrow b d A' \mid A' \\ A' \rightarrow c A' \mid a d A' \mid \epsilon \end{array}
 \end{array}$$

# Example Left Recursion Elimination

$$\left. \begin{array}{l} A \rightarrow BC | \mathbf{a} \\ B \rightarrow CA | \mathbf{A} \mathbf{b} \\ C \rightarrow AB | CC | \mathbf{a} \end{array} \right\} \text{Choose arrangement: } A, B, C$$

$i = 1$ : nothing to do

$$\begin{aligned} i = 2, j = 1: \quad & B \rightarrow CA | \underline{\mathbf{A}} \mathbf{b} \\ \Rightarrow \quad & B \rightarrow CA | \underline{BC} \mathbf{b} | \underline{\mathbf{a}} \mathbf{b} \\ \Rightarrow_{(\text{imm})} \quad & B \rightarrow CAR | \mathbf{a} \mathbf{b} R \\ & R \rightarrow C \mathbf{b} R | \varepsilon \end{aligned}$$

$$\begin{aligned} i = 3, j = 1: \quad & C \rightarrow \underline{\mathbf{A}} B | CC | \mathbf{a} \\ \Rightarrow \quad & C \rightarrow \underline{BC} B | \underline{\mathbf{a}} B | CC | \mathbf{a} \end{aligned}$$

$$\begin{aligned} i = 3, j = 2: \quad & C \rightarrow \underline{BC} B | \mathbf{a} B | CC | \mathbf{a} \\ \Rightarrow \quad & C \rightarrow \underline{CAR} CB | \underline{\mathbf{a} \mathbf{b} R} CB | \mathbf{a} B | CC | \mathbf{a} \\ \Rightarrow_{(\text{imm})} \quad & C \rightarrow \mathbf{a} \mathbf{b} R C B S | \mathbf{a} B S | \mathbf{a} S \\ & S \rightarrow A R C B S | C S | \varepsilon \end{aligned}$$

# Example Left Recursion Elimination

$$\begin{aligned}A &\rightarrow BC \mid \mathbf{a} \\ B &\rightarrow CA \mid A\mathbf{b} \\ C &\rightarrow AB \mid CC \mid \mathbf{a}\end{aligned}$$

$$\begin{aligned}A &\rightarrow BC \mid \mathbf{a} \\ B &\rightarrow CAR \mid \mathbf{a} \mathbf{b} R \\ R &\rightarrow C\mathbf{b} R \mid \varepsilon \\ C &\rightarrow \mathbf{a} \mathbf{b} R CBS \mid \mathbf{a} BS \mid \mathbf{a} S \\ S &\rightarrow ARCBS \mid CS \mid \varepsilon\end{aligned}$$

# Left Factoring



- When a nonterminal has two or more productions whose right-hand sides start with the same grammar symbols, the grammar is not suitable for top-down (**predictive**) parsing

$$\begin{array}{lcl} stmt & \rightarrow & \text{if } expr \text{ then } stmt \text{ else } stmt \\ & | & \text{if } expr \text{ then } stmt \end{array}$$

# Left Factoring a Grammar

- For each nonterminal  $A$ , find the longest prefix  $\alpha$  common to two or more of its alternatives

- Replace all  $A$ -productions

$$A \rightarrow \alpha \beta_1 \mid \alpha \beta_2 \mid \dots \mid \alpha \beta_n \mid \gamma$$

where  $\gamma$  represents all alternatives not begin with  $\alpha$

with

$$A \rightarrow \alpha R \mid \gamma$$

$$R \rightarrow \beta_1 \mid \beta_2 \mid \dots \mid \beta_n$$

where  $R$  is a new nonterminal

$$\begin{aligned} S &\rightarrow i E t S \mid i E t S e S \mid a \\ E &\rightarrow b \end{aligned}$$

$$\begin{aligned} S &\rightarrow i E t S S' \mid a \\ S' &\rightarrow e S \mid \epsilon \\ E &\rightarrow b \end{aligned}$$

# Non-Context-Free Constructs



- A few syntactic constructs found in typical programming languages cannot be specified by grammars

- Checking declaration of identifiers before their use

$$L_1 = \{wcw \mid w \in \{a, b\}^*\}$$

Semantic-analysis phase checks that identifiers are declared before they are used

