

## Dynamic Programming - Graphs

### Advanced Algorithms – Assign#4

Henri Medeiros dos Reis

**Arbitrage** is the use of discrepancies in currency exchange rates to transform one unit of a currency into more than one unit of the same currency. For example, suppose that 1 U.S. dollar buys 49 Indian rupees, 1 Indian rupee buys 2 Japanese yen, and 1 Japanese yen buys 0.0107 U.S. dollars. Then, by converting currencies, a trader can start with 1 U.S. dollar and buy  $49 \times 2 \times 0.0107 = 1.0486$  U.S. dollars, thus turning a profit of 4.86 percent.

Suppose that we are given  $n$  currencies  $c_1, c_2, \dots, c_n$  and an  $n \times n$  table  $R$  of exchange rates, such that one unit of currency  $c_i$  buys  $R[i, j]$  units of currency  $c_j$ .

- a. Give an efficient algorithm to determine whether or not there exists a sequence of currencies  $\langle c_{i_1}, c_{i_2}, \dots, c_{i_k} \rangle$  such that

$$R[i_1, i_2] \cdot R[i_2, i_3] \cdots R[i_{k-1}, i_k] \cdot R[i_k, i_1] > 1 .$$

Analyze the running time of your algorithm.

- b. Give an efficient algorithm to print out such a sequence if one exists. Analyze the running time of your algorithm.
- c. Include a dry run of your algorithm with some sample data and show your work.
- d. Implement the algorithm in a programming language of your choice, and be sure to include screenshots of sample executions of your program in a test case report.

#### **Submission:**

Please upload your solution files to d2l by the due date.

Changes from Floyd-Warshall:

1-) the price change from a currency to itself is 1, no longer 0

2-) we don't to maximize profit instead of minimize distance

3-) the weight is a multiplication instead of a addition

4-) want to return whether the initial start point can go through other nodes on the graph and end up with a larger value

From Floyd-Warshall we previously had

All Pairs Floyd-Warshall ( $G, w$ )

for  $s: 1 \rightarrow n$

for  $t: 1 \rightarrow n$

: if  $\vec{st} \in E$ , then  $D(0, s, t) = w(s, t)$

else,  $D(0, s, t) = \infty$

for  $i: 1 \rightarrow n$

for  $s: 1 \rightarrow n$

for  $t: 1 \rightarrow n$

$sum = D(i, k) + D(k, t)$

if ( $sum < D(i, t)$ )

$D(i, t) = sum$

return  $D(n, \dots)$

Making the changes gives

Arbitrage ( $G, w, \text{starting}$ )

for  $s : I \rightarrow n$

for  $t : I \rightarrow n$

if  $\vec{s}t \in E$ , then  $D(0, s, t) = w(s, t)$

else,  $D(0, s, t) = 0$  # needed change, since maximizing  
an no negative weights

for  $k : I \rightarrow n$

for  $i : I \rightarrow n$

for  $j : I \rightarrow n$

if  $i \neq k$  and  $j \neq k$  fix the column and row  
since diagonals may no longer be 1, causing cycles

$\text{mul} = D(i, k) D(k, j)$   
if  $(\text{mul} > D(i, j))$

$D(i, j) = \text{mul}$

if any element in diagonal  $> 1$  return true

$\Rightarrow$  run time is  $O(n^3)$ , just like Floyd-Warshall

2-) in order to be able to print the sequence,  
it is needed to keep track where we are  
coming from, the previous step. So adding that change  
gives

Arbitrage-print ( $G, w, \text{starting}$ ) {

for  $s : I \rightarrow n$

for  $t : I \rightarrow n$

if  $\vec{s}t \in E$

$D(0, s, t) = w(s, t)$

$\text{prev}(s, t) = t$

else ,  $D(0, s, t) = 0$  # needed change , since maximizing  
an no negative weights

for  $k : 1 \rightarrow n$

for  $i : 1 \rightarrow n$

for  $j : 1 \rightarrow n$   
 $i \neq k$  and  $j \neq k$

$$mul = D(i, k) D(k, j)$$

$$\text{if } (mul > D(i, j))$$

$$D(i, j) := mul$$

$$\text{prev}(i, j) = \text{prev}(i, k)$$

:> any element in diagonal  $> 1$  print ("there exists")

else return

=> recursion print on a diagonal that is larger than 1

print-sol (starting, ending, prev)

}

print-sol (starting, ending, my-matrix) {

print (starting)

:> (my-matrix (starting, ending) = ending)

print (ending); return

else

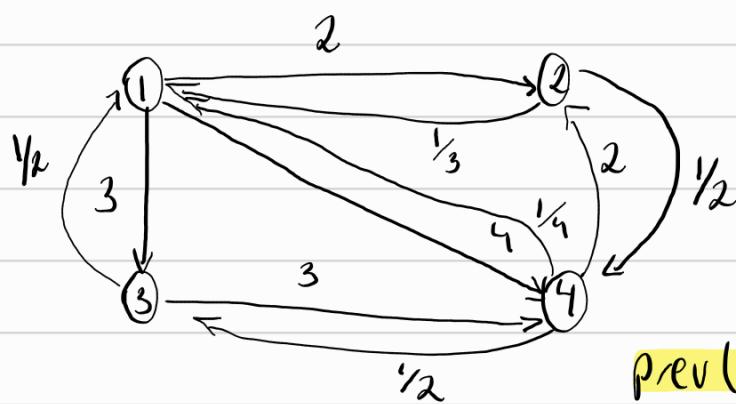
middle = my-matrix (starting, ending)

print-sol (middle, ending, my-matrix)

