



# Improving Multi-hop Question Answering over Knowledge Graphs using Knowledge Base Embeddings

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# KGQA

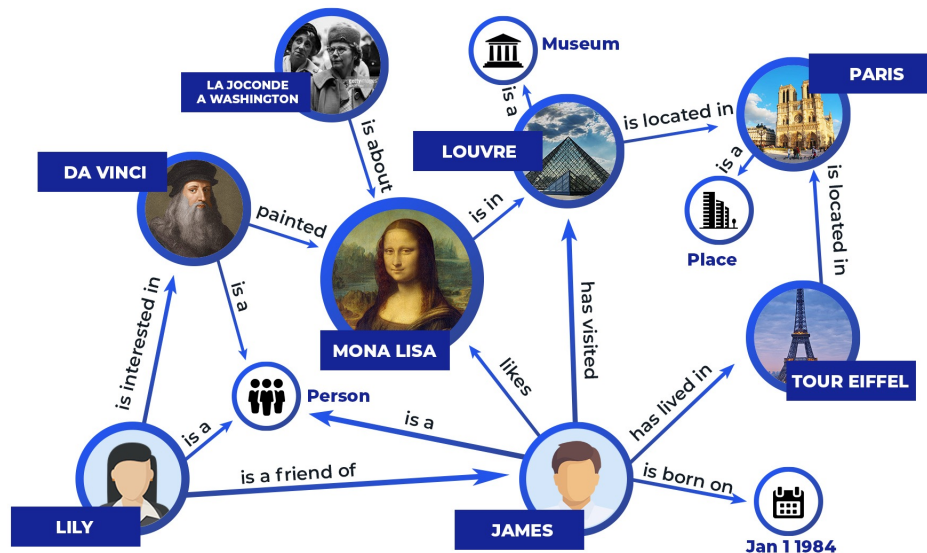
## ❖ KGQA Definition

### ▪ One-hop Question

- Where is the TOUR EIFFEL located in?

### ▪ Multi-hop Question

- Where is the place DA VINCI's painting in?
- DA VINCI -> MONA LISA -> LOUVRE
- DA VINCI will be topic entity



# KGQA

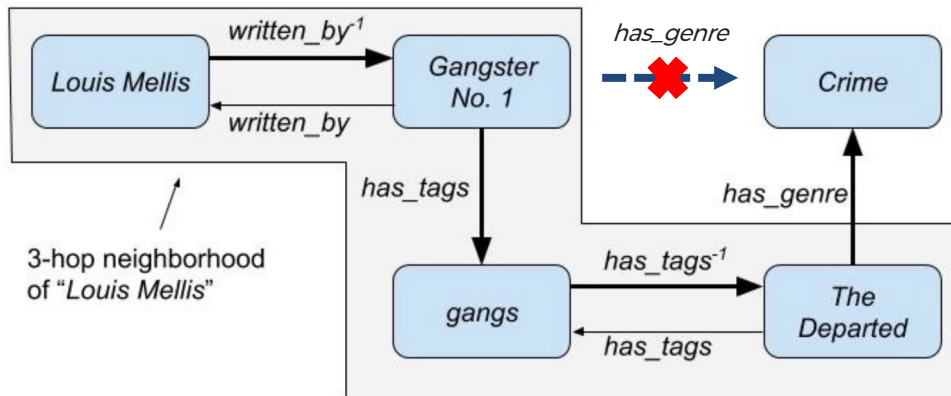
· Previous work

## ❖ Sparse & incomplete KG

- Break of the reasoning chain
- Increase the length of reasoning path

## ❖ Two Approaches

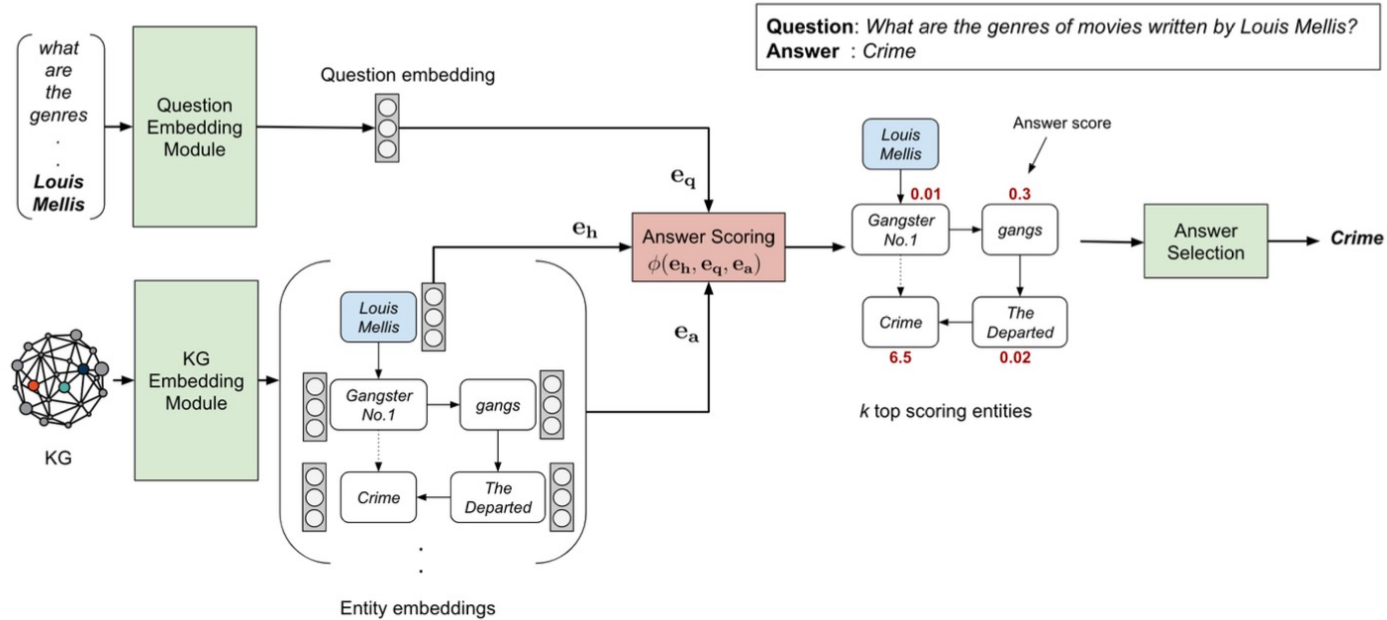
- Use additional data (text corpus) to fill KG
  - Not always available
- Impose neighborhood limits to find few hop first in connected subgraph
  - Answer might be out of reach



- Absence of the edge *has\_genre(Gangster No. 1, Crime)*
  - needs to reason over a longer path
- Because of incompleteness, make the true answer out of reach
  - Can't reach for "Crime" in 3-hop in this example

