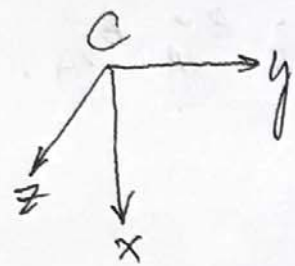
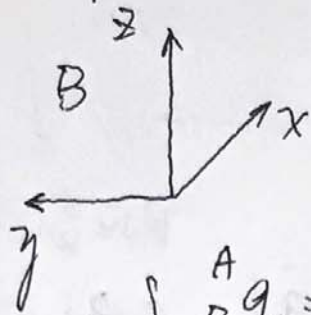
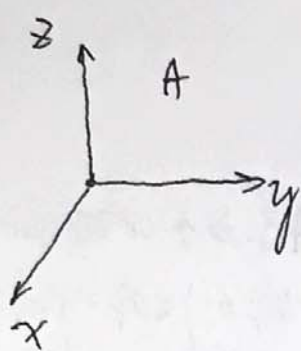


# 四元数坐标转换基本运算

给定坐标系 A, B, C 如下. B 由 A 绕其 z 轴旋转  $180^\circ$  得到.  
C 由 A 绕其 y 轴旋转  $90^\circ$  得到.



根据四元数轴角构造方法:

$$\begin{cases} {}^A Bq = \{ {}^A \vec{z}_A, 180^\circ \} \\ {}^A Cq = \{ {}^A \vec{y}_A, 90^\circ \} \end{cases}$$

B 由 A 绕  ${}^A \vec{z}$  旋转得到

$${}^A Bq = (\cos \frac{180^\circ}{2}, -\sin \frac{180^\circ}{2} {}^A \vec{z}_A)$$

$$\therefore {}^A Bq = (\cos \frac{180^\circ}{2}, -\sin \frac{180^\circ}{2} {}^A \vec{z}_A) = (0, 0, 0, -1)$$

$${}^A Cq = (\cos \frac{90^\circ}{2}, -\sin \frac{90^\circ}{2} {}^A \vec{y}_A) = (\frac{\sqrt{2}}{2}, 0, -\frac{\sqrt{2}}{2}, 0)$$

进而根据坐标转换公式  ${}^B \vec{v} = {}^A Bq \otimes {}^A \vec{v} \otimes ({}^A Bq)^*$ , 取  ${}^A \vec{v} = {}^A \vec{x}_A$ .

则 A 系的 x 轴在 B 系表示  ${}^B \vec{x}_A$  计算如下.

$${}^B \vec{x}_A = {}^A Bq \otimes {}^A \vec{x}_A \otimes ({}^A Bq)^* = (0, 0, 0, -1) \otimes (0, 1, 0, 0) \otimes (0, 0, 0, 1) = (0, -1, 0, 0)$$

$$= (-1, 0, 0)^T = -{}^B \vec{x}_B. \text{ 即为 B 系 x 轴的负方向.}$$

$$\text{同理, } {}^C \vec{x}_A = {}^A Cq \otimes {}^A \vec{x}_A \otimes ({}^A Cq)^* = (\frac{\sqrt{2}}{2}, 0, -\frac{\sqrt{2}}{2}, 0) \otimes (0, 1, 0, 0) \otimes (\frac{\sqrt{2}}{2}, 0, \frac{\sqrt{2}}{2}, 0) = (0, 0, 0, 1)$$

$$= (0, 0, 1)^T = {}^C \vec{z}_C, \text{ 即为 C 系 z 轴方向.}$$

考虑 B 与 C 之间的关系, 根据四元数求法:

$${}^B Cq = {}^A Cq \otimes {}^A Bq = {}^A Cq \otimes ({}^A Bq)^{-1}$$

$$= (\frac{\sqrt{2}}{2}, 0, -\frac{\sqrt{2}}{2}, 0) \otimes (0, 0, 0, 1) = (0, -\frac{\sqrt{2}}{2}, 0, \frac{\sqrt{2}}{2})$$

