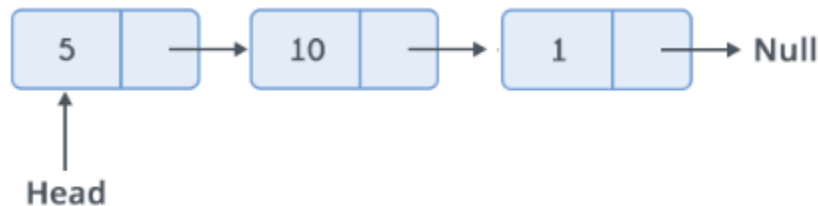


7.5 - The Last Part of Lab5

1. Refer to the full directions for Lab5 if you need to:
<https://docs.google.com/document/d/1Yh8zNchxV2V3-8jg4dg6PvJllymOa4WivgNeD0dAhdvk/edit?usp=sharing>
2. Add the `delete()` function to your `linked_list.c`
`delete()` should take the head and a value as arguments, traverse the list, and remove the first node in the list that contains the specified value and `free` the memory for that node. For example, if we called:

`head = delete(head, 20)` was called on the linked list that contained 5-10-20-1 the linked list after `delete()` returned would contain:



Hints:

- You can look at the binary search tree code we wrote in class or a different version of binary search trees in Section 6.5 in Kernighan and Ritchie, although it can be good practice to try to finish the lab without looking!
- You are essentially splicing out a node from the list. Looking at the above diagram with 5-10-1, if we wanted to remove 10, we would have to:
 - navigate to 5 (one *before* the one we want to delete)
 - be able to get what 10 is pointing to (the `next` of the one we want to delete)
 - set `5->next` to be `10->next`
 - `free 10`
- Also, **never** attempt to access a pointer after it has been freed! In the above example, we must deal with `10->next` before freeing 10.

Turn in your code to moodle in `lab5.5.tgz`

It should have:

- `linked_list.h`
- `linked_list.c`
- `lab5.txt` (that has your name as the driver)

There is a test `main()` for you in:

`/home/msarris/csci235/lab5/test7.5.c`