Chapter 3 Flow of Control

Prof. Yongsu Park

Division of Computer Science and Engineering Hanyang University

Flow of Control

- As in most programming languages, flow of control in Java refers to its branching and looping mechanisms
- Java has several branching mechanisms:

```
- if, else if, else
- switch
```

- Java has three types of loop statements:
 - while,
 - do-while
 - for
- Most branching and looping statements are controlled by Boolean expressions
 - A Boolean expression evaluates to either true or false
 - The primitive type boolean may only take the values true or false

Display 3.1 Tax Program

– an example of if, else if, else

```
if (netIncome <= 15000)
       tax = 0:
    else if ((netlncome > 15000) && (netlncome <=
30000))
       //tax = 5\% of amount over $15,000
       tax = (0.05*(netIncome - 15000));
    else //netlncome > $30.000
       //fivePercentTax = 5% of income from $15,000
to $30,000.
       fivePercentTax = 0.05*15000;
       //tenPercentTax = 10% of income over
$30,000.
       tenPercentTax = 0.10*(netIncome - 30000);
       tax = (fivePercentTax + tenPercentTax);
    System.out.printf("Tax due = $%.2f", tax);
```

Display 3.1 Tax Program

Enter net income.

Do not include a dollar sign or any commas.

40000

Tax due = \$1750.00

Display 3.2 A switch Statement

```
import java.util.Scanner;
                                                      switch (numberOfFlavors)
public class SwitchDemo
                                                         case 32:
                                                           System.out.println("Nice selection.");
  public static void main(String[] args)
                                                           break:
                                                         case 1:
     Scanner keyboard =
                                                           System.out.println("I bet it's vanilla.");
            new Scanner(System.in);
                                                           break:
                                                         case 2:
     System.out.println("Enter number of
                                                         case 3:
                           ice cream flavors:");
                                                         case 4:
     int numberOfFlavors = keyboard.nextInt();
                                                           System.out.println(numberOfFlavors + " flavors");
                                                           System.out.println("is acceptable.");
                                                           break;
                                                         default:
                                                           System.out.println("I didn't plan for");
                                                           System.out.println(numberOfFlavors + " flavors.");
                                                           break:
```

Display 3.2 A switch Statement

```
Enter number of ice cream flavors:
I bet it's vanilla.
Enter number of ice cream flavors:
32
Nice selection.
Enter number of ice cream flavors:
3
3 flavors
is acceptable.
Enter number of ice cream flavors:
9
I didn't plan for 9 flavors.
```

Pitfall: Using == with Strings

- The equality comparison operator (==) can correctly test two values of a *primitive* type
- However, when applied to two objects such as objects of the String class, == tests to see if they are stored in the same memory location, not whether or not they have the same value
- In order to test two strings to see if they have equal values, use the method equals, or equalsIgnoreCase

```
string1.equals(string2)
string1.equalsIgnoreCase(string2)
```

Display 3.4 Comparing Strings

```
public class StringComparisonDemo
                                                                         String s3 = "A cup of java is a joy forever.";
                                                                         if (s3.compareTolgnoreCase(s1) < 0)
  public static void main(String[] args)
                                                                           System.out.println("\"" + s3 + "\"");
     String s1 = "Java isn't just for breakfast.";
                                                                           System.out.println("precedes");
     String s2 = "JAVA isn't just for breakfast.";
                                                                           System.out.println("\"" + s1 + "\"");
                                                                           System.out.println("in alphabetic
     if (s1.equals(s2))
                                                                   ordering");
       System.out.println("The two lines are equal.");
     else
                                                                         else
       System.out.println("The two lines are not equal.");
                                                                           System.out.println("s3 does not
                                                                    precede s1.");
     if (s2.equals(s1))
       System.out.println("The two lines are equal.");
     else
       System.out.println("The two lines are not equal.");
     if (s1.equalsIgnoreCase(s2))
       System.out.println("But the lines are equal, ignoring case.");
     else
       System.out.println("Lines are not equal, even ignoring case.");
```

Display 3.4 Comparing Strings

The two lines are not equal.
The two lines are not equal.
But the lines are equal, ignoring case.
"A cup of java is a joy forever."
precedes
"Java isn't just for breakfast."
in alphabetical ordering

Loops

- Loops in Java are similar to those in other high-level languages
- Java has three types of loop statements: the while, the do-while, and the for statements
 - The code that is repeated in a loop is called the body of the loop
 - Each repetition of the loop body is called an *iteration* of the loop

Display 3.7 Demonstration of while Loops and do-while Loops

```
public class WhileDemo
  public static void main(String[] args)
                                                             System.out.println("First do-while loop:");
                                                             countDown = 3:
    int countDown:
                                                             do
    System.out.println("First while loop:");
                                                                System.out.println("Hello");
    countDown = 3;
                                                                countDown = countDown - 1;
    while (countDown > 0)
                                                             }while (countDown > 0);
       System.out.println("Hello");
                                                             System.out.println("Second do-while loop:");
       countDown = countDown - 1;
                                                             countDown = 0:
                                                             do
    System.out.println("Second while loop:");
                                                                System.out.println("Hello");
    countDown = 0:
                                                                countDown = countDown - 1;
    while (countDown > 0)
                                                             }while (countDown > 0);
       System.out.println("Hello");
       countDown = countDown - 1;
```

Display 3.7 Demonstration of while Loops and do-while Loops

First while loop:

Hello

Hello

Hello

Second while loop:

First do-while loop:

Hello

Hello

Hello

Second do-while loop:

Hello