则 B 系 x 轴在 C 系表示为

$${}^C \vec{x}_B = {}^B Cq \otimes {}^B \vec{x}_B \otimes ({}^B Cq)^* = (0, -\frac{\sqrt{2}}{2}, 0, \frac{\sqrt{2}}{2}) \otimes (0, 1, 0, 0) \otimes (0, \frac{\sqrt{2}}{2}, 0, -\frac{\sqrt{2}}{2}) = (0, 0, 0, -1)$$

$$= (0, 0, -1)^T = -{}^C \vec{z}_C, \text{ 即为 C 系 z 轴负方向.}$$

四元数乘法:

$$a = [a_1, a_2, a_3, a_4]$$

$$b = [b_1, b_2, b_3, b_4]$$

$$a \otimes b =$$

$$\begin{bmatrix} a_1 b_1 - a_2 b_2 - a_3 b_3 - a_4 b_4 \\ a_1 b_2 + a_2 b_1 + a_3 b_4 - a_4 b_3 \\ a_1 b_3 - a_2 b_4 + a_3 b_1 + a_4 b_2 \\ a_1 b_4 + a_2 b_3 - a_3 b_2 + a_4 b_1 \end{bmatrix}$$



四元数与旋转矩阵的转换, 已知  ${}^A_B \mathbf{q} = (q_1, q_2, q_3, q_4)$ .

$${}^A_B \mathbf{M} = \begin{bmatrix} 2q_1^2 - 1 + 2q_2^2 & 2(q_2q_3 + q_1q_4) & 2(q_2q_4 - q_1q_3) \\ 2(q_2q_3 - q_1q_4) & 2q_1^2 - 1 + 2q_3^2 & 2(q_3q_4 + q_1q_2) \\ 2(q_2q_4 + q_1q_3) & 2(q_3q_4 - q_1q_2) & 2q_1^2 - 1 + 2q_4^2 \end{bmatrix}^T$$

对于系 A, B, C.

$${}^A_B \mathbf{M} = \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = [\vec{x}_A^B \mid \vec{y}_A^B \mid \vec{z}_A^B]$$

因此  ${}^A_B \mathbf{M}$  即为 A 系 3 个坐标轴在 B 系的表示按列排列得到

$${}^A_B \mathbf{M} = [\vec{x}_A^B \mid \vec{y}_A^B \mid \vec{z}_A^B]$$

$${}^A_C \mathbf{M} = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} = [\vec{x}_A^C \mid \vec{y}_A^C \mid \vec{z}_A^C]$$

用旋转矩阵进行坐标转换:

$$\vec{B} \vec{x}_A = {}^A_B \mathbf{M} \cdot \vec{A} \vec{x}_A = \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix} = -\vec{B} \vec{x}_B$$

$$\vec{C} \vec{x}_A = {}^A_C \mathbf{M} \cdot \vec{A} \vec{x}_A = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} = -\vec{C} \vec{z}_C = [\vec{C} \vec{x}_B \mid \vec{C} \vec{y}_B \mid \vec{C} \vec{z}_B]$$

$${}^B_C \mathbf{M} = {}^A_C \mathbf{M} \cdot {}^A_B \mathbf{M} = {}^A_C \mathbf{M} \cdot ({}^A_B \mathbf{M})^T = \begin{bmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 & -1 \\ 0 & -1 & 0 \\ -1 & 0 & 0 \end{bmatrix}$$

四元数/旋转矩阵与欧拉角的转换.

基本单轴旋转矩阵:

$$R_x(\theta) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{bmatrix}, R_y(\theta) = \begin{bmatrix} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{bmatrix}, R_z(\theta) = \begin{bmatrix} \cos\theta & -\sin\theta & 0 \\ \sin\theta & \cos\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

若 A 系统其自身 z 轴旋转  $\gamma$ , 再绕新的 y 轴旋转  $\beta$ , 最后绕新的 x 轴旋转  $\alpha$ , 则表示为 A 按照 zyx 顺序旋转  $(\gamma, \beta, \alpha)$  得到 B.

$${}^A_B \mathbf{M} = [R_x(\alpha) R_y(\beta) R_z(\gamma)]^T$$

$${}^B_C \mathbf{M} = [R_y(90^\circ) R_z(180^\circ)]^T = R_y(90^\circ)^T \cdot R_z(180^\circ)^T$$

上面定义的 A, B, C 系中, C 系可由 B 系按照 zyx 顺序旋转  $(180^\circ, 90^\circ, 0^\circ)$  得到.

$${}^B_C \mathbf{M} = \underbrace{\begin{bmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}}_{{}^A_C \mathbf{M}} \cdot \underbrace{\begin{bmatrix} -1 & 0 & 0 \\ 0 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}}_{{}^A_B \mathbf{M}} = \begin{bmatrix} 0 & 0 & -1 \\ 0 & -1 & 0 \\ -1 & 0 & 0 \end{bmatrix}$$