Exercise H3:

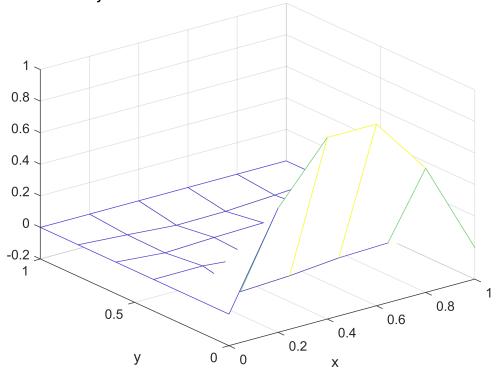
```
clear all; clc; close all;
```

Solution with 6 points gives

```
numpts = 6;
[xnew,ynew,sol_new] = FD_2D_func(numpts);

figure;
mesh(xnew,ynew,sol_new);
xlabel('x')
ylabel('y')
title(['sin(x)u_{xx}+u_{xy}+3u =0' ...
'on square with zero BCs except y=0 using ' num2str(numpts) ' points'])
```

$\sin(x)u_{xx}+u_{xy}+3u$ =0on square with zero BCs except y=0 using 6 points

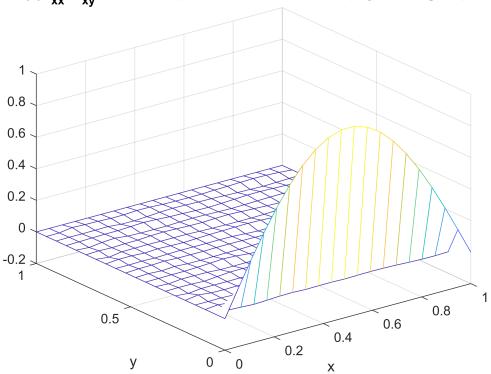


Then we can see the solution with 20 points

```
%% 20 points
numpts = 20;
[xnew,ynew,sol_new] = FD_2D_func(numpts);
```

```
figure;
mesh(xnew,ynew,sol_new);
xlabel('x')
ylabel('y')
title(['sin(x)u_{xx}+u_{xy}+3u=0 ' ...
    'on square with zero BCs except y=0 using ' num2str(numpts) ' points'])
```

$\sin(x)u_{xx}^{}+u_{xy}^{}+3u=0$ on square with zero BCs except y=0 using 20 points

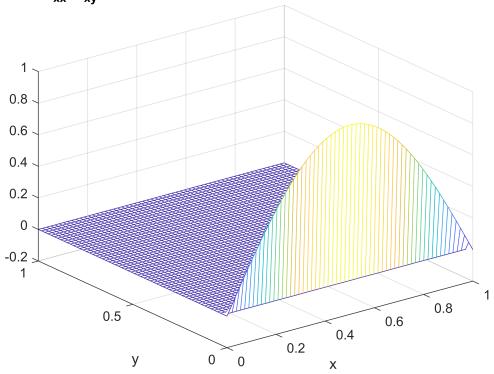


And with 60 points

```
%% 60 points
numpts = 60;
[xnew,ynew,sol_new] = FD_2D_func(numpts);

figure;
mesh(xnew,ynew,sol_new);
xlabel('x')
ylabel('y')
title(['sin(x)u_{xx}+u_{xy}+3u=0 ' ...
    'on square with zero BCs except y=0 using ' num2str(numpts) ' points'])
```

 $\sin(x)u_{xx}^{2}+u_{xy}^{2}+3u=0$ on square with zero BCs except y=0 using 60 points



The solution seems to get better with a finer grid. But I did not plot the true solution compared to the numerical solution to be sure of this.

Let's define a function to help us try different point easily:

```
a_{fun} = @(x) 3-2*(\sin(x))/h.^2;
b fun = a(x) \sin(x)/h.^2;
c = 1/(4*h.^2);
% -----
% We'll just use the same stepsize in x and y
% Build the xvector of grid points:
 _____
      = x1:h:xN;
Х
     = y1:h:yN;
У
% Define the solution matrix and plug in BCs.
% -----
sol_{FD} = zeros(N,N);
           = 0; % Enforcing the left side is u=0
sol_FD(:,1)
sol FD(:,end) = 0; % Enforcing right side u=0
sol_FD(end,:) = 0; % Enforcing the top u=0
sol_FD(1,:) = sin(pi*x); % Enforcing the bottom BC u(x,0)=sin(pi*x)
% Build the matrix A:
% -----
ind = 1:m^2-3;
inner_supsub_diag = -c.*(mod(ind,4)~=1)';
ind = 1:m^2-5;
outer_supsub_diag = c.*(mod(ind,4)~=0)';
x_rep = repmat(x(2:end-1), m, 1);
x_rep = x_rep(:);
% Build the main structure of the matrix
A = a fun(x rep).*eye(m^2,m^2)... % main diagonal
   + 1*diag(inner_supsub_diag,3) ... % yellow on notes
   + 1*diag(inner_supsub_diag,-3) ... % yellow
   + 1*diag(outer_supsub_diag,5) ... % light blue
   + 1*diag(outer_supsub_diag,-5) ... % light blue
   + diag(b_fun(x_rep(1:m^2-m)).*ones(m^2-m,1),m) ... % dark blue
   + diag(b fun(x rep(m+1:m^2)).*ones(m^2-m,1),-m); % red
% -----
% Build the RHS vector
% -----
RHS_vec = zeros(m^2,1);
\% Adjust the entries that have the BCs in them 1, m+1, 2*m+1, etc. Note
% that the book uses a different ordering of the EQUATIONS that is not as
% directly compatible with the (:) notation.
for k=1:m
   RHS_vec((k-1)*m + 1) = -((\sin(k)-\sin(k+1))./4);
end
```