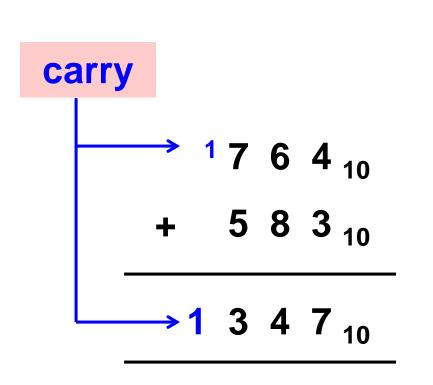
#### 4. Digital Arithmetic

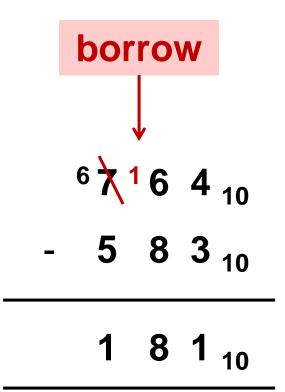
In digital circuits, e.g. digital computers and electronic calculators, arithmetic operations are carried out on binary numbers:

Addition, subtraction, multiplication and division

Binary Addition and Subtraction both begin with the LSB (least significant bit)

## Decimal Addition and Subtraction both begin with the LSD:





#### **Binary addition example:**

$$10111_2 + 1010_2 = ?$$
  $(23_{10} + 10_{10} = 33_{10})$ 

#### Adder

#### Half adder (HA)

 combination logic circuit that performs addition of 2 bits

Inputs		Outputs	
Α	В	Carry	Sum
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

#### Full adder (FA)

 combination logic circuit that performs addition of 3 bits

	Inputs		Outputs	
Α	В	Cin	Cout	Sum
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

Since the truth table is rather simple, we can obtain the Boolean expressions by observation,

Sum = A ⊕ B ⊕ Cin

Cout = A•B + B•Cin + A•Cin

Fig 6.81 shows the circuit implementation.

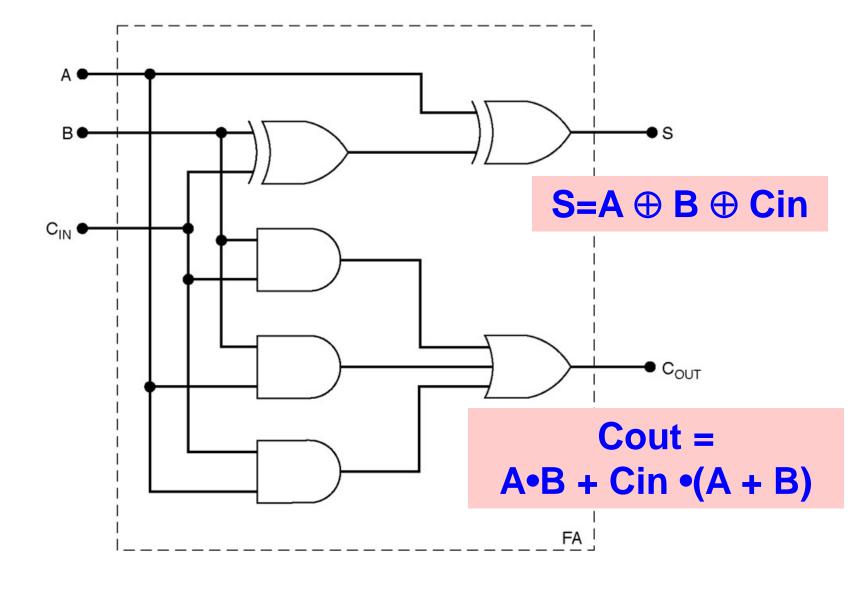
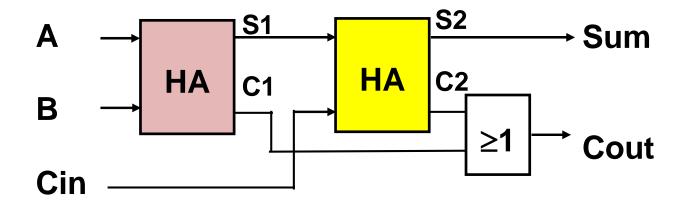