- Checking agreement of number of formal parameters in declaration with number of actual parameters in use

$$L_2 = \{a^n b^m c^n d^m \mid n, m \geq 1\}$$

Semantic-analysis phase checks that the number of parameters in a call is correct

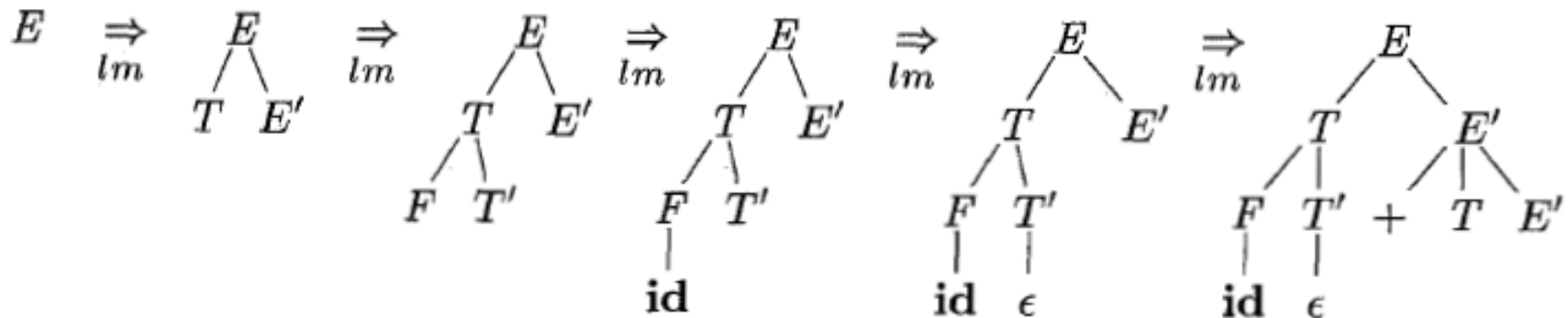


# Top-Down Parsing

- Constructing parse tree for the input string, starting from the root and creating the nodes of the parse tree in preorder (depth-first)