# EmbedKGQA

## · Overview

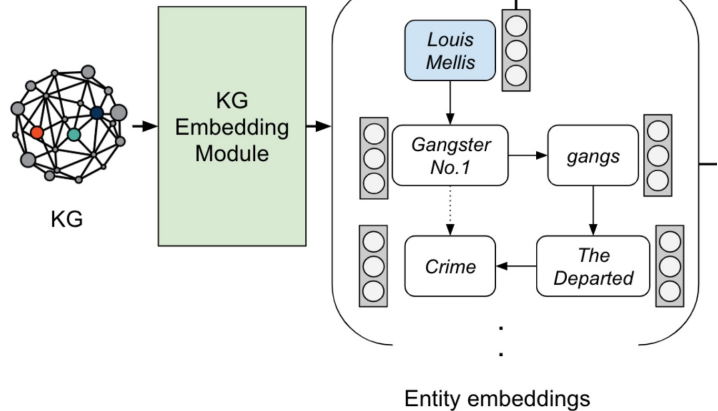


# EmbedKGQA

· KG embedding

## ❖ Find Entity Embeddings by KG Embedding

- ComplEx used as the KG embedding module
- Trained for all  $h, t \in \varepsilon$  and all  $r \in R$  in the KG such that  $e_h, e_r, e_a \in \mathcal{C}^d$
- The entity embeddings are used for learning a triple scoring function between the head entity, question, and answer entity



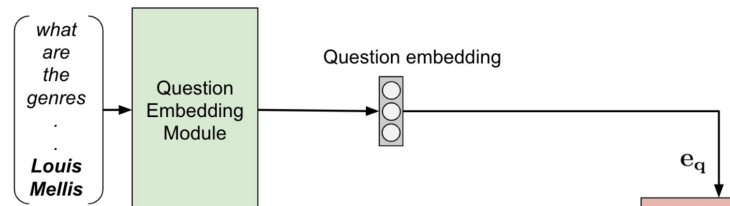


# EmbedKGQA

· Question embedding

## ❖ Make Question Embedding

- Using RoBERTa, a variant of BERT, for the given question
  - Get a **sentence embedding** that captures the meaning of the question
  - Passing through 4 fully connected layers with ReLU activation and then projecting to the complex space  $\mathbb{C}^d$
  - The dimension matches that of the entity
- $e^h, e^q, e^a \in \mathbb{C}^d$



# EmbedKGQA

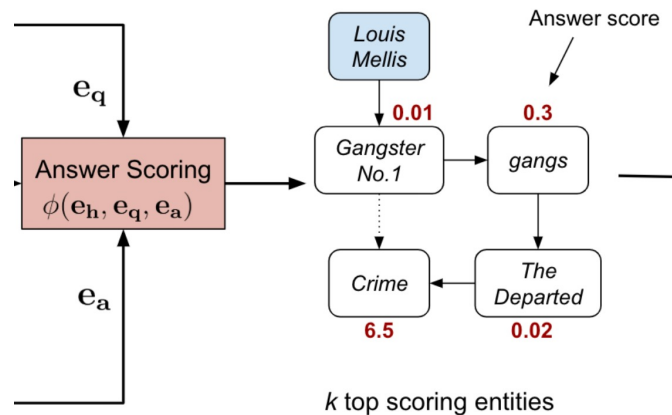
· Scoring function

## ❖ ComplEx Scoring Function

$$\phi(e_h, e_q, e_a) > 0 \quad \forall a \in \mathcal{A}$$

$$\phi(e_h, e_q, e_{\bar{a}}) < 0 \quad \forall \bar{a} \notin \mathcal{A}$$

➤ question  $q$ , topic entity  $h \in \varepsilon$  and set of answer entities  $A \subseteq \varepsilon$



- For each question, the score  $\phi(\cdot)$  is calculated with all the candidate answer entities
- Learned by minimizing the **binary cross-entropy loss** between the sigmoid of the scores and the target labels
- the target label is 1 for the correct answers and 0 otherwise

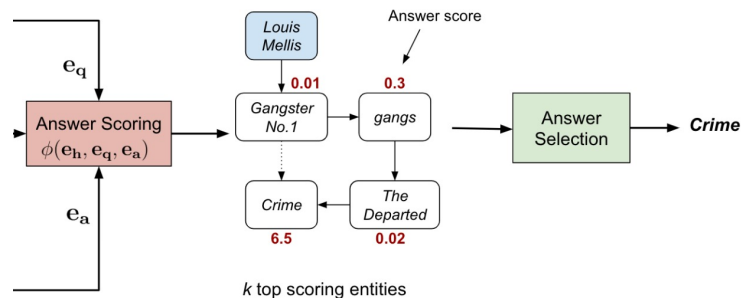
# EmbedKGQA

· Answer selection module

## ❖ Select the entity as the answer

$$e_{ans} = \arg \max_{a' \in \mathcal{E}} \phi(e_h, e_q, e_{a'})$$

- In inference level,  
simply select entity with highest score in relatively smaller KGs
- if the knowledge graph is large, pruning the candidate entities can significantly improve the performance of EmbedKGQA



# EmbedKGQA

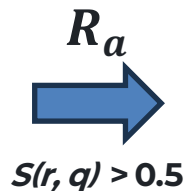
· Answer selection module

## ❖ Select the entity as the answer

$$h_q = \text{RoBERTa}(q')$$

$$S(r, q) = \text{sigmoid}(h_q^T h_r)$$

- Scoring between question and relations
- Select those relations which have **score greater than 0.5** It is denoted
- Relations as the set  $R_a$



$$\text{RelScore}_{a'} = |\mathcal{R}_a \cap \mathcal{R}_{a'}|$$

$$e_{ans} = \arg \max_{a' \in \mathcal{N}_h} \phi(e_h, e_q, e_{a'}) + \gamma * \text{RelScore}_{a'}$$

- $R_{a'}$  means **set of relations** in the shortest path between head entity  $h$  and **candidate entity  $a'$**
- Relation score for each candidate answer entity is defined as the size of their intersection

# Experiment

## · Dataset

|              | Train   | Dev    | Test   |
|--------------|---------|--------|--------|
| MetaQA 1-hop | 96,106  | 9,992  | 9,947  |
| MetaQA 2-hop | 118,948 | 14,872 | 14,872 |
| MetaQA 3-hop | 114,196 | 14,274 | 14,274 |
| WebQSP       | 2,998   | 100    | 1,639  |

Table 1: Statistics for MetaQA and WebQuestionsSP datasets. Please refer section 5.1 for more details.

