

# HONEYA NASHATH RAJA MOHAMED

Mobile: (+65) 89009515 | E-mail: [Honeyan29@gmail.com](mailto:Honeyan29@gmail.com) | Available: Immediately

[Github - Honeya Nashath](#) | [LinkedIn-Honeya Nashath](#)

## Career Objective

Front-end focused IT professional with a Master's in Computer Applications and hands-on experience in responsive web development and UI implementation. Skilled in HTML, CSS, JavaScript, Angular, and translating Figma designs into production-ready interfaces. Project experience in AR/VR development using Unity and C#. Fluent in English and Tamil, seeking an entry-level Front-End or IT Support role in Singapore.

## Experience

### **Freelance Front-End Developer (January 2024 – October 2025)**

*Technologies: HTML5, CSS3*

- Developed and maintained a responsive web interface for a car resale company using HTML and CSS, ensuring seamless user experience across laptops, tablets, and mobile devices.
- Translated Figma UI/UX designs into pixel-perfect, interactive web pages, implemented regular updates to reflect inventory changes and new car listings.
- Implemented media queries and flexible grid layouts to support cross-device compatibility, optimizing the page for mobile-first browsing.
- Collaborated with designers and backend developer via GitHub version control, ensuring smooth code integration and consistent brand presentation throughout iterative updates.

## Project Works

### **Immersive AR/VR Shooting Simulation with Haptic Feedback and Recoil Effects (January 2024 – June 2024)**

*Technologies: C#, Unity3D*

- Designed and implemented immersive shooting mechanics for VR environments using Unity3D and C#, enhancing player interaction and gameplay experiences.
- Developed an aiming system within a 25-yard range to improve precision targeting, ensuring an authentic and responsive shooting experience.
- Integrated haptic feedback to simulate tactile sensations in real-time, corresponding to in-game actions and enhancing the player's sense of presence.
- Implemented shake effects to simulate recoil, increasing realism and immersion during shooting interactions, and improving user engagement.

## Education

### **Master of Computer Application, MCA**

Sastru University, India | September 2022 – July 2024

CGPA: 7.26/10.00

### **Bachelor of Science, Major in Information Technology, B.Sc. (IT)**

Jamal Mohamed college | June 2019 – June 2022

CGPA: 8.40/10.00

## Skills Summary

- |                           |                                |
|---------------------------|--------------------------------|
| ● Programming Languages   | : HTML5, CSS3, JavaScript, SQL |
| ● Web/ Frontend Framework | : Angular                      |
| ● Database                | : MySQL                        |

- Development Tools : Git, GitHub, VS Code, NetBeans
- Operating Systems : Windows, Ubuntu
- Productivity & Design Tools : Microsoft Office 365, Figma, Canva
- Language : Fluent in English and Tamil (both written and spoken)

### Course Certifications

---

- Angular (Udemy) 2022
- C Language (CADD) 2020

### Interests

---

- Interests: Photography, visual arts, travel, creative design.