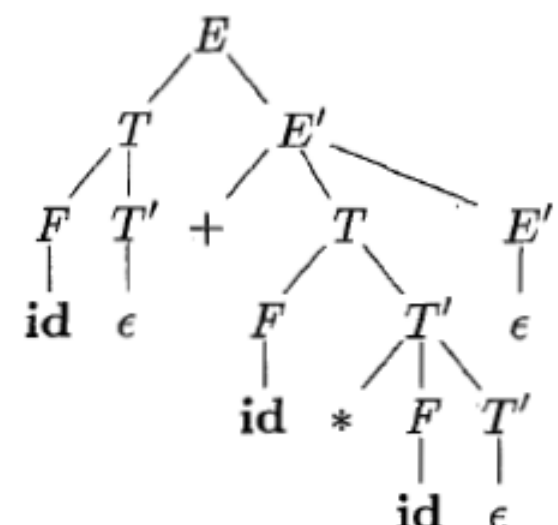
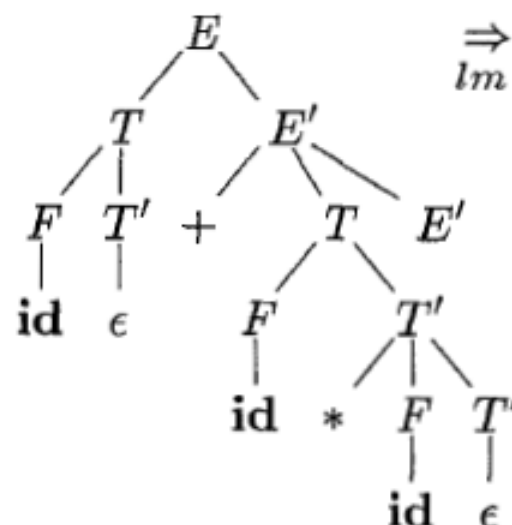
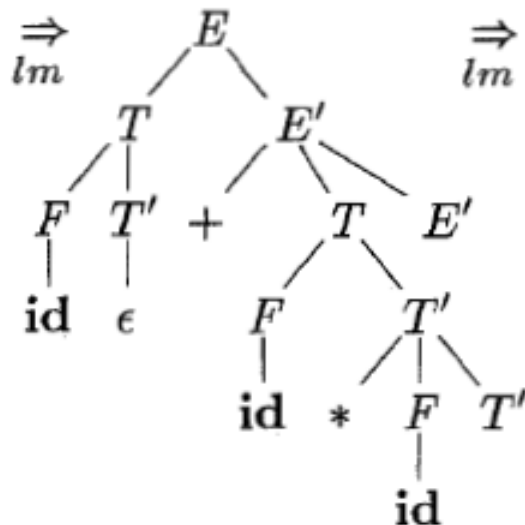
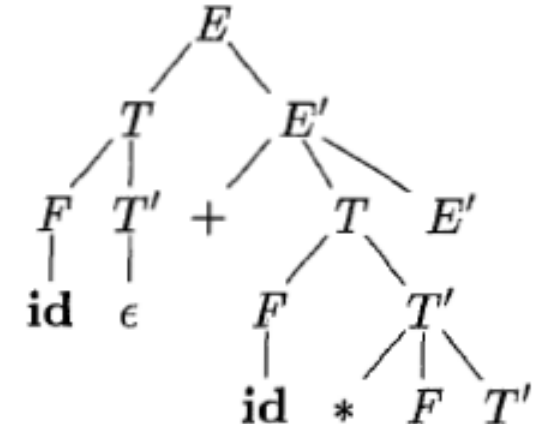
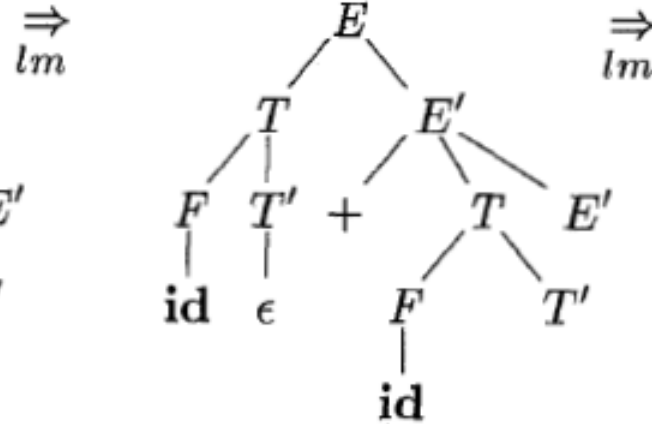
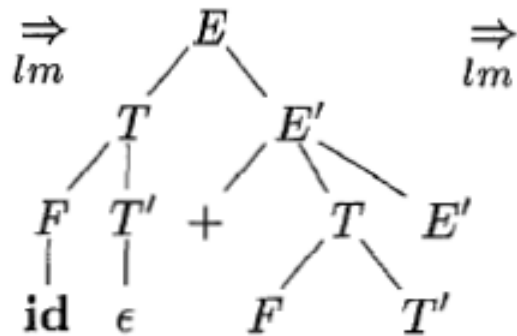
$$\begin{aligned}
 E &\rightarrow T E' \\
 E' &\rightarrow + T E' \mid \epsilon \\
 T &\rightarrow F T' \\
 T' &\rightarrow * F T' \mid \epsilon \\
 F &\rightarrow ( E ) \mid \text{id}
 \end{aligned}$$

Top-down parse for: **id + id \* id**



# Top-Down Parsing

Top-down parse for: **id + id \* id**



# Top-Down Parsing Methods



- Recursive-descent parsing
  - A general form of top-down parsing
  - May require backtracking to find the correct  $A$ -production
- Predictive parsing
  - A special case of recursive-descent parsing
  - No backtracking is required
  - Chooses the correct  $A$ -production by looking ahead the next token
  - Suitable for LL(1) class of grammars

# Recursive-Descent Parser



- Consists of a set of procedures, one for each nonterminal
- Execution begins with procedure of start nonterminal, which halts and announces success if its body scans entire input