Statistic: # of Questions

## MetaQA

- large scale multi-hop KGQA dataset with more than 400k questions in the movie domain
- has 1-hop, 2-hop, and 3-hop questions

## WebQSP

- small QA dataset with 4,737 questions
- questions in this dataset are 1-hop and 2-hop
- Lesser questions in datasets

# Experiment

· KGQA results

| Model            | MetaQA KG-Full |             |             | MetaQA KG-50 |             |             |
|------------------|----------------|-------------|-------------|--------------|-------------|-------------|
|                  | 1-hop          | 2-hop       | 3-hop       | 1-hop        | 2-hop       | 3-hop       |
| VRN              | <b>97.5</b>    | 89.9        | 62.5        | -            | -           | -           |
| GraftNet         | 97.0           | 94.8        | 77.7        | 64.0 (91.5)  | 52.6 (69.5) | 59.2 (66.4) |
| PullNet          | 97.0           | <b>99.9</b> | 91.4        | 65.1 (92.4)  | 52.1 (90.4) | 59.7 (85.2) |
| KV-Mem           | 96.2           | 82.7        | 48.9        | 63.6 (75.7)  | 41.8 (48.4) | 37.6 (35.2) |
| EmbedKGQA (Ours) | <b>97.5</b>    | 98.8        | <b>94.8</b> | <b>83.9</b>  | <b>91.8</b> | <b>70.3</b> |

metric: hits@1 (Is the model's answer same with real answer?)

Randomly drop fact with p = 0.5

With text corpus

- EmbedKGQA can outperform the state-of-the-art for 1-hop, 2-hop, 3-hop **in full dataset**
- In MetaQA KG-50 (when 50% of the triples are removed), graph becomes very sparse with an **average of only 1.66 links per entity node**
- Without text corpus, EmbedKGQA achieves state-of-the-art performance

# Experiment

· KGQA results

| Model     | WebQSP KG-Full | WebQSP KG-50 |
|-----------|----------------|--------------|
| KV-Mem    | 46.7           | 32.7 (31.6)  |
| GraftNet  | 66.4           | 48.2 (49.7)  |
| PullNet   | <b>68.1</b>    | 50.1 (51.9)  |
| EmbedKGQA | 66.6           | <b>53.2</b>  |

With text corpus

metric: hits@1 (Is the model's answer same with real answer?)

- EmbedKGQA can outperform the state-of-the-art for 2-hop in **incomplete dataset**
- Even with a small number of training examples, EmbedKGQA can learn good question embeddings
- They suppose KG embedding captured relevant and necessary information

# Experiment

· Effect of answer selection module

Relation matching

$$h_q = \text{RoBERTa}(q')$$

$$S(r, q) = \text{sigmoid}(h_q^T h_r)$$

| Model                                       | WebQSP<br>KG-Full | WebQSP<br>KG-50 |
|---|-------------------|-----------------|
| EmbedKGQA                                   | 66.6              | 53.2            |
| {+ 2-hop filtering}                         | 72.5              | 51.8            |
| {+ 2-hop filtering,<br>- Relation matching} | 58.7              | 48.5            |
| {- Relation matching}                       | 48.1              | 47.4            |

➤ restricting the candidate set of answer entities to only the 2-hop neighborhood of the head entity

➤ Ablating the relation matching module to check effect of answer selection module

- In incomplete KG (KG-50), 2-hop neighborhood restriction causes degradation in performance
- Relation matching has a significant impact on the performance of EmbedKGQA on both WebQSP KG-full and WebQSP KG-50 settings



# Conclusion

## Previous work

There was some approaches to cover incomplete KG while answering about question

- using text corpus is not always available
- imposing neighborhood limits might cause the answer place out of range

## EmbedKGQA

Using KG embedding while using ComplEx, and question embedding,

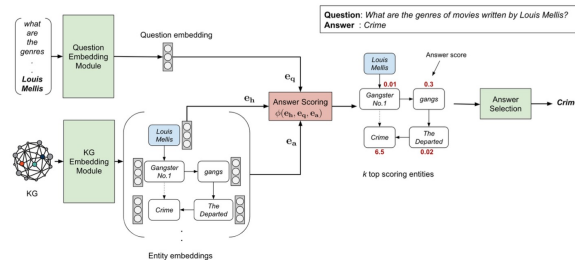
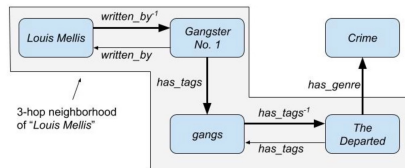
We can infer answer entity with scoring candidate answer, without neighborhood limitation and using text corpus

## Experiments

Compare to existing models with limitation of using text corpus,

EmbedKGQA shows state-of-the-art performance in KGQA

However, when the training dataset is small (WebQsp), the model suffer to perform well





# Joint Knowledge Graph Completion and Question Answering

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2024-11-28  
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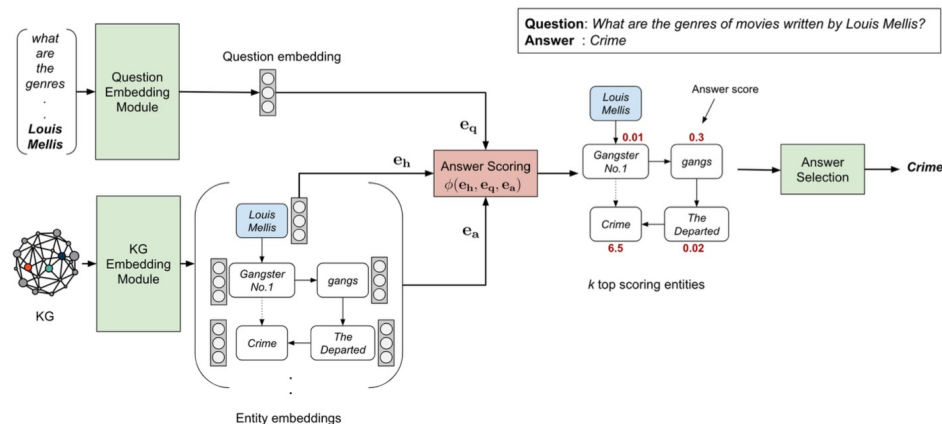
# Previous work

· EmbedKGQA

## ◆ KGC and KGQA have interchangeable properties

### ▪ KGC task treated as single-hop KGQA

- (Interstellar, hasGenre, ?) ⇔
- “What is the genre of Interstellar?”



Overview of EmbedKGQA

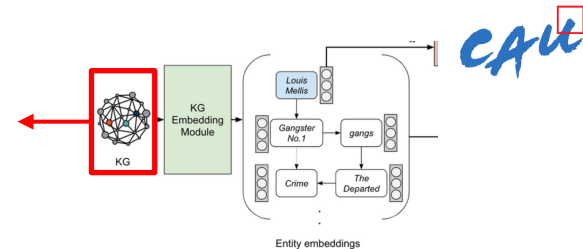
# Previous work

## ◆ But treat them as two separate tasks

- Most existing Multi-hop KGQA methods have implicitly assumed the background knowledge graph is complete
- Existing KGC methods only exploit the existing information of the input incomplete KGs

➔ Multi-hop KGQA and KGC can help each other!

