

Vinus: Activity Diagram
- Moveable

Constructor

(set parition to parition or (0,0))

(add velocity = times uce to parition

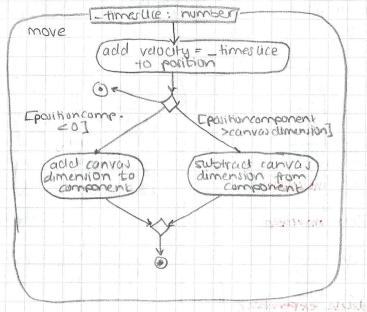
State:

(drow)

Workship &

(set velocity to (0,0)

S. BOSVON.



. I del version

Vinus: Class Diagram Vector Moveable canva Rendenna Context +position: Vector + X: number trelocates: Vector t y: number + sze: number constructor(_x: number, _y: number) tradius: number constructor (-site: number) +set (-x: number, -y: number): M+move (time suice: number): voice totale (factor: number): voich + add (-addend: Vedor): void + draw () : void + copy (): Vector + get Difference (_vo: Vector, _v1: Vector): Moodell Vinus tiller cell Antibody + intected: boolean = false; constructor (-site: number, constructor (-size: number) constructor L-5720: number, ronstructor/ size: number. - position': Vector _position: Vector) -position: Vector) - position: Vedur) + draw () : void toraw (): void Haraul 1: void talraw(): void + drawkillercell () void + tillercell Interted (): void