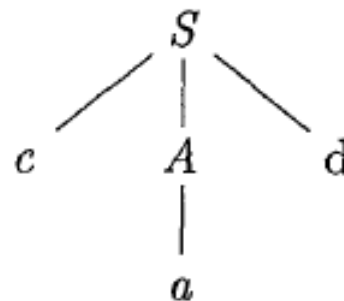
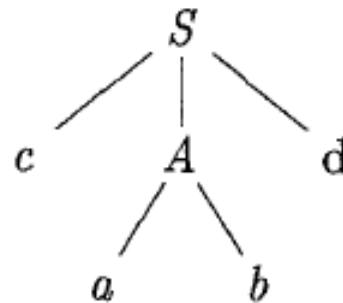
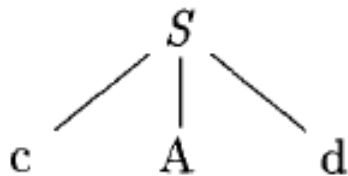
```
void A() {  
    Choose an A-production,  $A \rightarrow X_1 X_2 \cdots X_k$ ;  
    for (  $i = 1$  to  $k$  ) {  
        if (  $X_i$  is a nonterminal )  
            call procedure  $X_i()$ ;  
        else if (  $X_i$  equals the current token  $a$  )  
            advance the input to the next token;  
        else /* an error has occurred */;  
    }  
}
```

Suggests to return and try another  $A$ -production

# Recursive-Descent Parser

$$\begin{array}{lcl} S & \rightarrow & c A d \\ A & \rightarrow & a b \mid a \end{array}$$

parsing: **c a d**



# Predictive Parser



- Rewrite the grammar to eliminate the **ambiguity**, if any
- Eliminate **left-recursion** from grammar
- Do **left-factoring** on the grammar
- Compute **FIRST** and **FOLLOW** sets
- Two variants of predictive parser:
  - **Recursive**: uses recursive calls
  - **Non-recursive**: table-driven parser

# FIRST and FOLLOW Sets



- Vital in construction of **top-down** and **bottom-up** parsers
- In **top-down** parsing, FIRST and FOLLOW allow to **choose which production to apply**, based on the next token
- During **panic-mode** error recovery, sets of tokens produced by FOLLOW can be used as **synchronizing tokens**

# FIRST Function



$\text{FIRST}(\alpha) = \{\text{terminals that begin all strings derived from } \alpha\}$

$\text{FIRST}(a) = \{a\}$  if  $a \in T$

$\text{FIRST}(\varepsilon) = \{\varepsilon\}$

$\text{FIRST}(A) = \cup_{A \rightarrow \alpha} \text{FIRST}(\alpha)$  for  $A \rightarrow \alpha \in P$

$\text{FIRST}(X_1 X_2 \dots X_k) =$

**if** for all  $j = 1, \dots, i-1 : \varepsilon \in \text{FIRST}(X_j)$  **then**

add non- $\varepsilon$  in  $\text{FIRST}(X_i)$  to  $\text{FIRST}(X_1 X_2 \dots X_k)$

**if** for all  $j = 1, \dots, k : \varepsilon \in \text{FIRST}(X_j)$  **then**

add  $\varepsilon$  to  $\text{FIRST}(X_1 X_2 \dots X_k)$



# FOLLOW Function



$\text{FOLLOW}(A) = \{\text{terminals immediately follow nonterminal } A\}$

$\text{FOLLOW}(A) =$

**for** all  $(B \rightarrow \alpha A \beta) \in P$  **do**

    add  $\text{FIRST}(\beta) \setminus \{\varepsilon\}$  to  $\text{FOLLOW}(A)$

**for** all  $(B \rightarrow \alpha A \beta) \in P$  and  $\varepsilon \in \text{FIRST}(\beta)$  **do**

    add  $\text{FOLLOW}(B)$  to  $\text{FOLLOW}(A)$

**for** all  $(B \rightarrow \alpha A) \in P$  **do**

    add  $\text{FOLLOW}(B)$  to  $\text{FOLLOW}(A)$

**if**  $A$  is the start nonterminal **then**

    add  $\$$  to  $\text{FOLLOW}(A)$

# Example FIRST and FOLLOW

$$\begin{aligned} E &\rightarrow T E' \\ E' &\rightarrow + T E' \mid \epsilon \\ T &\rightarrow F T' \\ T' &\rightarrow * F T' \mid \epsilon \\ F &\rightarrow ( E ) \mid \mathbf{id} \end{aligned}$$

$$\text{FIRST}(E) = \text{FIRST}(T) = \text{FIRST}(F) = \{ (, \mathbf{id} \}$$

$$\text{FIRST}(E') = \{ +, \epsilon \} \quad \text{FIRST}(T') = \{ *, \epsilon \}$$