Is the KG always complete?

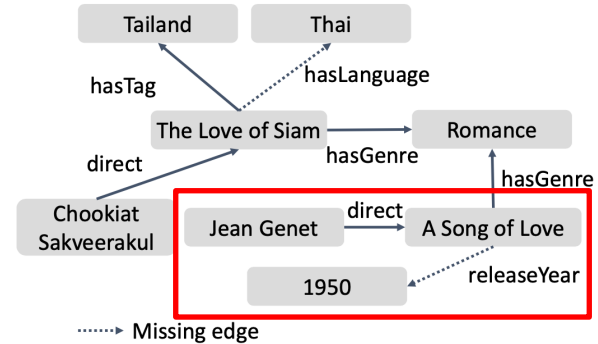


# KGQA and KGC

## ◆ KGQA helps KGC

- New knowledge can be inferred from the KGQA task

- Want to answer “*which year was **A song of Love** released?*”
- Can not answer only based on the existing knowledge graph



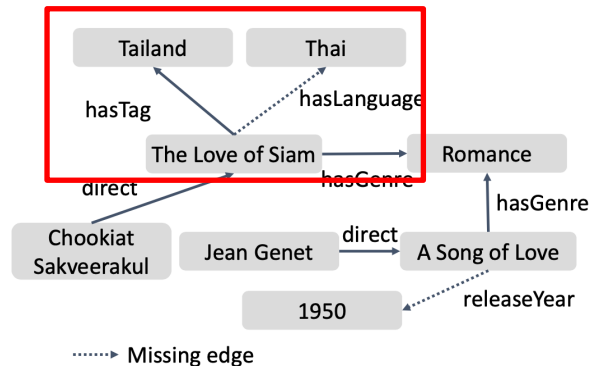
- Another question and answer can be used as new knowledge for KGC

- Q: “*which years were **all the films** directed by Jean Genet released?*” A: 1950
- we can infer that the release year of A song of Love is 1950
- Using the hint that Jean Genet only directed one film in his life **in Question Context**

# KGQA and KGC

## ◆ KGC helps KGQA

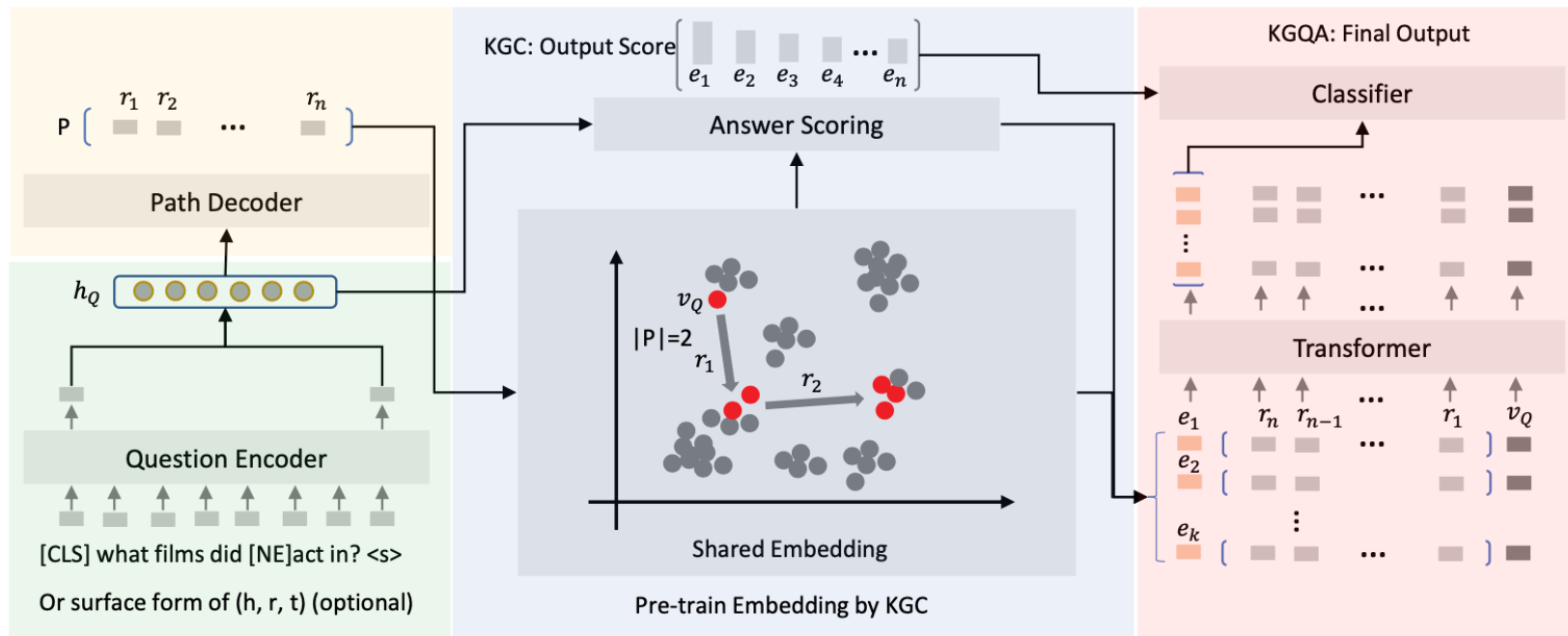
- KGC could help improve the performance of KGQA by providing a KG
  - The movie *The Love of Siam* is linked to Thailand via the hasTag relation
  - Ideal KGC model can infer that the movie might be intended for the Thai audiences
- “what is the language of the film *The Love of Siam*” can then be trivially answered
  - KGQA is provided more complete knowledge triples of high quality from KGC’s inference



# BiNet

- ◆ Jointly address multi-hop KGQA and KGC tasks as **multi-task learning problem**
  - **Encoder-decoder-based model** which transforms natural language questions into relation paths
    - In order to leverage multi-hop KGQA for the KGC task
  - Multi-hop KGQA and KGC share both the embedding space and the answer scoring module
    - In order to leverage KGC for multi-hop KGQA
    - Automatically share latent features and reinforce each other





# BiNet

· Preprocessing Text

## ◆ Pass the question context through pre-trained BERT

$$Q = (w_1, w_2, \dots, w_{|Q|}) \quad v_Q \in \mathcal{V} \quad A_Q \subseteq \mathcal{V}$$

- Decodes a sequence of relations between the topic entity  $v_Q$  and an answer set  $A_Q$  in a natural language sentence  $Q$
- Each question context  $Q$  could be mapped to a relation path in the KG distinctively