Fig. 6-81 Full adder circuit

If we re-arrange the Boolean expression,  $Cout = A \cdot B + B \cdot Cin + A \cdot Cin$  $= A \cdot B + Cin(A'B + AB) + Cin(AB' + AB)$ = A•B + Cin (AB) + Cin (A'B+AB') + Cin •(A ⊕ B) A•B

 An alternate circuit implementation using Half-adders is obtained

## Full adder circuit implemented using 2 half-adders and an OR gate



$$S1 = A \oplus B$$

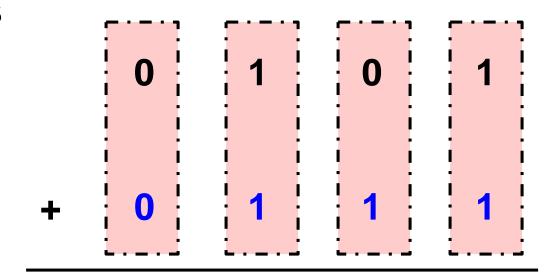
$$C1 = A \cdot B$$

$$C2 = Cin \cdot (A \oplus B)$$

Cout = 
$$A \cdot B + Cin \cdot (A \oplus B)$$

#### Binary addition example: $0101_2 + 0111_2 = ?$

#### **Need 4 FAs**



#### **Parallel Adder**

- N full-adders can be cascaded to form an N-bit parallel adder
- also known as ripple adder
- all the bits of the augend and addend are fed into the adder circuits simultaneously
- addition is very fast
- addition speed is limited by propagation delays of FAs - carry propagation
- Fig. 6-82 shows a 4-bit adder

#### Example: $0011_2 + 0001_2 = 0100_2$

(In decimal: 3 + 1 = 4)

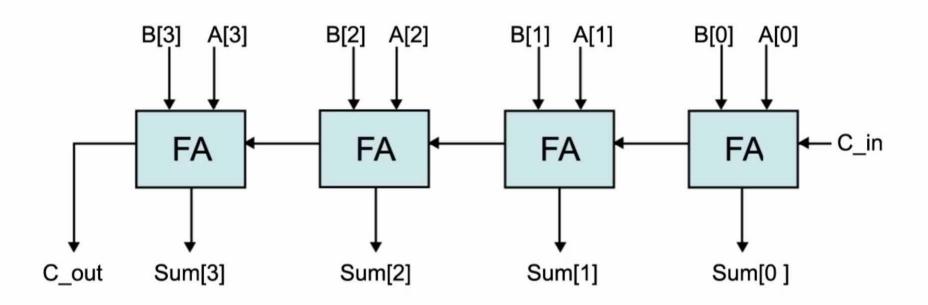


Fig. 6-82: 4-bit ripple adder

#### Representing Signed Numbers

#### Signed-Magnitude system

- sign bit = MSB : 0 for positive numbers
- sign bit = MSB: 1 for negative numbers

$$14_{10} = 1 \ 1 \ 1 \ 0_2$$

	sign	magnitude	
+14	0	1110	
-14	1	1110	

#### Signed-Magnitude system

- There are equal numbers of positive and negative values
- An N-bit value lies in the range

$$\{-(2^{N-1}-1) \text{ to } +(2^{N-1}-1)\}$$

#### **Examples:**

$$0101\ 0101_2 = +85_{10}$$
  $1101\ 0101_2 = -85_{10}$ 

$$0000\ 0000_2 = +0_{10}$$
  $1000\ 0000_2 = -0_{10}$ 

#### 2's complement system

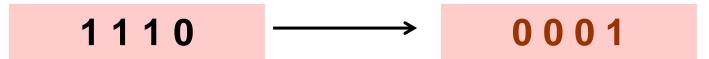
- sign bit = MSB: 0 for zero and positive numbers
- sign bit = MSB: 1 for negative numbers

$$14_{10} = 1 \ 1 \ 1 \ 0_2$$

	sign	
+14	0	1110
-14	1	???