$$\text{FOLLOW}(E') = \text{FOLLOW}(E) = \{ ), \$ \}$$

$$\text{FOLLOW}(T') = \text{FOLLOW}(T) = \{ +, ), \$ \}$$

$$\text{FOLLOW}(F) = \{ *, +, ), \$ \}$$

# LL(1) Grammar



- 1<sup>st</sup> L: scanning the input from left to right
- 2<sup>nd</sup> L: producing a leftmost derivation
- 1: using one lookahead token at each step of decision
- A grammar  $G$  is LL(1) if it is not left-recursive and for each collection of productions  $A \rightarrow \alpha_1 \mid \alpha_2 \mid \dots \mid \alpha_n$  for nonterminal  $A$ , the following holds:
  - $\text{FIRST}(\alpha_i) \cap \text{FIRST}(\alpha_j) = \emptyset$  for all  $i \neq j$
  - if  $\alpha_i \Rightarrow^* \varepsilon$  then
    - $\alpha_j \not\Rightarrow^* \varepsilon$  for all  $i \neq j$
    - $\text{FIRST}(\alpha_j) \cap \text{FOLLOW}(A) = \emptyset$  for all  $i \neq j$

# LL(1) Examples

```

stmt  →  if ( expr ) stmt else stmt
          |
          |  while ( expr ) stmt
          |
          |  { stmt_list }
    
```

Grammar	Not LL(1) because:
$S \rightarrow S a \mid a$	Is left recursive
$S \rightarrow a S \mid a$	$\text{FIRST}(a S) \cap \text{FIRST}(a) = \{a\} \neq \emptyset$
$S \rightarrow a R \mid \varepsilon$ $R \rightarrow S \mid \varepsilon$	For $R$ : $S \Rightarrow^* \varepsilon$ and $\varepsilon \Rightarrow^* \varepsilon$
$S \rightarrow a R a$ $R \rightarrow S \mid \varepsilon$	For $R$ : $\text{FIRST}(S) \cap \text{FOLLOW}(R) = \{a\} \neq \emptyset$

# Recursive Predictive Parsing



- Grammar must be LL(1)
- Every nonterminal has one (recursive) procedure responsible for parsing the syntactic category of input tokens corresponding to that nonterminal
- When a nonterminal has multiple productions, each production is implemented in a branch of a selection statement based on input lookahead information

# Writing a Recursive Predictive Parser

$expr \rightarrow term\ rest$   
 $rest \rightarrow +\ term\ rest$   
           $| -\ term\ rest$   
           $| \epsilon$   
 $term \rightarrow id$

```
void rest() {  
    if ( lookahead in FIRST(+ term rest) ) {  
        match('+'); term(); rest(); }  
    else if ( lookahead in FIRST(- term rest) ) {  
        match('-'); term(); rest(); }  
    else if ( lookahead in FOLLOW(rest) )  
        return;  
    else error();  
}
```