# BiNet

· Preprocessing Text

## ◆ A special token [NE]

- Mask the topic entity inside the question context/surface form
  - To mitigate the noise brought by the surface forms of the entities
- “Who starred Interstellar?” → “Who starred [NE]?”
- It helps model generalize to similar questions involving other entities

# BiNet

· Question Encoder

## ◆ Pass the question context through pre-trained BERT

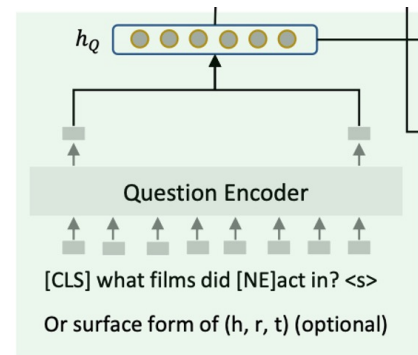
$$[\mathbf{h}_{CLS}, \mathbf{w}_1, \dots, \mathbf{w}_{|Q|}, \mathbf{h}_s] = \text{BERT}([CLS], w_1, \dots, w_{|Q|}, \langle s \rangle)$$

✓  $\mathbf{h}_{CLS}$  is the embedding of the [CLS] token and  $\mathbf{h}_s$  is the embedding of the  $\langle s \rangle$  token

$$\mathbf{h}_Q = \text{FFN}([\mathbf{h}_{CLS} | \mathbf{h}_s])$$

✓ FFN is a feed forward neural network, and  $|$  indicates concatenation

▪ Final question embedding is obtained from the combination  $\mathbf{h}_{CLS}$  of and  $\mathbf{h}_s$



# BiNet

· Question Decoder

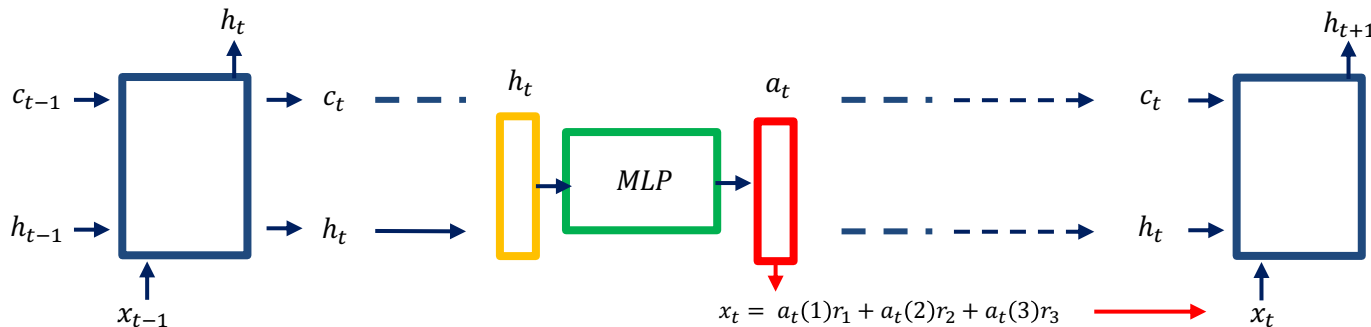
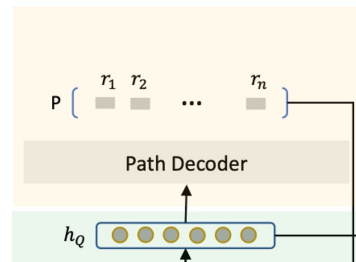
CAU

◆ Generate generates a sequence of relations using LSTM

$$\mathbf{h}_t = \text{LSTM}(\mathbf{h}_{t-1}, \mathbf{c}_{t-1}, \mathbf{o}_{t-1}) \quad \mathbf{h}_0 = \text{FFN}_h(\mathbf{h}_Q) \quad \mathbf{c}_0 = \text{FFN}_c(\mathbf{h}_Q)$$

$$\mathbf{a}_t = \text{softmax}(\text{MLP}(\mathbf{h}_t))$$

- ✓  $h_0, c_0$  are obtained from question embedding  $h_Q$  passing it through two feed forward neural networks separately
- ✓ initial input embedding  $x_0$  could be the question embedding  $h_Q$  or a zero vector



# BiNet

· Training Question Encoder - Decoder

## ◆ Map the question context to its correct relation path

- To identify the correct path, find all the  $k$ -shortest paths between each entity pair  $(v_Q, v_i)$ 
  - ✓  $v_i \in A_Q$ ,  $A_Q$  is candidate entity set of Question
- Treat all these shortest paths as potentially correct path candidates
- Use Bayes' Rule to infer the probability of whether the shortest path is the correct mapping of the question context

# BiNet

· Training Question Encoder - Decoder

- ✓  $PL_i = \{A_{Q_j} | Q_j \in S_i\}$  : corresponding answer pool
- ✓  $S_1, S_2, \dots, S_m$  : Divided question set after masking topic entity
- ✓ Each answer entity  $v_i \in A_{Q_j}$  has corresponding candidate path set  
 $PC(Q_j, v_i) = \{P_i | (v_{Q_j}, P_i, v_i)\}$



## ◆ Bayes' Rule

$$Pr(P_i | S_j, \theta) = \frac{\sum_{Q_j \in S_j} Pr(P_i, Q_j | \theta)}{|PL_j|}$$

$S_j \rightarrow$  Who starred [NE]?  
 $Q_{j1} \rightarrow$  Who starred Interstellar?  
 $Q_{j2} \rightarrow$  Who starred Avengers?  
 $Q_{j3} \rightarrow$  Who starred Maze Runner?

- The probability that a specific path  $P_i$  correctly interprets the question context

$$Pr(P_i, Q_j | \theta) = \frac{\sum_{v_i \in A_{Q_j}} |PC(Q_j, v_i)| \mathbb{1}(P_i \in PC(Q_j, v_i))}{|A_{Q_j}|}$$

- ✓  $\mathbb{1}()$  is the indicator function

- The probability that a specific path  $P_i$  is associated with the question  $Q_j$

# BiNet

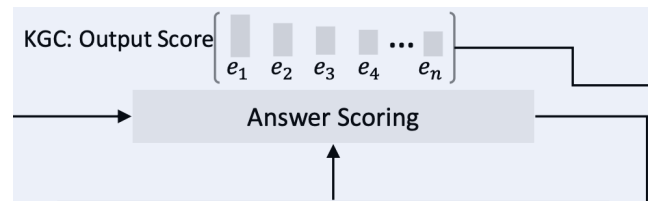
· Training Question Encoder – Decoder: Loss function

## ◆ Binary cross-entropy loss function

$$\mathcal{L}(\hat{P}, P) = \frac{1}{N} \sum_{i=1}^N \sum_{j=1}^{|P|} \mathbb{1}(P[j] = r_i) \log(\text{Pr}(r_i | \mathcal{M})) \\ + (1 - \mathbb{1}(P[j] = r_i)) \log(1 - \text{Pr}(r_i | \mathcal{M}))$$