#### 2's complement operation:

Step 1: invert every bit of a binary number (i.e. perform 1's complement)



Step 2: add (arithmetic addition) 1 to it

The 2's complement of 1110 is 0010

#### 2's complement system

$$14_{10} = 1 \ 1 \ 1 \ 0_2$$

	sign	
+14	0	1110
-14	1	0010

## A short-cut method for 2's complement operation:

- starting from LSB, copy the bit if it is '0' and repeat process with remaining bits
- copy the bit if it is the first '1', then invert all the remaining bits
- a sequential process

This method works on all binary bit patterns

#### **Examples:**

$$0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1_2 = +85_{10}$$

$$1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 1_2 = -85_{10}$$

Invert the remaining bits

$$0 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0_2 = +64_{10}$$

$$1 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0_2 = -64_{10}$$

Copy the bits from the right until it reaches the first 1

#### 2's complement system

- There is 1 more negative value than positive ones
- An N-bit value lies in the range

$$\{-(2^{N-1}) \text{ to } +(2^{N-1}-1)\}$$

- Eg. 4 bits: {-8, 7}
- 8 bits: {-128, 127}

### **Summary:** representing signed numbers in 2's complement system:

#### If the number is zero or positive

- represent its magnitude in binary
- append a sign bit (0) in front of the MSB if the MSB is 1

#### If the number is negative

- represent its magnitude in binary
- obtain the 2's complement
- append a sign bit (1) in front of the MSB if the MSB is 0

### Examples: Represent the following signed decimal numbers in 2's complement

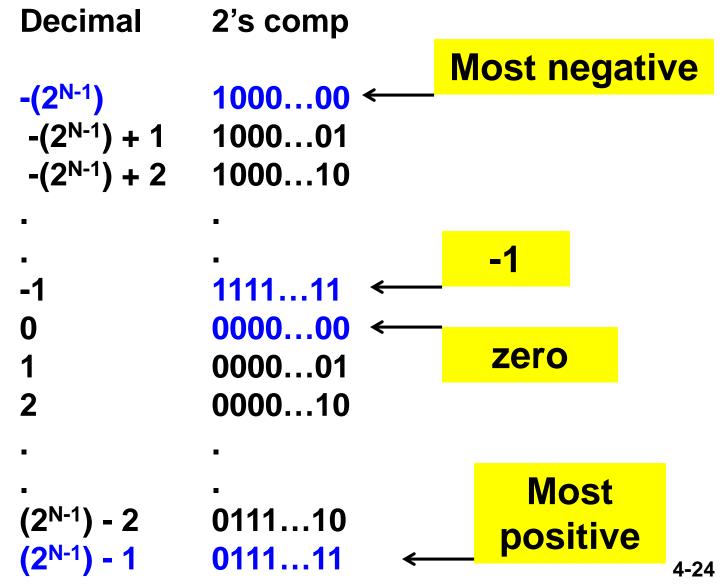
- (a) 5
  - binary of 5 is 101
  - Positive 5 is 0101

- (b) -7
  - binary of 7 is 111
  - 2's complement of 111 is 001
  - Negative 7 is 1001

#### E.g. A 4-bit 2's complement number system:

Decimal	Binary	
	magnitude	2's comp
<b>-8</b>	1000	1000
-7	0111	1001
-6	0110	1010
-5	0101	1011
-4	0100	1100
-3	0011	1101
-2	0010	1110
-1	0001	1111
0	0000	0000
1	0001	0001
2	0010	0010
3	0011	0011
4	0100	0100
5	0101	0101
6	0110	0110
7	0111	0111

### Generalised to an N-bit 2's complement number system:



#### Some special bit patterns:

- 100....000 (with N-1 zeros) the decimal value is -(2<sup>N-1</sup>)
- 111....111 (all ones) the decimal value is -1
- 000....000 (all zeroes)
   the decimal value is 0
- 011....111 (with N-1 ones)
  the decimal value is (2<sup>N-1</sup>-1)

## Obtaining the decimal value of a 2's complement number

#### If the number is positive:

 perform a binary-to-decimal conversion on the number

#### If the number is negative:

- First perform 2's complement to convert it to positive
- Next perform a binary-to-decimal conversion on the positive number

### Examples: Obtain the decimal equivalent of the following 2's complement numbers

#### (a) 01001

- The magnitude 1001 is 9 in decimal
- 01001 is positive 9 in decimal

#### (b) 10011

- 2's complement of 10011 is 01101
- The magnitude 1101 is 13 in decimal
- 10011 is negative 13 in decimal

## Some observations on the 2's complement number system

- •The 2's complement of an N-bit binary number is also of N bits.
- •To represent a binary number with N significant bits in its magnitude using the 2's complement system, we need (N+1) bits. The extra bit is the sign bit. \*

<sup>\*</sup> note exception

• If there are more bits than necessary to represent a binary number in the 2's complement system, the more significant bits are filled with the sign bit, which is 0 for positive and 1 for negative – known as sign extension

$$011 = 0011 = 00011$$

• A 2's complement operation will change a positive number to negative and vice-versa, with no change in the magnitude. \*

<sup>\*</sup> note exception

\* Exception arises when dealing with the most negative number that can be represented given a number of bits.

e.g.