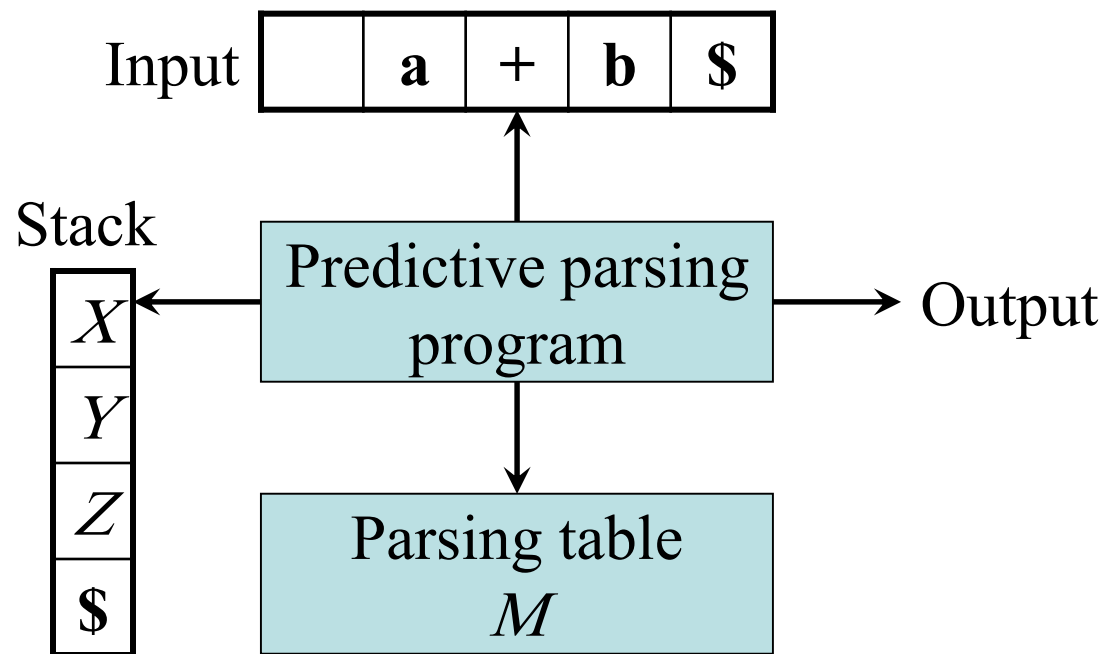
$FIRST(+\ term\ rest) = \{ + \}$

$FIRST(-\ term\ rest) = \{ - \}$

$FOLLOW(rest) = \{ \$ \}$

# Non-recursive Predictive Parsing

- Given an LL(1) grammar  $G = (N, T, P, S)$ 
  - Construct a table  $M[A, a]$  for  $A \in N, a \in T$ , and
  - Use a predictive parsing program with a *stack*



# Constructing Predictive Parsing Table



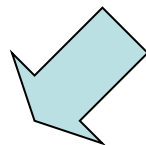
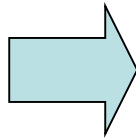
```
for ( each production  $A \rightarrow \alpha$  ) {  
    for ( each terminal  $a \in \text{FIRST}(\alpha)$  )  
        add  $A \rightarrow \alpha$  to  $M[A, a]$   
    if (  $\epsilon \in \text{FIRST}(\alpha)$  ) {  
        for ( each terminal  $b \in \text{FOLLOW}(A)$  )  
            add  $A \rightarrow \alpha$  to  $M[A, b]$   
        if (  $\$ \in \text{FOLLOW}(A)$  )  
            add  $A \rightarrow \alpha$  to  $M[A, \$]$   
    }  
}
```

40 Mark each undefined entry in  $M$  as **error** (empty entry)



# Example Predictive Parsing Table

$E \rightarrow T E'$   
 $E' \rightarrow + T E' \mid \varepsilon$   
 $T \rightarrow F T'$   
 $T' \rightarrow * F T' \mid \varepsilon$   
 $F \rightarrow ( E ) \mid \text{id}$



$A \rightarrow \alpha$	$\text{FIRST}(\alpha)$	$\text{FOLLOW}(A)$
$E \rightarrow T E'$	( id	\$ )
$E' \rightarrow + T E'$	+	\$ )
$E' \rightarrow \varepsilon$	$\varepsilon$	\$ )
$T \rightarrow F T'$	( id	+ \$ )
$T' \rightarrow * F T'$	*	+ \$ )
$T' \rightarrow \varepsilon$	$\varepsilon$	+ \$ )
$F \rightarrow ( E )$	(	* + \$ )
$F \rightarrow \text{id}$	id	* + \$ )

	id	+	*	(	)	\$
$E$	$E \rightarrow T E'$			$E \rightarrow T E'$		
$E'$		$E' \rightarrow + T E'$			$E' \rightarrow \varepsilon$	$E' \rightarrow \varepsilon$
$T$	$T \rightarrow F T'$			$T \rightarrow F T'$		
$T'$		$T' \rightarrow \varepsilon$	$T' \rightarrow * F T'$		$T' \rightarrow \varepsilon$	$T' \rightarrow \varepsilon$
$F$	$F \rightarrow \text{id}$			$F \rightarrow ( E )$		

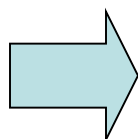
# Example Predictive Parsing Table

Ambiguous grammar:

$S \rightarrow i E t S S' \mid a$

$S' \rightarrow e S \mid \varepsilon$

$E \rightarrow b$



$A \rightarrow \alpha$	FIRST( $\alpha$ )	FOLLOW( $A$ )
$S \rightarrow i E t S S'$	i	e \$
$S \rightarrow a$	a	e \$
$S' \rightarrow e S$	e	e \$
$S' \rightarrow \varepsilon$	$\varepsilon$	e \$
$E \rightarrow b$	b	t



	a	b	e	i	t	\$
$S$	$S \rightarrow a$			$S \rightarrow i E t S S'$		
$S'$			$S' \rightarrow \varepsilon$ $S' \rightarrow e S$			$S' \rightarrow \varepsilon$
$E$		$E \rightarrow b$				

# Predictive Parsing Program

```
push($); // stack bottom-marker
push( $S$ ); // grammar start nonterminal
 $a$  = lookahead;  $X$  = pop();
while (  $X \neq \$$  ) { // stack is not empty
    if (  $X$  is a terminal )
        if (  $X = a$  ) {  $a$  = next lookahead; } else error();
    else if (  $M[X, a] = X \rightarrow Y_1 Y_2 \dots Y_k$  ) {
        output the production  $X \rightarrow Y_1 Y_2 \dots Y_k$ 
        push(  $Y_k, Y_{k-1}, \dots, Y_2, Y_1$  ) //  $Y_1$  on top
    }
    else error();
     $X$  = pop();
}
43 if (  $a \neq \$$  ) error();
```

# Example Table-Driven Parsing

STACK	INPUT	ACTION
<u>E</u> \$	<u>id</u> +id*id\$	output $E \rightarrow T E'$
<u>T</u> E'\$	<u>id</u> +id*id\$	output $T \rightarrow F T'$
<u>F</u> T' E'\$	<u>id</u> +id*id\$	output $F \rightarrow \text{id}$
<u>id</u> T' E'\$	<u>id</u> +id*id\$	match <b>id</b>
<u>T'</u> E'\$	<u>+</u> id*id\$	output $T' \rightarrow \varepsilon$
<u>E'</u> \$	<u>+</u> id*id\$	output $E' \rightarrow + T E'$
<u>+</u> T E'\$	<u>+</u> id*id\$	match <b>+</b>
<u>T</u> E'\$	<u>id</u> *id\$	output $T \rightarrow F T'$
<u>F</u> T' E'\$	<u>id</u> *id\$	output $F \rightarrow \text{id}$
<u>id</u> T' E'\$	<u>id</u> *id\$	match <b>id</b>
<u>T'</u> E'\$	<u>*</u> id\$	output $T' \rightarrow * F T'$
<u>*</u> F T' E'\$	<u>*</u> id\$	match <b>*</b>
<u>F</u> T' E'\$	<u>id</u> \$	output $F \rightarrow \text{id}$
<u>id</u> T' E'\$	<u>id</u> \$	match <b>id</b>
<u>T'</u> E'\$	<u>\$</u>	output $T' \rightarrow \varepsilon$
<u>E'</u> \$	<u>\$</u>	output $E' \rightarrow \varepsilon$
<u>\$</u>	<u>\$</u>	

	<u>id</u>	+	*	(	)	\$
E	$E \rightarrow T E'$			$E \rightarrow T E'$		
E'		$E' \rightarrow + T E'$			$E' \rightarrow \varepsilon$	$E' \rightarrow \varepsilon$
T	$T \rightarrow F T'$			$T \rightarrow F T'$		
T'		$T' \rightarrow \varepsilon$	$T' \rightarrow * F T'$		$T' \rightarrow \varepsilon$	$T' \rightarrow \varepsilon$
F	$F \rightarrow \text{id}$			$F \rightarrow (E)$		

# Panic Mode Error Recovery

Add synchronizing actions to undefined entries based on FOLLOW

Pro: can be automated

Cons: error messages are needed

$\text{FOLLOW}(E) = \{ ), \$ \}$   
 $\text{FOLLOW}(E') = \{ ), \$ \}$   
 $\text{FOLLOW}(T) = \{ +, ), \$ \}$   
 $\text{FOLLOW}(T') = \{ +, ), \$ \}$   
 $\text{FOLLOW}(F) = \{ +, *, ), \$ \}$