- Train is performed at a relation level within the path
- Train the model to assign a high probability to the correct relation  $r_i$  and a low probability to the incorrect relation  $r_i$





## ◆ Using learning-based methods, scoring function

- Existing **knowledge graph traversal methods** or **subgraph matching approaches** are likely to fail on incomplete or incorrect knowledge graphs

### ▪ TransE, RotatE

- noise often exists in the embedding space
- increase of the path length, the cascading error will become larger

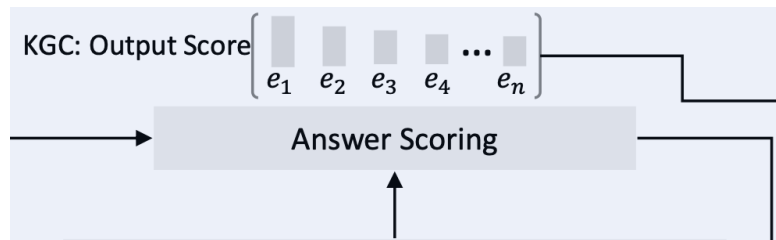
Path embedding  $\mathbf{p} = \sum_{r_i \in P} \mathbf{r}_i$  : TransE       $\mathbf{p} = \mathbf{r}_1 \odot \mathbf{r}_2 \odot \dots \odot \mathbf{r}_n$  : RotatE

## ◆ Probabilistic Reasoning Model

$$Pr(v|P, v_Q, \mathcal{G}) \propto \prod_{i=1}^{|P|} \Theta(r_i, v_i | P_{1 \rightarrow i-1}, v_Q, \mathcal{G})$$

- Considering a relation sequence  $P = (r_1, \dots, r_{|P|})$  originated from topic entity  $v_Q$  to  $A_Q$ 's node
- Compute the likelihood of  $v$  by multiplying the likelihood of all intermediate steps traversed by  $P$

➔ Finding the best answer is equivalent to maximizing the probability function



# BiNet

· Answer Scoring

## ◆ Consider incompleteness of the KG

- **Iterating all the intermediate candidates** can find the correct answer with a high probability  
→ It could **hamper the efficiency**

- Each step, we select the **top- $k$  candidates** with maximum likelihood
  - Using efficient search algorithm, such as beam search
  - Strike a good balance between effectiveness and efficiency, mitigate the cascading error
- In the last step, we choose the candidate with the highest probability

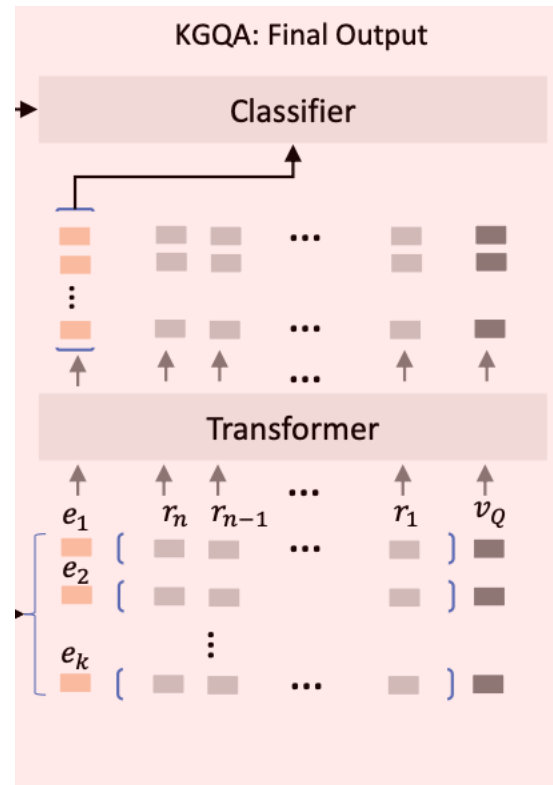
$$o = \max_{v_i \in \mathcal{V}} (Pr(v_i | P, v_Q, \mathcal{G}))$$

# BiNet

· Answer Refinement

## ◆ Refine noise in the candidate answer set

- Noise may has a higher probability than true answers
- The incompleteness and complexity of the KG
  - It is almost **impossible to find perfect model** which can satisfy all the properties and find answers without errors



# BiNet

· Answer Refinement

## ◆ Re-order the top-k candidates of the answer scoring module

$$h_i = \text{TRANSFORMER}([e_{v_Q} | r_1 | \dots | r_n | e_{v_i}])$$

- given a topic entity  $v_Q$  and a path  $P$ , we concatenate them with each of the candidates to get  $k$  sequences
- $h_i$  is the output embedding of entity  $v_i$

$$Pr(v_i | P, v_Q, \mathcal{G}) = \text{Sigmoid}(\text{FFN}(h_i))$$

- The final score is predicted by passing  $h_i$  through a feed forward neural network with Sigmoid function

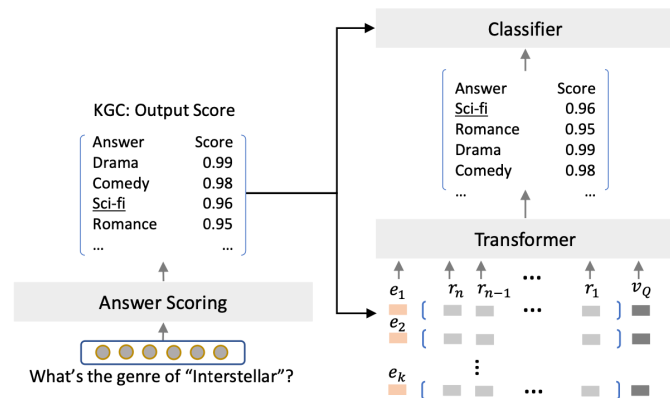
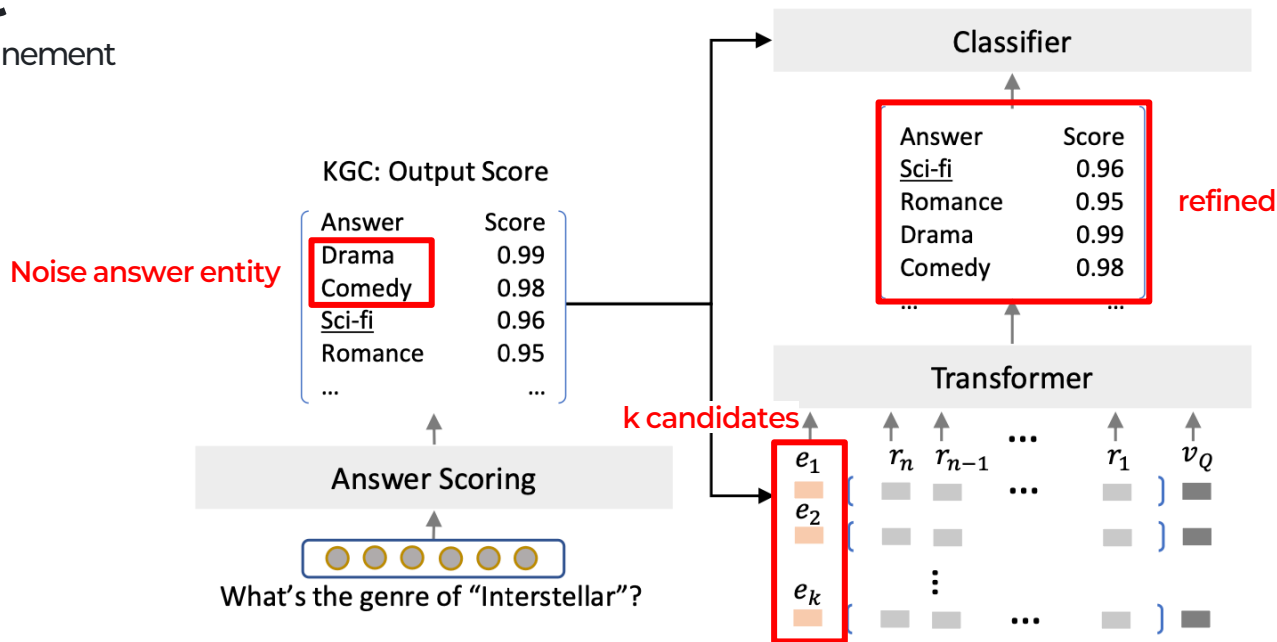