- -8 in a 4-bit system,
- -16 in a 5-bit system
- -128 in an 8-bit system
- -(2<sup>N-1</sup>) in an N-bit system

## Reasons for using the 2's complement system:

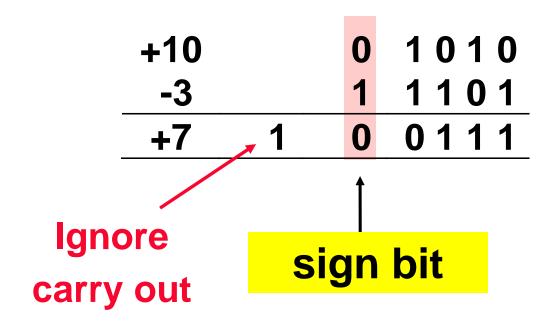
- Using the 2's complement representation for signed numbers, subtraction of numbers can be carried out in the same way as addition
- Therefore, the same set of hardware circuits can be used for both subtraction and addition

## Addition in the 2's complement system

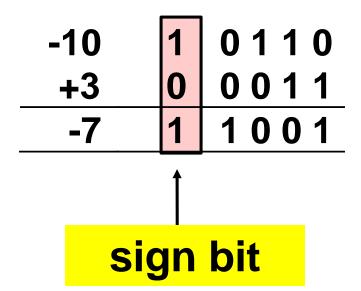
#### two positive numbers

sign bit

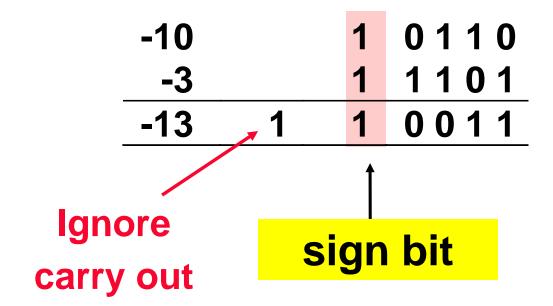
# The sign bits are added like the other bits positive number and smaller negative number