	id	+	*	(	)	\$
$E$	$E \rightarrow T E'$			$E \rightarrow T E'$	<b><i>synch</i></b>	<b><i>synch</i></b>
$E'$		$E' \rightarrow + T E'$			$E' \rightarrow \varepsilon$	$E' \rightarrow \varepsilon$
$T$	$T \rightarrow F T'$	<b><i>synch</i></b>		$T \rightarrow F T'$	<b><i>synch</i></b>	<b><i>synch</i></b>
$T'$		$T' \rightarrow \varepsilon$	$T' \rightarrow * F T'$		$T' \rightarrow \varepsilon$	$T' \rightarrow \varepsilon$
$F$	$F \rightarrow \text{id}$	<b><i>synch</i></b>	<b><i>synch</i></b>	$F \rightarrow ( E )$	<b><i>synch</i></b>	<b><i>synch</i></b>

***empty***  $M[A, a]$ : parsing program skips current token  $a$

45 ***synch*** in  $M[A, a]$ : parsing program pops current nonterminal  $A$

# Example Panic Mode Error Recovery

STACK	INPUT	ACTION
<u>E</u> \$	<u>+</u> id*+idid\$	error, skip +
<u>E</u> \$	<u>id</u> *+idid\$	
<u>T</u> E'\$	<u>id</u> *+idid\$	
<u>F</u> T' E'\$	<u>id</u> *+idid\$	
<u>id</u> T' E'\$	<u>id</u> *+idid\$	
<u>T</u> ' E'\$	<u>*</u> +idid\$	
<u>*</u> F T' E'\$	<u>*</u> +idid\$	
<u>F</u> T' E'\$	<u>+</u> idid\$	error, pop F
<u>T</u> ' E'\$	<u>+</u> idid\$	
<u>E</u> '\$	<u>+</u> idid\$	
<u>+</u> T E'\$	<u>+</u> idid\$	
<u>T</u> E'\$	<u>id</u> id\$	
<u>F</u> T' E'\$	<u>id</u> id\$	
<u>id</u> T' E'\$	<u>id</u> id\$	
<u>T</u> ' E'\$	<u>id</u> \$	error, skip id
<u>T</u> ' E'\$	<u>\$</u>	
<u>E</u> '\$	<u>\$</u>	
<u>\$</u>	<u>\$</u>	

	id	+	*	(	)	\$
E	E → TE'			E → TE'	synch	synch
E'		E' → + TE'			E' → ε	synch
T	T → FT'	synch		T → FT'	synch	synch
T'		T' → ε	T' → * FT'		T' → ε	T' → ε
F	F → id	synch	synch	F → (E)	synch	synch

# Phrase-Level Error Recovery

Change input stream by inserting missing tokens

For example: **id id** is changed into **id \* id**

Can then continue here

	<b>id</b>	<b>+</b>	<b>*</b>	<b>(</b>	<b>)</b>	<b>\$</b>
$E$	$E \rightarrow T E_R$			$E \rightarrow T E'$		
$E'$		$E' \rightarrow + T E'$			$E' \rightarrow \varepsilon$	$E' \rightarrow \varepsilon$
$T$	$T \rightarrow F T'$			$T \rightarrow F T'$		
$T'$	<b>insert *</b>	$T' \rightarrow \varepsilon$	$T' \rightarrow * F T'$		$T' \rightarrow \varepsilon$	$T' \rightarrow \varepsilon$
$F$	$F \rightarrow \text{id}$			$F \rightarrow ( E )$		

**insert \***: parsing program inserts missing \* and retries the production

Pro: can be automated

Cons: recovery not always intuitive

# Error Productions for Error Recovery

Add *error production*:  $T' \rightarrow F T'$  to ignore missing \*, e.g.: **id id**

	id	+	*	(	)	\$
$E$	$E \rightarrow T E_R$			$E \rightarrow T E'$		
$E'$		$E' \rightarrow + T E'$			$E' \rightarrow \varepsilon$	$E' \rightarrow \varepsilon$
$T$	$T \rightarrow F T'$			$T \rightarrow F T'$		
$T'$	$T' \rightarrow F T'$	$T' \rightarrow \varepsilon$	$T' \rightarrow * F T'$		$T' \rightarrow \varepsilon$	$T' \rightarrow \varepsilon$
$F$	$F \rightarrow \text{id}$			$F \rightarrow ( E )$		

Pro: powerful recovery method

Cons: cannot be automated