{

=>  $O(h^3)$  3 nested for loops

3) Dry run



$$\text{prev}(i, j) = \text{prev}(i, k)$$

$D_0$	$i \downarrow$	$j \rightarrow$	$\frac{1}{6}$	$\text{prev}$
	$v_1$	$v_2$	$v_3$	$v_4$
	1	2	3	4
$v_1$	1	2	3	4
$v_2$	$\frac{1}{3}$	1	0	$\frac{1}{2}$
$v_3$	$\frac{1}{2}$	0	1	3
$v_4$	$\frac{1}{4}$	2	$\frac{1}{2}$	2

$D_1$	$v_1$	$v_2$	$v_3$	$v_4$	$\text{prev}$	$v_1$	$v_2$	$v_3$	$v_4$	
	1	2	3	4		$v_1$	$v_1$	$v_2$	$v_3$	$v_4$
$v_1$	1	2	3	4		$v_1$	$v_1$	$v_2$	$v_3$	$v_4$
$v_2$	$\frac{1}{3}$	1	1	$\frac{4}{3}$		$v_2$	$v_1$	$v_2$	$v_1$	$v_1$
$v_3$	$\frac{1}{2}$	1	$\frac{3}{2}$	3		$v_3$	$v_1$	$v_1$	$v_1$	$v_4$
$v_4$	$\frac{1}{4}$	2	$\frac{3}{4}$	2		$v_4$	$v_1$	$v_2$	$v_1$	$v_1$

$D_2$	$v_1$	$v_2$	$v_3$	$v_4$	$\text{prev}$	$v_1$	$v_2$	$v_3$	$v_4$	
	1	2	3	4		$v_1$	$v_1$	$v_2$	$v_3$	$v_4$
$v_1$	1	2	3	4		$v_1$	$v_1$	$v_2$	$v_3$	$v_4$
$v_2$	$\frac{1}{3}$	1	1	$\frac{4}{3}$		$v_2$	$v_1$	$v_2$	$v_1$	$v_1$
$v_3$	$\frac{1}{2}$	1	$\frac{3}{2}$	3		$v_3$	$v_1$	$v_1$	$v_1$	$v_4$
$v_4$	$\frac{2}{3}$	2	2	$\frac{8}{3}$		$v_4$	$v_2$	$v_2$	$v_1$	$v_2$

$D_3$	$v_1$	$v_2$	$v_3$	$v_4$	$\text{prev}$	$v_1$	$v_2$	$v_3$	$v_4$	
	$\frac{3}{2}$	3	3	9		$v_1$	$v_3$	$v_3$	$v_3$	
$v_1$	$\frac{3}{2}$	3	3	9		$v_1$	$v_3$	$v_3$	$v_3$	
$v_2$	$\frac{1}{2}$	1	1	3		$v_2$	$v_1$	$v_2$	$v_1$	$v_1$
$v_3$	$\frac{1}{2}$	1	$\frac{3}{2}$	3		$v_3$	$v_1$	$v_1$	$v_1$	$v_4$
$v_4$	1	2	2	6		$v_4$	$v_1$	$v_2$	$v_1$	$v_1$

D<sub>n</sub>

	V <sub>1</sub>	V <sub>2</sub>	V <sub>3</sub>	V <sub>4</sub>	prev	V <sub>1</sub>	V <sub>2</sub>	V <sub>3</sub>	V <sub>4</sub>
V <sub>1</sub>	9	18	18	9		V <sub>1</sub>	V <sub>3</sub>	V <sub>3</sub>	V <sub>3</sub>
V <sub>2</sub>	3	6	6	3		V <sub>2</sub>	V <sub>1</sub>	V <sub>1</sub>	V <sub>1</sub>
V <sub>3</sub>	3	6	6	3		V <sub>3</sub>	V <sub>4</sub>	V <sub>4</sub>	V <sub>4</sub>
V <sub>4</sub>	1	2	2	6		V <sub>4</sub>	V <sub>1</sub>	V <sub>2</sub>	V <sub>1</sub>

We can see the diagonals are large than 1, such as V<sub>2</sub>, V<sub>2</sub>

let's print

print\_sol(V<sub>2</sub>, V<sub>2</sub>, prev)

print(V<sub>2</sub>)

middle = V<sub>1</sub>

print\_sol(V<sub>1</sub>, V<sub>2</sub>, prev)

print(V<sub>1</sub>)

middle = V<sub>3</sub>

print\_sol(V<sub>3</sub>, V<sub>2</sub>, prev)

print(V<sub>3</sub>)

middle = V<sub>4</sub>

print\_sol(V<sub>4</sub>, V<sub>2</sub>, prev)

print(V<sub>4</sub>)

(V<sub>4</sub>, V<sub>2</sub>) = V<sub>2</sub>

print(V<sub>2</sub>)

V<sub>2</sub>

V<sub>1</sub>

V<sub>3</sub>

V<sub>4</sub>

V<sub>2</sub>

final answer  $\Rightarrow$  V<sub>2</sub>  $\rightarrow$  V<sub>1</sub>  $\rightarrow$  V<sub>3</sub>  $\rightarrow$  V<sub>4</sub>  $\rightarrow$  V<sub>2</sub>  
 $\curvearrowright \curvearrowleft \curvearrowright \curvearrowleft 2 = 6 > 1$   
1 3 3 3