## positive number and larger negative number



#### two negative numbers



## Subtraction in the 2's complement system

Subtraction can be carried out using 2's complement and addition

$$A - B = A + (-B)$$

-B = 2's complement of B

B may be positive or negative

#### **Examples:**

$$10 - 3 = 10 + (-3) = 7$$

-3 is 2's complement of 3

# Ignore carry out

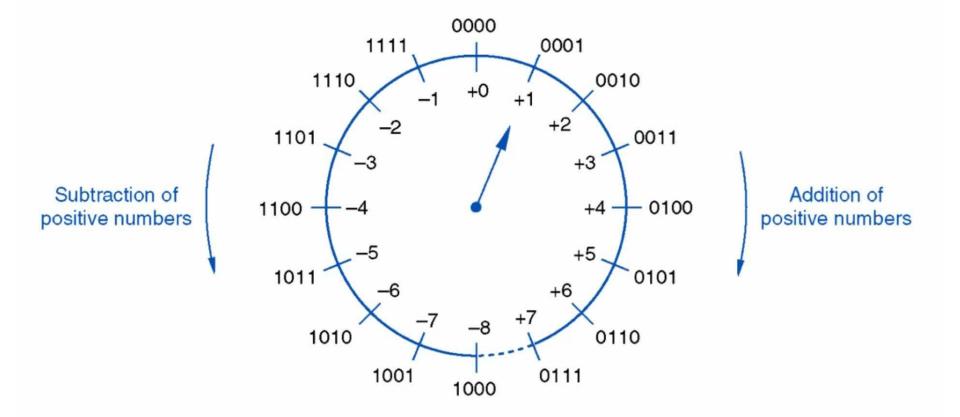
$$-10 - (-3) = -10 + 3 = -7$$

3 is 2's complement of -3

#### Remember:

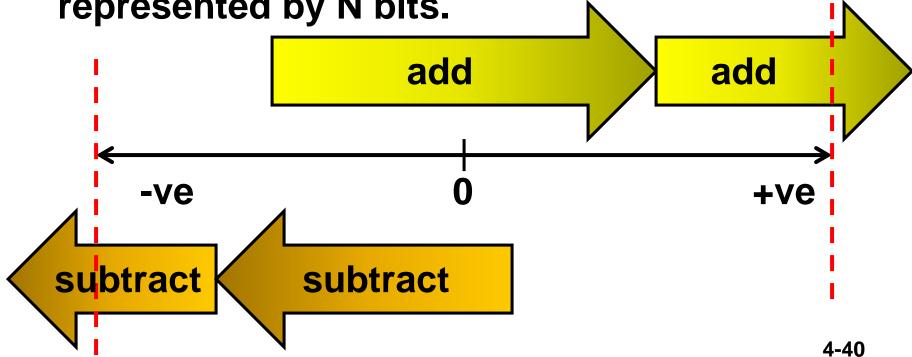
The pair of numbers to be added/subtracted must have the same size, i.e. same number of bits. This ensures that the sign bits are aligned. The resulting sum must also be of the same size.

# Addition and Subtraction in the 2's complement system



#### **Arithmetic Overflow**

It occurs when an arithmetic operation between two N-bit operands produces a result that cannot be sufficiently represented by N bits.



## Rules to detect overflow in 2's complement addition:

For subtraction, no overflow occurs if the operands have the same sign.

**10+8=-14?** 

#### Combined circuit for addition and subtraction

Fig 6-12 (X0 and Y0 are LSB)

- To perform the addition: X + Y
- Make inputs Add/Sub = 0, C0 = 0
- XOR gates do not invert Y
- Inputs to FAs are X and Y, with C0 = 0
- E.g. 0001 + 0011 = 0100
- i.e. 1 + 3 = 4 (in decimal)

#### Combined circuit for addition and subtraction

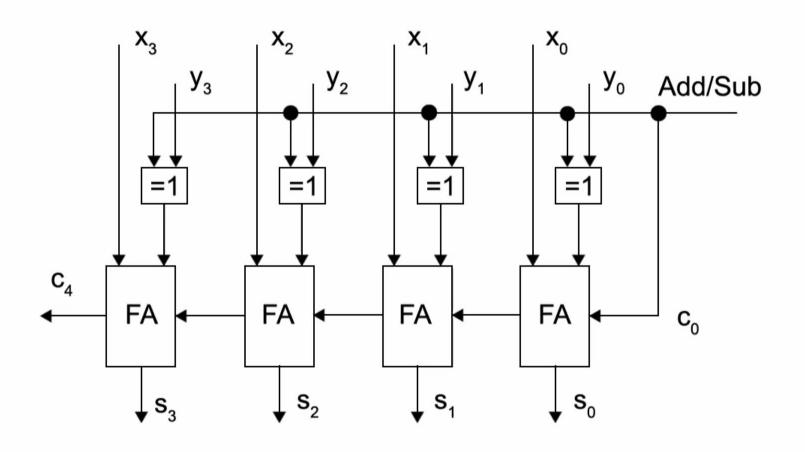


Fig 6-12 (add)

#### Fig 6-12 (subtraction)

- To perform the subtraction: X Y
- Recall: -Y is 2's complement of Y
- Make inputs Add/Sub = 1, C0 = 1
- XOR gates invert Y to give Y'
- Inputs to FAs are X and Y', with C0 = 1
- E.g. 0001 0100 = 0001 + 1011 + 1 = 1101
- i.e. 1 4 = -3 (in decimal)