Figure 3: Answer Refinement.



**Figure 3: Answer Refinement.**

- In the last step, a classifier will be used to return the answer predicted by the **answer scoring module** or the **transformer module** (Optional, ablation study in Experiment)

# BiNet

· Overall loss function

$$\begin{aligned}\mathcal{L} &= \mathcal{L}_{KGQA} + \mathcal{L}_{KGC} + \mathcal{L}_{Path} + \mathcal{L}_{REG} \\ &= \sum_{Q \in \overline{Q}} \mathcal{J}(\hat{y}, y) + \lambda_1 \sum_{(h,r,t) \in \mathcal{G}} \mathcal{J}(\hat{t}, t) + \lambda_2 \sum_{Q \in \overline{Q}} \mathcal{L}(\hat{P}, P) + \lambda_3 ||\mathbf{W}||_2^2\end{aligned}$$

- $\mathcal{L}_{KGQA}$  : Trains the model to generate correct answers for the question answering task
- $\mathcal{L}_{KGC}$  : Trains the model to learn the correct entities for the KGC task
- $\mathcal{L}_{Path}$  : Trains the path decoder to improve its ability to predict paths  
include measuring the effectiveness of the Answer Refinement process
- $\mathcal{L}_{REG}$  : Applies regularization to prevent the model from overfitting

# BiNet

· Overall loss function

$$\begin{aligned}\mathcal{L} &= \mathcal{L}_{KGQA} + \mathcal{L}_{KGC} + \mathcal{L}_{Path} + \mathcal{L}_{REG} \\ &= \sum_{Q \in \overline{Q}} \mathcal{J}(\hat{y}, y) + \lambda_1 \sum_{(h,r,t) \in \mathcal{G}} \mathcal{J}(\hat{t}, t) + \lambda_2 \sum_{Q \in \overline{Q}} \mathcal{L}(\hat{P}, P) + \lambda_3 \|\mathbf{W}\|_2^2\end{aligned}$$

- Composed as **Multi-task Learning**
- Each loss component works complementarily to help BiNet optimize performance in both **Knowledge Graph Question Answering** and Knowledge Graph Completion



# Experiment

## · Dataset

**Table 8: Summary of datasets. Coverage is the accuracy of subgraph matching. As we can see, simply applying edge traverse on the complete knowledge graph could achieve nearly 100% accuracy.**

| Dataset      | Train   | Valid  | Test   | Coverage |
|--------------|---------|--------|--------|----------|
| MetaQA 1-hop | 96,106  | 9,992  | 9,947  | 100%     |
| MetaQA 2-hop | 118,948 | 14,872 | 14,872 | 100%     |
| MetaQA 3-hop | 114,196 | 14,274 | 14,274 | 99%      |
| WebQSP       | 2,950   | -      | 1,560  | 99%      |
| SimpleQA     | 15,3188 | 2,105  | 4,345  | 99%      |

### MetaQA

- large scale multi-hop KGQA dataset with more than 400k questions in the movie domain
- has 1-hop, 2-hop, and 3-hop questions

### WebQSP

- small QA dataset with 4,737 questions
- questions in this dataset are 1-hop and 2-hop
- Lesser questions in datasets

### SimpleQuestions

- 100,000 1-hop questions with corresponding triplets in FB

# Experiment

· KGQA results

Randomly drop  
fact with  $p = 0.5$

Randomly drop  
fact with  $p = 0.3$

**Table 2: KGQA Hits@1 results of MetaQA on 50% and 30% incomplete knowledge graphs.**

|                   | Model     | 50% KG   |          |          |      | 30% KG   |          |          |      |
|-------------------|-----------|----------|----------|----------|------|----------|----------|----------|------|
|                   |           | MetaQA-1 | MetaQA-2 | MetaQA-3 | Avg  | MetaQA-1 | MetaQA-2 | MetaQA-3 | Avg  |
| Subgraph<br>based | GraftNet  | 64.0     | 52.6     | 59.2     | 58.6 | 48.4     |          |          | 48.4 |
|                   | PullNet   | 65.1     | 52.1     | 59.7     | 59.0 | -        | -        | -        | -    |
|                   | KV-Mem    | 63.6     | 41.8     | 37.6     | 47.7 | 44.7     |          |          | 44.7 |
|                   | EmbedKGQA | 83.1     | 91.8     | 70.3     | 81.7 | 77.7     | 81.2     | 69.0     | 76.0 |
|                   | BiNet     | 84.2     | 92.8     | 75.9     | 84.3 | 77.8     | 86.4     | 74.3     | 79.5 |

metric: hits@1 (Is the model's answer same with real answer?)

