```
In [5]:
            #Prog 1
             #Class Attribute
          2
          3
             class Dog:
          4
                 species = 'mammal'
          5
                 #Initializer / Instance Attributes
          6
                 def __init__(self,name,age):
          7
                     self.name = name
          8
                     self.age = age
          9
                 #instance method
         10
                 def description(self):
         11
                     return "{} is {} years old".format(self.name,self.age)
                 #instance method
         12
         13
                 def speak(self, sound):
         14
                     return "{} says {}".format(self.name,sound)
         15
             #Instantiat the Dog object
         16
             pike = Dog("Pike", 6)
         17
         18 #Call our instance methods
         19
             print(pike.description())
         20 | print(pike.speak("Woof Woof!"))
```

Pike is 6 years old Pike says Woof Woof!

```
In [6]:
            #Prog 2
          1
             #Parent class
          2
          3
             class Dog:
                 #class attribute
          4
          5
                 species='mammal'
          6
          7
                 #Initializer/Instance attributes
          8
                 def init (self,name,age):
          9
                     self.name = name
         10
                     self.age = age
         11
         12
                 #instance method
         13
                 def description(self):
                     return "{} is {} years old".format(self.name,self.age)
         14
         15
         16
                 #instance method
         17
                 def speak(self, sound):
         18
                     return "{} says {}".format(self.name, sound)
         19
         20
             #Child class (inherits from Dog class)
         21
             class RussellTerrier(Dog):
         22
                 def run(self, speed):
                     return "{} runs {}".format(self.name,speed)
         23
         24
             #Child class(inherits from Dog class)
         25
             class Bulldog(Dog):
         26
                 def run(self,speed):
         27
                     return "{} runs {}".format(self.name,speed)
         28
             #Child classes inherit attributes and behaviors from the parent class
         29
             thunder = Bulldog("Thunder",9)
         30
         31
             print(thunder.description())
         32
             #Child classes have specific attributes and behaviors as well
         33
         34
             print(thunder.run("Slowly"))
         35
         36
             spinter = Bulldog("Spinter",12)
             print(spinter.description())
         37
             print(spinter.run("Fast"))
         38
         39
         40 roger = RussellTerrier("Roger",5)
         41
             print(roger.description())
             print(roger.run("quickly"))
```

Thunder is 9 years old Thunder runs Slowly Spinter is 12 years old Spinter runs Fast Roger is 5 years old Roger runs quickly

```
In [4]:
            # Prog 3(with error)
          1
             # Parent class
          2
          3
             class Dog:
                 # Class attribute
          4
          5
                 species = 'mammal'
          6
                 # Initializer / Instance attributes
          7
                 def __init__(self, name, age):
          8
                     self.name = name
          9
                     self.age = age
                 # instance method
         10
                 def description(self):
         11
                     return "{} is {} years old".format(self.name, self.age)
         12
         13
                 # instance method
                 def speak(self, sound):
         14
                     return "{} says {}".format(self.name, sound)
         15
         16
             # Child class (inherits from Dog() class)
         17
             class RussellTerrier(Dog):
         18
                 def run(self, speed):
                     return "{} runs {}".format(self.name, speed)
         19
             # Child class (inherits from Dog() class)
         20
             class Bulldog(Dog):
         21
                 def run(self, speed):
         22
                     return "{} runs {}".format(self.name, speed)
         23
             # Child classes inherit attributes and behaviors from the parent class
         24
             thunder = Bulldog("Thunder", 9)
         25
             print(thunder.description())
         26
         27
            # Child classes have specific attributes and behaviors as well
         28
             print(thunder.run("slowly"))
             # Is thunder an instance of Dog()?
         29
             print(isinstance(thunder, Dog))
         31
             # Is thunder_kid an instance of Dog()?
            thunder kid = Dog("ThunderKid", 2)
         32
         33
             print(isinstance(thunder, Dog))
            # Is Kate an instance of Bulldog()
         34
             Kate = RussellTerrier("Kate", 4)
         35
             print(isinstance(Kate, Dog))
         36
            # Is thunder kid and instance of kate?
             print(isinstance(thunder kid, Kate))
         38
             print("Thanks for understanding the concept of OOPs")
        Thunder is 9 years old
        Thunder runs slowly
        True
        True
        True
        TypeError
                                                   Traceback (most recent call last)
        <ipython-input-4-9d04014cdcd2> in <module>
             36 print(isinstance(Kate, Dog))
             37 # Is thunder kid and instance of kate?
        ---> 38 print(isinstance(thunder_kid, Kate))
             39 print("Thanks for understanding the concept of OOPs")
        TypeError: isinstance() arg 2 must be a type or tuple of types
```

```
In [1]:
             # Prog 3(without error)
          1
             # Parent class
          2
          3
             class Dog:
                 # Class attribute
          4
          5
                 species = 'mammal'
          6
                 # Initializer / Instance attributes
          7
                 def __init__(self, name, age):
          8
                     self.name = name
          9
                     self.age = age
                 # instance method
         10
                 def description(self):
         11
                     return "{} is {} years old".format(self.name, self.age)
         12
         13
                 # instance method
                 def speak(self, sound):
         14
                     return "{} says {}".format(self.name, sound)
         15
         16
         17
             # Child class (inherits from Dog() class)
         18
             class RussellTerrier(Dog):
                 def run(self, speed):
         19
                     return "{} runs {}".format(self.name, speed)
         20
             # Child class (inherits from Dog() class)
         21
         22
             class Bulldog(Dog):
         23
                 def run(self, speed):
         24
                     return "{} runs {}".format(self.name, speed)
         25
             # Child classes inherit attributes and behaviors from the parent class
         26
             thunder = Bulldog("Thunder", 9)
         27
         28
             print(thunder.description())
         29
             # Child classes have specific attributes and behaviors as well
         30
         31
             print(thunder.run("slowly"))
         32
         33
             # Is thunder an instance of Dog()?
         34
             print(isinstance(thunder, Dog))
         35
             # Is thunder_kid an instance of Dog()?
         36
             thunder kid = Dog("ThunderKid", 2)
         37
         38
             print(isinstance(thunder, Dog))
         39
             # Is Kate an instance of Bulldog()
         40
         41
             Kate = RussellTerrier("Kate", 4)
         42
             print(isinstance(Kate, Dog))
         43
             print("Thanks for understanding the concept of OOPs")
         44
```

```
Thunder is 9 years old
Thunder runs slowly
True
True
True
Thanks for understanding the concept of OOPs
```

```
In [ ]: 1
```