#### Combined circuit for addition and subtraction

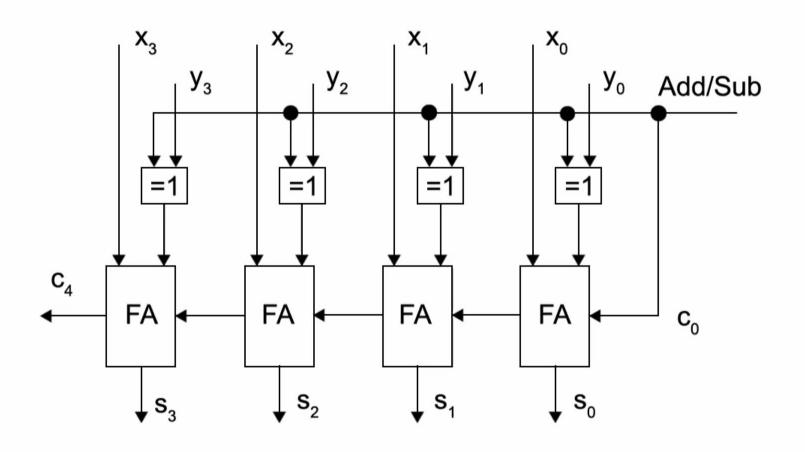


Fig 6-12 (subtract)

## Fig. 6-9: Complete 4-bit Parallel Adder with Registers

t1: CLEAR\* clears the contents of A register to 0's

t2: PGT of first LOAD pulse transfers operand X from memory into B register

t3: PGT of first TRANSFER pulse transfers FA output (=X) into A register

t4: PGT of second LOAD pulse transfers operand Y from memory into B register

t5: PGT of second TRANSFER pulse transfers FA output (=X+Y) into A register

- Note that sufficient time (between load and transfer) must be given to FAs to complete addition
- E.g. 0001 + 0010 = 0011

Thus A register holds the result of X+Y

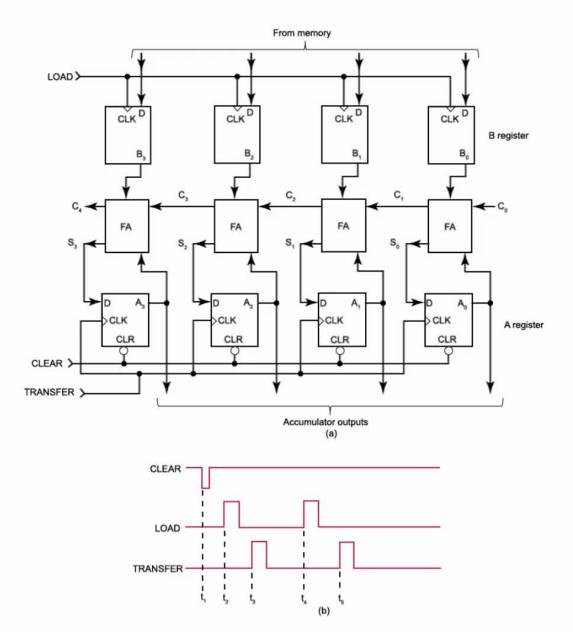


Fig.6-9

Carry propagation can be reduced (hence increasing speed of addition) by a special-purposed logic circuit

carry-look-ahead circuit

Many IC parallel adders have built-in carry look-ahead circuit to speed up the addition.

### **Binary Multiplication**

#### **Unsigned multiplication:**

similar to decimal multiplication

#### 2's complement multiplication:

- If the multiplier is positive, same as unsigned multiplication
- If the multiplier is negative, need to take care of negative weight of MSB (i.e. the sign bit)
- Treat multiplier as a sum of 2 parts:
  - MSB negative part
  - Remaining bits positive part

#### **Example of 2's complement multiplication:**

#### **Explanation:**

This is done by shift and 2's complement

This is done by shift and sign-extension

### **Binary Division**

#### **Unsigned division:**

similar to the long division method in decimal arithmetic

$$9 \div 3 = 3$$

#### Signed division:

convert the signed numbers to unsigned, divide them as above, then convert the result using the appropriate sign representation

#### **BCD** addition

When the sum of two BCD digits does not exceed  $9_{10}$ , the operation is the same as binary addition

If the sum of two BCD digits is more than  $9_{10}$ , a correction needs to be made by adding 6 (0110) to skip over the six invalid codes

#### The correction involves two steps:

- a carry of decimal value 1 is brought forward and added to the next higher digit
- the decimal value 6 is added to the sum to obtain the correct BCD digit

#### **Example:**

$$24_{10} + 47_{10} = 71_{10}$$