- When the background knowledge graph **becomes sparse**, the Hits@1 accuracy **decreases**  
→ the **quality** of the background KG has significant impact on the KGQA task
- While the KG becomes sparse, because of less ability to cover the answer entities, subgraph retrieval-based methods' performance suffer from incomplete KG
- BiNet achieves the best results for all situation

# Experiment

· KGQA results

**Table 3: KGQA Hits@1 results of WQSP and SimpleQA on 50% and 30% incomplete knowledge graphs.**

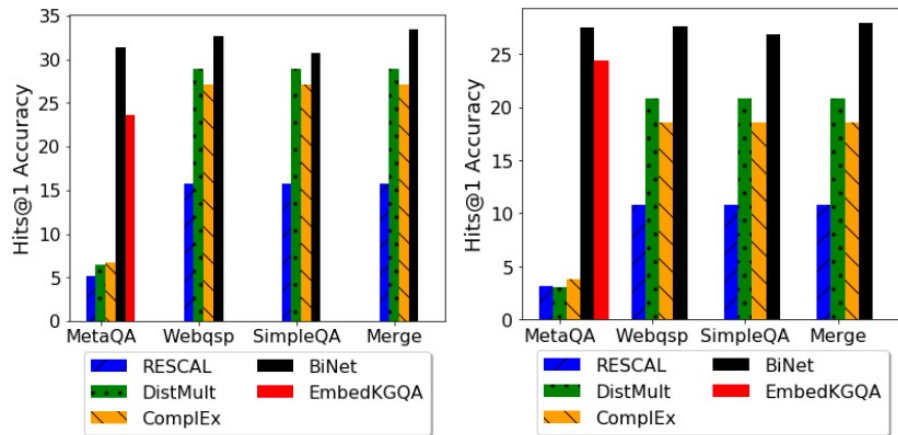
|           | 50% KG |          | 30% KG |          |
|-----------|--------|----------|--------|----------|
| Model     | Webqsp | SimpleQA | Webqsp | SimpleQA |
| GraftNet  | 32.7   | 39.8     | 34.9   | 25.7     |
| PullNet   | 48.2   | -        | 34.6   | -        |
| KV-Mem    | 50.1   | 28.9     | 25.8   | 22.8     |
| EmbedKGQA | 47.3   | 41.7     | 38.8   | 33.5     |
| BiNET     | 49.4   | 42.6     | 40.5   | 33.9     |

metric: hits@1

- Compare to MetaQA, WebQSP and SimpleQA have less performance than MetaQA
- WebQSP has small training set, SimpleQA has only 1-hop question
  - Small training set was still insufficient to significantly improve performance
  - Simple question training set made it difficult for the model to predict answers from incomplete KG

# Experiment

· KGC results



(a) Accuracy on 50% Incomplete KG    (b) Accuracy on 30% Incomplete KG

- Because of MetaQA's sparsity, traditional KG embedding methods do not perform very well on MetaQA
- For EmbedKGQA, transform KG triple to natural language question and trained EmbedKGQA
- BiNet has the highest performance, that shows that information from the question can help KGC

# Experiment

· Ablation studies – Answer Refinement

**Table 4: Ablation study of Answer Refinement.**

| 50% KG                   |             |        |          |
|--------------------------|-------------|--------|----------|
| Model                    | MetaQA-3hop | Webqsp | SimpleQA |
| BiNET without refinement | 70.3        | 47.2   | 41.8     |
| BiNET with refinement    | 75.9        | 49.4   | 42.6     |
| 30% KG                   |             |        |          |
| Model                    | MetaQA-3hop | Webqsp | SimpleQA |
| BiNET without refinement | 71.2        | 39.1   | 33.2     |
| BiNET with refinement    | 74.3        | 40.5   | 33.9     |

- Refinement module could improve the prediction accuracy by about 2% on average on both 50% and 30% incomplete knowledge graphs
- ➔ Refinement model indeed **alleviates the sparsity** of the background knowledge graph
- The accuracy improvement on long path questions is more significant
- ➔ When the **path becomes longer**, the refinement module is even **more effective**

# Experiment

· Ablation studies – Power of KGC

**Table 5: The power of knowledge graph completion.**

| 50% KG      |           |                 |       |
|-------------|-----------|-----------------|-------|
| Model       | EmbedKGQA | KGC + EmbedKGQA | BiNET |
| MetaQA-1hop | 83.1      | 83.2            | 84.2  |
| MetaQA-2hop | 91.8      | 92.4            | 92.8  |
| MetaQA-3hop | 70.3      | 73.5            | 75.9  |
| Webqsp      | 47.3      | 47.7            | 49.4  |
| SimpleQA    | 41.7      | 41.9            | 42.6  |
| 30% KG      |           |                 |       |
| Model       | EmbedKGQA | KGC + EmbedKGQA | BiNET |
| MetaQA-1hop | 77.7      | 77.8            | 77.8  |
| MetaQA-2hop | 81.2      | 85.1            | 86.4  |
| MetaQA-3hop | 69.0      | 71.1            | 74.3  |
| Webqsp      | 38.8      | 39.1            | 40.5  |
| SimpleQA    | 33.5      | 33.7            | 33.9  |

- Using ComplEx to predict the answer of (h, r, ?) in BiNet
- ➔ keep those triples which satisfy  $Pr(vt|ri, vh, G) \geq 0.99$  where 1 is the highest score
- On average, completing the knowledge graph first could improve about 1.2% Hits@1 accuracy
- ➔ **Completing the knowledge graph** first can indeed improve the KGQA performance

# Experiment

· Ablation studies – Path Prediction

**Table 11: Results of Path Decoder.**

| Question   | Path                                    |
|--|---|
| the movies starred by [Tanner Maguire] were in which genres      | starred_actors_reverse   has_genre      |
| when did the movies written by [Cristian Nemescu] release        | written_by_reverse   release_year       |
| the films acted by [Benjamin Pitts] were released in which years | Starred_actors_reverse   release_year   |
| who are movie co-writers of [Ray Ashley]                         | written_by_reverse   written_by         |
| who co-starred with [Mary McDonnell]                             | starred_actors_reverse   starred_actors |
| who are movie co-directors of [Jack Hazan]                       | directed_by_reverse   directed_by       |

- Before training the path decoder, add ground-truth paths to the training data
- With probability  $\alpha$  ( $\alpha = 0.5$ ), the decoder **uses the actual ground-truth relation** as the input to the decoder during the next time-step
- With probability  $1 - \alpha$ , it **uses the relation that the model predicts** as the next input to the model, even if it does not match the actual next relation in the ground-truth

# Conclusion

The existing KGQA models that **extracting subgraph** do not perform well in incomplete KG while not using text corpus  
**EmbedKGQA** do not leverage the complementary nature of **Knowledge Graph Completion (KGC)** and **Knowledge Graph Question Answering (KGQA)**

Proposed model BiNet jointly address multi-hop KGQA and KGC tasks as **multi-task learning problem**  
KGQA's question embedding helps KGC by serving additional information,  
KGC helps KGQA while KGQA **use KG completed by KGC**

Experiment shows state-of-the-art performance in KGQA and KGC task  
and **Answer refining, KGQA with KGC task** improve performance of KGQA task while using BiNet

However, when the training dataset is small or the questions in the given dataset are simple (1-hop),  
the model still suffer to perform well.